#### **DYLAN CHEN**

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## **EDUCATION**

#### **Northeastern University**

May 2028 (Expected)

Bachelor of Science in Computer Engineering and Computer Science

# **EXPERIENCE**

#### **Remote Support Engineer Internship** - Insights Gaming

Aug 2023 - Oct 2023

- Resolved 70+ technical support tickets within a 3-month period, exceeding customer satisfaction
  KPI
- Resolved client side technical issues with bug reproduction and diagnosis skills
- Improved Insight's community forum's UI interface and accessibility by collaborating with UIUX developers to improve client and company technical and community interactions
- Documented user interactions and created 10+ technical guides with organized ticketing via Jira management and document records

## **PROJECTS**

#### **Personal Portfolio Website**

May 2025 - Present

- Developing HTML and CSS based web design to showcase personal and academic engineering, photography, digital art, and programming projects
- Implemented vanilla JS powered animation and webeffects with emailJS library integration

#### **Automated Pill Dispenser**

January 2025 - April 2025

- Led the complete mechanical design and 3D modeling of a functional prototype in SOLIDWORKS, creating a low-cost, modular two-part assembly for easy maintenance and future expansion
- Engineered a modular dispensing system, enabling accurate, single-dose dispensing adaptable for any pill shape and contributing to over 85% reduction in medication handling

#### **SKILLS**

- Programming Languages: Java, JS, CSS, HTML, C#, C++, GDScript, Python, and Racket
- Tools and Software: AutoCAD, Solidworks, Blender, Aseprite, Adobe, Microsoft, and Google Suite