

*A story:*

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Apps to Electronics

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or iOS to IoT

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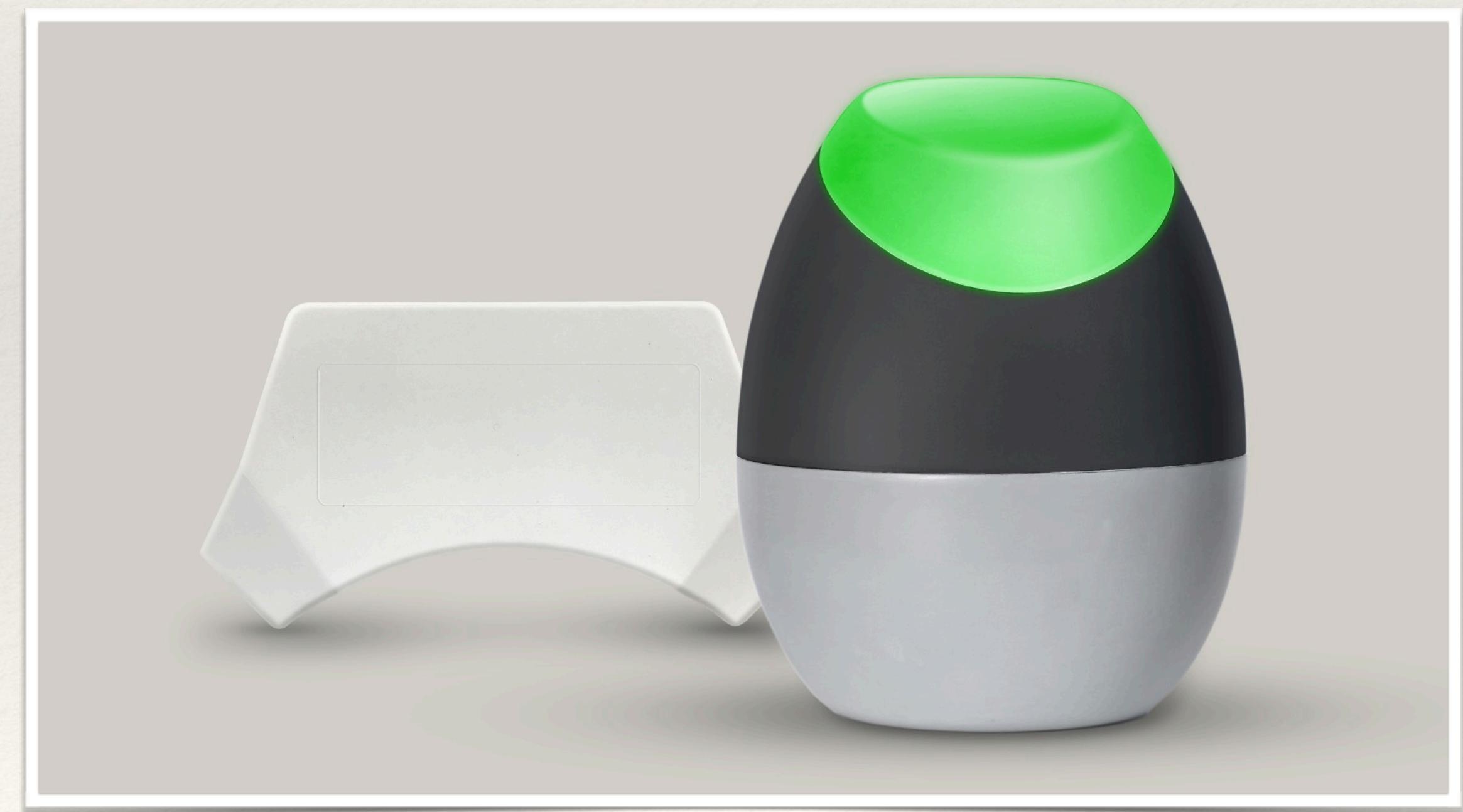
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# Glow

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the smart energy tracker for your home

- ❖ Some cool tech under the hood
- ❖ All custom hardware
- ❖ Bare metal firmware
- ❖ Backend Service
- ❖ Javascript web interface
- ❖ Mobile user interface



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# Who I am

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- ❖ Mac Developer
  - ❖ Classic Mac On-Demand Ride Sharing Simulator
  - ❖ gNat - Mac OS X 10.0
  - ❖ SousChef - Mac OS X 10.4
  - ❖ ... - 10.6/7 era
  - ❖ PhoneExpander - 10.10

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# Who I am

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- ❖ iOS Developer
  - ❖ SousChef for iOS
  - ❖ Ita
  - ❖ TypeSnippets
  - ❖ Rapchat
  - ❖ Freelance Consulting — Reverb, Jelly, etc.

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# Who I am

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- ❖ Energy Efficiency Nerd
  - ❖ Bought first home in 2008
    - ❖ 1920s energy efficiency nightmare
  - ❖ Started making the house more efficient
  - ❖ SousChef → Solar panels in 2009
    - ❖ New Goal: Electricity Net Zero



Wait. Solar hides usage!?

# My “Solution”

Check Solar



Thursday, January 21, 2010

10:00 AM Check Solar Output

11:00 AM

Friday, February 19, 2010

10:00 AM Check Solar Output

11:00 AM

Thursday, May 20, 2010

10:00 AM Check Solar Output

11:00 AM

Monday, June 21, 2010

10:00 AM Check Solar Output

February 6, 2013 at 2:50 PM

Solar output

|

1/21 -- 2255  
2/19 -- 2439  
3/4 -- 2535  
3/22 -- 2912  
4/1 -- 3081  
4/21 -- 3585  
5/1 -- 3807  
5/20 -- 4187  
6/1 -- 4462  
6/21 -- 4907  
7/1 -- 5146  
7/21 -- 5608  
8/1 -- 6002 (reported)  
8/19 -- 6273  
9/1 -- 6581  
9/20 -- 6986  
10/1 -- 7190  
10/19 -- 7546  
11/1 -- 7788  
11/17 -- 8051  
12/1 -- 8226  
12/20 -- 8330  
1/1 -- 8394  
1/21 -- 8541  
2/1 -- 8605  
2/22 -- 8850  
3/1 -- 8904  
3/22 -- 9217  
4/1 -- 9372  
4/21 -- 9698  
5/1 -- 9884  
5/23 -- 10255  
6/1 -- 10470  
6/21 -- 10938  
7/1 -- 11112  
7/22 -- 11580  
8/1 -- 11802  
8/22 -- 12277  
9/1 -- 12502  
9/21 -- 12827  
10/1 -- 12962  
10/20 -- 13240

5/1 -- 9884  
5/23 -- 10255  
6/1 -- 10470  
6/21 -- 10938  
7/1 -- 11112  
7/22 -- 11580  
8/1 -- 11802  
8/22 -- 12277  
9/1 -- 12502  
9/21 -- 12827  
10/1 -- 12962  
10/20 -- 13240  
11/1 -- 13371  
11/18 -- 13645  
12/1 -- 13789  
12/21 -- 13970  
1/1 -- 14067  
1/24 -- 14292  
2/1 -- 14387  
2/21 -- 14669  
3/1 -- 14801  
3/21 -- 15155  
4/1 -- 15376  
4/20 -- 15833  
5/1 -- 16035  
5/21 -- 16509  
6/1 -- 16741  
6/20 -- 17169  
7/1 -- 17399 (estimated)  
7/20 -- 17859  
8/1 -- 18099  
8/20 --  
9/1 -- 19026 (estimated)  
9/19 -- 19145  
10/1 -- 19574 (extrapolated)  
10/18 -- 19809 (bad date)  
11/1 -- 20032 (estimated)  
11/16 -- 20105  
12/1 -- 20328 (extrapolated)  
12/19 -- 20491  
1/1 -- 20534 (estimated)  
1/21 --  
2/1 -- 20825

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# So how did I get here?

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- ❖ Looking at the world around me
- ❖ Wondering about what a technologist can do to impact it
- ❖ What are my options?
  - ❖ Make software that is cool: hard to create change
  - ❖ Career change: go back to school
  - ❖ Maybe something else...?
- ❖ Where to attempt change?

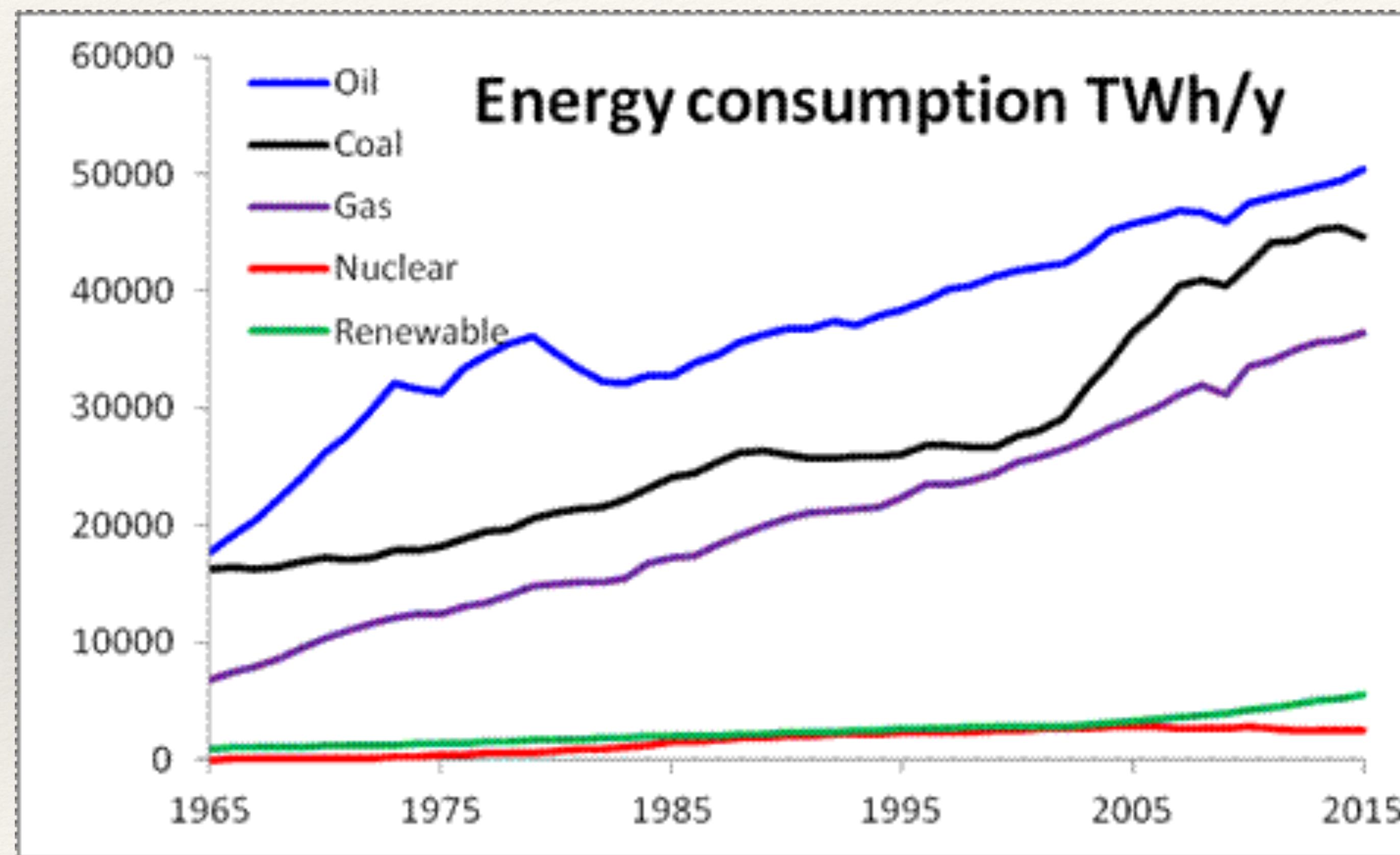
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# Sidebar: Energy & Climate Change

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- ❖ Likely biggest threat to humanity
- ❖ Solution: move to renewable energy sources as quickly as possible
  - ❖ How much do we need?

# Sidebar: Energy & Climate Change



2014 total: 155,481 TWh /y

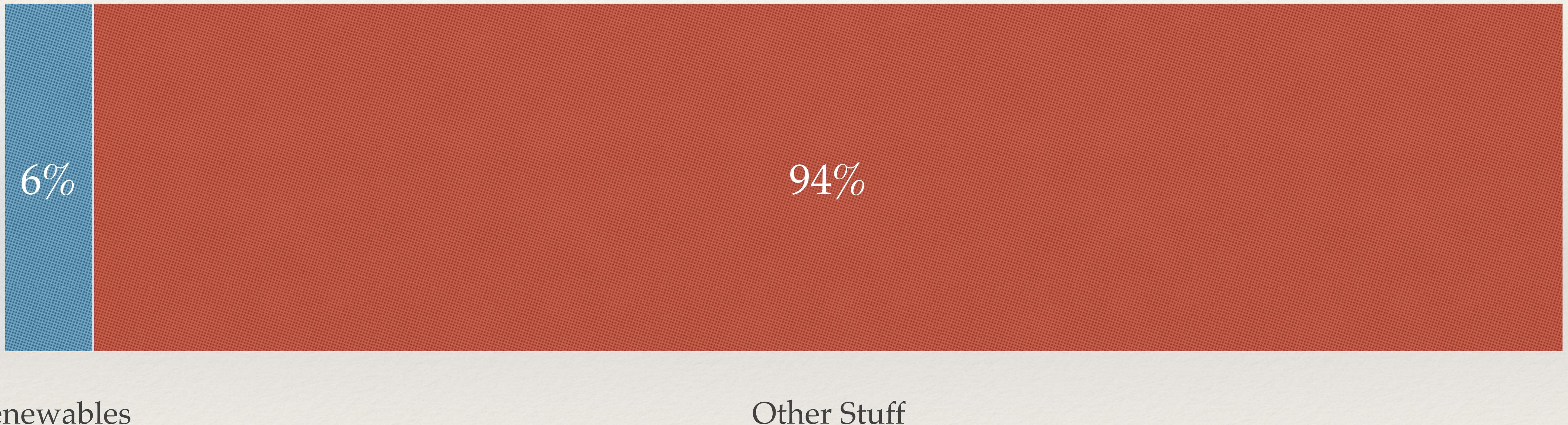
2014 renewables: 19%

Solar/Wind/Hydro/Geo:

6%

# Sidebar: Energy & Climate Change

2014



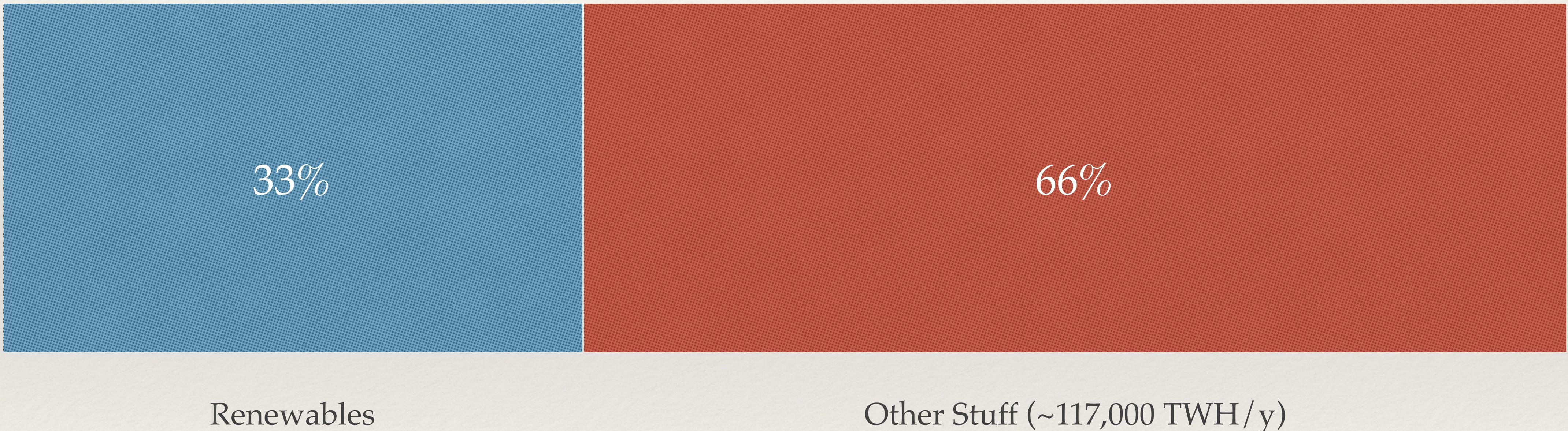
Renewables

Other Stuff

Renewables CAGR: 20%

# Sidebar: Energy & Climate Change

+10 years



Renewables: 58,000 TWH/y

# Thought about pure software solutions

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- ❖ They all sucked
- ❖ I tried anyway
  - ❖ Approached multiple hardware vendors about partnering, etc.
  - ❖ No positive results
- ❖ When you need hardware, it becomes pretty apparent

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# Met a Guy

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- ❖ 2013
- ❖ We started talking about energy efficiency ideas
- ❖ And playing with hardware
- ❖ Our goal: “an energy monitor for the masses”

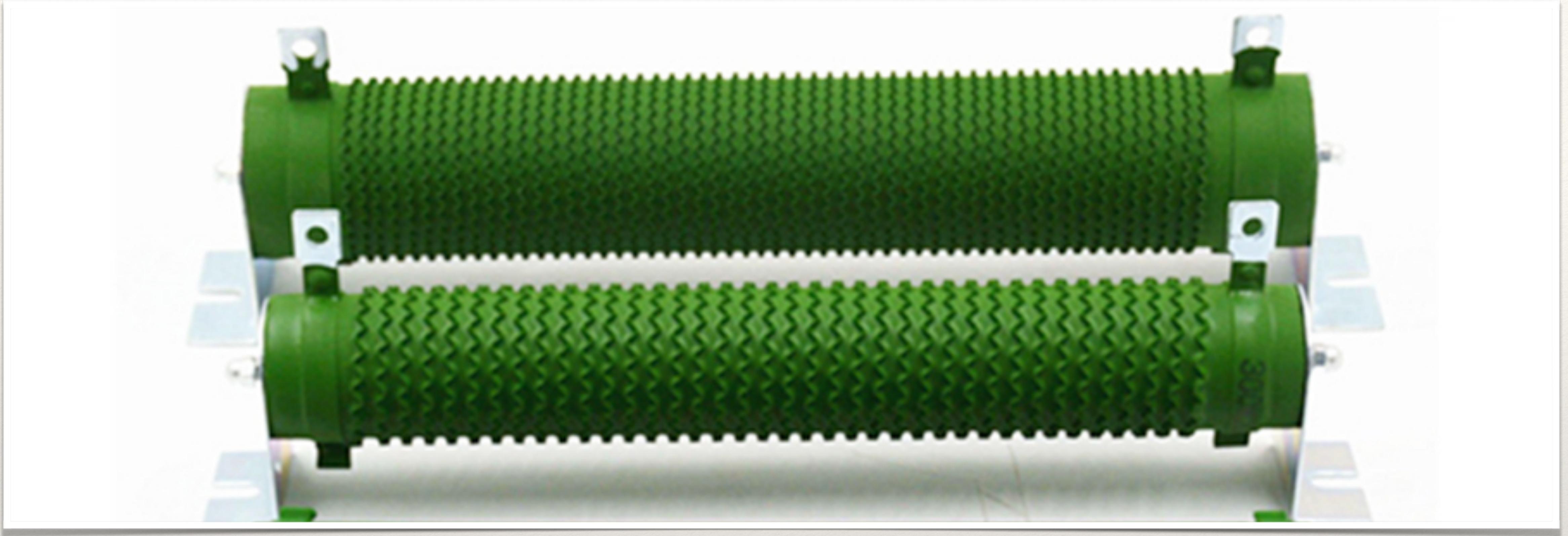
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# Robin

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- ❖ He's like, a real Electrical Engineer.
- ❖ He talks a lot about interrupts and GPIO lines and other things I didn't understand...
  - ❖ Turns out, my CS courses, even things like Operating Systems, weren't all that low level.
- ❖ ...also RC circuits
- ❖ I thought this meant Remote Control. Seriously.

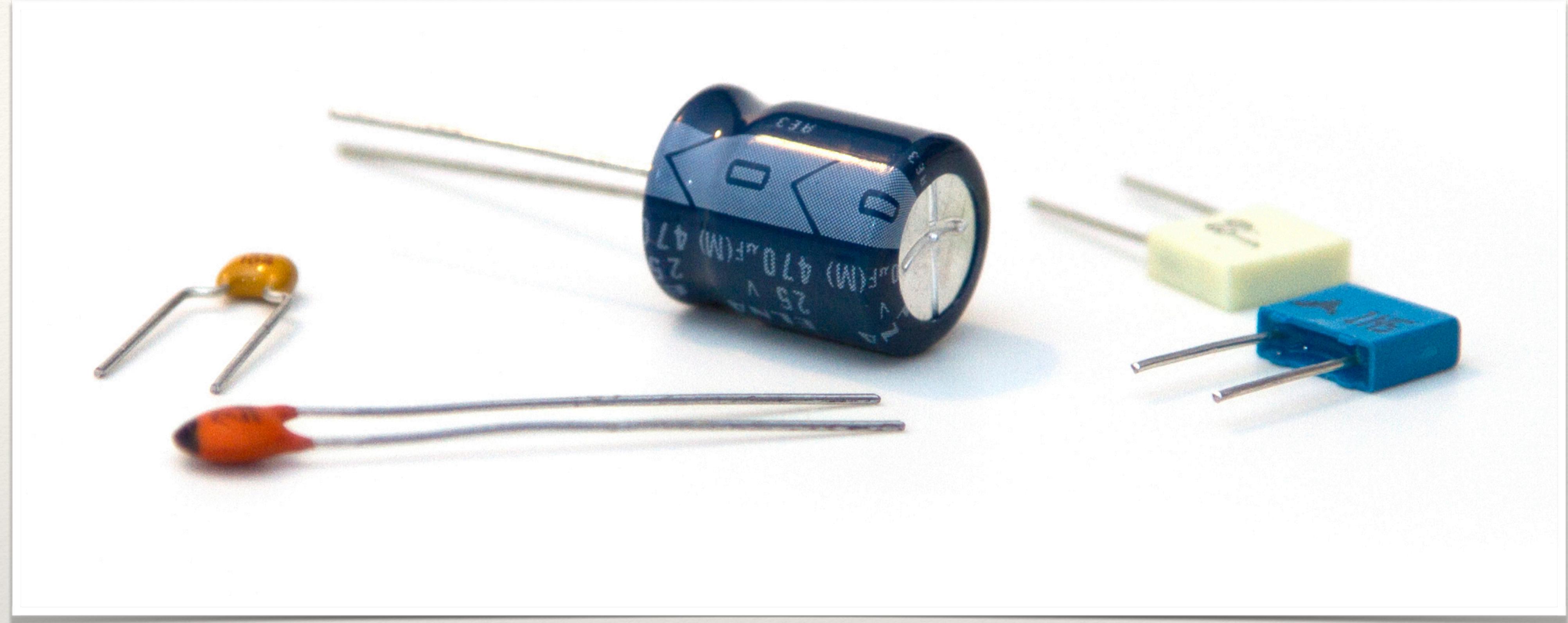
A list of a FEW electrical engineering  
things I didn't know much about



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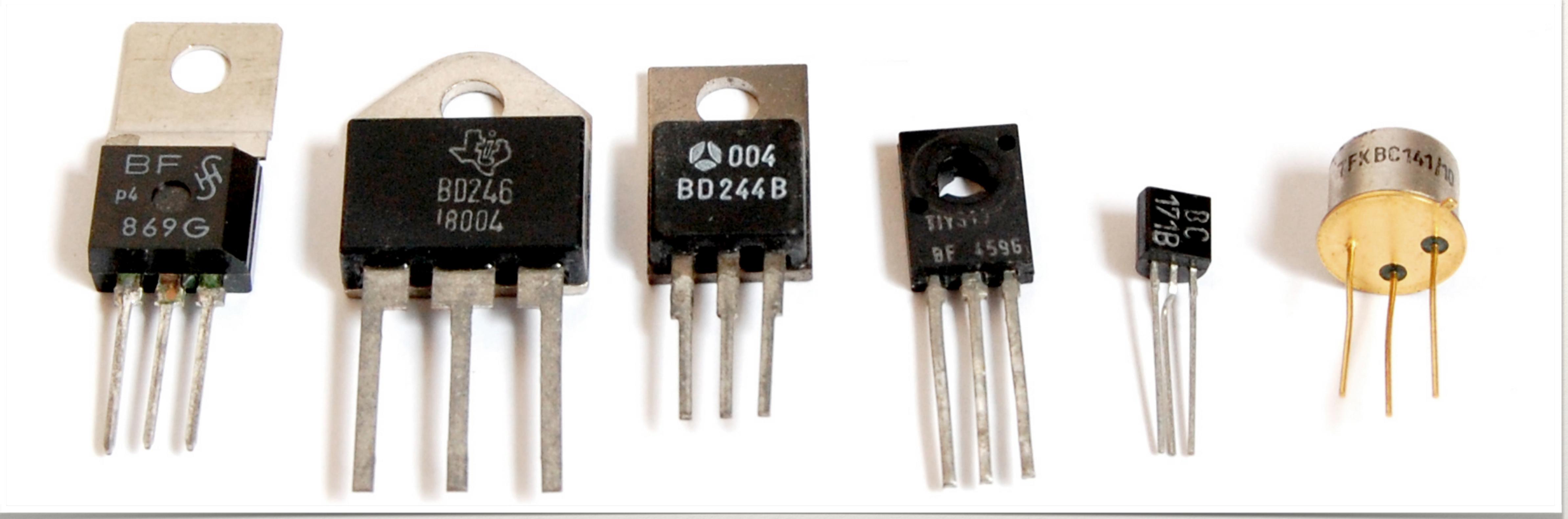
# Big Resistors

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# Capacitors

(secret: they still seem like magic)

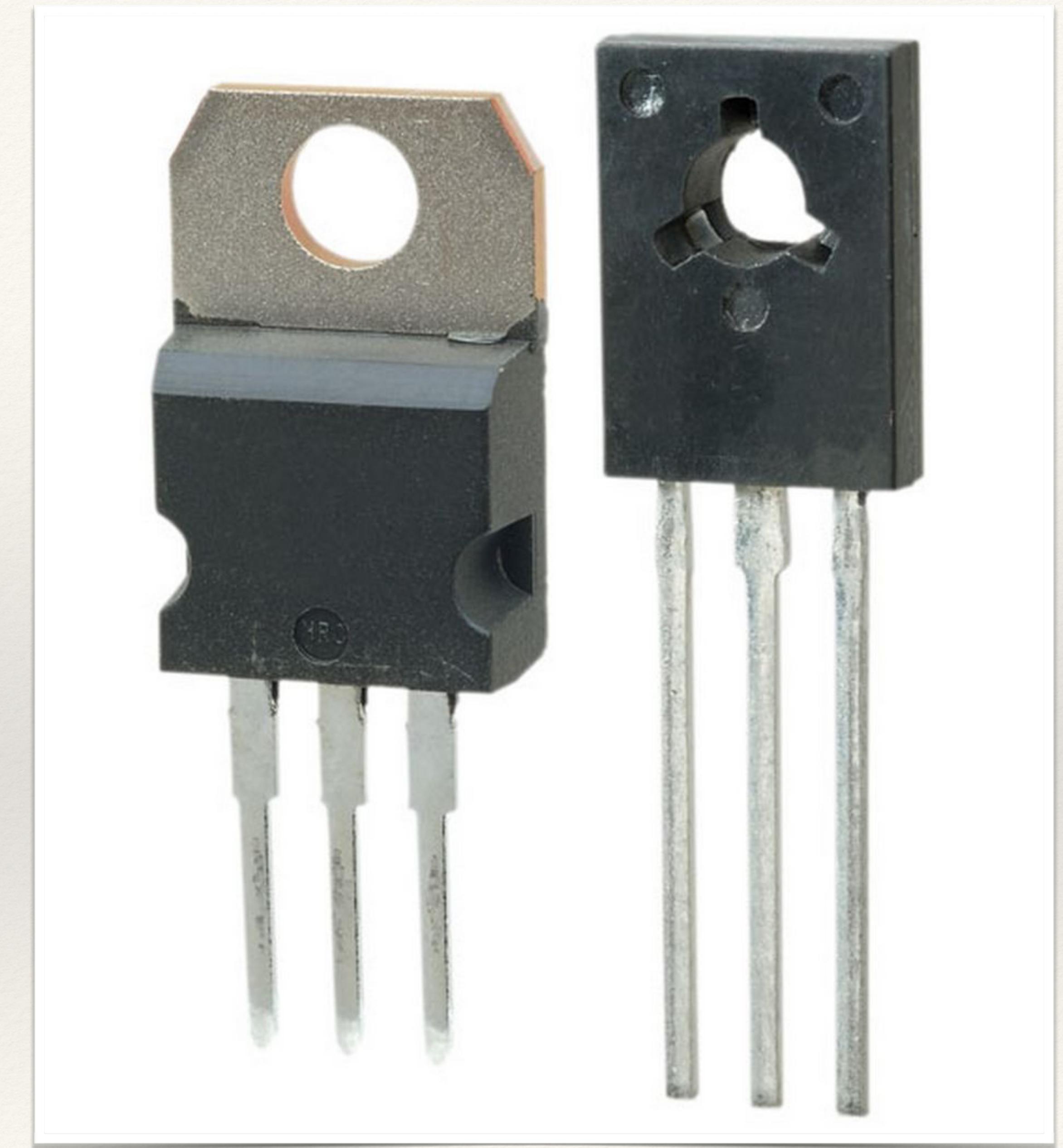


# Transistors

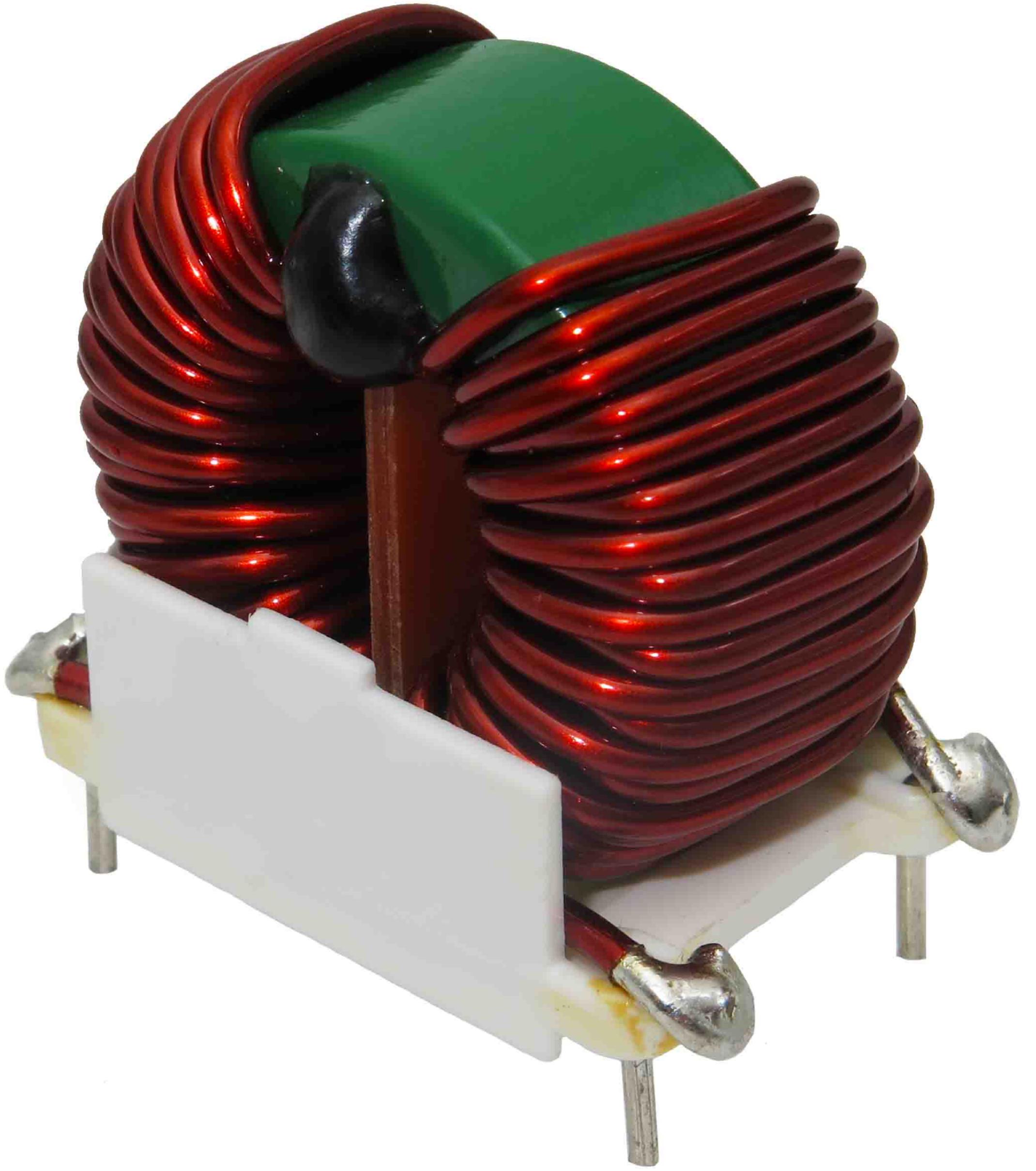
# Relays



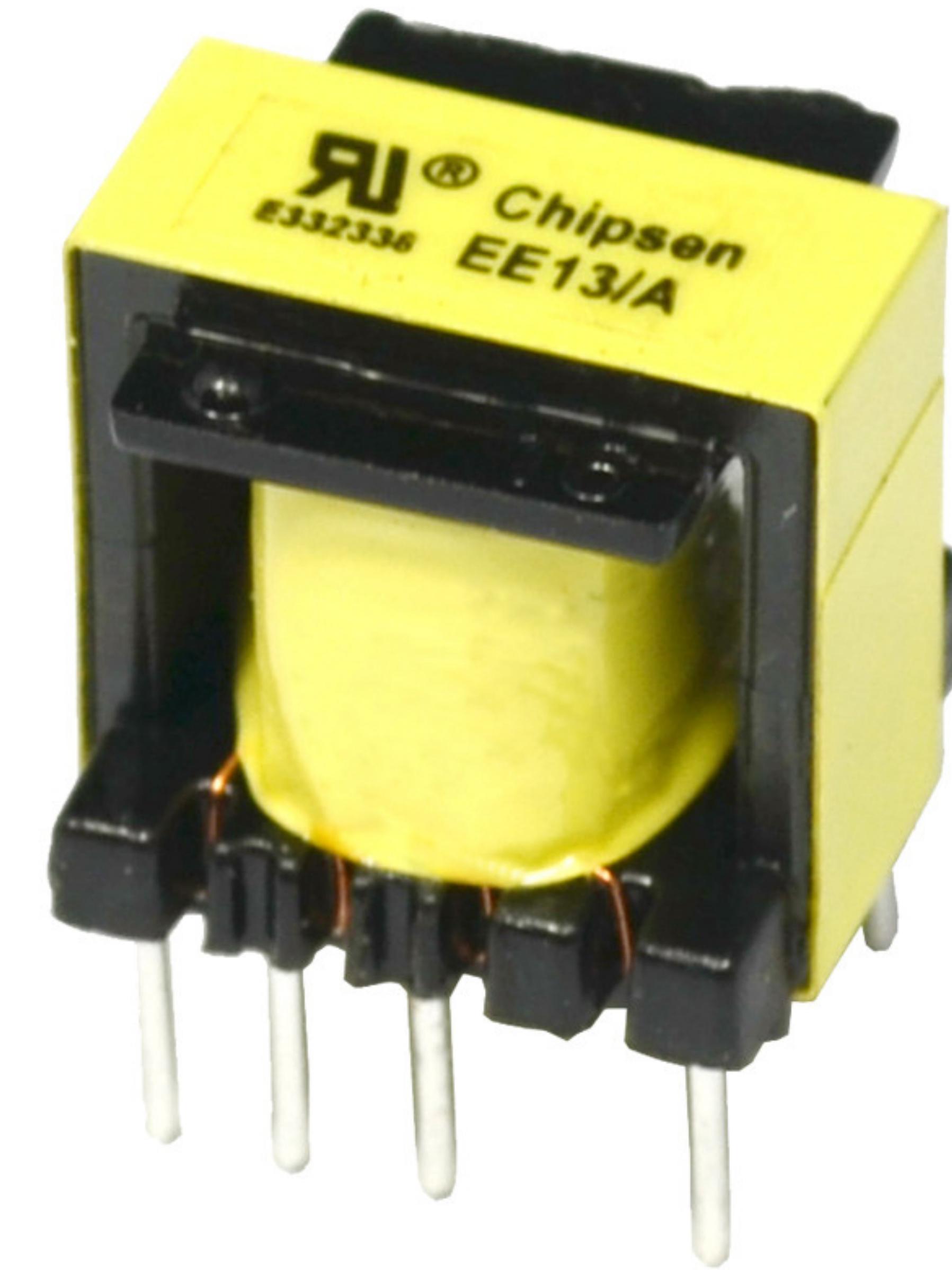
# Triacs

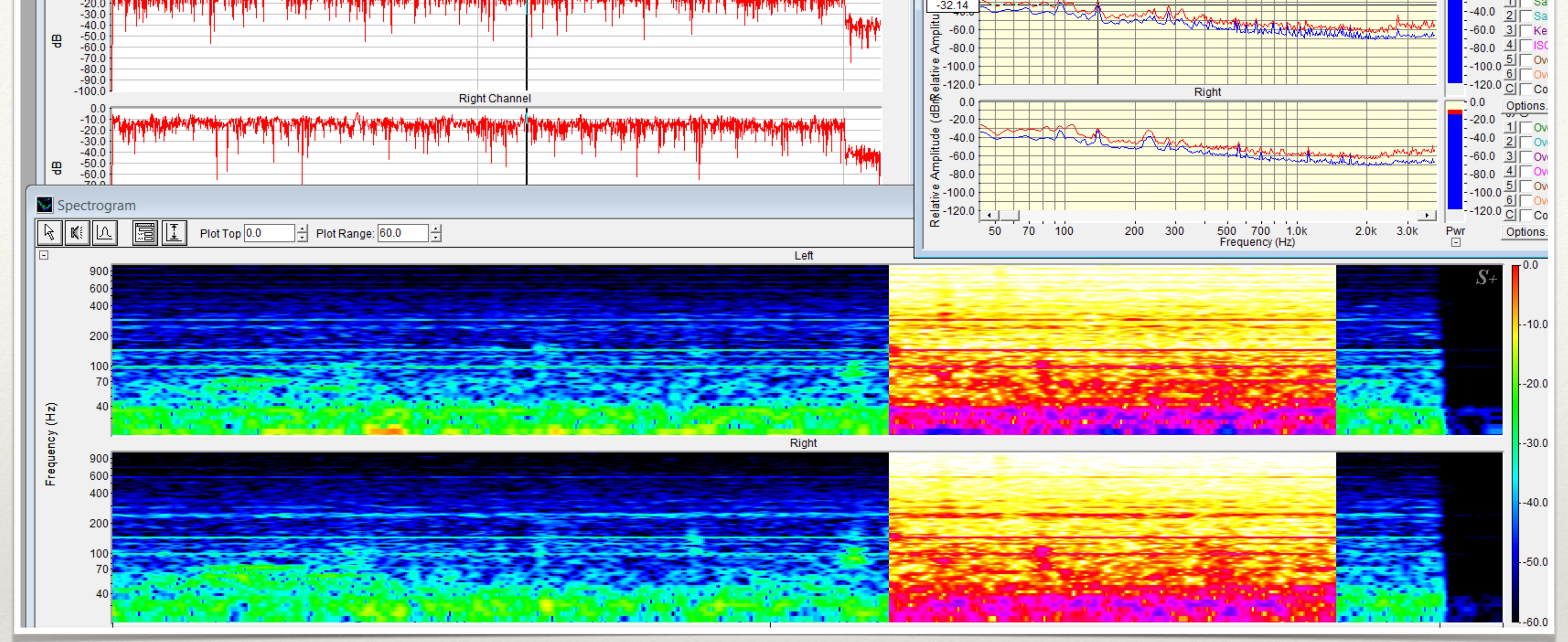


## Common mode choke

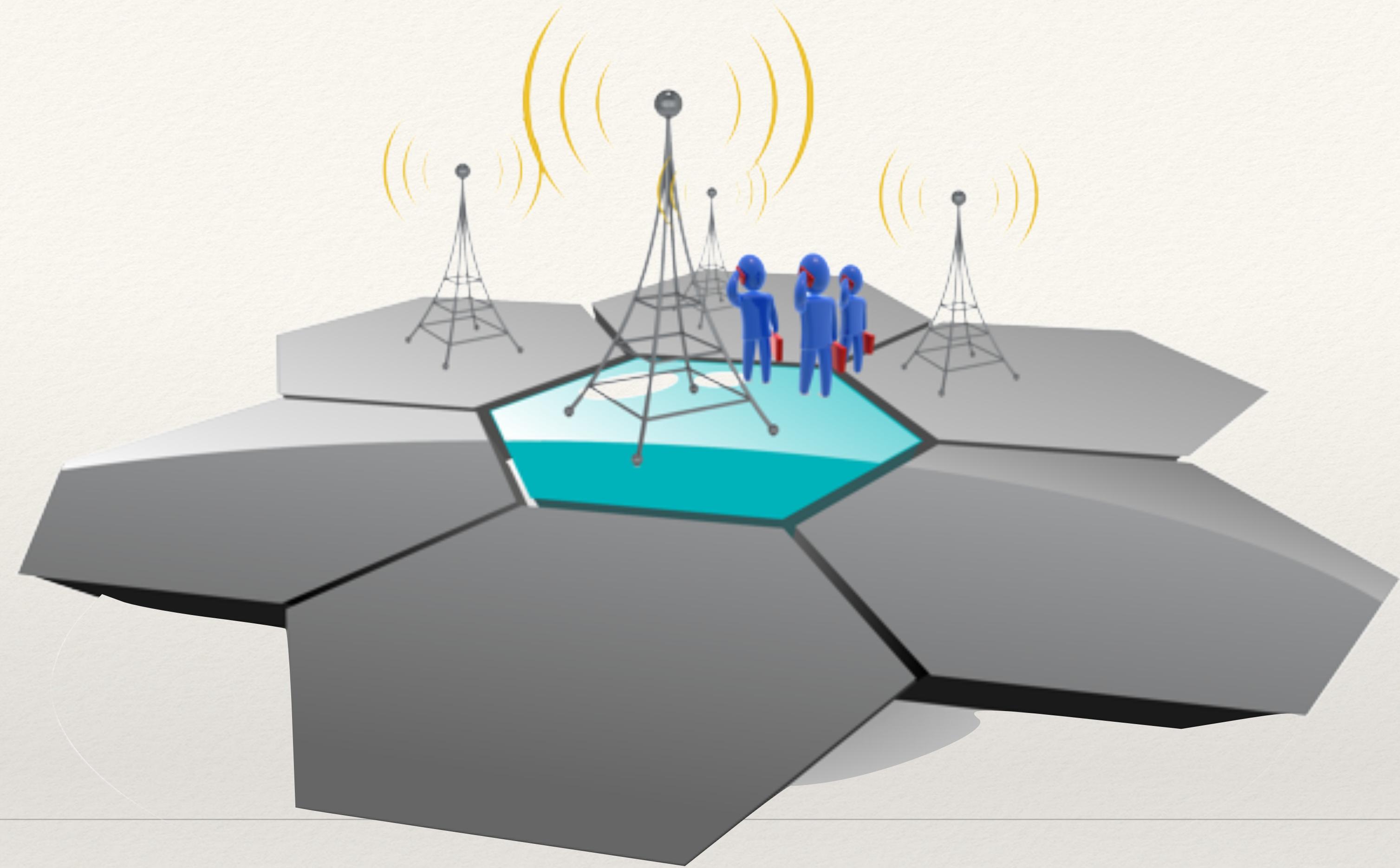


# AC / AC transformers





# Voltage Spectral Noise



Basically anything RF

(despite having a CS degree focused  
on networking and communications,  
this is how I believe RF works)

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# I still think like an app developer

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- ❖ I just know a bit more about electrical engineering than I used to.
  - ❖ Mainly through watching a LOT of EE intro videos on YouTube
- ❖ I still focus on the high level problem / solution, use cases, & business

What does 2013 Ben wish he knew?

1. How to think about the customer
2. What makes you different?
3. A bunch of things about Hardware

# 1. How to think about the customer

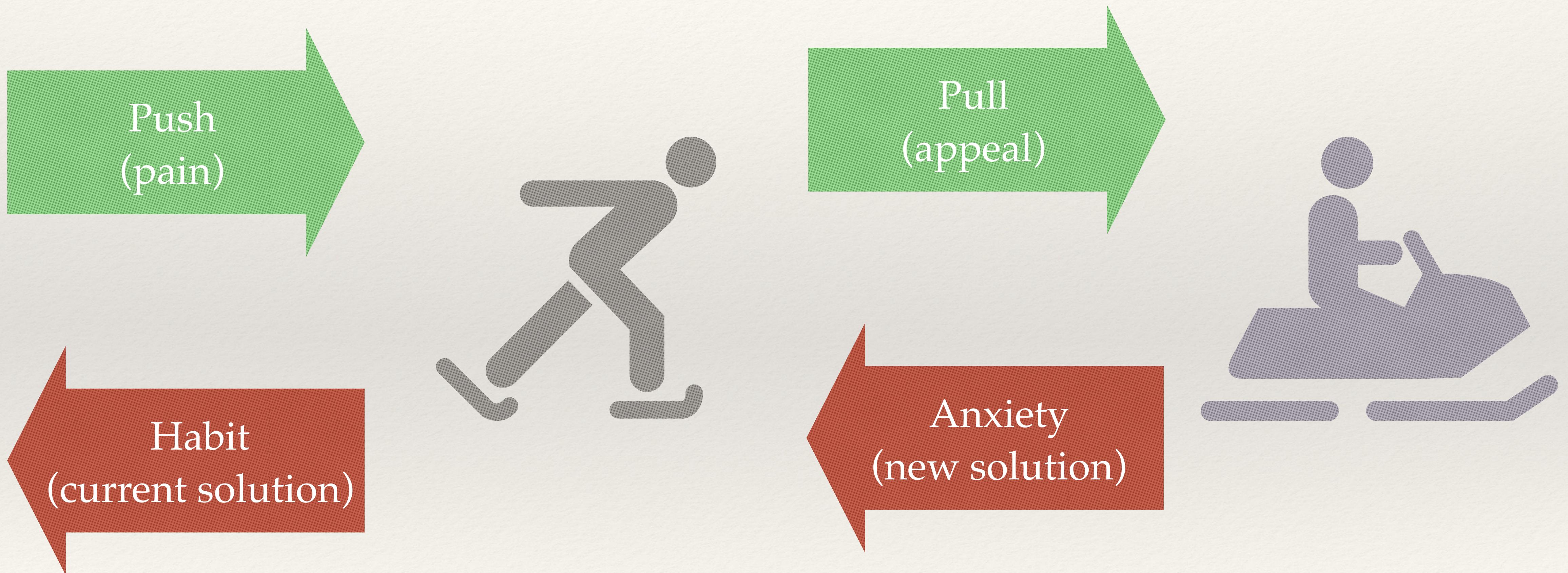
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# How to think about the customer

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- ❖ Same: What do they want?
- ❖ Same: What will they do to get that?
- ❖ Similar: What makes them buy / or not buy your product?
- ❖ Different: How are they going to buy this thing?

# The Switch



# Cognitive Process of Buying



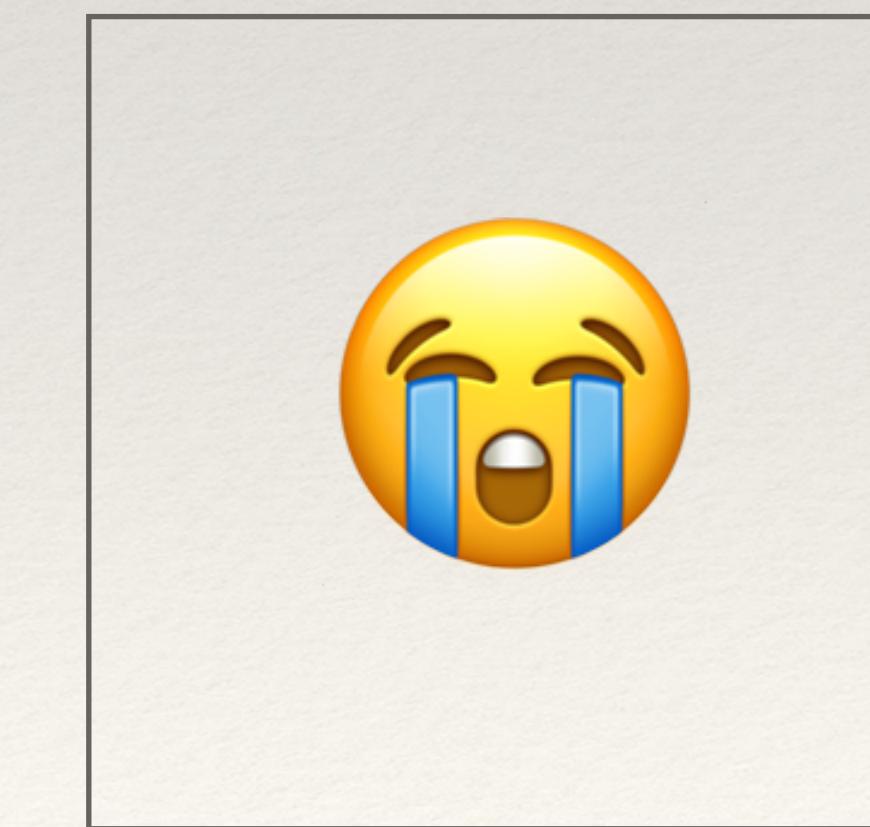
# Ben's Cognitive Process of Buying

Interest

Consideration

Decision

Purchase



2. What makes you different?

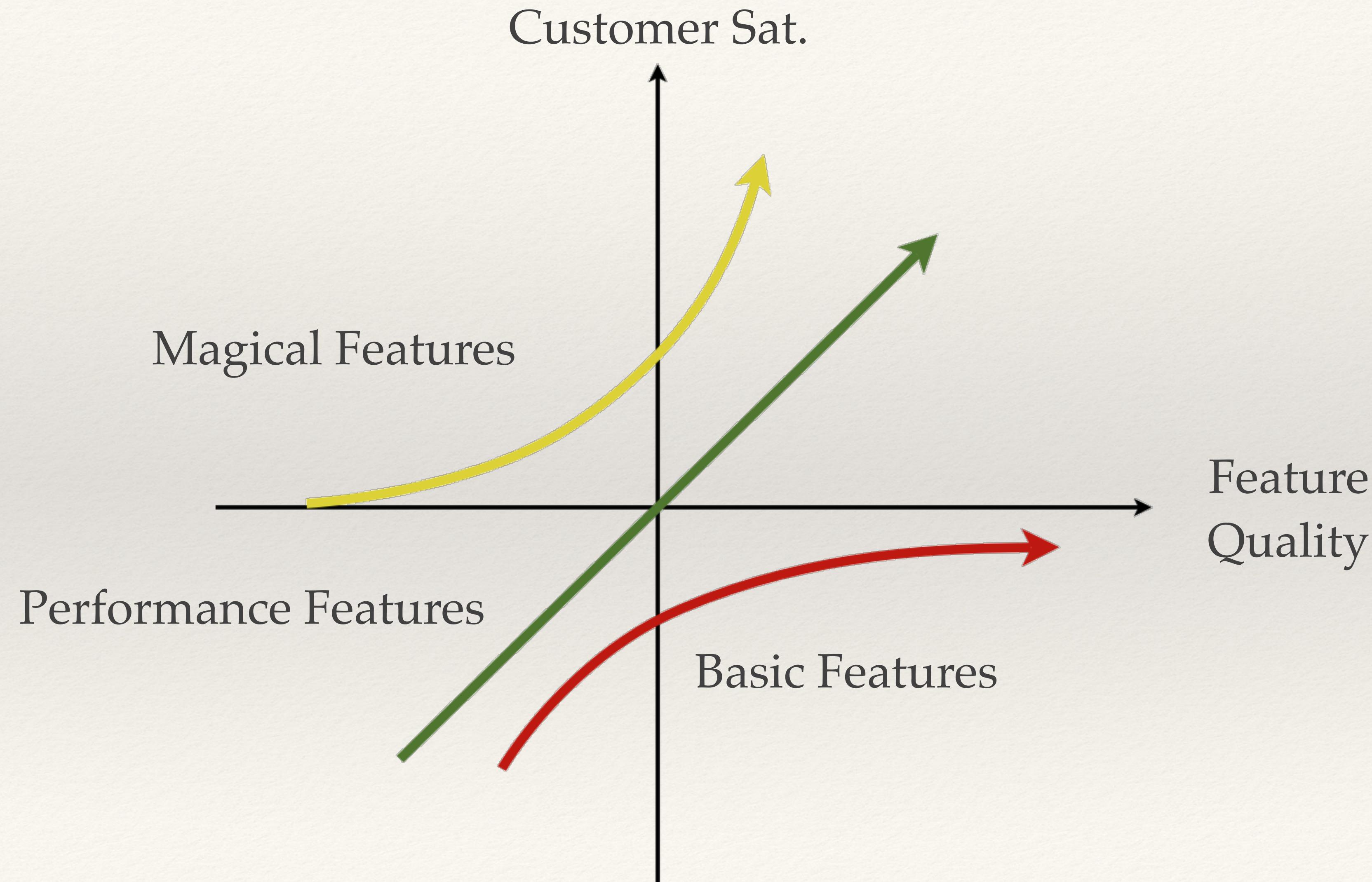
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# What makes you different?

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- ❖ Ideas don't count
- ❖ Nicer isn't usually enough
- ❖ How easy is it to copy?
- ❖ End-to-end experience design

# Kano Model (-style)



# Where are your brains?

- ❖ In the Cloud
- ❖ On the board
- ❖ On mobile
- ❖ Where do integrations happen?



### 3. Hardware

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# Some things are hard

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- ❖ Physics
- ❖ Thermodynamics
- ❖ DSP
- ❖ Memory Management

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# Some are expensive

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- ❖ Engineers
- ❖ Good SOC solutions
- ❖ Turn-key Services

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Some aren't

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- ❖ Silicon is pretty cheap
- ❖ Memory is cheap
- ❖ Experimenting is deceptively easy
  - ❖ Arduino
  - ❖ Raspberry Pi
  - ❖ Javascript

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# Hardware Cost

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- ❖ Cost: It's easier to go up than down. Duh, but really.
- ❖ People sometimes talk about scaling up.
- ❖ It's gonna be a long time 'til you're making 10K units / month

# Top Down Pricing

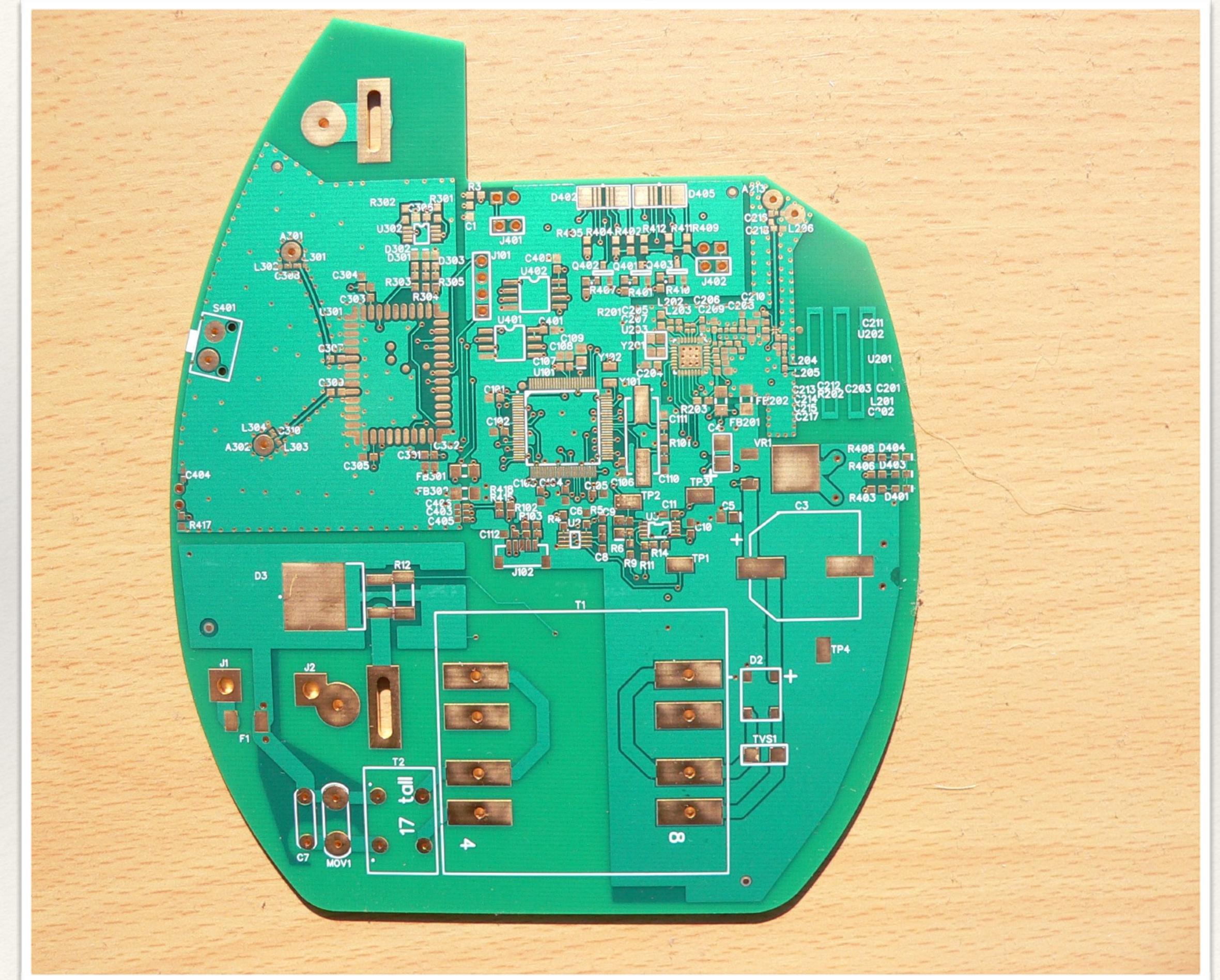
	Retail	Direct
MSRP	\$150.00	\$150.00
Less Retail Margin	40% \$90.00	
Return Allowance	5% \$85.50	
Shipping	\$7 \$78.50	\$143.00
Credit card	3% \$76.15	\$138.71
Revenue	\$76.15	\$138.71
Assembled Cost	\$15 \$65.00	\$65.00
BOM	\$50.00	\$50.00
Gross Margin	14.6%	53.1%

# Bottom Up Pricing

	Retail	Direct
BOM	\$50.00	\$50.00
Assembly	\$15	\$65.00
Add Gross Margin	50%	\$130.00
Credit card	3%	\$133.90
Shipping	\$7	\$140.90
Return Allowance	5%	\$147.95
Wholesale	40%	\$98.63
Total	\$246.58	\$140.90

# Industrial Design

- ❖ Brings it's own set of requirements
- ❖ It often complicates / changes things engineers work on
- ❖ What kind of ID?
  - ❖ Consumer: start early
  - ❖ Commercial: you likely need an Mechanical Engineer



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# Supplier lock-in is a real thing

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- ❖ What happens when component X goes away?
  - ❖ Think of it like a library you depend on just disappearing
- ❖ Glow's Link Radio

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# Certification

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- ❖ FCC
- ❖ UL
- ❖ Euro certs (often more stringent)

## BONUS: Experiential- vs Requirement-based development

Both can be good for different types of problems

Thinking about the Whole Thing



# Questions?

<http://meetglow.com>

- ❖ <http://worrydream.com/ClimateChange/>
- ❖ [https://en.wikipedia.org/wiki/World\\_energy\\_consumption](https://en.wikipedia.org/wiki/World_energy_consumption)
- ❖ Bob Moesta “Job to be Done” Talk: <https://vimeo.com/81153746>
- ❖ [https://en.wikipedia.org/wiki/Kano\\_model](https://en.wikipedia.org/wiki/Kano_model)
- ❖ <https://learn.adafruit.com/how-to-build-a-hardware-startup/pricing-your-product>