Program Structures and Algorithms

Spring 2024

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GITHUB LINK: https://github.com/Pothirendirahul/INFO6205.git

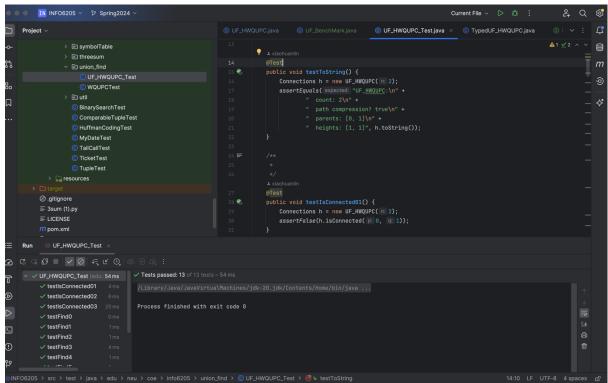
ASSIGNMENT 4

Task:

Step 1:

- (a) Implement height-weighted Quick Union with Path Compression. For this, you will flesh out the class UF_HWQUPC. All you have to do is to fill in the sections marked with // TO BE IMPLEMENTED ... // ...END IMPLEMENTATION.
- (b) Check that the unit tests for this class all work. You must show "green" test results in your submission (screenshot is OK).

Unit Test Screenshots:

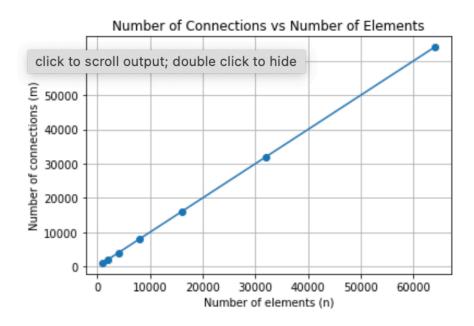


Unit Test passed

PART II

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| Note | Note | Post | Spring | Post | P
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Evidence to support that conclusion:



Relationship Conclusion:

edu.neu.coe.info6205.union find.UF BenchMark

n = 1000, Number of average connects(m): 999

n = 2000, Number of average connects(m): 1999

n = 4000, Number of average connects(m): 3999

n = 8000, Number of average connects(m): 7999

n = 16000, Number of average connects(m): 15999

n = 32000, Number of average connects(m): 31999

n = 64000, Number of average connects(m): 63999

Process finished with exit code 0

Observations:

Exponential Growth of n: The main method iterates over the values of n from 1 to 100,000, increasing n exponentially by a factor of 10 in each iteration (n *= 10). This allows us to observe the behavior of the algorithm as the number of elements (n) increases significantly.

<u>Increasing Number of Connections</u>: As n grows larger, the number of connections required (m) also tends to increase. This is because with a larger number of elements, there are more possible pairs of elements that need to be connected to form a single component.

Rapid Increase in Connections: Especially noticeable is the rapid increase in the number of connections for larger values of **n**. This suggests that the algorithm's time complexity is non-linear and likely worse than linear, given the steep increase in connections as **n** grows.