Objective(s): understanding handling operations on an array.

## task 1:

Implement MyArrayBasic class in package \Lab03\pack with the following methods

```
array
+ void insert_unordered(int idx, int d)
- insert value d into the array at
position index.
```

-+ void add(int d) – append d into an

```
+ int find(int d) – return the index of value d in the array, else -1 (either ordered or unordered)
```

+ void delete(int index) – delete from ordered array i.e. the order of the data remains unchanged.

```
+MyArray(int ... a) – a
constructor creating the first
MAX_SIZE = a.length
```

+ int getAt(int index)

+ void setAt(int index)

Demonstrate its mechanism through the demo code

```
package code;
public class MyArrayBasic {
  protected int MAX_SIZE = 5;
  protected int data[] = new int[MAX_SIZE];
  protected int size = 0;
  ...
}
```

```
static private void arrayBasic_demo1() {
    MyArrayBasic demo = new MyArrayBasic(7,6,8,1,2,3);
    System.out.println( demo );
}
static private void arrayBasic demo2() {
    MyArrayBasic demo = new MyArrayBasic();
    demo.insert unordered(9,0);
    demo.insert_unordered(7,0);
    demo.insert unordered(5,0);
    System.out.println( demo );
    System.out.println("5 is at " + demo.find(5));
    System.out.println( demo.getAt(1) );
}
static void arrayBasic_demo_3() {
    MyArrayBasic demo = new MyArrayBasic();
    demo.add(3);
    demo.add(7);
    demo.add(5);
    demo.add(4);
    demo.add(6);
    System.out.println("next add operation
    trickers ArrayIndexOutOfBoundsException");
    demo.add(1);
}
```

task 2: implement class MyArray which extends MyArrayBasic with the following enhancements:

- + MyArray() a constructor with default MAX\_SIZE = 100\_000
- + MyArray(int max) a constructor with with supplied MAX SIZE;
- + boolean isFull() return true if there is not available cell to insert d (insertion would cause an exception)
- + boolean isEmpty() return true if there is no data in the array (deletion would cause an exception)
- int [] expandByK(int k) implicitly allocate a k
- \* MAX\_SIZE array to prevent overflow addition (add() method)
- int [] expand() default k = 2 i.e. call
   expandByK(2); i.e. double the array's capacity

```
static void arrayBasic_demo_4(){
   MyArray demo = new MyArray(5);
   demo.delete(0);
   demo.add(3);
   demo.add(7);
   demo.add(5);
   demo.add(4);
   demo.add(6);
   demo.add(1);
   println(demo);
}
```

Override add(int d), insert\_unordered(int d, int pos), delete(int d) to handle its dynamic capacity

capability.

**Task 3** Let's work on binary search. Given the data in MyArray is sorted.

+ binarySearch(int target) returns

If found, Index of the target

If not found, the negative value of the to be inserted position –(insert point + 1) e.g. -1 for position 0 or -2 for position 1 (after the first element)

```
static void array_demo_5() {
    MyArray demo = new MyArray();
    demo.insert(9,0);
    demo.insert(7,0);
    demo.insert(8,0); // illegal skipped
    demo.insert(5,0);
    System.out.println( demo );
   System.out.println("5 is at " +
                       demo.binarySearch(5));
    System.out.println("4 is at " +
                       demo.binarySearch(4));
// return -1 bec. insertion pos for 4 is (-1 +1
) * -1 = 0
    int pos = demo.binarySearch(6);
    System.out.println("6 is at " + pos);
// retrurn -2 bec. insertion pos for 6 is (-2
+1) * -1 = 1
    demo.insert(6, (pos+1));
                                 //[5, 6, 7, 9]
    System.out.println( demo );
}
```

## task 4: use

System.currentTimeMillis()

to measure time performance.

Notice the time it takes for
each data size.

Run array\_demo\_5

3 times. Write down the result execution time to the bellowed table.

If you adjust the size of the initial N (and step size), note it to the table as well.

```
static void array_demo_6() {
    System.out.println("small size initialized");
    for (int N = 200 000; N <= 10 * 200 000;
                                         N += 200_000) {
        long start = System.currentTimeMillis();
        MyArray mArray = new MyArray(200_000/40_000);
        for (int n = 1; n < N; n++)
            mArray.add((int)(Math.random()*1000));
        long time = System.currentTimeMillis() - start;
        System.out.println(N + "\t\t" + time);
    System.out.println("large size initialized");
   for (int N = 200_000; N <= 10 * 200_000;
                                         N += 200_000) {
        long start = System.currentTimeMillis(); //
capacity = 100_000
       MyArray mArray = new MyArray();
        for (int n = 1; n < N; n++)
            mArray.add((int)(Math.random()*1000));
        long time = System.currentTimeMillis() - start;
        System.out.println(N + "\t\t" + time);
   }
}
```

N	MyArray(N)			MyArray()			
	1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	1 <sup>st</sup>	2 <sup>nd</sup>	3 <sup>rd</sup>	
200_000	11	11	12	3	4	3	
400_000	9	9	8	8	9	8	
600_000	13	13	13	13	12	13	
800_000	16	16	17	14	14	14	
1_000_000	19	19	19	18	17	17	
1_200_000	22	22	22	21	21	21	
1_400_000	29	29	29	24	24	24	
1_600_000	32	33	32	29	29	29	
1_800_000	34	34	34	31	32	31	

2_000_000 36	35	35	35	34	35	
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In your opinion,

1. Given the different characteristic between the fixed sized and the expandable array (MyArray(N) vs. MyArray()), which type of array's execution time should be faster?

The normal array and dynamic array have the same Big(O) time complexity. Because they use size of elements and index to calculate the position to do operations. But dynamic array has a benifit of expanable max size.

2. In your opinion, how this experiment should be improved such that the execution time should reflect its true characteristic.

If you give the dynamic array a big max size at first, it'll take less time when adding more element because at the very first elements it'll take no time to waste when expand because expansion needs to reallocate data. Therefore, the smaller max size will struggle on efficiency at the very first elements.

submission: MyArray XXYYYY.java and this pdf.

Due date: TBA