```
void code_1(int n) {

// Sqrt Time
    for (int i = 1; i * i <= n; i++) {
        cout << i << endl;
    }

    // the code below is O(log n)

    // for (int i = 2; i < n; i *= 2) {

    // cout << i << endl;

    // }
}</pre>
```

```
void code_2(int n) {
// LinearLog
    for (int i = 0; i < n; i++) {
        for (int j = 1; j < n; j *= 2) {
            cout << i << "," << j << endl;
        }
    }
}</pre>
```

```
void code_3(int n) {
// Sqrt Nested (n sqrt(n))
   for (int i = 0; i < n; i++) {
       for (int j = 1; j * j < n; j++) {
            cout << i << "," << j << endl;
       }
   }
}</pre>
```

```
void code_4(int n) {
// Log-Squared
   for (int i = 1; i < n; i *= 2) {
       for (int j = 1; j < n; j *= 2) {
            cout << i << "," << j << endl;
       }
   }
}</pre>
```

```
void code_5(int n) {
// 0(log log n)
// 2 + 4 + 16 + 256 + ...
    for (int i = 2; i < n; i = pow(i, 2)) {
        cout << i << endl;
    }
}</pre>
```

```
void code_6(int n) {
// Quasilinear with Nested Log
// 0 ( n (log * log) n )
    for (int i = 0; i < n; i++) {
        for (int j = 1; j < n; j *= 2) {
            for (int k = 1; k < n; k *= 2) {
                cout << i << "," << j << "," << k << endl;
            }
        }
    }
}</pre>
```

```
void code_7(int n) {
// Logarithmic Halving with Linear Inner
// O(n)
// because n + (n/2) + (n/4) + ... = 2n = O(n)
for (int i = n; i > 0; i /= 2) {
    for (int j = 0; j < i; j++) {
        cout << i << "," << j << endl;
    }
}
</pre>
```