

# Rust Lab 26th

Follow the instructions provided in each exercise. There'll be hints in some exercises; they will be spelled backward so that you don't accidentally go into the hints.

If your computer doesn't have the Rust compiler installed, you can visit the website <https://play.rust-lang.org/> and complete the exercises there.

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## Fizz Buzz

For every number from 1 to 50 (inclusive), the program must print **FizzBuzz** if the number is both divisible by 3 and 5; or if the number is divisible by 5, the program must print **Buzz**; or if the number is divisible by 3, the program must print **Fizz**; otherwise, print the number itself.

## Requirement

- You must use the loop in the program, either while-loop or for-loop.

## Expected Output

```
1
2
Fizz
4
Buzz
Fizz
7
...
14
FizzBuzz
16
...
Fizz
49
Buzz
```

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# Multiplication Table

Write a program that prints out multiplication tables. The program should include tables 2 to 12 (inclusive). For each table, there should be 10 multiplications: from 1 to 10.

## Requirement

- You must use the loop in the program, either while-loop or for-loop.

## Expected Output

Table 2

2 \* 1 = 2

2 \* 2 = 4

2 \* 3 = 6

2 \* 4 = 8

2 \* 5 = 10

2 \* 6 = 12

2 \* 7 = 14

2 \* 8 = 16

2 \* 9 = 18

2 \* 10 = 20

...

Table 12

12 \* 1 = 12

12 \* 2 = 24

12 \* 3 = 36

12 \* 4 = 48

12 \* 5 = 60

12 \* 6 = 72

12 \* 7 = 84

12 \* 8 = 96

12 \* 9 = 108

12 \* 10 = 120

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# Printing Stair

Write a program that prints out the stair pattern.

## Code Template

```
fn main() {  
    let height = 4 /*can be changed*/;  
  
    println!("height: {height}");  
  
    // implement here  
}
```

## Expected Output (height = 4 case)

```
height: 4  
  *  
 **  
 ***  
 ****
```

## Expected Output (height = 6 case)

```
height = 6  
  *  
 **  
 ***  
 ****  
 *****  
 ******
```

## Hint

- `rebmun\_enil` - thgieh` slauqe sksiretsa eht fo tnorf ni secapsetihw fo rebmun eht ,enil hcae rof
-

# Is Prime Number

Completes the function that determines whether the given unsigned integer is a prime number or not by returning a boolean value.

## Code Template

```
fn is_prime(number: u32) -> bool {  
    // complete it here  
}  
  
fn main() {  
    for i in 1..=10 {  
        let result = is_prime(i);  
        println!("is {i} prime number: {result}");  
    }  
}
```

## Expected Output

```
is 1 prime number: false  
is 2 prime number: true  
is 3 prime number: true  
is 4 prime number: false  
is 5 prime number: true  
is 6 prime number: false  
is 7 prime number: true  
is 8 prime number: false  
is 9 prime number: false  
is 10 prime number: false
```

## Hint

1. flesti rebmun eht dna eno si hcihw ,redniamer tuohtiw ti edivid nac srosivid owt ylno fi emirp si rebmun eht
-

# Factorial

Completes a function that computes a factorial for the given number.

## Requirement

- You must use recursive functions. Therefore, while and for loops are ***NOT ALLOWED***.

## Code Template

```
fn factorial(n: u32) -> u32 {  
    // complete it here  
}  
  
fn main() {  
    let four = factorial(4);  
    let zero = factorial(0);  
    let one = factorial(1);  
  
    println!("4! = {four}");  
    println!("0! = {zero}");  
    println!("1! = {one}");  
}
```

## Expected Output

```
4! = 24  
0! = 1  
1! = 1
```

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# Extra: Exponentiation with Recursion

Write a function that calculates the exponentiation by using the concept of recursion.

## Requirement

- You must use recursive functions. Therefore, while and for loops are not allowed.

## Code Template

```
fn exponent(base: f64, exp: u32) -> f64 {  
    // complete it here  
}  
  
fn main() {  
    let two_three = exponent(2.0, 3);  
    let four_four = exponent(4.0, 4);  
    let five_zero = exponent(5.0, 0);  
  
    println!("2^3 = {two_three}");  
    println!("4^4 = {four_four}");  
    println!("5^0 = {five_zero}");  
}
```

## Expected Output

```
2^3 = 8  
4^4 = 256  
5^0 = 1
```

## Hint

- ruof derewop evif semit evif ot slauqe evif derewop evif
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