

# LACHLAN POUND

AGILE PRODUCT OWNER

## CONTACT

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Lachlan Henricus Pound  
Bachelor of IT & Systems  
Monash University

## ABOUT

I am a Product Owner, in ANZ bank's technology division. I bring a wealth of delivery capability after 10 years of building out ANZ's marquee banking apps: for both Android and iOS platforms. My strengths are leading customer-centric user experiences; sequencing work for delivery teams; and deploying resilient features to (often) strict industry regulations. This allows me to provide ANZ's apps with ergonomic & practical capabilities that drive adoption (currently 1M+ downloads) and success (4.7 Play Store rating, 4.8 App Store).

### PRODUCT OWNER

#### Taking mobile Apps from ideas to features

- Delivering a roadmap for ANZ Plus that solves customer needs, improves Financial Wellbeing and is bank-resilient
- Drive product discovery to ensure feasibility & deliver data-backed results
- Create compelling value propositions to our customers
- Collaborate with broader digital team to ensure a consistent user experience

### BUSINESS ANALYST

#### Translating technical requirements into customer value

- Requirements gathering
- Analyse data to understand customer behaviour patterns
- Understand emerging mobile conventions for use in app
- Comprehensive knowledge of system architectures
- Coordinate/triage on production incidents

### SCRUM MASTER

#### Enabling squads, facilitating ceremonies

- Coaching Agile rituals to create an effective squad
- Remove performance blockers
- Drive continuous improvement

### Fun.dcx

#### Building team growth through activity

- Fun in the Sun, Tastes of the Orient, Chess club, DCX Open

## PRODUCT OWNER

2019 - Current

## BUSINESS ANALYST

2017-2019

## SCRUM MASTER

2017-2019

## GRADUATE

2016 - 2017

## DELIVERY HISTORY

### \* PAYTO (PAYER)



Delivered the ANZ Plus PayTo Payer experience – allowing customers the PayTo payment option. PayTo is a complex, heavily regulated industry feature and by delivering, I ensured ANZ remains competitive and compliant.

### PAYDAY RULES

In progress

Ideated, tested and directed the build for a new 'Rules' feature. This is an innovative & automated new payment mechanism aimed at improving financial wellbeing of customers.

### WATCH APP DECOMMISSION

Unravelling the App integration and sunset the extension, due to depreciating customer value

### \* PAYID REGISTRATION



Delivered the registration capability for users to safely link contact details to their banking accounts – allowing them to be paid in real-time; safely with enriched data. Another complex & heavily regulated industry feature.

### RATE & REVIEW

This delivery changed the Android application review rating from 2.7 to 4.6 on the Google Play store.

### MIDDLEWARE DECOMMISSION

Removing legacy systems that have complex integration, freeing up backend resources for the bank

### HISTORY

Earlier delivery history available upon request.

### ANDROID + iOS

- Validate new Platform conventions/features for use (feasibility)
- Implement annual operating system (OS) updates safely
- Send analytics in all facets of the app build to ensure usability
- Ensure accessibility features are embedded into all features to allow all users to bank

\* - Delivery required a high level of dependency management as many complex relationships existed between tech stacks. Due to strict governing body (AP+) obligations, stakeholder management was essential.

## REFERENCES

### Andrew Brown

(Phone number available upon request)  
Product Area Lead for Payments, Senior Product Owner  
ANZ Plus  
[Andrew.Brown3@anz.com](mailto:Andrew.Brown3@anz.com)

### Darien Nurhadi

(Phone number available upon request)  
Product Area Lead for Accounts, Goals & Wellbeing; Senior Product Owner  
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## SKILLS

### BACKLOG

- Grooming
- Refinement
- Customer focus

### ANALYSIS

- Dependency mappings
- Risk assessments
- Architecture designs
- Define Acceptance Criteria

### DEFINE

- Non-functional requirements (NFTs)
- Solution design
- API contracts
- Production synthetics
- Success metrics for the feature
- Data analytics

### DESIGN

- UI/UX mock ups
- A/B user testing
- Platform specific requirements

### TEST

- Integration testing
- Quality Assurance (QA)
- CI/CD and automated testing
- Go-live tests

### DELIVERY/OPERATIONS

- Go/No go decisioning
- Incident Management
- DevOps support
- Service thresholds
- Stakeholder updates on success milestones

## INTERESTS



I've 25 years in the system: player, umpire, coach, now (retired) viewer. A long connection in AFLW, with a sister who has played since inception.



I love fantasy fiction and spend time writing a novel.



Currently I'm teaching myself to code and have a small obsession 3D printing stuff.



A history behind the bar, I love trying new cocktails at fresh locations near me



My fitness is important: I spend my summers swimming, running and cycling.

Let's connect.

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