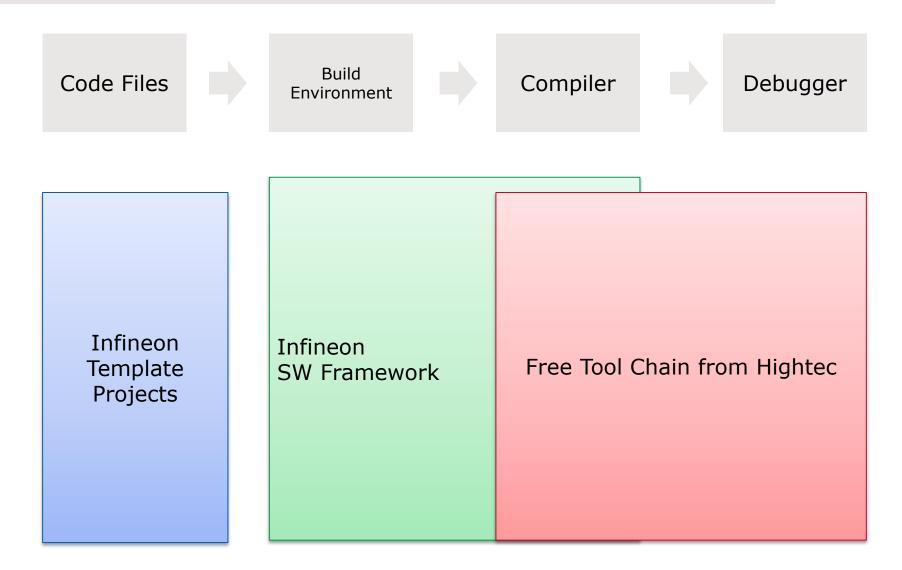
AURIX 2G Hands-on – First Blinky

IFCN ATV SMD GC SAE MC





Tool Overview for Handson



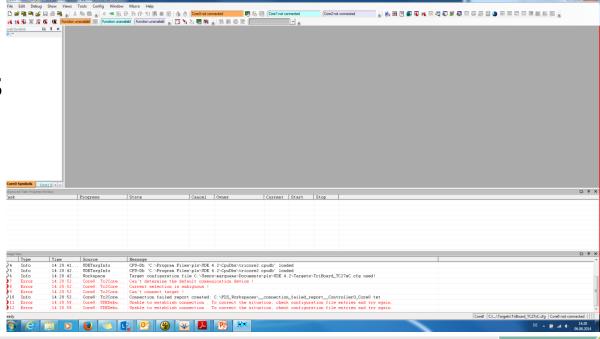


Hightec Free Entry Toolchain

- GNU Compiler 4.9.1.0
- > PLS Debugger (UDE Desktop)
- Hightec Eclipse IDE
- Example Project



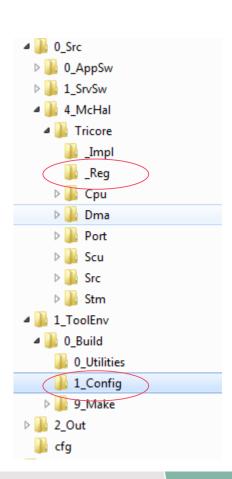
- We will use
 - Debugger from PLS
 - GNU compiler





Infineon SW Framework

- Build Environment for quick start
- Supports three compilers (Hightec, Tasking, Windriver)
- Eclipse or Command Line based compiling
- Provides SW Templates for each derivative
 - Special Function Registers
 - Map Files
 - Startup
 - Basic Drivers
 - Main.c for every core





Start Eclipse

- Start Eclipse with StartFw.bat
 - Otherwise you will see errors while compiling because environment variables are not set correctly



- It should look like this:

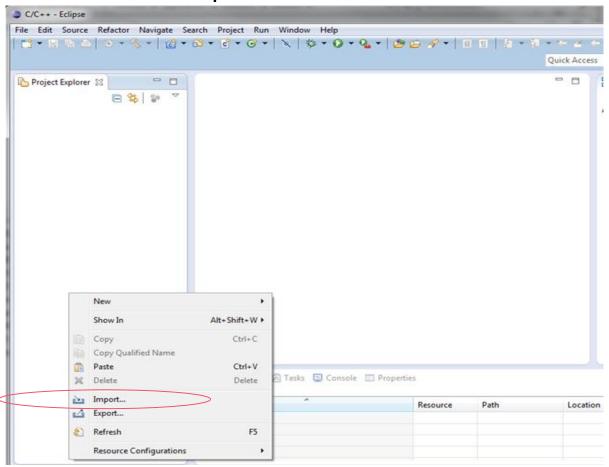


- If you want to use a different Editor you can also use StartFwDos.bat to open a terminal window
- Type make and hit enter to compile in that case



Add a project

- Right click into the free white space on the left
- Select Import



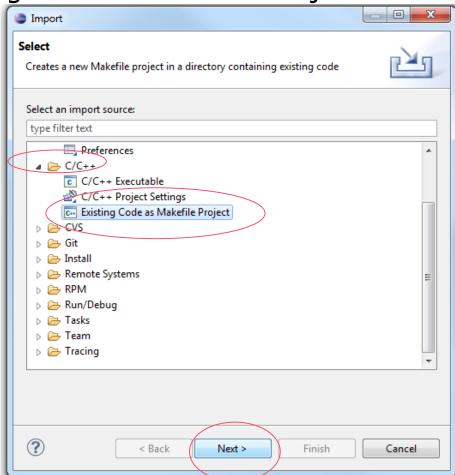


Add a project

Select C\C++

Select Existing Code as Makefile Project

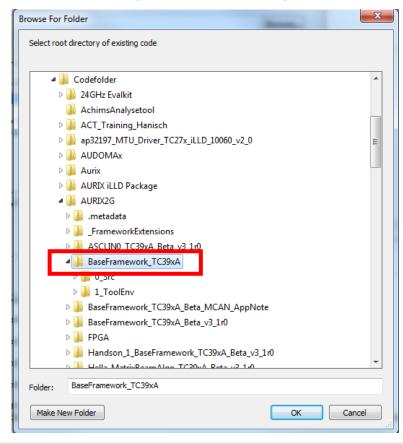
Next...





Add a project

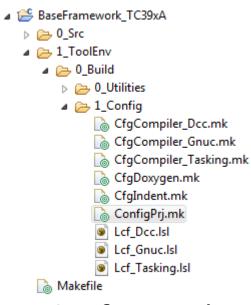
- Click "Browse"
- Select the template project for the TC39x (you specified the path to the template projects during the installation).
-) OK...



Configure the Compile Environment of the Project



Open the Configuration folder for the Tool Environment



- Open ConfigPrj.mk
- Select GNU compiler by commenting/uncommenting the correct lines (GNU is default) #Configure the tool chain for each core type

```
#TOOL_CHAIN_MAIN:=Tasking

TOOL_CHAIN_MAIN:=Gnuc

#TOOL_CHAIN_MAIN:=Dcc
```

Configure the Compile Environment of the Project



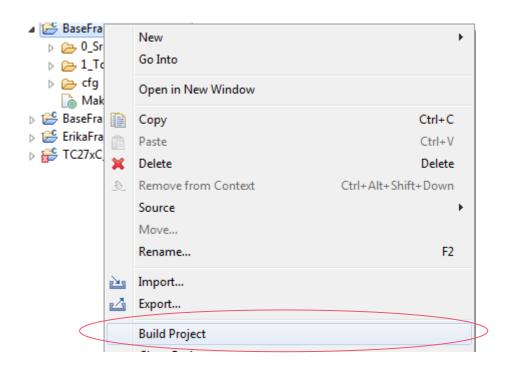
- Open CfgCompilerGNUC.mk
- Set TOOLCHAIN_DIR_MAIN to the path where you installed the Hightec Free Entry Toolchain

Save the file



Compile the Project

- Night-click on the Project Name in the Project Explorer
- Select "Build Project"





Hello LED with AURIX 2G

■ BaseFramework TC27xC Open Source File Cpu0_Main.c ■ D_AppSw Config Main Used to enable interrupts for this Cpu1_Main.c ▶ Cpu2_Main.c core L⊚ Co Prj.mk CfgCompiler_Gnuc.mk © Cpu0_Main.c ⊠ **⊕** file Cpu0 Main.c∏ ude "Ifx Types.h" Disables Safety and CPU Watchdogs de "IfxCpu Intrinsics.h" de "IfxScuWdt.h" #in main (void) ⊖ int enable (); * !!WATCHDOGO AND SAFETY WATCHDOG ARE DISABLED HERE!! * Enable the watchdog in the demo if it is required and service the watchdog periodically * */ IfxScuWdt disableCpuWatchdog (IfxScuWdt getCpuWatchdogPassword ()); IfxScuWdt disableSafetyWatchdog (IfxScuWdt getSafetyWatchdogPassword ()); while (1) return (1);



CPU and Safety Watchdogs

- Each CPU has one dedicated Watchdog timer
- Additionaly there is a Safety Watchdog
 - Timeout Watchdog
 - Protection of important registers
 - ENDINIT Protection
- Correct access to protected registers (also in case of disabled watchdogs)
 - Clear corresponding ENDINIT Bit
 - Access Register
 - Set corresponding ENDINIT Bit
- EACH step is MANDATORY / Wrong access will end in Reset

Use routines provided by IFX in IfxScuWdt.h



Toggle LED – Port Operation

- Input/Output defined by
 - IOCR
- Output
 - Pin state can be modified
 - OMSR
 - OMCR
 - OMR
 - OUT
 - One Internal HW-unit at a time
- Input
 - Input signal can be used by multiple peripherals

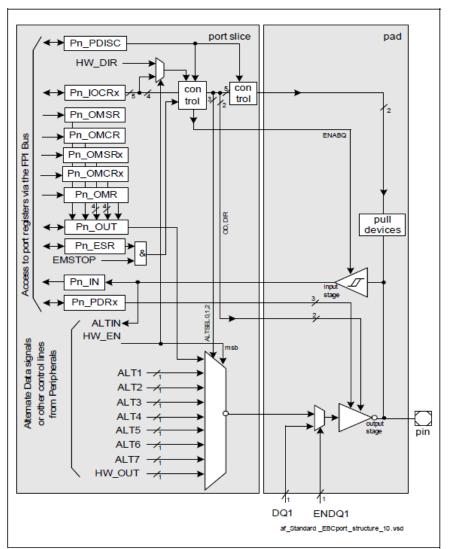


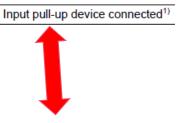
Figure 14-1 General Structure of a Port Pin



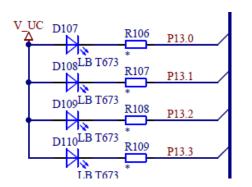
Toggle LED – What to do

- We select P33.4
- Applicationboard see below
- Configure the pin as an output
 - configure the bit field P33_IOCR4.B.PC4 to 0x10





10000 _B	Output	Push-pull	General-purpose output
10001 _B			Alternate output function 1
10010 _B			Alternate output function 2
10011 _B			Alternate output function 3



Pn_IOCR0 (n=33-34) Port n Input/Output Control Register 0																
					(F003 B210 _H + n*100 _H)						Reset Value: 1010 1010 _H					
31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	
		PC3	ı			0				PC2				0		
		rw				r				rw				r		
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
	•	PC1	•			0	•		•	PC0	•	•		0		
		rw				r		l		rw		I		r		

Field	Bits	Type	Description
PC0,	[7:3],	rw	Port Control for Port n Pin 0 to 3
PC1,	[15:11],		This bit field determines the Port n line x functionality
PC2,	[23:19],		(x = 0-3) according to the coding table (see
PC3	[31:27]		Table 14-5).



Accessing Registers and bit Fields

- Add #include "Ifx_reg.h"
 - Adds all the register definition headers of the Template project
- Each Register is defined with <Modulname>_<Registername> as a Union with 32 bit access (.U) and bit field access (.B.)
- Two lines can have the same effect:
- P33_IOCR4.U = (0x10 << 0); //Configure Pin 4 of Port 33 as output</p>
- P33_IOCR4.B.PC4 = 0x10; //Configure Pin 4 of Port 33 as output



Toggle LED – What to do

- AURIX provides a simple way to toggle a pin
 - Output Modification Register
 - Reset

Set

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
PCL 15	PCL 14	PCL 13	PCL 12	PCL 11	PCL 10	PCL 9	PCL 8	PCL 7	PCL 6	PCL 5	PCL 4	PCL 3	PCL 2	PCL 1	PCL 0
w	W	W	W	W	W	W	W	W	W	w	w	w	W	W	w
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
PS 15	PS 14	P S 13	PS 12	PS 11	PS 10	P S 9	P S 8	P S 7	P S 6	PS 5	PS 4	P S 3	PS 2	PS 1	PS 0
w	W	w	W	W	W	W	W	W	W	w	w	w	W	W	W

Both -> Toggle

$$\rightarrow$$
 P33_OMR.U |= (0x1 << 4) | (0x1 << 20);



Status Check

```
⊕ * \file Cpu0 Main.c.
 #include "Ifx Types.h"
 #include "IfxCpu.h"
 #include "IfxScuWdt.h"
 IfxCpu_syncEvent cpuSyncEvent=0;

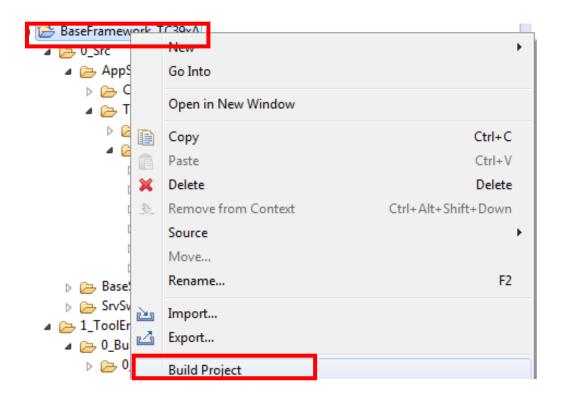
    int core0_main (void)

     IfxCpu_enableInterrupts();
      * !!WATCHDOGO AND SAFETY WATCHDOG ARE DISABLED HERE!!
      * Enable the watchdog in the demo if it is required and also service the watchdog periodically
     IfxScuWdt_disableCpuWatchdog (IfxScuWdt_getCpuWatchdogPassword ());
     IfxScuWdt_disableSafetyWatchdog (IfxScuWdt_getSafetyWatchdogPassword ());
     /* Cpu sync event wait*/
     IfxCpu emitEvent(&cpuSyncEvent);
     IfxCpu waitEvent(&cpuSyncEvent, 1);
     while (1)
           P33\_IOCR4.B.PC4 = 0x10;
     return (1);
```



Compile the Project

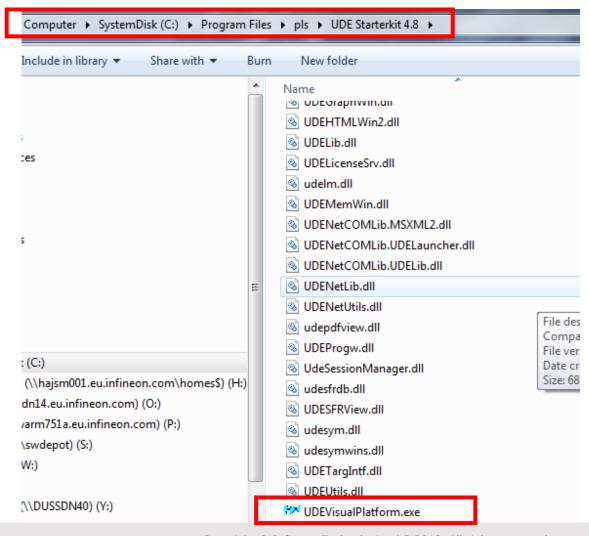
Right click on project name and select "Build Project"





Debug the Project

Open UdeVisualPlatofrm.exe

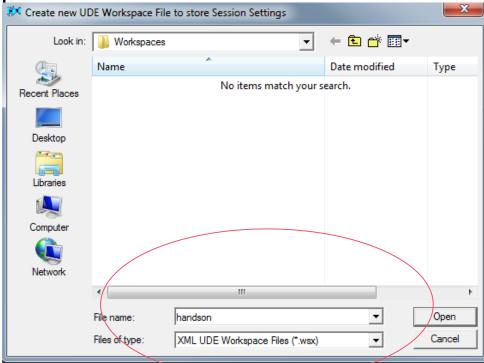


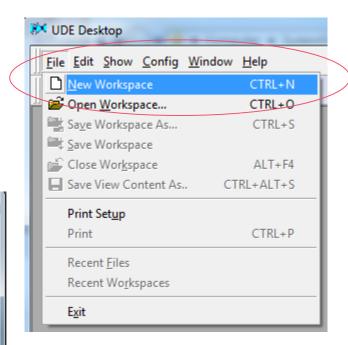


Create new Debug Workspace

- Select "File"
- Select "New Workspace"
- Create a name

Open...

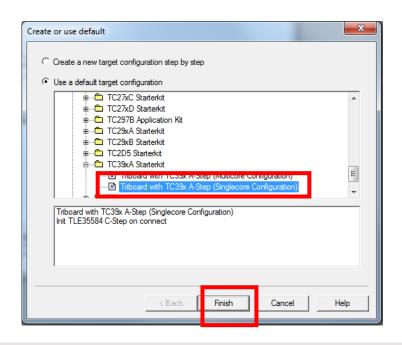


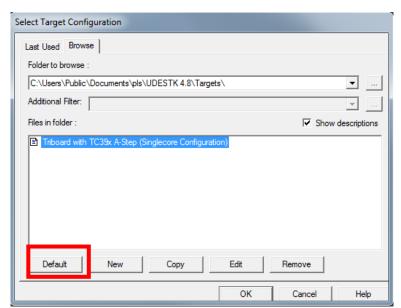




Select correct Target

- Click Default
- Select Triboard with TC39x A-step
- > Click Ok
- Save it anywhere

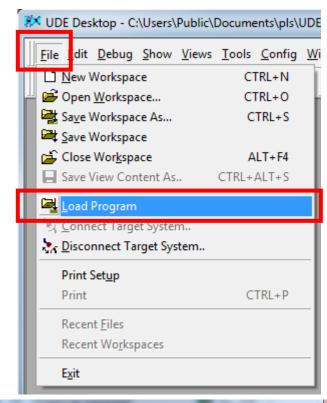


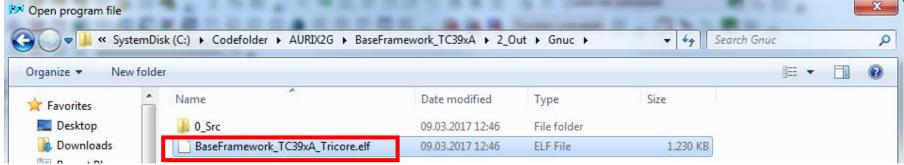




Load the program

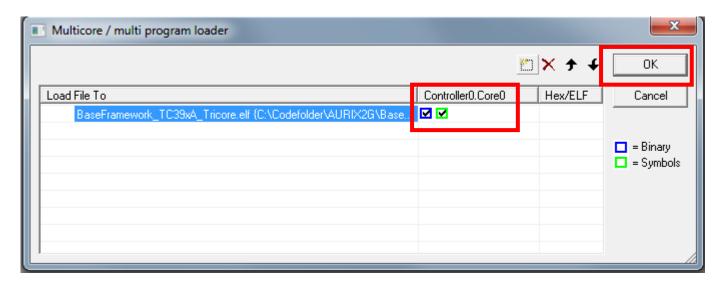
- Click File->Load Program
- Navigate to your project folder
 - 2_Out\Gnuc
- Select the .elf file
- Open...



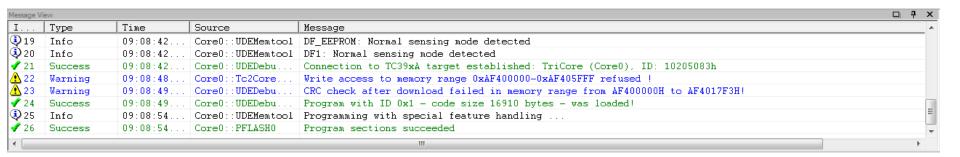




Program the device

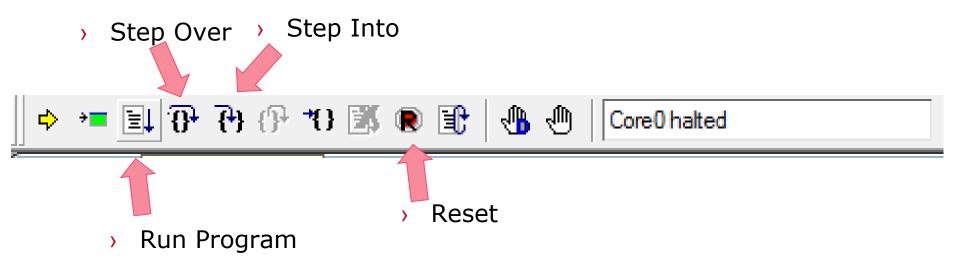


- Select "Program"
- You should see a success message on the bottom





Debug the Project





Open Cpu0_Main.c

- On the left side chose "Source files" and then cpu0_main.c
- Double-click on cpu0_main.c to open it

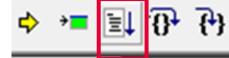
```
UDE STK 4.8 - C:\Users\Public\Do
      Edit
           Debug
                   Show
                             int coreO main (void)
                            • {
                                  IfxCpu_enableInterrupts();
Core0 Symbols
                □ ₽ ×
₹ . *
                                   *!!WATCHDOGO AND SAFETY WATCHDOG ARE DISABLED HERE!!
                                   * Enable the watchdog in the demo if it is required and also service the
  Source files
                                  IfxScuWdt_disableCpuWatchdog (IfxScuWdt_getCpuWatchdogPassword ());
                                  IfxScuWdt_disableSafetyWatchdog (IfxScuWdt_getSafetyWatchdogPassword ());
        cpu0_main.c [c:\co
   /* Cpu sync event wait*/
                                  IfxCpu_emitEvent(&cpuSyncEvent);
        cpu2_main.c [c:\cod
                                  IfxCpu_waitEvent(&cpuSyncEvent, 1);
        cpu3_main.c [c:\cod
        cpu4_main.c [c:\cod
        cpu5_main.c [c:\cod
                                  while (1)
                                      P33 IOCR4.B.PC4 = 0x10:
                                  return (1);
```



Place Breakpoint

- Place a breakpoint in the line toggling the LED pin
- Let the program run
- You see it stopping and the LED toggles each time the program is run

```
#include "Ifx_Types.h"
 #include "IfxCpu.h"
 #include "IfxScuWdt.h"
 IfxCpu syncEvent cpuSyncEvent=0;
 int coreO_main (void)
• {
     IfxCpu enableInterrupts();
       * !!WATCHDOGO AND SAFETY WATCHDOG ARE DISABLED HERE!!
      * Enable the watchdog in the demo if it is required and also service the
     IfxScuWdt disableCpuWatchdoq (IfxScuWdt getCpuWatchdogPassword ());
     IfxScuWdt disableSafetyWatchdog (IfxScuWdt getSafetyWatchdogPassword ());
     /* Cpu sync event wait*/
     IfxCpu emitEvent(&cpuSyncEvent);
     IfxCpu waitEvent(&cpuSyncEvent, 1);
     while (1)
         P33 IOCR4.B.PC4 = 0 \times 10;
     return (1);
```





Part of your life. Part of tomorrow.

