OpenMP for Computational Scientists Preliminaries

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Introduction



- ► Today: Learn OpenMP 4.5 (and maybe some 5.0).
- ► We will cover a lot of material!
- This is a hands-on tutorial!
- Mixture of lectures and exercises.
- Experiment and have fun with them!
- Solutions provided, but only look as last resort.
- Assume knowledge of basic Fortran; parallel programming with MPI useful.

Materials



Materials

Download code (and slides) from: https://github.com/UoB-HPC/openmp-for-cs

GW4 Isambard



- UK Tier-2 Supercomputer.
- Collaboration between GW4 Alliance, UK Met Office, Cray, Arm and EPSRC.
- ▶ 21,000+ Armv8 cores.
- Collection of CPUs/GPUs from different vendors.
- ► Today: using the Intel Xeon 2x18-core Broadwell and NVIDIA P100 nodes.



Thanks to Simon McIntosh-Smith and Bristol for supporting today's tutorial with time on Isambard.

Agenda



Part One: CPUs

- 09:30-09:40 Introduction.
- 09:40–10:10 Parallel worksharing.
- 10:10–10:35 Exercise 1: Parallel stencil (two-ways).
- 10:35–11:00 Data sharing.
- 11:00-11:15 Coffee Break.
- 11:15–11:35 Exercise 2: Parallel convergence.
- 11:35–12:10 Vectorisation and NUMA.
- 12:10–12:30 Exercise 3: Optimising stencil.

Lunch break (12:30-13:30)

Agenda



Lunch break (12:30–13:30) The Zoom session is open: feel free to continue on the morning exercises and ask questions in the Q and A.

Part Two: GPUs

13:30-13:35 Welcome back.

13:35–14:10 Transferring execution and data movement.

14:10–14:35 Exercise 4: Stencil on a GPU.

14:35–15:00 Target Parallelism.

15:00-15:15 Coffee Break.

15:15–15:40 Optimising data movement.

15:40–16:25 Exercise 5: Optimising stencil on a GPU.

16:25–16:30 Wrap up.

Thanks



Thanks go to the following authors, whose own OpenMP tutorials have inspired this one:

- ► Tim Mattson (Intel)
- Alice Koniges (Berkeley Lab/NERSC)
- ► Simon McIntosh-Smith and the HPC team (UoBristol)
- Gethin Williams (UoBristol)
- and many others