- What do I want to learn or understand better?

We are going to make a game using Unity, so I want to get a greater understanding of how to work in that environment. I will try to achieve this by experimenting with the tools.

- How can I help someone else, or the entire team, to learn something new?

It doesn't seem like I have any more experience with the tools we are using than anyone else in the team, but I will be available if anyone needs help with anything.

- What is my contribution towards the team's use of Scrum?

I have read some more about scrum, my goal is to understand it the best I can to be able to fully contribute.

- What is my contribution towards the team's deliveries?

This week I have made a small "Hello world" project in unity. I have also checked out the Jira scrum board that we are going to use. I want to start contributing to our project, so I will make sure to have something more to do after our next meeting.