

Individual Reflections

Martin Andersson 2020-09-21

- **What do I want to learn or understand better?**

In week 2 I really took my time to try to understand how to work with unity's tile map functions. I felt I learned a lot about it which helped the group moving forward with the project. To next week I want to learn more about how to manage resources, how to add resources to a bar and remove it over time. This would probably be done by watching tutorials and share our knowledge between our group members.

- **How can I help someone else, or the entire team, to learn something new?**

After learning about how to use the isometric tile maps in unity, I shared my knowledge with my group, and we were able to create our tile map for our project. I would like to continue doing similar things in the future.

- **What is my contribution towards the team's use of Scrum?**

Collaborated with the group to add some epics, user stories and subtasks.

- **What is my contribution towards the team's deliveries?**

Completed my assigned user story and helped others with their problems.