Individual Reflections

What do I want to learn or understand better?

I want to learn more about unity and c# because it's the platform we're gonna work with.

How can I help someone else, or the entire team, to learn something new? I will always be there for my team if they want any help in something that I can, and ofcourse by trying to improve myself and learn more I can be more useful for them.

What is my contribution towards the team's use of Scrum?.

Me and the team did discuss the scrum and how should we do it in the next few weeks

What is my contribution towards the team's deliveries?

I and the team sat and wrote the description of our game and we decided that each one is gonna make a hello word in unity.