What do I want to learn or understand better?

How to fully utilize the features that JIRA offers, at the moment we are using it effectively for our own purposes but probably not near its full potential.

How can I help someone else, or the entire team, to learn something new?

Implementing objects both in unity and in code in a more general fashion, rather than coding specifics / hardcoding for many similar objects / gameObjects.

What is my contribution towards the team's use of Scrum?

After the feedback from our handledare we restructured our epics and I helped give us a more vertical epic approach.

What is my contribution towards the team's deliveries?

Made sure I finished my assigned user stories. Provided help with user stories where I felt I could be useful.