

Individual Reflections

What do I want to learn or understand better?

I want to learn more about unity and c# because it's the platform we're gonna work with and more about how to write better tasks .

How can I help someone else, or the entire team, to learn something new?

I will always be there for my team if they want any help in something that I can , and ofcourse by trying to improve myself and learn more I can be more useful for them .

What is my contribution towards the team's use of Scrum?.

I was part of planning the sprint and writing user stories and epic and dissection making about tasks and plans .

What is my contribution towards the team's deliveries?

This sprint I was responsible for finishing the zoom in and zoom out functions and adding a function that let you move the camera around the map .