```
Import 'package:flutter/material.dart';
Void main() {
runApp(MyApp());
}
Class MyApp extends StatelessWidget {
@override
Widget build(BuildContext context) {
 Return MaterialApp(
  Home: PaymentPage(),
  Theme: ThemeData(primarySwatch: Colors.blue),
 );
}
}
Class PaymentPage extends StatefulWidget {
 @override
_PaymentPageState createState() => _PaymentPageState();
}
Class _PaymentPageState extends State<PaymentPage> {
 Final _formKey = GlobalKey<FormState>();
 Final _recipientController = TextEditingController();
 Final _amountController = TextEditingController();
 String? _paymentMethod = 'Credit Card';
```

```
Bool_isFavorite = false;
// Available payment methods
Final List<String>_paymentMethods = ['Credit Card', 'PayPal', 'Bank Transfer'];
@override
Widget build(BuildContext context) {
 Return Scaffold(
  appBar: AppBar(title: Text("Send Money")),
  body: Padding(
   padding: const EdgeInsets.all(16.0),
   child: Form(
    key: _formKey,
    child: Column(
     crossAxisAlignment: CrossAxisAlignment.stretch,
     children: [
      // Recipient Name TextField
      TextFormField(
      Controller: _recipientController,
       Decoration: InputDecoration(
       labelText: 'Recipient Name',
       border: OutlineInputBorder(),
      ),
      Validator: (value) {
       If (value == null || value.isEmpty) {
        Return 'Please enter a recipient name';
```

```
}
  Return null;
},
),
SizedBox(height: 16),
// Amount TextField
TextFormField(
Controller: _amountController,
 keyboardType: TextInputType.number,
 decoration: InputDecoration(
 labelText: 'Amount',
 border: OutlineInputBorder(),
),
 Validator: (value) {
  If (value == null || value.isEmpty) {
  Return 'Please enter an amount';
 }
  Final amount = double.tryParse(value);
  If (amount == null || amount <= 0) {
  Return 'Amount must be a positive number';
 }
  Return null;
},
),
SizedBox(height: 16),
```

```
// Payment Method DropdownButton
DropdownButtonFormField<String>(
Value: _paymentMethod,
Decoration: InputDecoration(
 labelText: 'Payment Method',
 border: OutlineInputBorder(),
),
Items: _paymentMethods.map((method) {
 Return DropdownMenuItem<String>(
  Value: method,
  Child: Text(method),
 );
}).toList(),
onChanged: (value) {
 setState(() {
  _paymentMethod = value;
 });
},
),
SizedBox(height: 16),
// Favorite Switch
Row(
mainAxisAlignment: MainAxisAlignment.spaceBetween,
children: [
```

```
Text('Mark as Favorite'),
    Switch(
    Value: _isFavorite,
    onChanged: (value) {
     setState(() {
      _isFavorite = value;
     });
    },
   ),
  ],
 ),
 SizedBox(height: 32),
  // Submit Button
 SendMoneyButton(
  onPressed: () {
    if (_formKey.currentState?.validate() ?? false) {
    ScaffoldMessenger.of(context).showSnackBar(
     SnackBar(content: Text('Transaction Successful')),
    );
   }
  },
 ),
],
),
```

),

```
),
 );
}
}
Class SendMoneyButton extends StatelessWidget {
 Final VoidCallback onPressed;
SendMoneyButton({required this.onPressed});
 @override
Widget build(BuildContext context) {
  Return ElevatedButton(
  onPressed: onPressed,
   child: Text('Send Money'),
   style: ElevatedButton.styleFrom(
   padding: EdgeInsets.symmetric(vertical: 15, horizontal: 30),
   textStyle: TextStyle(fontSize: 18),
  ),
 );
}
}
// Animation for success message
Class TransactionSuccessAnimation extends StatefulWidget {
 @override
```

```
_TransactionSuccessAnimationState createState() =>
  _TransactionSuccessAnimationState();
}
{\tt Class\_TransactionSuccessAnimationState}
  Extends State<TransactionSuccessAnimation> {
 Bool_visible = false;
 @override
Void initState() {
  Super.initState();
  Future.delayed(Duration(seconds: 1), () {
  setState(() {
   _visible = true;
  });
 });
}
 @override
 Widget build(BuildContext context) {
  Return AnimatedOpacity(
  Opacity: _visible ? 1.0 : 0.0,
  Duration: Duration(seconds: 2),
   Child: Center(
   Child: Text(
    'Transaction Successful!',
```

```
Style: TextStyle(fontSize: 24, color: Colors.green),
   ),
  ),
 );
}
}
// Custom page transitions
Class DashboardPage extends StatelessWidget {
 @override
Widget build(BuildContext context) {
  Return Scaffold(
  appBar: AppBar(title: Text("Dashboard")),
  body: Center(child: Text("Welcome to your Dashboard")),
 );
}
}
Class CustomPageRoute extends PageRouteBuilder {
 Final Widget page;
CustomPageRoute({required this.page})
  : super(
    pageBuilder: (context, animation, secondaryAnimation) => page,
    transitionsBuilder: (context, animation, secondaryAnimation, child) {
     var begin = Offset(1.0, 0.0);
```

```
var end = Offset.zero;
var curve = Curves.easeInOut;
var tween = Tween(begin: begin, end: end).chain(CurveTween(curve: curve));
var offsetAnimation = animation.drive(tween);

return SlideTransition(position: offsetAnimation, child: child);
},
);
}

Void navigateToDashboard(BuildContext context) {
    Navigator.push(
    Context,
    CustomPageRoute(page: DashboardPage()),
);
}
```