



Technician

Driller

Geologist

Overman

Metallurgist

Prospector

Storeman

Panner

Lapidary

Deputy

Surveyor

Demolitionist

is arbitrary.

they don't.

die instead.

Conservationist Once per game, if a player would die, they don't & another might die instead.



1 of the Demon's alive Townsfolk neighbours is drunk.

their neighbours character types.

You can't die while a Minion lives.



If an evil player is executed, tonight, they may guess you: if correct, a player dies before dusk.



2 players can't register as their alignment or character to Townsfolk. If you die, tonight, learn them. Counterfeiter



Skinwalker

You know a good player. Each night, choose a character & alignment you both register as to Townsfolk until you choose again.



Each night, choose a player: players they nominate tomorrow might die before the following dawn. Gargoyle



You start knowing the in-play Characters. The 1st night no Outsiders live, choose a character: they



are poisoned. [-1 to +1 Outsider] You cannot die by execution. Before the final night, the 1st Vessel may (once), choose a player to



swap characters.

Each night, you learn 3 players & their characters. Each night∗, choose a player: they die.



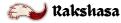
Chorus

Wraith

Each night*, choose a player: they die. Your alive neighbours might die at any time.



Vurm



Each night*, choose a player: they die. You can't die to executions by Townsfolk, except if 3 players live. [+1 Outsider]





Dawn

Fabled



F

R

Forge

Each night, the Demon might learn this & have the ability "Each night, choose a player: they are poisoned until dusk." instead of their own until dusk.

Travellers



Appraiser

Each day, you may publicly choose 2 players: today, they may only vote if both agree & can't vote for each other.



Greenhorn

On your 1st night, you learn & gain a Townsfolk ability.



Debt Collector

Players may privately make promises to you. Players you catch breaking them: die.



Adversary



You and the other Adversary have the same ability. On your 1st day, you learn a part of it. If one dies, the other does too. [2 opposing Adversaries]



Brawler

You may nominate any number of times & players who have already been nominated. Players you nominate might be drunk until dawn.



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Prospector



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teibolosi

overman



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Counterfeiter



12inoitilom9C



Roamer



Kakshasa



minW



Chorns



Storeman



lossov



Misith



Gargoyle



Skinwalker



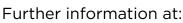
Adversary



Porge



nsug



https://github.com/PowerofMoll/Digging-Deep---A-fancreation-to-Blood-on-the-Clocktower/tree/main