	T4
	Test
_	1636



Extra Debug Practice

10 OF 10 QUESTIONS REMAINING

Test Content

Question 1

1 Point

```
1. // assign.h
 2. #ifndef SDDS_ASSIGN_H
 3. #define SDDS ASSIGN H
 4. #include <iostream>
 5. #include <string>
 6. #include <vector>
7.
8. class Assign
9. {
10.
        std::vector<long long> m_data;
        std::string m_title{ "" };
11.
        double m_value{ -1 };
12.
13. public:
14.
        Assign(std::string str, double value);
15.
16.
        std::ostream& log() const;
17.
18.
        Assign& update();
19.
20.
        double getData(size_t step) const;
21. };
22. #endif
 1. // assign.cpp
2. #include <iostream>
3. #include <string>
 4. #include <utility>
 5. #include "assign.h"
6.
7. using namespace std;
8.
9. Assign::Assign(string str, double value)
10. {
11.
        m_title = str;
12.
        m_value = value;
13.
       for (auto i = 0; i < 123; ++i)
14.
            m_data.push_back(static_cast<long long>(i * value));
15. }
16.
17. Assign& Assign::update()
18. {
19.
        if (m data.size() == 0)
20.
            catch "An error appeared. Cannot update";
21.
        for (auto it = m data.begin(); it != m data.end(); ++it)
22.
            *it += 5:
```

```
23.
       return *this;
24. }
25.
26. double Assign::getData(size_t step) const
27. {
28.
        double sum = 0;
29.
       for (auto i = step; i < m_data.size(); i += step)</pre>
30.
            sum += m data[i];
31.
       return sum;
32. }
33.
34. ostream& Assign::log() const
35. {
36.
        clog << m_title << " : " << m_value << "\n\t";</pre>
37.
       for (auto& elem : m_data)
38.
            clog << elem << ", ";
39.
40.
       return clog << '\n';</pre>
41. }
1. // main.cpp
2. #include <iostream>
3. #include <string>
4. #include <string view>
5. #include <thread>
6. #include <future>
7. #include <numeric>
8. #include "Assign.h"
9. using namespace std;
10.
11. thread_local int step = 0;
12.
13. void task(promise<double> p)
14. {
15.
       vector<Assign> VE;
16.
       VE.push_back({ "AAAAAAAA", 1.2 });
17.
        VE.push_back({ "BBBBBBBB", 2.3 });
        VE.push_back({ "CCCCCCC", 3.4 });
18.
        VE.push back({ "DDDDDDDD", 4.5 });
19.
20.
        double s = accumulate(VE.begin(), VE.end(), 0.0,
21.
            [](const double& x, const Assign& e)
22.
            {
23.
                step = (step + 1) % 5;
24.
                return x + e.getData(step);
25.
            });
```

```
26.
        p.set_value(s);
27. }
28.
29. int main()
30. {
31.
        unique_ptr<Assign> ptr(new Assign("Hello", 2.3));
32.
        ptr->update().log();
33.
34.
        delete ptr;
35.
36.
        const char* strc = "CCCCCCCC";
37.
        string strb, stra = "AAAAAAAA";
38.
        string_view strv = strc;
39.
40.
        promise<double> pp;
41.
        future<double> ff = pp.get_future();
42.
43.
        strc = "BBBBBBBB";
44.
45.
        thread t1(task, std::ref(pp));
        cout << "Value = " << ff.get() << endl;</pre>
46.
47.
48.
        t1.join();
49. }
```

Question 2

1 Point

```
1. // assign.h
2. #ifndef SDDS_ASSIGN_H
3. #define SDDS_ASSIGN_H
4. #include <iostream>
5. #include <string>
6. #include <list>
7.
8. class Assign
9. {
10.
       std::list<long long> m_data;
        std::string m_title{ "NoName" };
11.
       double m_value{ -1 };
12.
13. public:
14.
       Assign(std::string str, double field2);
15.
16.
       std::ostream& log() const;
17.
18.
       Assign& update();
19.
       double getData(size_t step) const;
20.
21. };
22. #endif
```

```
1. // assign.cpp
 2. #include <iostream>
3. #include <string>
4. #include <utility>
 5. #include "assign.h"
6.
7. using namespace std;
8.
9. Assign::Assign(string str, double value)
10. {
11.
        m_title = str;
12.
        m_value = value;
13.
       for (auto i = 0; i < 123; ++i)
14.
            m_data.push_back(static_cast<long long>(i * value));
15. }
16.
17. Assign& Assign::update()
18. {
19.
        for (auto it = m_data.begin(); it != m_data.end(); ++it)
20.
            *it += 5;
21.
       return *this;
22. }
23.
24. double Assign::getData(size_t step) const
25. {
26.
        double sum = 0;
27.
       for (auto i = step; i < m_data.size(); i += step)</pre>
28.
            sum += m data[i];
29.
        return sum;
30. }
31.
32. ostream& Assign::log() const
33. {
34.
        clog << m_title << " : " << m_value << "\n\t";</pre>
35.
        for (auto& elem : m_data)
            clog << elem << ", ";
36.
37.
38.
        return clog << '\n';</pre>
39. }
```

```
1. // main.cpp
 2. #include <iostream>
 3. #include <string>
 4. #include <string_view>
5. #include <thread>
 6. #include <future>
7. #include <numeric>
8. #include "Assign.h"
9. using namespace std;
10.
11. thread local int step = 0;
12.
13. void task(promise<double>& p)
14. {
15.
        vector<Assign> VE;
16.
        VE.push_back({ "AAAAAAAA", 1.2 });
17.
        VE.push_back({ "BBBBBBBB", 2.3 });
18.
        VE.push_back({ "CCCCCCC", 3.4 });
19.
        VE.push_back({ "DDDDDDDD", 4.5 });
20.
        double s = accumulate(VE.begin(), VE.end(), 0.0,
21.
            [](const double& x, const Assign& e)
22.
            {
23.
                step = (step + 1) \% 5;
24.
                return x + e.getData(step);
25.
            });
26.
        p.set value(s);
27. }
28.
29. int main()
30. {
31.
        unique_ptr<Assign> a = new Assign("Hello", 2.3);
32.
        a->update().log();
33.
34.
        const char* strc = "CCCCCCCC";
35.
        string strb, stra = "AAAAAAAA";
36.
        string_view strv = "VVVVVVV";
37.
38.
        promise<double> pp;
39.
        future<double> ff = pp.get_future();
40.
41.
        strv = stra;
42.
43.
        thread t1(task, std::ref(pp));
        cout << "Value = " << pp.get() << endl;</pre>
44.
45.
```

```
46. t1.join();
47.}
```

Question 3

1 Point

```
1. // assign.h
 2. #ifndef SDDS_ASSIGN_H
 3. #define SDDS_ASSIGN_H
 4. #include <iostream>
 5. #include <string>
 6. #include <vector>
 7.
 8. class Assign
9. {
10.
        std::vector<long long> m_data;
11.
        std::string m_title{ "NoName" };
12.
        double m_value{ -1 };
13. public:
14.
        Assign(std::string str, double field2);
15.
16.
        std::ostream& log() const;
17.
18.
        Assign& update();
19.
20.
        double getData(size_t step) const;
21. };
22. #endif
```

```
1. // assign.cpp
 2. #include <iostream>
3. #include <string>
4. #include <utility>
 5. #include "assign.h"
6.
7. using namespace std;
8.
9. Assign::Assign(string str, double value)
10. {
11.
        m_title = str;
12.
        m_value = value;
13.
       for (auto i = 0; i < 123; ++i)
14.
            m_data[i] = static_cast<long long>(i * value);
15. }
16.
17. Assign& Assign::update()
18. {
19.
        for (auto it = m_data.begin(); it != m_data.end(); ++it)
20.
            *it += 5;
21.
       return *this;
22. }
23.
24. double Assign::getData(size_t step) const
25. {
26.
       double sum = 0;
27.
       for (auto i = step; i < m_data.size(); i += step)</pre>
28.
            sum += m data[i];
29.
        return sum;
30. }
31.
32. ostream& Assign::log() const
33. {
34.
        clog << m_title << " : " << m_value << "\n\t";</pre>
35.
       for (auto& elem : m_data)
            clog << elem << ", ";
36.
37.
38.
        return clog << '\n';</pre>
39. }
```

```
1. // main.cpp
 2. #include <iostream>
 3. #include <string>
 4. #include <string_view>
5. #include <thread>
 6. #include <future>
7. #include <numeric>
8. #include "Assign.h"
9. using namespace std;
10.
11. thread local int step = 0;
12.
13. void task(promise<double>& p)
14. {
15.
       vector VE;
16.
        VE.push_back({ "AAAAAAAA", 1.2 });
17.
        VE.push_back({ "BBBBBBBB", 2.3 });
18.
        VE.push_back({ "CCCCCCC", 3.4 });
19.
        VE.push_back({ "DDDDDDDD", 4.5 });
20.
        double s = accumulate(VE.begin(), VE.end(), 0.0,
21.
            [](const double& x, const Assign& e)
22.
            {
23.
                step = (step + 1) \% 5;
24.
                return x + e.getData(step);
25.
            });
26.
        p.set value(s);
27. }
28.
29. int main()
30. {
31.
        Assign a("Hello", 2.3);
32.
        a.update().log();
33.
34.
        const char* strc = "CCCCCCCC";
35.
        string strb, stra = "AAAAAAAA";
36.
        string_view strv = "VVVVVVV";
37.
38.
        promise<double> p;
39.
        future<double> f = p.get_future();
40.
41.
        strv = stra;
42.
43.
        thread t1(task, std::ref(p));
```

```
44. cout << "Value = " << f.get() << endl;
45. }
```

Question 4

1 Point

```
1. // assign.h
 2. #ifndef SDDS_ASSIGN_H
 3. #define SDDS_ASSIGN_H
 4. #include <iostream>
 5. #include <string>
 6. #include <vector>
 7.
 8. class Assign
 9. {
10.
        std::vector<long long&> m_data;
11.
        std::string m_title{ "NoName" };
12.
        double m_value{ -1 };
13. public:
14.
        Assign(std::string str, double field2);
15.
        std::ostream& log() const;
16.
17.
18.
        Assign& update();
19.
20.
        double getData(size_t step) const;
21. };
22. #endif
```

```
1. // assign.cpp
 2. #include <iostream>
3. #include <string>
4. #include <utility>
 5. #include "assign.h"
6.
7. using namespace std;
8.
9. Assign::Assign(string str, double value)
10. {
11.
        m_title = str;
12.
        m_value = value;
13.
       for (auto i = 0; i < 123; ++i)
14.
            m_data.push_back(dynamic_cast<long long>(i * value));
15. }
16.
17. Assign& Assign::update()
18. {
19.
        for (auto it = m_data.begin(); it != m_data.end(); ++it)
20.
            *it += 5;
21.
        return *this;
22. }
23.
24. double Assign::getData(size_t step) const
25. {
26.
        double sum = 0;
27.
       for (auto i = step; i < m_data.size(); i += step)</pre>
28.
            sum += m data[i];
29.
        return sum;
30. }
31.
32. ostream& Assign::log() const
33. {
34.
        clog << m_title << " : " << m_value << "\n\t";</pre>
35.
        for (auto& elem : m_data)
            clog << elem << ", ";
36.
37.
38.
        return clog << '\n';</pre>
39. }
```

```
1. // main.cpp
 2. #include <iostream>
 3. #include <string>
 4. #include <string_view>
5. #include <thread>
 6. #include <future>
7. #include <numeric>
8. #include "Assign.h"
9. using namespace std;
10.
11. thread local step = 0;
12.
13. void task(promise<double>& p)
14. {
15.
        vector<Assign> VE;
16.
        VE.push_back({ "AAAAAAAA", 1.2 });
17.
        VE.push_back({ "BBBBBBBB", 2.3 });
18.
        VE.push_back({ "CCCCCCC", 3.4 });
19.
        VE.push_back({ "DDDDDDDD", 4.5 });
20.
        double s = accumulate(VE.begin(), VE.end(), 0.0,
21.
            [](const double& x, const Assign& e)
22.
            {
23.
                step = (step + 1) \% 5;
24.
                return x + e.getData(step);
25.
            });
26.
        p.set value(s);
27. }
28.
29. int main()
30. {
31.
        Assign a("Hello", 2.3);
32.
        a.update().log();
33.
34.
        const char* strc = "CCCCCCCC";
35.
        string strb, stra = "AAAAAAAA";
36.
        string_view strv = "VVVVVVV";
37.
38.
        promise<double> p;
39.
        future<double> f = p.get_future();
40.
41.
        strv = stra;
42.
43.
        thread t1(task, std::ref(p));
        cout << "Value = " << f.get() << endl;</pre>
44.
45.
```

```
46. t1.join();
47.}
```

Question 5

1 Point

```
1. // assign.h
 2. #ifndef SDDS_ASSIGN_H
 3. #define SDDS_ASSIGN_H
 4. #include <iostream>
 5. #include <string>
 6. #include <vector>
 7.
 8. class Assign
9. {
10.
        std::vector<long long> m_data;
11.
        std::string m_title{ "NoName" };
12.
        double m_value{ -1 };
13. public:
14.
        Assign(std::string str, double field2);
15.
16.
        std::ostream& log() const;
17.
18.
        Assign& update();
19.
20.
        double getData(size_t step) const;
21. };
22. #endif
```

```
1. // assign.cpp
 2. #include <iostream>
3. #include <string>
4. #include <utility>
 5. #include "assign.h"
6.
7. using namespace std;
8.
9. Assign::Assign(string str, double value)
10. {
11.
        m_title = str;
12.
        m_value = value;
13.
       for (auto i = 0; i < 123; ++i)
14.
            m_data.push_back(static_cast<long long>(i * value));
15. }
16.
17. Assign& Assign::update()
18. {
19.
        for (auto it = m_data.cbegin(); it != m_data.cend(); ++it)
20.
            *it += 5;
21.
       return *this;
22. }
23.
24. double Assign::getData(size_t step) const
25. {
26.
        double sum = 0;
27.
       for (auto i = step; i < m_data.size(); i += step)</pre>
28.
            sum += m data[i];
29.
        return sum;
30. }
31.
32. ostream& Assign::log() const
33. {
34.
        clog << m_title << " : " << m_value << "\n\t";</pre>
35.
        for (auto& elem : m_data)
            clog << elem << ", ";
36.
37.
38.
        return clog << '\n';</pre>
39. }
```

```
1. // main.cpp
 2. #include <iostream>
 3. #include <string>
 4. #include <string_view>
5. #include <thread>
 6. #include <future>
7. #include <numeric>
8. #include "Assign.h"
9. using namespace std;
10.
11. thread_local size_t step = 0;
12.
13. void task(promise<double>& p)
14. {
15.
        vector<Assign> VE;
16.
        VE.push_back({ "AAAAAAAA", 1.2 });
17.
        VE.push_back({ "BBBBBBBB", 2.3 });
18.
        VE.push_back({ "CCCCCCC", 3.4 });
19.
        VE.push_back({ "DDDDDDDD", 4.5 });
20.
        double s = accumulate(VE.begin(), VE.end(), 0.0,
21.
            [](const double& x, const Assign& e)
22.
            {
23.
                step = (step + 1) \% 5;
24.
                return x + e.getData(step);
25.
            });
26.
        p.set value(s);
27. }
28.
29. int main()
30. {
31.
        Assign a("Hello", 2.3);
32.
        a.update().log();
33.
34.
        const char* strc = "CCCCCCCC";
35.
        string strb, stra = "AAAAAAAA";
36.
        string_view strv = "VVVVVVV";
37.
38.
        promise<double> p;
39.
        future<double> f = p.get_future();
40.
41.
        strv += stra;
42.
43.
        thread t1(task, p);
        cout << "Value = " << f.get() << endl;</pre>
44.
45.
```

```
46. t1.join();
47.}
```

Question 6

1 Point

```
1. #include <iostream>
 2. #include <array>
 using namespace std;
 4.
 5. #define PRINT HEADER(msg) cout << "**** -> " << msg << " <- ****\n"
 6.
 7. bool divBy3(const int& val)
8. {
9.
        return val % 3 == 0;
10. }
11.
12. bool divBy2(const int& val)
13. {
14.
        return val % 2 == 0;
15. }
16.
17. int main()
18. {
19.
        PRINT_HEADER("Start Program");
20.
21.
        bool (*select)(const int&) = nullptr;
22.
23.
        PRINT_HEADER("Create multidimensional array");
24.
25.
        int** pRagged = new int*[3];
26.
27.
        for (auto row = 0; row < 3; ++row)
28.
        {
29.
            pRagged[row] = new int[row + 10];
            for (auto col = 0; col < row + 10; ++col)
30.
31.
                pRagged[row][col] = row + col;
32.
        }
33.
34.
        std::array<double> arr{};
35.
        select = divBy2;
36.
37.
        copy_if(pRagged[2], pRagged[2] + 10, arr.begin(), select);
38.
39.
        PRINT_HEADER("Cleanup");
40.
41.
        delete[] pRagged;
        for (auto i = 2; i >= 0; --i)
42.
43.
            delete[] pRagged[i];
44. }
```

Question 7

1 Point

```
1. #include <iostream>
 2. #include <array>
 using namespace std;
 4.
 5. #define PRINT HEADER(msg) cout << "**** -> " << msg << " <- ****\n"
 6.
 7. bool divBy3(const int& val)
8. {
9.
        return val % 3 == 0;
10. }
11.
12. bool divBy2(const int& val)
13. {
14.
        return val % 2 == 0;
15. }
16.
17. int main()
18. {
19.
        PRINT_HEADER("Start Program");
20.
21.
        bool (*select)(const double&) = divBy3;
22.
23.
        PRINT_HEADER("Create multidimensional array");
24.
25.
        int** pRagged = new int*[3];
26.
27.
        for (auto row = 0; row < 3; ++row)
28.
        {
29.
            pRagged[row] = new int[row + 10];
            for (auto col = 0; col < row + 10; ++col)
30.
31.
                pRagged[col][row] = row + col;
32.
        }
33.
34.
        std::array<double, 10> arr{};
35.
        select = divBy2;
36.
37.
        copy_if(pRagged[2], pRagged[2] + 10, arr.begin(), select);
38.
39.
        PRINT_HEADER("Cleanup");
40.
41.
        for (auto i = 2; i >= 0; --i)
            delete[] pRagged[i];
42.
43.
        delete[] pRagged;
44. }
```

Question 8

1 Point

```
1. #include <iostream>
 2. #include <array>
 using namespace std;
 4.
 5. #define PRINT HEADER(msg) cout << "**** -> " << msg << " <- ****\n"
 6.
 7. bool divBy3(const int& val)
8. {
9.
        return val % 3 == 0;
10. }
11.
12. bool divBy2(const int& val)
13. {
14.
        return val % 2 == 0;
15. }
16.
17. int main()
18. {
19.
        PRINT_HEADER("Start Program");
20.
21.
        bool (*select)(const int&) = nullptr;
22.
23.
        PRINT_HEADER("Create multidimensional array");
24.
25.
        int* pRagged[3];
26.
27.
        for (auto row = 0; row < 3; ++row)
28.
        {
29.
            pRagged[row] = new int[row + 10];
            for (auto col = 0; col < row + 10; ++col)
30.
31.
                pRagged[row][col] = row + col;
32.
        }
33.
34.
        std::array<double, 10> arr{};
35.
        select = divBy2;
36.
37.
        copy_if(pRagged[2], pRagged[2] + 10, arr, select);
38.
39.
        PRINT_HEADER("Cleanup");
40.
41.
        for (auto i = 2; i >= 0; --i)
            delete[] pRagged[i];
42.
43.
        delete[] pRagged;
44. }
```

Question 9

1 Point

```
1. #include <iostream>
 2. #include <array>
 using namespace std;
 4.
 5. #define PRINT HEADER(msg) cout << "**** -> "
 6.
                                    << msq << " <- ****\n"
 7.
8. bool divBy3(const int& val)
9. {
10.
        return val % 3 == 0;
11. }
12.
13. bool divBy2(const int& val)
14. {
15.
        return val % 2 == 0;
16. }
17.
18. int main()
19. {
20.
        PRINT_HEADER("Start Program");
21.
22.
        bool (*select)(const int&) = nullptr;
23.
24.
        PRINT_HEADER("Create multidimensional array");
25.
26.
        int** pRagged = new int*[3];
27.
28.
        for (auto row = 0; row < 3; ++row)
29.
        {
            for (auto col = 0; col < row + 10; ++col)</pre>
30.
31.
                pRagged[row][col] = row + col;
32.
        }
33.
34.
        std::array<double, 10> arr{};
35.
        select = divBy2;
36.
37.
        copy_if(pRagged[2], pRagged[2] + 10, arr.begin(), select);
38.
39.
        PRINT_HEADER("Cleanup");
40.
41.
        for (auto i = 2; i >= 0; --i)
            delete[] pRagged[i];
42.
43.
        delete[] pRagged;
44. }
```

Question 10

1 Point

```
1. #include <iostream>
 2. #include <array>
 using namespace std;
 4.
 5. #define PRINT HEADER(msg) cout << "**** -> " << msg << " <- ****\n"
 6.
 7. bool divBy3(const int& val)
8. {
9.
        return val % 3 == 0;
10. }
11.
12. bool divBy2(const int& val)
13. {
14.
        return val % 2 == 0;
15. }
16.
17. int main()
18. {
19.
        PRINT_HEADER("Start Program");
20.
21.
        bool (*select)(const int&) = nullptr;
22.
23.
        PRINT_HEADER("Create multidimensional array");
24.
25.
        int** pRagged = new int[3];
26.
27.
        for (auto row = 0; row < 3; ++row)
28.
        {
29.
            pRagged[row] = new int[row + 10];
            for (auto col = 0; col < row + 10; ++col)
30.
31.
                pRagged[row][col] = row + col;
32.
        }
33.
34.
        std::array<double, 10> arr{};
35.
        select = divBy2;
36.
37.
        copy_if(pRagged[0].begin(), pRagged[0].end(), arr.begin(), divBy3);
38.
39.
        PRINT_HEADER("Cleanup");
40.
41.
        for (auto i = 2; i >= 0; --i)
            delete[] pRagged[i];
42.
43.
        delete[] pRagged;
44. }
```

Use the editor to format your answer	
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