

# Python Functions

- Function is a group of related statements that perform a specific task.
- A function is a set of statements that take inputs, do some specific computation and produces output.
- It avoids repetition and makes code reusable.
- If we use functions written by others in the form of library, it can be termed as library functions.

## Types Of Functions

1. InBuilt Functions
2. User-defined Functions

## Built-in Functions

```
In [1]: ##### abs() ---> find the absolute value  
num = -100  
abs(num)
```

```
Out[1]: 100
```

# User-defined Functions

- Functions that we define ourselves to do certain specific task are referred as user-defined functions

## Advantages

1. User-defined functions help to decompose a large program into small segments which makes program easy to understand, maintain and debug.
2. If repeated code occurs in a program. Function can be used to include those codes and execute when needed by calling that function.
3. Programmers working on large project can divide the workload by making different functions.

## Syntax:

```
def function_name(parameters):  
  
    """  
    Doc String  
    """  
    function body (statements)  
  
    return [expression]
```

1. keyword "def" marks the start of function header
2. Parameters (arguments) through which we pass values to a function. These are optional
3. A colon(:) to mark the end of function header
4. Doc string describe what the function does. This is optional
5. "return" statement to return a value from the function. This is optional

## return

- The return statement is used to exit a function and go back to the place from where it was called.
- return statement can contain an expression which gets evaluated and the value is returned.
- if there is no expression in the statement or the return statement itself is not present inside a function, then the function will return None Object

```
In [2]: a,b,c,d=3,4,8,9  
print(a+b+c+d)
```

```
24
```

```
In [3]: a,b,c,d=13,24,8,9  
print(a+b+c+d)
```

```
54
```

```
In [4]: # Define the function --> a,b,c,d are called as parameters or arguments
```

```
def sum_4(a,b,c,d):  
    z=a+b+c+d  
    return z
```

```
In [5]: # Function Call --> Once we have defined a function, we can call it from anywhere
```

```
sum_4(3,4,8,9)
```

```
Out[5]: 24
```

```
In [6]: sum_4(13,24,8,9)
```

```
Out[6]: 54
```

```
In [7]: def double(num):  
    r=2*num  
    return r  
  
double(10)
```

```
Out[7]: 20
```

```
In [8]: for num in range(1,100):  
    if num%5 == 0 and num%7==0:  
        print(num)
```

```
35
```

```
70
```

```
In [9]: for num in range(1,200):  
    if num%5 == 0 and num%7==0:  
        print(num)
```

```
35
```

```
70
```

```
105
```

```
140
```

```
175
```

```
In [10]: for num in range(1,300):
          if num%5 == 0 and num%7==0:
              print(num)
```

```
35
70
105
140
175
210
245
280
```

```
In [11]: def num_5_7(i):
          for num in range(1,i):
              if num%5 == 0 and num%7==0:
                  print(num)
```

```
In [12]: num_5_7(100)
```

```
35
70
```

```
In [13]: num_5_7(200)
```

```
35
70
105
140
175
```

```
In [14]: def pre(x):
          y=x+2
          print(y)
```

```
In [15]: pre(2)
```

```
4
```

```
In [16]: pre(125)
```

```
127
```

```
In [17]: pre("siva")
```

```
-----  
TypeError Traceback (most recent call last)  
<ipython-input-17-426bb8279fa1> in <module>  
----> 1 pre("siva")  
  
<ipython-input-14-b193d8f0b882> in pre(x)  
  1 def pre(x):  
----> 2      y=x+2  
  3      print(y)  
  
TypeError: can only concatenate str (not "int") to str
```

```
In [18]: a=[1,2,3,4]  
sum = 0  
for num in a:  
    sum = sum +num  
print(sum)
```

```
10
```

```
In [19]: # Define the function  
def get_sum(a):  
    sum = 0  
    for num in a:  
        sum = sum+num  
    return sum  
  
# Function Call  
get_sum([1,2,3,4])
```

```
Out[19]: 10
```

```
In [20]: lst=[8,7,5,4,2,10,50,9]  
  
even_sum=0  
  
odd_sum=0  
  
for i in lst:  
    if i%2==0:  
        even_sum=even_sum+i  
    else:  
        odd_sum=odd_sum+i  
  
print(even_sum,odd_sum)
```

```
74 21
```

```
In [21]: # Define the function
def f_n(l):
    even_sum=0
    odd_sum=0
    for i in l:
        if i%2==0:
            even_sum=even_sum+i
        else:
            odd_sum=odd_sum+i

    print(even_sum,odd_sum)

# Function Call
f_n([8,7,5,4,2,10,50,9])
```

74 21

## Different Forms of Arguments

### Function with No Arguments

```
In [22]: def even_num():
    lb=int(input('enter lower bound values:'))
    ub=int(input('enter upper bound values:'))
    for i in range(lb,ub+1):
        if i%2==0:
            print(i)
```

```
In [24]: even_num()
```

```
enter lower bound values:10
enter upper bound values:20
10
12
14
16
18
20
```

### 1. Positional Arguments

```
In [25]: def greet(name, msg):
    print("Hello", name, msg)
```

```
In [26]: #call the function with arguments
greet("good morning","satish")
```

Hello good morning satish

```
In [27]: #suppose if we pass one argument
greet("satish") #will get an error
```

```
-----  
TypeError Traceback (most recent call last)
<ipython-input-27-8f7ad29300cf> in <module>
      1 #suppose if we pass one argument
----> 2 greet("satish") #will get an error
```

**TypeError:** greet() missing 1 required positional argument: 'msg'

## 2. Default Arguments

We can provide a default value to an argument by using the assignment operator (=).

```
In [28]: def greet(name, msg="Good Morning"):
    print("Hello", name, msg)
```

```
In [29]: greet("satish", "Good Night")
```

Hello satish Good Night

```
In [30]: #with out msg argument
greet("satish")
```

Hello satish Good Morning

## 3. Keyword Arguments

```
In [31]: def greet(name, msg):
    print("Hello", name, msg)
```

```
In [32]: #call the function with arguments
greet(msg="satish",name="good morning")
```

Hello good morning satish

```
In [33]: greet(msg="Good Morning", name="good")
```

Hello good Good Morning

### Example

```
In [34]: print(1,2,3) # here, "sep" acts as default argument
```

```
1 2 3
```

```
In [35]: print(1,2,3,sep=",") # here, "sep" its keyword argument
```

```
1,2,3
```

## 4. Arbitrary Arguments

Sometimes, we do not know in advance the number of arguments that will be passed into a function. Python allows us to handle this kind of situation through function calls with arbitrary number of arguments.

```
In [36]: def greet(*names):
          for name in names:
              print("Hello, {}".format(name))
```

```
In [37]: greet("satish", "murali")
```

```
Hello, satish
Hello, murali
```

## Recusive Function or Recurison

We know that in Python, a function can call other functions. It is even possible for the function to call itself. These type of construct are termed as recursive functions.

```
In [38]: #python program to print factorial of a number using recursion
```

```
def fact(num):
    if num<=0:
        return 1
    else:
        return num * fact(num-1)
```

```
In [39]: fact(5)
```

```
Out[39]: 120
```

```
In [40]: import math
math.factorial(5)
```

```
Out[40]: 120
```

# Python program to make a simple calculator that can add, subtract, multiply and division

```
In [42]: def add(a, b):
    return a+b

def multiply(a, b):
    return a*b

def subtract(a, b):
    return a-b

def division(a, b):
    return a/b

print("Select Option")
print("1. Addition")
print("2. Subtraction")
print("3. Multiplication")
print("4. Division")

#take input from user
choice = int(input("Enter choice 1/2/3/4: "))

num1 = int(input("Enter first number: "))
num2 = int(input("Enter second number:"))
if choice == 1:
    print("Addition of {} and {} is {}".format(num1, num2, add(num1, num2)))
elif choice == 2:
    print("Subtraction of {} and {} is {}".format(num1, num2, subtract(num1, num2)))
elif choice == 3:
    print("Multiplication of {} and {} is {}".format(num1, num2, multiply(num1, num2)))
elif choice == 4:
    print("Division of {} and {} is {}".format(num1, num2, division(num1, num2)))
else:
    print("Invalid Choice")
```

```
Select Option
1. Addition
2. Subtraction
3. Multiplication
4. Division
Enter choice 1/2/3/4: 1
Enter first number: 10
Enter second number:20
Addition of 10 and 20 is 30
```