intrusion Detection
Group 14
Environment Variable and Set-UID Program Lab
Vlad Smirnov, Raim Aliyev, Mark Musseau
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### **Task 1: Manipulating Environment Variables**

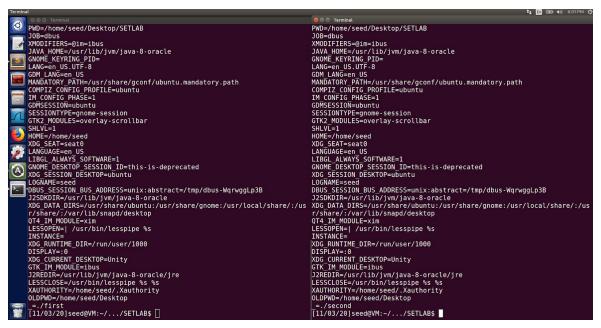
Printenv and env are commands that allow us to print out environment variables and export or unset allows us to change/ modify them here is a screenshot to show them used.

```
| Courtery | Courtery
```

For example I can do export NEW = 1 will set a new variable and give it a value of 1.

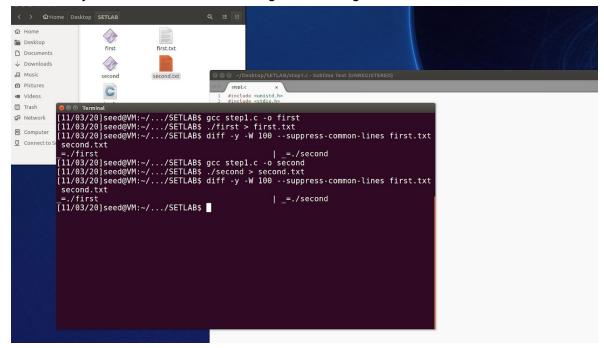
#### Task 2: Passing Environment Variables from Parent Process to Child Process

In this process we will see how a child process gets its environment variables from its parent. fork() creates a new process by duplicating the calling process and is then called a child and the original is called the parent. You can see the screenshot on the next page.



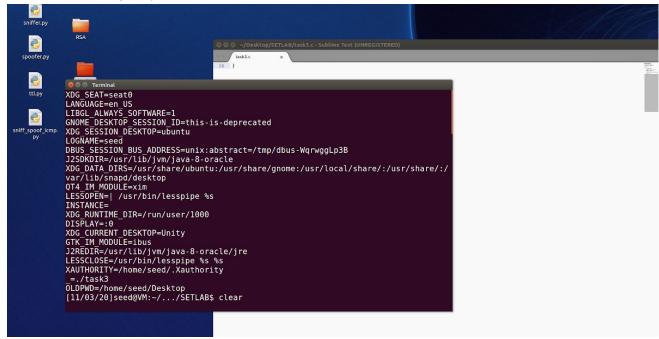
We changed the code and in the left it printed with the print env being enabled in child but in the right it was not and only in the parent. The printouts look identical and it is hard to find the differences so we save the files and use the diff command to help us find where the two outputs are different. We ran this command diff -y -W 100 --suppress-common-lines first.txt second.txt to tell us where the differences are

- I: shows if line is changed in second file
- <: shows line was deleted in second file
- >:shows line was added to second file and not in firstlf you look at the picture you will notice that the second file just has one line that is changed according to the diff command.



### Task 3: Environment Variables and execve()

The program is supposed to print out current environmental variables of the current process. When the argument was null it was empty but when we changed the argument to environ then we saw something very similar to what happened with the previous tasks in what was printed.



### Task 4: Environment Variables and system()

In this task we will use system() instead of the previous command and shee what happens. The same thing happened because system actually uses execv for some of the implementation therefore we expect similar results.

```
SETURE

SETURE
```

# **Task 5: Environment Variable and Set-UID Programs**

We are given a program to compile and change its ownership to root and then make it a SETUID program. And we did that in the below screenshot

```
[11/03/20]seed@VM:~$ export MY_ENV="my env"
[11/03/20]seed@VM:~$ export PATH="my env":$PATH
[11/03/20]seed@VM:~$ ls
android
                  Desktop
                                examples.desktop Music
                                                                   source
                  Documents
                                get-pip.py
                                                                  Templates
bin
                                                      Pictures
Customization Downloads
                                                      Public
                                                                   Videos
[11/03/20]seed@VM:~$ cd Desktop
[11/03/20]seed@VM:~/Desktop$ cd SETLAB
[11/03/20]seed@VM:~/.../SETLAB$ ./task5 | grep "my env"
            v:/home/seed/bin:/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sb
in:/bin:/usr/games:/usr/local/games:.:/snap/bin:/usr/lib/jvm/java-8-oracle/bin:/
usr/lib/jvm/java-8-oracle/db/bin:/usr/lib/jvm/java-8-oracle/jre/bin:/home/seed/a
ndroid/android-sdk-linux/tools:/home/seed/android/android-sdk-linux/platform-too
ls:/home/seed/android/android-ndk/android-ndk-r8d:/home/seed/.local/bin
MY ENV=
[\overline{11}/03/20] seed@VM:~/.../SETLAB$
```

We made an environment and then run the program and the shell forks a process and uses the child to run it and the environment variables from the parent go to the child process which is running the program.

### Task 6: The PATH Environment Variable and Set-UID Programs

The shell program invoked is calling system() within the setuid program. The behavior of the shell program can be modified by the environment variables like PATH. You can change the variables and control the behavior of the program and can make it run with root privilege.

## Task 7: The LD PRELOAD Environment Variable and Set-UID Programs

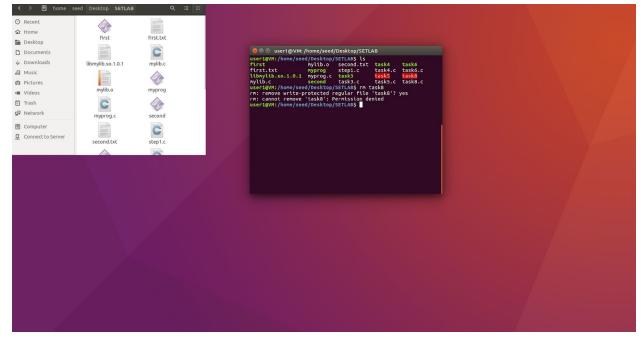
We will make a program that overrides the sleep() function in lib, then we compile and set the environment variable. Then we compile another program in the same environment variable. The same program will basically run but with different behaviors.

The program does not always give the same results, it is because the environment variable is missing in the time it does not give the same result.

### Task 8: Invoking External Programs Using system() versus execve()

We make a program and make it owned by root and make it a setuid program, can we remove a file not writable to us? We logged into user1 that was created from the above task and used terminal to locate to the task8 program and were not able to delete it from user1.

```
🔞 🗐 📵 Terminal
                                                 task4.c
first.txt
                   mylib.o
                                        task3
                                                          task6
                            second
libmylib.so.1.0.1
                   myprog
                                        task3.c
                                                 task5
                                                          task6.c
                            second.txt
[11/04/20]seed@VM:~/.../SETLAB$ clear
[11/04/20]seed@VM:~/.../SETLAB$ gcc task8.c -o task8
[11/04/20]seed@VM:~/.../SETLAB$ sudo chown root task8
[11/04/20]seed@VM:~/.../SETLAB$ sudo chmod u+s task8
[11/04/20]seed@VM:~/.../SETLAB$ ./task8
Please type a file name.
[11/04/20]seed@VM:~/.../SETLAB$ ls
first
                   mylib.c myprog.c
                                                          task5.c
                                                                   task8
                                        step1.c
                                                 task4
first.txt
                   mylib.o second
                                        task3
                                                 task4.c
                                                          task6
                                                                    task8.c
libmylib.so.1.0.1 myprog
                            second.txt task3.c
                                                 task5
                                                          task6.c
[11/04/20]seed@VM:~/.../SETLAB$ sudo passwd user1
Enter new UNIX password:
Retype new UNIX password:
passwd: password updated successfully
[11/04/20]seed@VM:~/.../SETLAB$
```



## Task 9: Capability Leaking

In this task we compile the given program and give it root privileges and make it a setuid program and run it and see if the file zzz was modified. And the file was modified because the file was open before being set to uid and therefore was modified.

```
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