## Deccan Education Society's Kirti M. Doongursee College of Arts, Science and Commerce [NAAC Accredited: "A Grade"]



T.Y.B.Sc. [Computer Science]

**Practical Journal** 

**USCS501** 

Seat Number [ ]

**Department of Computer Science and Information Technology** 

# Department of Computer Science and Information Technology Deccan Education Society's Kirti M. Doongursee College of Arts, Science and Commerce [NAAC Accredited: "A Grade"]

## CERTIFICATE

This is to certify that Mr. / Mis	SS
of T.Y.B.Sc. (Computer Scien	nce) with Seat No has completed
Practicals of Paper- USCS501	under my supervision in this College during the
year 2022-2023.	
Lecturer-In-Charge	H.O.D.
	Department of Computer Science & IT
Date: / /2022	Date:
Evaminad by	Remarks:
Examined by:	Kemarks.
Date:	

## USCS501: Artificial Intelligence

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#Implement Breadth first search algorithm for Romanian map problem.

```
from collections import deque
infinity = float('inf')
class Node:
  def __init__(self, state, parent=None, action=None, path_cost=0):
    self.state = state
    self.parent = parent
    self.action = action
    self.path_cost = path_cost
    self.depth = 0
    if parent:
       self.depth = parent.depth + 1
  def __repr__(self): # to print node objects
    return "<Node {}>".format(self.state)
  def expand(self, problem): # to extract children
    return [self.child_node(problem, action) for action in problem.actions(self.state)]
  def child_node(self, problem, action): # to make node object of each child
    next_state = problem.result(self.state, action)
    next_node = Node(next_state, self, action, problem.path_cost(self.path_cost, self.state,action, next_state))
    return next_node
  def solution(self): # extracts the path of solution is
    return [node.state for node in self.path()]
  def path(self): # extracts the path of any node starting from current to source
    node, path_back = self, []
     while node:
       path_back.append(node)
       node = node.parent
    return list(reversed(path_back)) # order changed to show from source to current
class Problem(object): # same as given in theory
  def __init__(self, initial, goal=None):
    self.initial = initial
    self.goal = goal
  def actions(self, state):
    raise NotImplementedError
  def result(self, state, action):
    raise NotImplementedError
  def goal_test(self, state):
    return state == self.goal
```

```
def path_cost(self, c, state1, action, state2):
     return c + 1
  def value(self, state):
     raise NotImplementedError
class GraphProblem(Problem): # subclass of problem, few functions overriden
  def __init__(self, initial, goal, graph):
     Problem.__init__(self, initial, goal)
     self.graph = graph
  def actions(self, A):
     return list(self.graph.get(A).keys())
  def result(self, state, action):
     return action
  def path_cost(self, cost_so_far, A, action, B):
     return cost so far + (self.graph.get(A, B) or infinity)
class Graph: # to represent graph
  def __init__(self, graph_dict=None, directed=True):
     self.graph_dict = graph_dict or { }
     self.directed = directed
     if not directed:
       self.make_undirected()
  def make undirected(self):
     for a in list(self.graph_dict.keys()):
       print("processing node ...", a)
       for (b, dist) in self.graph_dict[a].items():
          print("-->", a, " connects ", b, " by distance :", dist)
  def get(self, a, b=None):
     links = self.graph_dict.get(a)
     if b is None:
       return links
     else:
       cost = links.get(b)
       return cost
  def nodes(self):
     nodelist = list()
     for key in self.graph_dict.keys():
       nodelist.append(key)
     return nodelist
def UndirectedGraph(graph_dict=None): # this function creates graph
  return Graph(graph_dict = graph_dict, directed=False)
def breadth first tree search(problem): # our algorithm
  frontier = deque([Node(problem.initial)])
  print("Search begins from : ", frontier)
  while frontier:
```

```
node = frontier.popleft()
    print("Now exploring...", node)
    if problem.goal test(node.state):
       return node
    x = node.expand(problem)
    print("Expanded Nodes:",x)
    frontier.extend(x)
  return None
# we are giving full description of graph through dictionary.
# The Graph class is not building any additional links
romania_map = UndirectedGraph({'Arad': {'Zerind': 75, 'Sibiu': 140, 'Timisoara': 118}, 'Bucharest': {'Urziceni':
85, 'Pitesti': 101, 'Giurgiu': 90, 'Fagaras': 211}, 'Craiova': {'Drobeta': 120, 'Rimnicu': 146, 'Pitesti': 138}, 'Drobeta':
{'Mehadia': 75, 'Craiova': 120}, 'Eforie': {'Hirsova': 86}, 'Fagaras': {'Sibiu': 99, 'Bucharest': 211}, 'Hirsova':
{'Urziceni': 98, 'Eforie': 86}, 'Iasi': {'Vaslui': 92, 'Neamt': 87}, 'Lugoj': {'Timisoara': 111, 'Mehadia': 70}, 'Oradea':
{'Zerind': 71, 'Sibiu': 151}, 'Pitesti': {'Rimnicu': 97, 'Bucharest': 101, 'Craiova': 138}, 'Rimnicu': {'Sibiu': 80,
'Craiova': 146, 'Pitesti': 97}, 'Urziceni': {'Vaslui': 142, 'Bucharest': 85, 'Hirsova': 98}, 'Zerind': {'Arad': 75,
'Oradea': 71}, 'Sibiu': {'Arad': 140, 'Fagaras': 99, 'Oradea': 151, 'Rimnicu': 80}, 'Timisoara': {'Arad': 118, 'Lugoj':
111}, 'Giurgiu': {'Bucharest': 90}, 'Mehadia': {'Drobeta': 75, 'Lugoj': 70}, 'Vaslui': {'Iasi': 92, 'Urziceni': 142},
'Neamt': {'Iasi': 87}})
print("after construcing grpah - ")
print(romania_map.graph_dict)
print("----")
print("Children of Arad ", romania map.get('Arad'))
print("distance from arad to sibiu = ",romania map.get('Arad','Sibiu'))
print("========BFS Algo ========"")
romania_problem = GraphProblem('Arad','Bucharest', romania_map)
print("Keys of Arad ", romania_problem.actions( 'Arad'))
finalnode = breadth first tree search(romania problem)
print("solution of ", romania_problem.initial, " to ", romania_problem.goal, finalnode.solution())
print("path cost of final node =", finalnode.path_cost)
OUTPUT: -
```

```
Admin@DESKTOP-441664D MINGW64 /e/Python
$ python prac4.py
processing node ... Arad
--> Arad connects Zerind by distance : 75
--> Arad connects Sibiu by distance : 140
--> Arad connects Timisoara by distance : 118
processing node ... Bucharest
 --> Bucharest connects Urziceni by distance: 85
--> Bucharest connects Pitesti by distance : 101
--> Bucharest connects Giurgiu by distance : 90
--> Bucharest connects Fagaras by distance : 211
processing node ... Craiova
--> Craiova connects Drobeta by distance : 120
--> Craiova connects Rimnicu by distance : 146
--> Craiova connects Pitesti by distance : 138
processing node ... Drobeta
--> Drobeta connects Mehadia by distance : 75
--> Drobeta connects Craiova by distance : 120
processing node ... Eforie
--> Eforie connects Hirsova by distance : 86
processing node ... Fagaras
--> Fagaras connects Sibiu by distance : 99
--> Fagaras connects Bucharest by distance : 211
processing node ... Hirsova
--> Hirsova connects Urziceni by distance : 98
--> Hirsova connects Eforie by distance : 86
processing node ... Iasi
--> Iasi connects Vaslui by distance : 92
--> Iasi connects Neamt by distance : 87
processing node ... Lugoj
--> Lugoj connects Timisoara by distance : 111
--> Lugoj connects Mehadia by distance : 70
processing node ... Oradea
 --> Oradea connects Zerind by distance : 71
--> Oradea connects Sibiu by distance : 151
processing node ... Pitesti
--> Pitesti connects Rimnicu by distance : 97
--> Pitesti connects Bucharest by distance : 101
--> Pitesti connects Craiova by distance : 138
processing node ... Rimnicu
---> Rimnicu connects Sibiu by distance : 80
---> Rimnicu connects Craiova by distance : 146
---> Rimnicu connects Pitesti by distance : 97
processing node ... Urziceni
 --> Urziceni connects Vaslui by distance : 142
--> Urziceni connects Bucharest by distance : 85
--> Urziceni connects Hirsova by distance : 98
processing node ... Zerind
--> Zerind connects Arad by distance : 75
--> Zerind connects Oradea by distance : 71
processing node ... Sibiu
---> Sibiu connects Arad by distance : 140
---> Sibiu connects Fagaras by distance : 99
---> Sibiu connects Oradea by distance : 151
---> Sibiu connects Rimnicu by distance : 80
processing node ... Timisoara
--> Timisoara connects Arad by distance : 118
--> Timisoara connects Lugoj by distance : 111
processing node ... Giurgiu
--> Giurgiu connects Bucharest by distance : 90
processing node ... Mehadia
 --> Mehadia connects Drobeta by distance : 75
--> Mehadia connects Lugoj by distance : 70
```

```
# Implement depth first search for Romanian map problem.
graph = {'Arad': ['Zerind', 'Timisoara', 'Sibiu'],
      'Bucharest': ['Urziceni', 'Pitesti', 'Giurgiu', 'Fagaras'],
      'Craiova': ['Dobreta', 'Rimnicu Vilcea', 'Pitesti'],
      'Dobreta': ['Mehadia'],
      'Eforie': ['Hirsova'],
      'Iasai': ['Vaslui', 'Neamt'],
      'Lugoj': ['Timisoara', 'Mehadia'],
      'Oradea': ['Zerind', 'Sibiu'],
      'Pitesti': ['Rimnicu Vilcea', 'Bucharest', 'Craiova'],
      'Urziceni': ['Vaslui'],
      'Zerind': ['Oradea', 'Arad'],
      'Sibiu': ['Oradea', 'Arad', 'Rimnicu Vilcea', 'Fagaras'],
      'Timisoara': ['Arad','Lugoj'],
      'Mehadia': ['Lugoj','Dobreta'],
      'Rimnicu Vilcea': ['Sibiu', 'Pitesti', 'Craiova'],
      'Fagaras': ['Sibiu', 'Bucharest'],
      'Giurgiu': ['Bucharest'],
      'Vaslui': ['Urziceni', 'Iasai'],
      'Neamt': ['Iasai']}
pc = \{('Arad', 'Zerind'):75,
      ('Arad', 'Timisoara'):118,
      ('Arad', 'Sibiu'):140,
      ('Zerind', 'Oradea'):71,
      ('Zerind', 'Arad'):75,
      ('Timisoara', 'Arad'):118,
      ('Timisoara', 'Lugoj'):111,
      ('Sibiu', 'Arad'):140,
      ('Sibiu', 'Rimnicu Vilcea'):80,
      ('Sibiu', 'Fagaras'):99,
      ('Sibiu', 'Oradea'):151,
      ('Oradea', 'Zerind'):71,
      ('Oradea', 'Sibiu'):151,
      ('Lugoj', 'Timisoara'):111,
      ('Lugoj', 'Mehadia'):70,
      ('Rimnicu Vilcea', 'Sibiu'):80,
      ('Rimnicu Vilcea', 'Pitesti'):97,
      ('Rimnicu Vilcea', 'Craiova'):146,
      ('Fagaras', 'Sibiu'):99,
      ('Fagaras', 'Bucharest'):211,
      ('Mehadia','Lugoj'):70,
      ('Mehadia', 'Dobreta'):75,
      ('Pitesti', 'Rimnicu Vilcea'):97,
      ('Pitesti', 'Bucharest'):101,
      ('Pitesti', 'Craiova'):138,
      ('Craiova', 'Rimnicu Vilcea'):146,
      ('Craiova', 'Dobreta'):120,
      ('Craiova', 'Pitesti'):138,
      ('Bucharest', 'Fagaras'):211,
      ('Bucharest', 'Bucharest'):0,
      ('Bucharest', 'Pitesti'):101,
      ('Bucharest','Giurgiu'):90,
      ('Bucharest','Urziceni'):85,
```

```
locs={'Arad': 366,
      'Bucharest': 0,
      'Craiova': 160,
      'Dobreta': 242,
      'Eforie': 161,
      'Iasai': 226,
      'Lugoj': 244,
      'Oradea': 380,
      'Pitesti': 100,
      'Urziceni': 80,
      'Zerind': 374,
      'Sibiu': 253,
      'Timisoara': 329,
      'Mehadia': 241,
      'Rimnicu Vilcea': 193,
      'Fagaras':176,
      'Giurgiu': 77,
      'Vaslui': 199,
      'Neamt': 234
  }
def DFS(g, v, goal, explored, path_so_far,m):
  """ Returns path from v to goal in g as a string (Hack) """
  explored.add(v)
  node=[]
  if v == goal:
     return path_so_far + v
  for w in g[v]:
     if w not in explored:
       f=locs.get(w)+pc.get((v,w))
       if m>f:
           m=f
           print("%i%s%s" %(m,v,w))
           node=w
  p = DFS(g, node, goal, explored, path_so_far + v+'->',m)
  if p:
     return p
  return ""
print(DFS(graph, 'Arad', 'Bucharest', set(), "",1000))
```

```
Admin@DESKTOP-44I664D MINGW64 /e/Python
$ python prac2.py
449AradZerind
447AradTimisoara
393AradSibiu
273SibiuRimnicu Vilcea
197Rimnicu VilceaPitesti
101PitestiBucharest
Arad->Sibiu->Rimnicu Vilcea->Pitesti->Bucharest
```

```
CODE: -
# Implement a simple tree algorithm for Romanian map problem.
dict_hn={'Arad':336,'Bucharest':0,'Craiova':160,'Drobeta':242,'Eforie':161,
     'Fagaras':176, 'Giurgiu':77, 'Hirsova':151, 'Iasi':226, 'Lugoj':244,
     'Mehadia':241,'Neamt':234,'Oradea':380,'Pitesti':100,'Rimnicu':193,
     'Sibiu':253, 'Timisoara':329, 'Urziceni':80, 'Vaslui':199, 'Zerind':374}
dict_gn=dict(
Arad=dict(Zerind=75,Timisoara=118,Sibiu=140),
Bucharest=dict(Urziceni=85,Giurgiu=90,Pitesti=101,Fagaras=211),
Craiova=dict(Drobeta=120,Pitesti=138,Rimnicu=146),
Drobeta=dict(Mehadia=75,Craiova=120),
Eforie=dict(Hirsova=86),
Fagaras=dict(Sibiu=99,Bucharest=211),
Giurgiu=dict(Bucharest=90),
Hirsova=dict(Eforie=86,Urziceni=98),
Iasi=dict(Neamt=87, Vaslui=92),
Lugoj=dict(Mehadia=70,Timisoara=111),
Mehadia=dict(Lugoj=70,Drobeta=75),
Neamt=dict(Iasi=87),
Oradea=dict(Zerind=71,Sibiu=151),
Pitesti=dict(Rimnicu=97,Bucharest=101,Craiova=138),
Rimnicu=dict(Sibiu=80,Pitesti=97,Craiova=146),
Sibiu=dict(Rimnicu=80,Fagaras=99,Arad=140,Oradea=151),
Timisoara=dict(Lugoj=111,Arad=118),
Urziceni=dict(Bucharest=85,Hirsova=98,Vaslui=142),
Vaslui=dict(Iasi=92, Urziceni=142),
Zerind=dict(Oradea=71,Arad=75)
import queue as Q
#from RMP import dict_hn
start='Arad'
goal='Bucharest'
result="
def DLS(city, visitedstack, startlimit, endlimit):
  global result
  found=0
  result=result+citv+''
  visitedstack.append(city)
  if city==goal:
     return 1
  if startlimit==endlimit:
    return 0
  for eachcity in dict_gn[city].keys():
    if eachcity not in visitedstack:
       found=DLS(eachcity, visitedstack, startlimit+1, endlimit)
       if found:
         return found
def IDDFS(city, visitedstack, endlimit):
  global result
```

for i in range(0, endlimit):

```
print("Searching at Limit: ",i)
    found=DLS(city, visitedstack, 0, i)
    if found:
       print("Found")
       break
    else:
       print("Not Found! ")
       print(result)
       print("----")
       result=' '
       visitedstack=[]
def main():
  visitedstack=[]
  IDDFS(start, visitedstack, 9)
  print("IDDFS Traversal from ",start," to ", goal," is: ")
  print(result)
```

## main()

```
Admin@DESKTOP-441664D MINGW64 /e/Python
$ python prac3.py
Searching at Limit: 0
Not Found!
Arad
Searching at Limit: 1
Not Found!
Arad Zerind Timisoara Sibiu
Searching at Limit: 2
Not Found!
Arad Zerind Oradea Timisoara Lugoj Sibiu Rimnicu Fagaras
Searching at Limit: 3
Not Found!
Arad Zerind Oradea Sibiu Timisoara Lugoj Mehadia
Searching at Limit: 4
Not Found!
Arad Zerind Oradea Sibiu Rimnicu Fagaras Timisoara Lugoj Mehadia Drobeta
Searching at Limit: 5
Found
IDDFS Traversal from Arad to Bucharest is:
Arad Zerind Oradea Sibiu Rimnicu Pitesti Craiova Fagaras Bucharest
```

```
CODE: -
#Implement a simple tree algorithm for Romanian map problem.
import random
openList=[['Arad']]
closedList=[]
nodeList=
{'Arad':['Sibiu', Timisora'], 'Sibiu':['Arad', Timisora', 'Fagarus'], 'Timisora':['Arad', 'Dorbeta'], 'Dorbeta':['Timisora', 'Cr
aiova'], 'Fagarus': ['Sibiu', 'Bucharest'], 'Bucharest': ['Dorbeta', 'Fagarus']}
def goalTest(some node):
  return some_node == 'Bucharest'
def moveGen(some node):
  return nodeList[some_node]
def SS3():
  while len(openList)>0:
    random.shuffle(openList)
    print("Open list Contains", openList)
    seen = openList.pop(0)
    N = seen[0]
    closedList.append(N)
     print("Picked Node: ", N)
    if goalTest(N):
```

## SS3() OUTPUT: -

print("Goal Found")

neighbours=moveGen(N)

for node in neighbours:

l=[node,seen]
openList.append(l)

print("Goal Not Found")

print("Neighbours of ",N," are : ", neighbours)

if(node not in openList) and (node not in closedList):

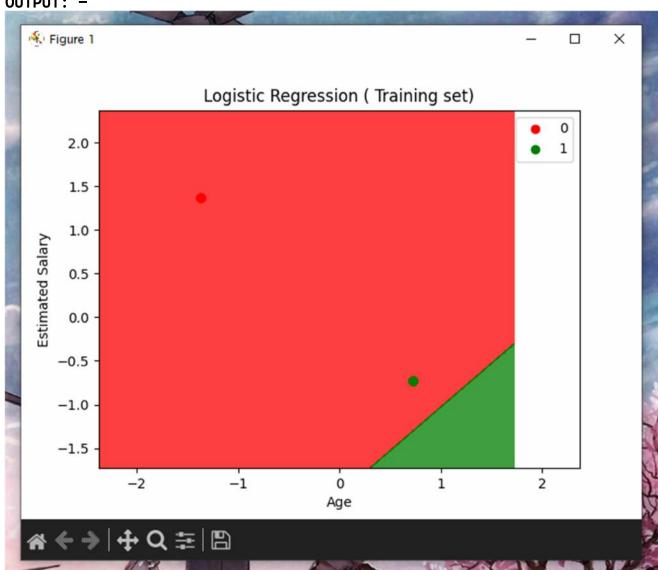
print(seen)
return
else:

```
Admin@DESKTOP-UHIGGUD MINGWGU /e/Python

$ python pract, py
Open list Contains [['Arad']]
Picked Node: Arad
Neighbours of Arad are: ['Sibiu', 'Timisora', ['Arad']]]
Picked Node: Sibiu
Neighbours of Sibiu are: ['Arad', 'Timisora', 'Fagarus']
Open list Contains [['Timisora', ['Arad']], ['Timisora', ['Sibiu', ['Arad']]], ['Fagarus', ['Sibiu', ['Arad']]]]
Picked Node: Sibiu
Neighbours of Sibiu are: ['Arad', 'Dorbeta']
Open list Contains [['Timisora', ['Arad']]], ['Dorbeta', ['Timisora', ['Arad']]], ['Fagarus', ['Sibiu', ['Arad']]]]
Picked Node: Timisora are: ['Arad', 'Dorbeta']
Open list Contains [['Timisora', ['Sibiu', ['Arad']]], ['Dorbeta', ['Timisora', ['Arad']]], ['Fagarus', ['Sibiu', ['Arad']]]]
Picked Node: Timisora are: ['Arad', 'Dorbeta', ['Timisora', ['Arad']]], ['Dorbeta', ['Timisora', ['Arad']]]]
Picked Node: Orbeta
Neighbours of Dorbeta are: ['Timisora', 'Craiova']
Open list Contains [['Craiova', ['Dorbeta', ['Timisora', ['Sibiu', ['Arad']]]], ['Dorbeta', ['Timisora', ['Arad']]], ['Fagarus', ['Arad']]]]
Picked Node: Craiova
Traceback (most recent call last):
File "E:\Python\pracu.py", line 34, in <module>
SS3()
File "E:\Python\pracu.py", line 16, in SS3
neighbours=moveGen(A)
File "E:\Python\pracu.py", line 11, in moveGen
return nodeList[some_node]
Neighbours=moveGen(A)
File "E:\Python\pracu.py", line 11, in moveGen
return nodeList[some_node]
```

```
CODE: -
# Logistic Regression
# Importing the libraries
import numpy as np
import matplotlib.pyplot as plt
import pandas as pd
# Importing the datasets
datasets = pd.read_csv('restaurants.csv')
X = datasets.iloc[:, [2,3]].values
Y = datasets.iloc[:, 4].values
# Splitting the dataset into the Training set and Test set
from sklearn.model_selection import train_test_split
X_Train, X_Test, Y_Train, Y_Test = train_test_split(X, Y, test_size =
0.25, random_state = 0)
# Feature Scaling
from sklearn.preprocessing import StandardScaler
sc_X = StandardScaler()
X_Train = sc_X.fit_transform(X_Train)
X_Test = sc_X.transform(X_Test)
# Fitting the Logistic Regression into the Training set
from sklearn.linear_model import LogisticRegression
classifier = LogisticRegression(random_state = 0)
classifier.fit(X_Train, Y_Train)
# Predicting the test set results
Y_Pred = classifier.predict(X_Test)
# Making the Confusion Matrix
from sklearn.metrics import confusion_matrix
cm = confusion_matrix(Y_Test, Y_Pred)
# Visualising the Training set results
from matplotlib.colors import ListedColormap
X_Set, Y_Set = X_Train, Y_Train
X1, X2 = np.meshgrid(np.arange(start = X_Set[:,0].min() -1, stop =
X_Set[:, 0].max() +1, step = 0.01),
                     np.arange(start = X_Set[:,1].min() -1, stop =
X_{\text{set}}[:, 1].max() +1, step = 0.01)
plt.contourf(X1,X2, classifier.predict(np.array([X1.ravel(),
X2.ravel()]).T).reshape(X1.shape),
```

```
alpha = 0.75, cmap = ListedColormap(('red', 'green')))
plt.xlim(X1.min(), X2.max())
plt.ylim(X2.min(), X2.max())
for i, j in enumerate(np.unique(Y_Set)):
   plt.title('Logistic Regression ( Training set)')
plt.xlabel('Age')
plt.ylabel('Estimated Salary')
plt.legend()
plt.show()
```



```
#Implement decision tree learning algorithm for the restaurant waiting problem. from sklearn import tree from sklearn.tree import DecisionTreeClassifier import pandas as pd dataset = pd.read_csv('restaurants.csv')

train_features = dataset.iloc[:80,:-1]

test_features = dataset.iloc[:80:,:-1]

train_targets = dataset.iloc[:80,-1]

train_targets = dataset.iloc[:80:,-1]

tree = DecisionTreeClassifier(criterion = 'entropy').fit(train_features,train_targets)

prediction = tree.predict(test_features)

print("The prediction accuracy is: ",tree.score(test_features,test_targets)*100,"%")

OUTPUT: —

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```

\$ python prac6.py
The prediction accuracy is: 95.0 %

```
#Implement Naïve Bayes learning algorithm for the restaurant waiting problem. rendering
# Gaussian Naive Bayes
from sklearn import datasets
from sklearn import metrics
from sklearn.naive_bayes import GaussianNB
# load the iris datasets
#Import the dataset
import pandas as pd
dataset = pd.read_csv('restaurants.csv')
#dataset = datasets.load_iris()
# fit a Naive Bayes model to the data
model = GaussianNB()
model.fit(dataset.iloc[:90,0:8],dataset.iloc[:90,-1])
#model.fit(dataset.data, dataset.target)
print(model)
# make predictions
#expected = dataset.target
#predicted = model.predict(dataset.data)
expected = dataset.iloc[:90,-1]
predicted = model.predict(dataset.iloc[:90,0:8])
# summarize the fit of the model
print(metrics.classification report(expected, predicted))
print(metrics.confusion_matrix(expected, predicted))
```

```
Admin@DESKTOP-441664D MINGW64 /e/Python
$ python prac7.py
GaussianNB()
              precision
                            recall f1-score
                                                support
           0
                                         0.78
                                                     20
                   0.65
                              1.00
                   1.00
                                         0.91
                                                     70
                              0.84
                                                     90
                                         0.88
    accuracy
                                         0.85
                                                     90
   macro avg
                   0.82
                              0.92
weighted avg
                   0.92
                              0.88
                                         0.89
                                                     90
[[20 0]
 [11 59]]
```

```
CODE: -
# Implement feed forward back propagation neural network learning
algorithm for the restaurant waiting problem.
from random import seed
from random import randrange
from random import random
from csv import reader
from math import exp
# Load a CSV file
def load_csv(filename):
     dataset = list()
     with open(filename, 'r') as file:
          csv_reader = reader(file)
          for row in csv_reader:
               if not row:
                     continue
               dataset.append(row)
     return dataset
# Convert string column to float
def str_column_to_float(dataset, column):
     for row in dataset:
          row[column] = float(row[column].strip())
# Convert string column to integer
def str_column_to_int(dataset, column):
     class_values = [row[column] for row in dataset]
     unique = set(class_values)
     lookup = dict()
     for i, value in enumerate(unique):
          lookup[value] = i
     for row in dataset:
          row[column] = lookup[row[column]]
     return lookup
# Find the min and max values for each column
def dataset_minmax(dataset):
     minmax = list()
     stats = [[min(column), max(column)] for column in zip(*dataset)]
     return stats
# Rescale dataset columns to the range 0-1
def normalize_dataset(dataset, minmax):
     for row in dataset:
          for i in range(len(row)-1):
               row[i] = (row[i] - minmax[i][0]) / (minmax[i][1] -
minmax[i][0])
# Split a dataset into k folds
```

```
def cross_validation_split(dataset, n_folds):
     dataset_split = list()
     dataset_copy = list(dataset)
     fold_size = int(len(dataset) / n_folds)
     for i in range(n_folds):
          fold = list()
          while len(fold) < fold_size:</pre>
               index = randrange(len(dataset_copy))
               fold.append(dataset_copy.pop(index))
          dataset_split.append(fold)
     return dataset_split
# Calculate accuracy percentage
def accuracy_metric(actual, predicted):
     correct = 0
     for i in range(len(actual)):
          if actual[i] == predicted[i]:
               correct += 1
     return correct / float(len(actual)) * 100.0
# Evaluate an algorithm using a cross validation split
def evaluate_algorithm(dataset, algorithm, n_folds, *args):
     folds = cross_validation_split(dataset, n_folds)
     scores = list()
     for fold in folds:
          train_set = list(folds)
          train_set.remove(fold)
          train_set = sum(train_set, [])
          test_set = list()
          for row in fold:
               row_copy = list(row)
               test_set.append(row_copy)
               row\_copy[-1] = None
          predicted = algorithm(train_set, test_set, *args)
          actual = [row[-1] for row in fold]
          accuracy = accuracy_metric(actual, predicted)
          scores.append(accuracy)
     return scores
# Calculate neuron activation for an input
def activate(weights, inputs):
     activation = weights[-1]
     for i in range(len(weights)-1):
          activation += weights[i] * inputs[i]
     return activation
# Transfer neuron activation
def transfer(activation):
     return 1.0 / (1.0 + exp(-activation))
```

```
# Forward propagate input to a network output
def forward_propagate(network, row):
     inputs = row
     for layer in network:
          new_inputs = []
          for neuron in layer:
               activation = activate(neuron['weights'], inputs)
               neuron['output'] = transfer(activation)
               new_inputs.append(neuron['output'])
          inputs = new_inputs
     return inputs
# Calculate the derivative of an neuron output
def transfer_derivative(output):
     return output * (1.0 - output)
# Backpropagate error and store in neurons
def backward_propagate_error(network, expected):
     for i in reversed(range(len(network))):
          laver = network[i]
          errors = list()
          if i != len(network)-1:
               for j in range(len(layer)):
                     error = 0.0
                     for neuron in network[i + 1]:
                          error += (neuron['weights'][j] *
neuron['delta'])
                     errors.append(error)
          else:
               for j in range(len(layer)):
                     neuron = layer[j]
                     errors.append(expected[j] - neuron['output'])
          for j in range(len(layer)):
               neuron = laver[i]
               neuron['delta'] = errors[j] *
transfer_derivative(neuron['output'])
# Update network weights with error
def update_weights(network, row, l_rate):
     for i in range(len(network)):
          inputs = row[:-1]
          if i != 0:
               inputs = [neuron['output'] for neuron in network[i - 1]]
          for neuron in network[i]:
               for j in range(len(inputs)):
                     neuron['weights'][j] += l_rate * neuron['delta'] *
inputs[j]
               neuron['weights'][-1] += l_rate * neuron['delta']
```

```
# Train a network for a fixed number of epochs
def train_network(network, train, l_rate, n_epoch, n_outputs):
     for epoch in range(n_epoch):
          for row in train:
               outputs = forward_propagate(network, row)
               expected = [0 for i in range(n_outputs)]
               expected[row[-1]] = 1
               backward_propagate_error(network, expected)
               update_weights(network, row, l_rate)
# Initialize a network
def initialize_network(n_inputs, n_hidden, n_outputs):
     network = list()
     hidden_layer = [{'weights':[random() for i in range(n_inputs +
1)]} for i in range(n_hidden)]
     network.append(hidden_laver)
     output_layer = [{'weights':[random() for i in range(n_hidden +
1)]} for i in range(n_outputs)]
     network.append(output_layer)
     return network
# Make a prediction with a network
def predict(network, row):
     outputs = forward_propagate(network, row)
     return outputs.index(max(outputs))
# Backpropagation Algorithm With Stochastic Gradient Descent
def back_propagation(train, test, l_rate, n_epoch, n_hidden):
     n_inputs = len(train[0]) - 1
     n_outputs = len(set([row[-1] for row in train]))
     network = initialize_network(n_inputs, n_hidden, n_outputs)
     train_network(network, train, l_rate, n_epoch, n_outputs)
     predictions = list()
     for row in test:
          prediction = predict(network, row)
          predictions.append(prediction)
     return(predictions)
# Test Backprop on Seeds dataset
seed(1)
# load and prepare data
filename = 'restaurants.csv'
dataset = load_csv(filename)
for i in range(len(dataset[0])-1):
     str_column_to_float(dataset, i)
# convert class column to integers
str_column_to_int(dataset, len(dataset[0])-1)
# normalize input variables
minmax = dataset_minmax(dataset)
normalize_dataset(dataset, minmax)
```

```
# evaluate algorithm
n_folds = 5
l_rate = 0.3
n_epoch = 500
n_hidden = 5
scores = evaluate_algorithm(dataset, back_propagation, n_folds, l_rate, n_epoch, n_hidden)
print('Scores: %s' % scores)
print('Mean Accuracy: %.3f%%' % (sum(scores)/float(len(scores))))
```

Admin@DESKTOP-441664D MINGW64 /e/Python \$ python prac8.py Scores: [90.0, 95.0, 90.0, 95.0, 95.0] Mean Accuracy: 93.000%

```
CODE: -
# Bagged Decision Trees for Classification
import pandas
from sklearn import model_selection
from sklearn.ensemble import BaggingClassifier
from sklearn.tree import DecisionTreeClassifier
url =
"https://raw.githubusercontent.com/jbrownlee/Datasets/master/pima-
indians-diabetes.data.csv"
names = ['preg', 'plas', 'pres', 'skin', 'test', 'mass', 'pedi', 'age',
'class']
dataframe = pandas.read_csv(url, names=names)
array = dataframe.values
X = array[:,0:8]
Y = array[:,8]
seed = 7
kfold = model_selection.KFold(n_splits=10, random_state=None)
cart = DecisionTreeClassifier()
num_trees = 100
model = BaggingClassifier(base_estimator=cart, n_estimators=num_trees,
random_state=None)
results = model_selection.cross_val_score(model, X, Y, cv=kfold)
print(results.mean())
```

Admin@DESKTOP-441664D MINGW64 /e/Python \$ python prac9-1.py 0.766866028708134

```
CODE: -
# Random Forest Classification
import pandas
from sklearn import model_selection
from sklearn.ensemble import RandomForestClassifier
url =
"https://raw.githubusercontent.com/jbrownlee/Datasets/master/pima-
indians-diabetes.data.csv"
names = ['preg', 'plas', 'pres', 'skin', 'test', 'mass', 'pedi', 'age',
'class']
dataframe = pandas.read_csv(url, names=names)
array = dataframe.values
X = array[:,0:8]
Y = array[:,8]
seed = 7
num_trees = 100
max_features = 3
kfold = model_selection.KFold(n_splits=10, random_state=None)
model = RandomForestClassifier(n_estimators=num_trees,
max_features=max_features)
results = model_selection.cross_val_score(model, X, Y, cv=kfold)
print(results.mean())
OUTPUT: -
 Admin@DESKTOP-44I664D MINGW64 /e/Python
 $ python prac9-2.py
 0.7721291866028708
CODE: -
# Extra Trees Classification
import pandas
from sklearn import model_selection
from sklearn.ensemble import ExtraTreesClassifier
url =
"https://raw.githubusercontent.com/jbrownlee/Datasets/master/pima-
indians-diabetes.data.csv"
names = ['preg', 'plas', 'pres', 'skin', 'test', 'mass', 'pedi', 'age',
'class']
dataframe = pandas.read_csv(url, names=names)
array = dataframe.values
X = array[:,0:8]
Y = array[:,8]
seed = 7
num_trees = 100
max_features = 7
kfold = model_selection.KFold(n_splits=10, random_state=None)
model = ExtraTreesClassifier(n_estimators=num_trees,
max_features=max_features)
```

```
results = model_selection.cross_val_score(model, X, Y, cv=kfold)
print(results.mean())
OUTPUT: -
 Admin@DESKTOP-44I664D MINGW64 /e/Python
 $ python prac9-3.py
 0.7720266575529733
CODE: -
# AdaBoost Classification
import pandas
from sklearn import model_selection
from sklearn.ensemble import AdaBoostClassifier
url =
"https://raw.githubusercontent.com/jbrownlee/Datasets/master/pima-
indians-diabetes.data.csv"
names = ['preg', 'plas', 'pres', 'skin', 'test', 'mass', 'pedi', 'age',
'class']
dataframe = pandas.read_csv(url, names=names)
array = dataframe.values
X = array[:,0:8]
Y = array[:,8]
seed = 7
num_trees = 30
kfold = model_selection.KFold(n_splits=10, random_state=None)
model = AdaBoostClassifier(n_estimators=num_trees, random_state=None)
results = model_selection.cross_val_score(model, X, Y, cv=kfold)
print(results.mean())
OUTPUT: -
 Admin@DESKTOP-44I664D MINGW64 /e/Python
 $ python prac9-4.py
 0.760457963089542
CODE: -
# Stochastic Gradient Boosting Classification
import pandas
from sklearn import model_selection
from sklearn.ensemble import GradientBoostingClassifier
url =
"https://raw.githubusercontent.com/jbrownlee/Datasets/master/pima-
indians-diabetes.data.csv"
names = ['preg', 'plas', 'pres', 'skin', 'test', 'mass', 'pedi', 'age',
'class'l
dataframe = pandas.read_csv(url, names=names)
array = dataframe.values
X = array[:,0:8]
Y = array[:,8]
seed = 7
num_trees = 100
kfold = model_selection.KFold(n_splits=10, random_state=None)
```

```
model = GradientBoostingClassifier(n_estimators=num_trees,
random_state=None)
results = model_selection.cross_val_score(model, X, Y, cv=kfold)
print(results.mean())
OUTPUT: -
Admin@DESKTOP-441664D MINGW64 /e/Python
$ python prac9-5.py
0.7656015037593986
CODE: -
# Voting Ensemble for Classification
import pandas
from sklearn import model_selection
from sklearn.linear_model import LogisticRegression
from sklearn.tree import DecisionTreeClassifier
from sklearn.svm import SVC
from sklearn.ensemble import VotingClassifier
url =
"https://raw.githubusercontent.com/jbrownlee/Datasets/master/pima-
indians-diabetes.data.csv"
names = ['preg', 'plas', 'pres', 'skin', 'test', 'mass', 'pedi', 'age',
'class'l
dataframe = pandas.read_csv(url, names=names)
array = dataframe.values
X = array[:,0:8]
Y = array[:,8]
seed = 7
kfold = model_selection.KFold(n_splits=10, random_state=seed,
shuffle=True)
# create the sub models
estimators = []
model1 = LogisticRegression()
estimators.append(('logistic', model1))
model2 = DecisionTreeClassifier()
estimators.append(('cart', model2))
model3 = SVC()
estimators.append(('svm', model3))
# create the ensemble model
ensemble = VotingClassifier(estimators)
results = model_selection.cross_val_score(ensemble, X, Y, cv=kfold)
print(results.mean())
```

## 0.7669514695830485