

81-10-24

Algorithm for Vacuum cleaner

- Firstly considering two rooms for the cleaning
- check and make sure that the vacuum cleaner should clean the two rooms, and return to the initial state again after the completion of two rooms.
- Consider location of the room and Status of the room

0 → represents clean
1 → represents dirty

Vacuum cleaner can move left, Right, up and down because it will be working in 2d grid

```
def is dirty():  
    return self.rooms[self.position] == 1
```

```
def is clean():
```

```
    if clean: self.is dirty()  
    self.rooms[self.position] = 0  
    self.cleaned = rooms + 1
```

```
def move():  
    self.position = 1 - self.position
```


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cleaner

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2d grid

position) = 1

);
I = 0
= 1

position

def run (steps):

for step in range (steps):

 clean ()

 move ()

rooms = [1, 0]

Percept Sequence

check: Room A, Dirty

Action: Clean Room A & move

check: Room B, Dirty

Action: Clean Room B & move

I: → (Room 1, Dirty)

II: → (Room 2, clean)

III: → (Room 1, clean)

IV: → (Room 2, clean)

V: → (Room 1, clean)

VI: → (Room 2, dirty)

Code:

class VacuumCleaner:

 def init (self, rooms, start,
 position):

 self.rooms = rooms

 self.position = start-position

 self.cleaned_rooms = 0


```
self.percept_sequence = []
```

```
def is_dirty (self):  
    return self.room[self.position] == 1
```

```
def clean (self):  
    if self.is_dirty():  
        print(f"Cleaning room {self.  
position + 1}")
```

```
def move (self):  
    if self.position < len(self.room) - 1:  
        self.position += 1  
    else:  
        self.position = 0  
    print(f"Moved to room {self.  
position + 1}")
```

```
def perceive (self):  
    room_state = "Dirty" if self.is_dirty()  
    else "Clean"  
    percept = (f"Room {self.position + 1},  
room_state")  
    self.percept_sequence.append(percept)  
    print(f"Perception: {percept}")
```

```
def run (self, steps):  
    for step in range(steps):  
        print(f"Step {step + 1} :")  
        self.perceive()  
        self.clean()  
        self.move()
```



```
print (f"Room status : {self.rooms}")  
print (f"Total cleaned rooms: {self.  
    cleaned_rooms}")  
print ("Percept sequence :", self.percept_  
    sequence)  
rooms = [1, 0, 1, 1]  
vacuum = VacuumCleaner (rooms,  
    start_position = 0)  
vacuum.run (steps = 8)
```

Output

Step 1:

Perception : ('Room 1', 'Dirty')

Clearing Room 1

Move to room 2

Room status : [0, 0, 1, 1]

Step 2:

Perception : ('Room 2', 'Clean')

Moved to Room 3

Room status : [0, 0, 1, 1]

Step 3:

Perception : ('Room 3', 'Dirty')

Clearing Room 3

Moved to room 4

Room status : [0, 0, 0, 1]

Step 4:

Perception : ('Room 4', 'Dirty')

Clearing room 4

Moved to room 1

Step 5:
Perception: ('Room 1', 'Clean')
Moved to room 2
Room status: [0, 0, 0, 0]

Step 6:
Perception: ('Room 2', 'Clean')
Moved to room 3
Room status: [0, 0, 0, 0]

Step 7:
Perception: ('Room 3', 'Clean')
Moved to room 4
Room status: [0, 0, 0, 0]

Step 8:
Perception: ('Room 4', 'Clean')
Moved to room 1
Room status: [0, 0, 0, 0]

Total cleared rooms: 3

Percept sequence:

- (Room 1, Dirty)
- (Room 2, Clean)
- (Room 3, Dirty)
- (Room 4, Dirty)
- (Room 1, Clean)
- (Room 2, Clean)
- (Room 3, Clean)
- (Room 4, Clean)

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