Prabhman Dhaliwal

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https://prabbydd.github.io/

Education

University of California, Berkeley

Berkeley, CA

BA: Data Science, Robotics Emphasis

August 2017 - July 2021

Minor: Electrical Engineering & Computer Science

o Relevant Coursework: Computer Vision, Artificial Intelligence and Machine Learning, Controls, Signal Processing, Linear Algebra, Graphics, Mechatronics, Data Structures and Algorithms, Operating Systems

Work Experiences

UC Davis Medical Center

Davis, CA

Volunteer Researcher

September 2023 - Present

- Experimented with applications of Generative Neural Nets in converting pathology images
- O Helped in reducing time for disease analysis from potentially a day to a few hours

Amazon Astro Sunnyvale, CA

SDE - Computer Vision and Deep Learning

July 2022 - January 2023

- o Developed ML infra (ROS/TFLite) to run models on x86, Android, ARM-NEON, and Linux platforms
- o Constructed tests to analyze visual perception and mobility models on Astro (C++ and Python)
- o Used CNN knowledge to improve Astro's ability to generalize data, such as if an object is rotated or scaled.

Projects

Custom Compiler in C++

March 2024

- O Designed simple compiler in C++, with floating/int arithmetic, if-else, variables, pointers, function scopes
- O Implemented precedence climbing for arithmetic ops. which is significantly faster (but also not as flexible) than base C++ precedence algorithm

Custom Raytracer August 2023

- O Designed and created a ray tracer in C++ from scratch. Implements basic materials (dielectric, metal, matte, etc).
- O Implemented acceleration DS (BVH), thread parallelism, and antialiasing

RL Controlled Bipedal Robot

Spring 2021

- O Improved the stability/power efficiency in an under-actuated three-link bipedal robot using 3-DOF reaction wheels
- O Experimented with RL controllers and comapred with PID and LQR controllers
- O Won course robotics competition of 11 teams

Custom Video Compression Scheme

Spring 2021

- O Implemented custom image compression algorithm to send best possible quality GIF in no more than 10 kB while optimizing signal-to-noise ratio (3rd place in competition of 50 people, 66x compression)
- Sparsified image with SVD/DCT, downsampled color based on eigen information using LZMA compression, and finally blurred image before sending packets with APRS; recovery was done by interpolating each frame

Trajectory Tracking and Nonholonomic Controllers

Fall 2021 - Spring 2022

- O Implemented closed-loop controllers for kinematic path planning on Baxter/Sawyer robots using 3 methods: Jointspace PD Velocity Control, Jointspace PD Torque Control, and Workspace Control
- O Implemented path planner for Turtlebots using various techniques, such as RRT and Nonlinear Optimization

Additional Projects 2022

- O Classified data sets on Kaggle (CIFAR-10, MNIST, SPAM) using ML techniques such as GDA, (C)NN, Logistic Regression, Decision Trees, and SVD from scratch and using common python libraries
- o Implemented multi view 3D reconstruction algorithms to match corresponding images (RANSAC, SIFT)
- O Created image processing client/server architectures using protobuf with TCP and gRPC

Technical Skills

O Python, C++, ROS, CMake, TensorFlow, Linux, C, Java, Gazebo, OpenCV, gRPC, TCP, protobuf