

Prabhakaran

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EDUCATION

VEL TECH RANGARAJAN DR.SAGUNTHALA R AND D INSTITUTE OF SCIENCE AND TECHNOLOGY

BTECH IN ELECTRICAL AND ELECTRONICS

Grad Jul 2022 | Chennai, IN
Cum. GPA: 8.1/10

SRI KRISHNA SWAMY MAT HR SEC SCHOOL MBPC

Grad Apr 2018 | Chennai, IN
Cum. Percentage: 72

COURSEWORK

UNDERGRADUATE

Object Oriented Programming in c++
Problem Solving using C

SKILLS

PROGRAMMING

Languages:

- Advanced: C#
- Intermediate: Python
- Novice: C

Frameworks:

- Advanced: Unity
- Novice: Godot

Tools:

- Photopea
- Blender
- Inkscape

SOFT SKILLS

- Curiosity
- Critical Thinking

AN ASPIRING GAME DEVELOPER, HAD 2 YEARS EXPERIENCE IN UNITY AS A SOLO INDIE GAME DEVELOPER.

PROJECT(S)

SUPER BOYS - PROJECT3DMOBILE

|UNITY|

- Developed a 3D Platformer Game in Unity and Published in Google Play Store
- Fun and Entertaining game inspired from 3D Mario Game.

[Gameplay Video](#)

[Google Play Store Link](#)

CUBEROLL - HYPER CASUAL GAME

|UNITY|

- Developed and published a 3 Dimensional Mobile and PC Game in Google Playstore and itch.io.
- Interesting Hyper Casual game.

[Gameplay Video](#)

[Google Play Store Link](#)

AREA OF INTEREST

- Developing story Games
- Developing rpg games like Dark-souls, Elden ring etc
- Developing sports games like cricket ,chess etc

ACTIVITIES

- Participated in project competition in symposium conducted by electrical and electronics department
- Creator in sketchfab (3d modelling buy and selling platform)
- Volunteer and organizer in college symposium.

OTHER SKILLS

- Ability to analyze the intermediate level game mechanics
- Can analyze and debug a open source project and I will develop a game on top of that
- Ability to create a beginner level sprites (UI ICONS)in inkscape

LANGUAGE KNOWN

- Conversational proficiency in English
- Fluent in Tamil