# Prabhakaran

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## EDUCATION

### VEL TECH RANGARAJAN DR.SAGUNTHALA R AND D INSTITUTE OF SCIENCE AND TECHNOLOGY

BTech In Electrical and Electronics
Grad Jul 2022 | Chennai, IN
Cum. GPA: 8.1/10

### SRI KRISHNA SWAMY MAT HR SEC SCHOOL
MBPC

Grad Apr 2018 | Chennai, IN
Cum. Percentage: 72

## COURSEWORK

### UNDERGRADUATE

Object Oriented Programming in c++
Problem Solving using C

## SKILLS

### PROGRAMMING

Languages:
- Advanced: C#
- Intermediate: Python
- Novice: C

Frameworks:
- Advanced: Unity
- Novice: Godot

Tools:
- Photopea
- Blender
- Inkscape

### SOFT SKILLS
- Curiosity
- Critical Thinking

An aspiring game developer, had 2 years experience in unity as a solo indie game developer.

## PROJECT(S)

### SUPER BOYS - PROJECT3DMOBILE

|Unity|
- Developed a 3D Platformer Game in Unity and Published in Google Play Store
- Fun and Entertaining game inspired from 3D Mario Game.

- **Gameplay Link:** Video
- **Google Play Store Link:** Google Play Store

### CUBEROLL - HYPER CASUAL GAME
|Unity|
- Developed and published a 3 Dimensional Mobile and PC Game in Google Playstore and itch.io.
- Interesting Hyper Casual game.

- **Gameplay Link:** Video
- **Google Play Store Link:** Google Play Store

## AREA OF INTEREST
- Developing story Games
- Developing rpg games like Dark-souls, Elden ring etc
- Developing sports games like cricket ,chess etc

## ACTIVITIES
- Participated in project competition in symposium conducted by electrical and electronics department
- Creator in sketchfab (3d modelling buy and selling platform)
- Volunteer and organizer in college symposium.

## OTHER SKILLS
- Ability to analyze the intermediate level game mechanics
- Can analyze and debug a open source project and I will develop a game on top of that
- Ability to create a beginner level sprites ( UI ICONS)in inkscape

## LANGUAGE KNOWN
- Conversational profiency in English
- Fluent in Tamil