



Course Content of java [Total 101 sessions]

Index	Topics	Duration
1	Introduction to Language	2 Hours
2	Introduction to Java Language	4 Hours
	a) Flavors of Java, History of Java, Features of Java, Introduction to JDK, JRE, JVM and JIT Compiler.	
3	Platform Independency in java	2 Hours
	a) Difference between Compiler and Interpreter	
4	Token in Java	2 Hours
	a) Keywords, Identifiers, Literals, Punctuators and Operators	
5	Moving towards First Program of Java	4 Hours
	a) Description of main method	
	b) How to download and install Java	
	c) First Java program using Notepad, Edit plus and Eclipse IDE	
6	Types of Literals in java	6 Hours
	a) Integral Literal b) Floating point Literal c) Char Literal d) Boolean Literal e) String Literal f) null literal	
7	Operators	2 Hours
	a) Arithmetic Operator b) Unary Operators c) Assignment Operator	

	d) Relational Operator e) Logical Operators f) Boolean Operators g) Bitwise Operators h) Ternary Operator i) Member Operator(.) j) new Operator k) instanceof Operator	
9	Programs on Method Parameter and return type	4 Hours
10	Introduction to Object Oriented Programming	20 Hours
	a) OOPs Features and Advantages	
	b) Class, Object, Abstraction, Encapsulation, Inheritance and Polymorphism	
	c) Default constructor added by compiler	
	d) Why compiler adds default constructor to our class	
	e) Types of variables (Primitive and Reference)	
	f) Instance variable, Static variable, Parameter variable and local variable	
	g) How to provide our own user defined values for instance variable	
	h) this keyword	
	i) Role of instance variable while creating the Object	
	j) Working with static variable while creating the Object	
	k) When we should declare a variable as an instance or static variable?	
	l) Data Hiding	
	m) Abstraction	
	n) Encapsulation	
	o) How to print object properties value (instance variable value)	

	p) Setter and Getter	
10	Introduction to Constructor	4 Hours
	a) Advantage of Constructor	
	b) Types Of Constructor	
	c) Default, No Argument and Parameterized Constructor	
	d) Passing Object reference to the constructor(Copy Constructor)	
	e) Instance Block in java	
	f) How many ways we can initialize object properties(instance variable)	
11	Relationship between the classes	8 Hours
	a) IS-A (Inheritance) Relation and HAS-A(Association) Relation	
	b) Introduction to Inheritance (IS-A relation)	
	c) Types of Inheritance	
	d) this() and super()	
	e) Why java does not support multiple inheritance	
	f) Access modifiers in Java	
	g) HAS-A relation(Association)	
	h) Composition and Aggregation	
12	Wrapper classes in Java	4 Hours
	a) Autoboxing and Unboxing	
13	Introduction to Polymorphism	10 Hours
	a) Method Overloading, Var-Args,	
	b) Ambiguity issues while overloading a method	
	c) Method Overriding	

	d) Upcasting and Downcasting	
	e) @Override Annotation	
	f) Role of Access Modifier while Overriding a method	
	g) Co-variant concept in method overriding	
	h) Method Hiding	
14	final keyword in Java	2 Hours
15	Object class and its method	4 Hours
	a) getClass(), hashCode(), toString(), equals(Object o)	
16	Inner classes in java	4 Hours
	a) Nested inner class, Method local inner class, static nested inner class, Anonymous inner class	
17	Abstract class and abstract methods	4 Hours
18	Introduction to interface	10 Hours
	a) Default and static method(Java 8 features)	
	b) Functional interfaces	
	c) Lambda Expression	
	d) Predicate<T>, Consumer<T>, Supplier<T>, Function<T,R>, BiPredicate<T,U>, BiFunction<T,U>, BiFunction<T,U,R>, UnaryOperator<T>, BinaryOperator<T>	
19	Enum in java	2 Hours

20	JVM Architecture	10 Hours
	a) Class loader subsystem, Runtime Data areas and Execution Engine	
	b) Different types of class loaders	
	c) Method Area, Heap Memory, Stack Memory, PC register, Native Method Stack.	
	d) Garbage Collector	
	e) Heap and Stack diagram Programs	
	f) Execution Engine and JIT Compiler	
21	Arrays in java	12 Hours
	a) 1-D Array, 2-D Array	
	b) Logical Question by using Stream API (After Collection)	
22	String Handling in Java	10 Hours
	a) String Immutability	
	b) Various Methods of String class	
	c) == operator and equals(Object obj) method	
	d) StringBuffer class and its method	
	e) StringBuilder class and its method	
	f) Performance Comparison of StringBuffer and StringBuilder	
	g) Logical Question by using Stream API	
23	Exception Handling in Java	14 Hours

	a) try-catch block	
	b) Nested try catch, try with multi catch block	
	c) Dealing with Infinity and NaN	
	d) Finally block, try with resources	
	e) Exception Propagation	
	f) Checked and Unchecked Exception	
	g) throw and throws keyword	
	h) User-defined checked and unchecked Exception	
	i) Rules related to checked Exception	
23	Introduction to Multithreading	14 Hours
	a) Process and Thread, Multitasking and multithreading	
	b) Creating Thread by using Thread class and Runnable interface	
	c) Various methods of Thread class	
	d) Implementation of Runnable interface by using Lambda Expression	
	e) Race condition in multithreading	
	f) Synchronization (Method and block level)	
	g) Object and class level	
	synchronization	

	h) Thread life cycle	
	i) Thread Group and Thread Pool	
	j) Inter Thread Communication(ITC)	
	k) Deadlock in multithreading	
	l) interrupt(), Daemon Thread	