

Aim:

Write a program on method overriding

Source Code:

Bike.java

```
class Vehicle
{
    public void status()
    {
        System.out.println("Vehicle is running safely");
    }
}
class Bike extends Vehicle
{
    public void status()
    {
        System.out.println("Bike is running safely");
    }
    public static void main(String args[])
    {
        Bike b = new Bike();
        b.status();
    }
}
```

Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Bike is running safely