# Prabhdeep Singh Sethi

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Objective: Seeking Full-Time Opportunities in Computer Vision for December 2024

#### **EDUCATION**

**Carnegie Mellon University** 

Pittsburgh, PA

Master of Science in Computer Vision (GPA: 4.11/4)

December 2024

Coursework: Advanced Computer Vision, 3D Computer Vision, Multimodal Machine Learning, Reinforcement Learning

Government College of Engineering, Nagpur

Nagpur, India

Bachelor of Engineering in Computer Science (GPA: 9.5/10)

August 2021

Coursework: Operating Systems, Data Structures & Algorithms, Artificial Intelligence, Databases, Object Oriented Programming

### **SKILLS**

Languages and Frameworks: Python, C++, Go, C, Bash; PyTorch, PyTorch3D, TensorFlow, Numpy, OpenCV, Flask Tools and Platforms: Docker, Git, Triton, HuggingFace, TensorBoard, DeepStream, TensorRT, AIMET, SQL, AWS, Azure

### **EXPERIENCE**

Apple
Computer Vision Research Intern

Sunnyvale, CA

05/2024 - Current

• Researching 3D reconstruction for AR / VR applications using Gaussian Splatting in the Vision Pro team.

**Wobot Intelligence** 

New Delhi, India

Computer Vision Engineer-II

02/2022 - 08/2023

- Led a 6 member team to deliver vehicle and person Re-Identification solutions, serving 1M+ cameras and 10,000+ customers.
- Implemented an attribute-based fuzzy search with modified EfficientNet for local and global feature extraction. Further utilized VAE for dimensionality reduction & designed dynamic cosine similarity thresholds using k-means clustering.
- This approach reduced false IDs by 65% and improved Rank-1 of ReID by 35% in our multi-camera object tracking algorithm.
- Achieved 55 HOTA (Higher Order Tracking Accuracy) on MOT17 with custom object tracker, reducing false tickets by 28%.

## Solar Industries India Ltd. (Research and Development Lab)

Nagpur, India

Senior Computer Vision Researcher

08/2021 - 01/2022

- Led Smart Blast Project, achieved fume toxicity detection through background subtraction and color clustering.
- Designed the pipeline for Product Inspection of critical military parts by using a Vision Transformer (ViT) for object detection, achieving 96.5% mAP for detecting 9 such parts. Deployed models using Nvidia Triton for enhanced operational efficiency.

Computer Vision Intern

01/2020 - 08/2021

• Developed Overspeeding and Automatic Number Plate Recognition solutions using YOLOv4, PaddleOCR for plate extraction, DeepSORT for real-time tracking and relative speed calculation with a margin of error of 10 m/s.

### **PUBLICATIONS**

- S. Jain\*, A. Kuthiala\*, **P. Sethi**, P. Saxena, "StyleSplat: 3D Object Style Transfer with Gaussian Splatting", Proceedings of the Conference on European Conference on Computer Vision (ECCV) Workshops, 2024 (In Review) [Project Page] [Paper]
- **P. Sethi\***, A. Agrawal\*, CMS Lezcano\*, I. Heredia\*, "Listen Then See: Video Alignment with Speaker Attention", Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) Workshops, 2024 [Poster] [Paper]
- R. Zawar, P. Sethi, R. Roy, "Jensen-Shannon Divergence in Safe Multi-Agent RL", in ICLR, Tiny Paper Track, 2024 [Paper]

#### **PROJECTS**

Generalizable Sparse view 3D Pose and Reconstruction (Gaussian Splatting) [Project Page]

01/2024 - Current

- Advisor: Dr Shubham Tulsiani
  - Developed a feed forward network to represent 3D scenes using Gaussian Splatting in sparse settings with unposed cameras.
  - Achieved to make it generalizable using transformer blocks to encode the latent 3D representation of the trained category.

# GIF Tune (Video Diffusion) [Project Page]

02/2024 - 04/2024

GIF-Tune is a one-shot tuning strategy for continuous text-to-GIF synthesis. The model is trained on a single text-GIF pair and
can generate GIFs from any text prompt. It uses depth conditioned Stable Diffusion model with 3D temporal attention layers.

#### **UAV Detection** (Small Object Detection) | [Code]

10/2021 - 12/2021

- Enhanced UAV detection via GAN-based augmentation & tiling of infrared streams, using TensorRT Quantized YOLOv5s.
- The solution excelled in Anti-UAV Challenge by ICCV '21, delivering 37 FPS on Jetson TX2 achieving 95.1% mAP.
- Improved bird vs drone classification by 17% through trajectory analysis of flight pattern classified temporally using XGBoost.