

# Praburaj Kennady —

**UI / UX Designer** loves to excite people with great visuals and strives to understand human cognition to make product experience better for people. Besides You can find my works on [praburajkennady.github.io](https://praburajkennady.github.io)

## Education

### (B.Tech) Information Technology

CEG Campus, Anna University  
2015 - 2019

## Skills

### Visual Design

Color Theory   Typography   Prototyping

### UX Design

Problem Solving   User Reaserch

### Graphic Design

Illustrations   GIF Making

## Tools I use

### Sketching Wireframes



InVision  
Freehand



Balsamiq

### Design and Prototype



Figma



Adobe XD

### Illustartions and Gifs



Illustrator



After Effects

## Experience

### Visual Designer | Bluesinq Automations

Dec 2019 - Mar 2020

- Redesign the existing products and improve their user experience.
- Work on 3D environment to design better user interface.
- Observe problems in the development process and try to refining it through my inputs.

### UI / Graphic Designer | Antariksh Waste Ventures

May 2019 - Nov 2019

- Bulid a product from scratch with feedbacks from users in real-time.
- My responsibilities include wireframes, prototyping, concept sketches, visual design and branding design.

### UI / UX Intern | Report Bee

May 2018 - Jun 2018

- Improve my knowledge in user experience and user interface design
- Work on problem spotting and find optimal solutions for the user problems.

## Stay in touch

 [praburajk98@gmail.com](mailto:praburajk98@gmail.com)

 [dribbble.com/Praburaj\\_Kennady](https://dribbble.com/Praburaj_Kennady)

 [linkedin.com/in/praburajkennady](https://linkedin.com/in/praburajkennady)