

Praburaj Kennady

UI / UX Designer loves to excite people with great visuals and strives to understand human cognition to make product experience better for people. Besides You can find my works on praburajkennady.github.io

Education

(B.Tech) Information Technology

CEG Campus, Anna University
2015 - 2019

Skills

Visual Design

Color Theory, Typography, Prototyping

UX Design

Problem Solving, User Reaserch

Graphic Design

Illustrations, GIF Making

Tools I use

Sketching Wireframes



Design and Prototype



Illustartions and Gifs



Stay in touch

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Experience

UI Designer | Divami Design Labs

Nov 2020 - Mar 2021

- Worked on a real-time consumer product, an online education platform for engineering students.
- Worked on an enterprise product based on mining platform.
- Worked as a consultant for a fintech company to improve the UX & UI of its product.
- Collaborated with experienced designers and developers for creating an intuitive user experience.

Visual Designer | Bluesinq Automations

Dec 2019 - Mar 2020

- Redesigned existing products and worked on improving their user experience.
- Worked on a 3D environment to create a better user interface.
- Observed problems in the development process and tried to refine it through my inputs.

UI / Graphic Designer | Antariksh Waste Ventures

May 2019 - Nov 2019

- Built a product from scratch with feedbacks from users in real-time.
- Learned to work on wireframes, prototyping, concept sketches, visual design, and branding design.

UI / UX Intern | Report Bee

May 2018 - Jun 2018

- Improved my knowledge in user experience and user interface design field.
- Worked on problem spotting and find optimal solutions for user problems.