# Praburaj Kennady ——

UI / UX Designer loves to excite people with great visuals & strives to understand human cognition to make product experience better for people. Besides, You can find my works on praburajkennady.github.io

#### **Education**

### (B.Tech) Information Technology

CEG Campus, Anna University 2015 - 2019

#### Skills

Problem finding and Problem solving

Online survey, Usability studies

Competitive analysis

Visual design

Figma, Sketch, Adobe XD

Interaction design

HTML, CSS

## **Projects**

#### Lit app

Case study on improving the experience of reading while the users are on the go.

#### Pride Tribe NFT Collection On going



A collection of NFTs that will portray the pride of the tribes around the world.

#### Contact

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### **Experience**

Visual Designer | Zoho Corporation | Current employer

Mar 2021 - Present

- More than a pixel pusher, in Zoho, I am directly collaborating with the product managers in shaping a better user experience for the product.
- And also I am working on creating a generic design system for a product that will be a stand-alone product and likely to be integrated with many products in Zoho.

UI Designer | Divami Design Labs

Nov 2020 - Mar 2021

- Worked on a real-time consumer product, an online education platform for engineering students.
- Worked on an enterprise product based on mining platform.
- Worked as a consultant for a fintech company to improve the UX & UI of its product.
- Collaborated with experienced designers and developers for creating an intuitive user experience.

Visual Designer | Bluesing Automations

Dec 2019 - Mar 2020

- Redesigned existing products and worked on improving their user experience.
- Observed problems in the development process and tried to refine it through my inputs.

UI / Graphic Designer | Antariksh Waste Ventures

May 2019 - Nov 2019

- Built a product from scratch with feedbacks from users in real-time.
- Learned to work on wireframes, prototyping, concept sketches, visual design, and branding design.