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Bubble Sort
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void BubbleSort(int a[], int array_size)
{
        int i, j, temp;
        for (i = 0; i < (array_size - 1); ++i)
        {
                 for (j = 0; j < array_size - 1 - i; ++j)
                 {
                          if (a[j] > a[j+1])
                          {
                                   temp = a[j+1];
                                   a[j+1] = a[j];
                                   a[j] = temp;
                          }
                 }
        }
}
Selection Sort
void SelectionSort(int a[], int array_size)
{
        int i;
        for (i = 0; i < array_size - 1; ++i)
        {
                 int j, min, temp;
                 min = i;
                 for (j = i+1; j < array_size; ++j)
                 {
                          if (a[j] < a[min])
                          min = j;
                 }
```

```
temp = a[i];
a[i] = a[min];
a[min] = temp;
}
```

Insertion Sort

Merge Sort

```
void merge(int arr[], int l, int m, int r)
    int i, j, k;
    int n1 = m - 1 + 1;
    int n2 = r - m;
    int L[n1], R[n2];
    for (i = 0; i < n1; i++)
        L[i] = arr[l + i];
    for (j = 0; j < n2; j++)
        R[j] = arr[m + 1 + j];
    i = 0;
    \dot{j} = 0;
    k = 1;
    while (i < n1 && j < n2)
        if (L[i] <= R[j])
            arr[k] = L[i];
            i++;
        }
        else
            arr[k] = R[j];
            j++;
        k++;
    while (i < n1)
        arr[k] = L[i];
        i++;
        k++;
    }
    while (j < n2)
        arr[k] = R[j];
        j++;
        k++;
    }
}
void mergeSort(int arr[], int 1, int r)
    if (l < r)
    {
        int m = 1 + (r-1)/2;
        mergeSort(arr, 1, m);
        mergeSort(arr, m+1, r);
```

```
merge(arr, 1, m, r);
   }
}
Quick Sort
void swap(int* a, int* b)
   int t = *a;
    *a = *b;
    *b = t;
}
int partition (int arr[], int low, int high)
    int pivot = arr[high];
    int i = (low - 1);
    for (int j = low; j \le high-1; j++)
        if (arr[j] < pivot)</pre>
        {
            i++;
            swap(&arr[i], &arr[j]);
    swap(&arr[i + 1], &arr[high]);
    return (i + 1);
void quickSort(int arr[], int low, int high)
    if (low < high)
        int pi = partition(arr, low, high);
        quickSort(arr, low, pi - 1);
        quickSort(arr, pi + 1, high);
    }
}
```