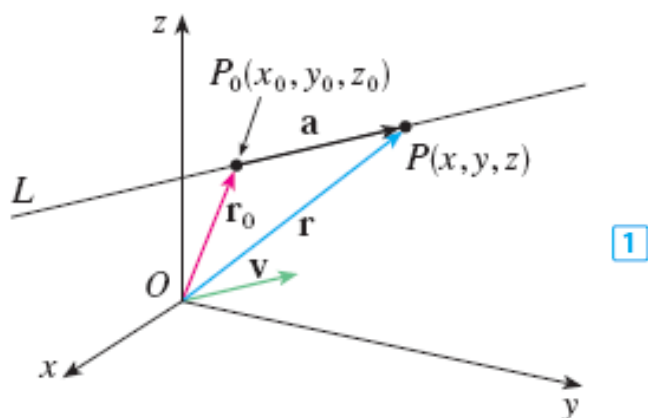


# Equations of lines and planes:

A line in the  $xy$ -plane is determined when a point on the line and the direction of the line (its slope or angle of inclination) are given. The equation of the line can then be written using the point-slope form.

Likewise, a line  $L$  in three-dimensional space is determined when we know a point  $P_0(x_0, y_0, z_0)$  on  $L$  and the direction of  $L$ . In three dimensions the direction of a line is conveniently described by a vector, so we let  $\mathbf{v}$  be a vector parallel to  $L$ .



$$\mathbf{r} = \mathbf{r}_0 + t\mathbf{v}$$

where  $t \in \mathbb{R}$ .

**vector equation**

**FIGURE 1**

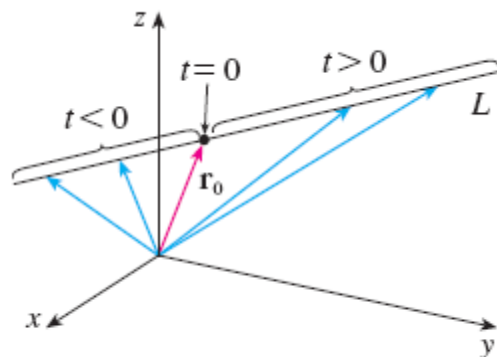


FIGURE 2

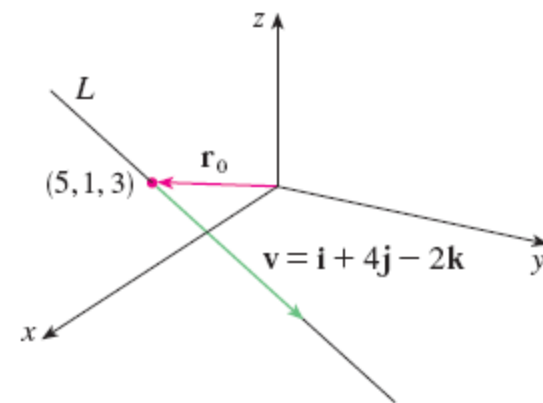
parametric equations

2

$$x = x_0 + at \quad y = y_0 + bt \quad z = z_0 + ct$$

### EXAMPLE 1

- (a) Find a vector equation and parametric equations for the line that passes through the point  $(5, 1, 3)$  and is parallel to the vector  $\mathbf{i} + 4\mathbf{j} - 2\mathbf{k}$ .
- (b) Find two other points on the line.



3

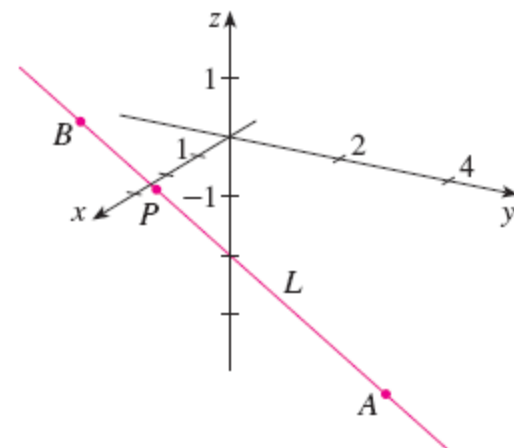
$$\frac{x - x_0}{a} = \frac{y - y_0}{b} = \frac{z - z_0}{c}$$

symmetric equations

## Vector equation of a line passing through two points

### EXAMPLE 2

- (a) Find parametric equations and symmetric equations of the line that passes through the points  $A(2, 4, -3)$  and  $B(3, -1, 1)$ .  
 (b) At what point does this line intersect the  $xy$ -plane?



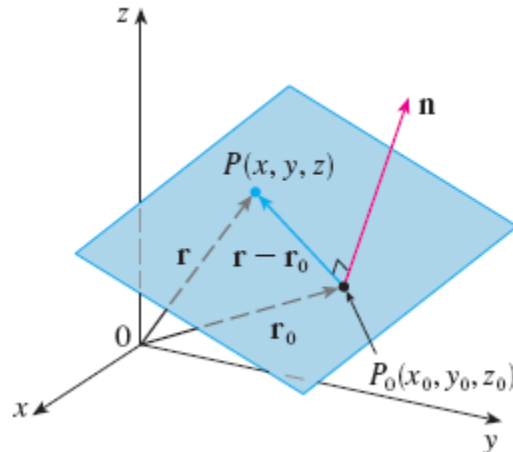
4

The line segment from  $\mathbf{r}_0$  to  $\mathbf{r}_1$  is given by the vector equation

$$\mathbf{r}(t) = (1 - t)\mathbf{r}_0 + t\mathbf{r}_1 \quad 0 \leq t \leq 1$$

# Equation of plane

Although a line in space is determined by a point and a direction, a plane in space is more difficult to describe. A single vector parallel to a plane is not enough to convey the “direction” of the plane, but a vector perpendicular to the plane does completely specify its direction. Thus a plane in space is determined by a point  $P_0(x_0, y_0, z_0)$  in the plane and a vector  $\mathbf{n}$  that is orthogonal to the plane. This orthogonal vector  $\mathbf{n}$  is called a **normal vector**.

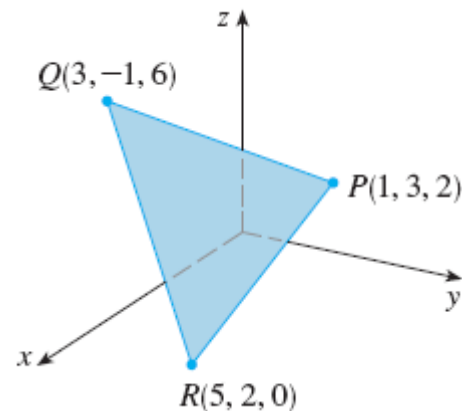


7

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Equation 7 is the **scalar equation of the plane through  $P_0(x_0, y_0, z_0)$  with normal vector  $\mathbf{n} = \langle a, b, c \rangle$ .**

**EXAMPLE 5** Find an equation of the plane that passes through the points  $P(1, 3, 2)$ ,  $Q(3, -1, 6)$ , and  $R(5, 2, 0)$ .



## Angle between two planes

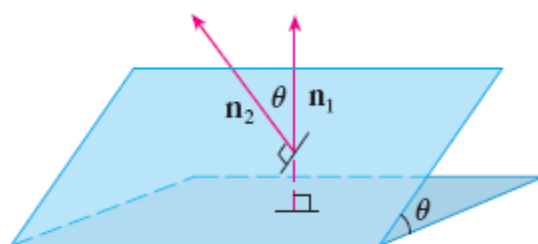
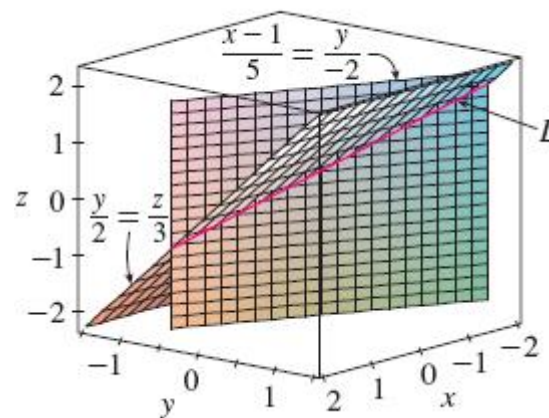
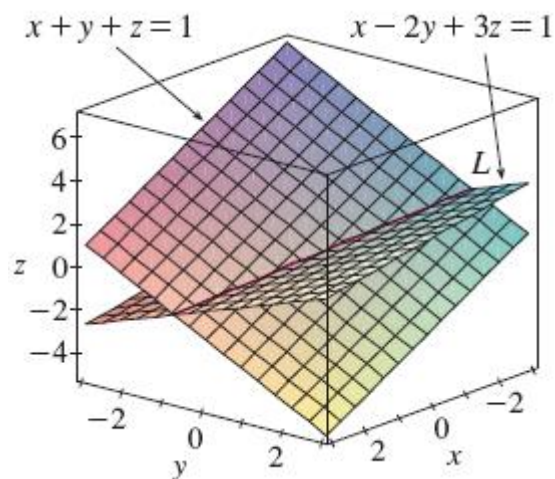


FIGURE 9

Two planes are **parallel** if their normal vectors are parallel. For instance, the planes  $x + 2y - 3z = 4$  and  $2x + 4y - 6z = 3$  are parallel because their normal vectors are  $\mathbf{n}_1 = \langle 1, 2, -3 \rangle$  and  $\mathbf{n}_2 = \langle 2, 4, -6 \rangle$  and  $\mathbf{n}_2 = 2\mathbf{n}_1$ . If two planes are not parallel, then they intersect in a straight line and the angle between the two planes is defined as the acute angle between their normal vectors (see angle  $\theta$  in Figure 9).

**V EXAMPLE 7**

- (a) Find the angle between the planes  $x + y + z = 1$  and  $x - 2y + 3z = 1$ .  
(b) Find symmetric equations for the line of intersection  $L$  of these two planes.



# Vector Functions and Space Curves

In general, a function is a rule that assigns to each element in the domain an element in the range. A **vector-valued function**, or **vector function**, is simply a function whose domain is a set of real numbers and whose range is a set of vectors. We are most interested in vector functions  $\mathbf{r}$  whose values are three-dimensional vectors. This means that for every number  $t$  in the domain of  $\mathbf{r}$  there is a unique vector in  $V_3$  denoted by  $\mathbf{r}(t)$ . If  $f(t)$ ,  $g(t)$ , and  $h(t)$  are the components of the vector  $\mathbf{r}(t)$ , then  $f$ ,  $g$ , and  $h$  are real-valued functions called the **component functions** of  $\mathbf{r}$  and we can write

$$\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

## Note:

We use the letter  $t$  to denote the independent variable because it represents time in most applications of vector functions.

## Limit of a Vector Function

The **limit** of a vector function  $\mathbf{r}$  is defined by taking the limits of its component functions as follows.

**1** If  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ , then

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \left\langle \lim_{t \rightarrow a} f(t), \lim_{t \rightarrow a} g(t), \lim_{t \rightarrow a} h(t) \right\rangle$$

provided the limits of the component functions exist.

## EXAMPLE

Show that  $\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{b}$  if and only if for every  $\varepsilon > 0$  there is a number  $\delta > 0$  such that

$$\text{if } 0 < |t - a| < \delta \quad \text{then} \quad |\mathbf{r}(t) - \mathbf{b}| < \varepsilon$$

## Continuity of a Vector Function

A vector function  $\mathbf{r}$  is **continuous at  $a$**  if

$$\lim_{t \rightarrow a} \mathbf{r}(t) = \mathbf{r}(a)$$

In view of Definition 1, we see that  $\mathbf{r}$  is continuous at  $a$  if and only if its component functions  $f$ ,  $g$ , and  $h$  are continuous at  $a$ .

## Space Curves

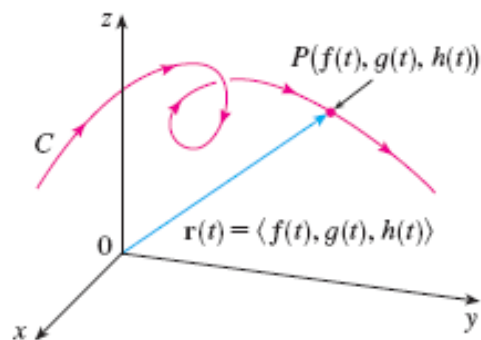


FIGURE 1

$C$  is traced out by the tip of a moving position vector  $\mathbf{r}(t)$ .

There is a close connection between continuous vector functions and space curves. Suppose that  $f$ ,  $g$ , and  $h$  are continuous real-valued functions on an interval  $I$ . Then the set  $C$  of all points  $(x, y, z)$  in space, where

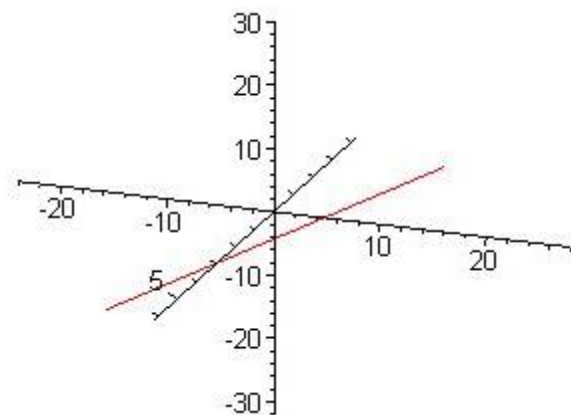
$$\boxed{2} \quad x = f(t) \quad y = g(t) \quad z = h(t)$$

and  $t$  varies throughout the interval  $I$ , is called a **space curve**. The equations in  $\boxed{2}$  are called **parametric equations of  $C$**  and  $t$  is called a **parameter**. We can think of  $C$  as being traced out by a moving particle whose position at time  $t$  is  $(f(t), g(t), h(t))$ . If we now consider the vector function  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle$ , then  $\mathbf{r}(t)$  is the position vector of the point  $P(f(t), g(t), h(t))$  on  $C$ . Thus any continuous vector function  $\mathbf{r}$  defines a space curve  $C$  that is traced out by the tip of the moving vector  $\mathbf{r}(t)$ , as shown in Figure 1.



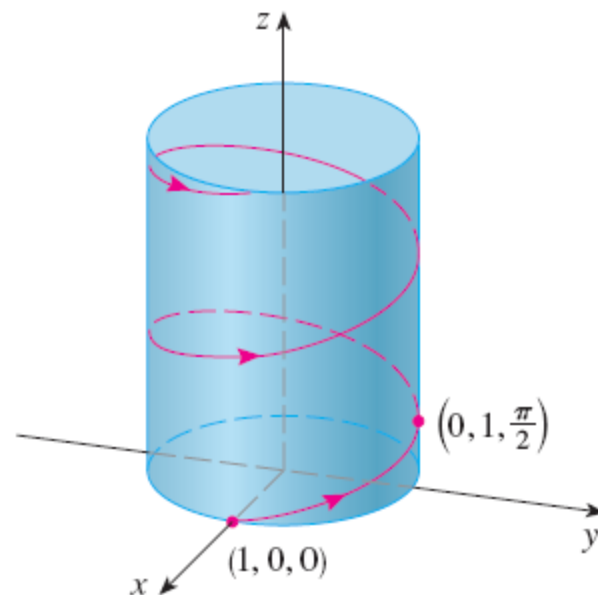
**V** **EXAMPLE 3** Describe the curve defined by the vector function

$$\mathbf{r}(t) = \langle 1 + t, 2 + 5t, -1 + 6t \rangle$$

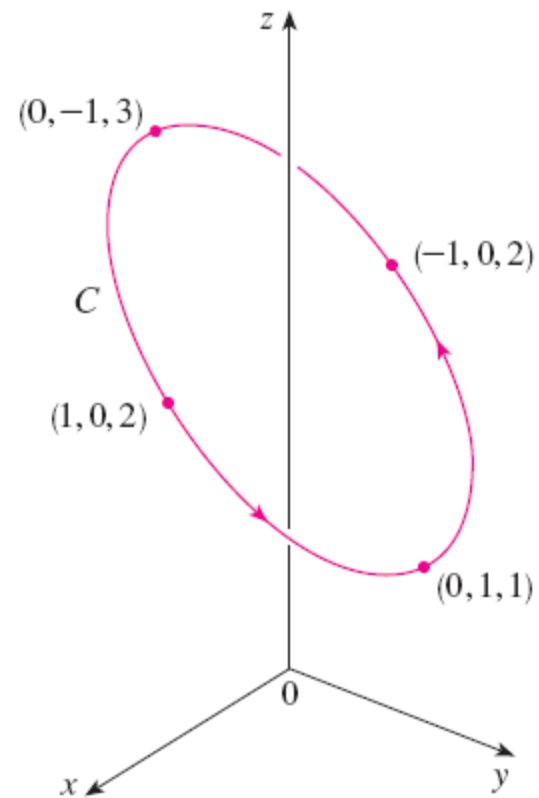
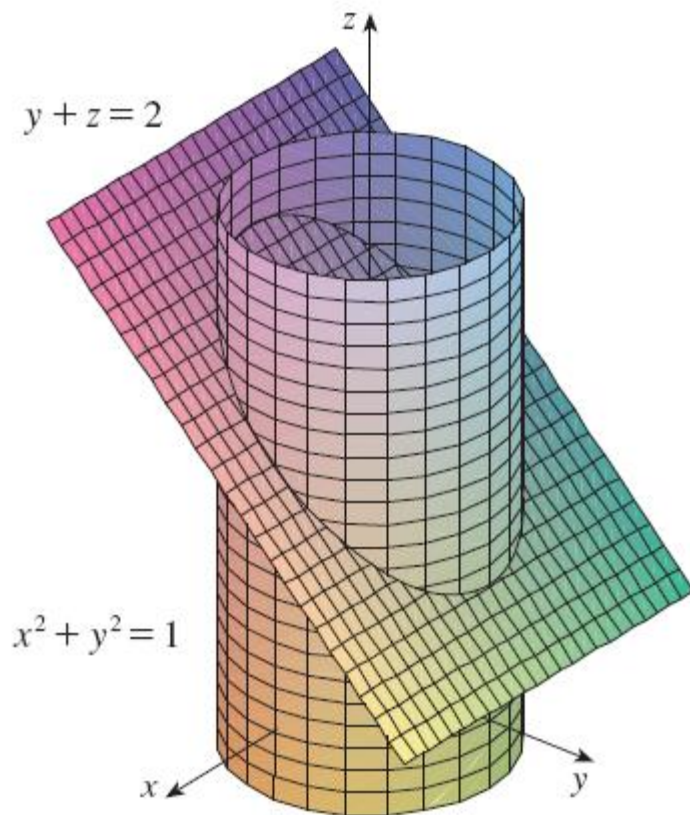


**V** **EXAMPLE 4** Sketch the curve whose vector equation is

$$\mathbf{r}(t) = \cos t \mathbf{i} + \sin t \mathbf{j} + t \mathbf{k}$$



**V EXAMPLE 6** Find a vector function that represents the curve of intersection of the cylinder  $x^2 + y^2 = 1$  and the plane  $y + z = 2$ .



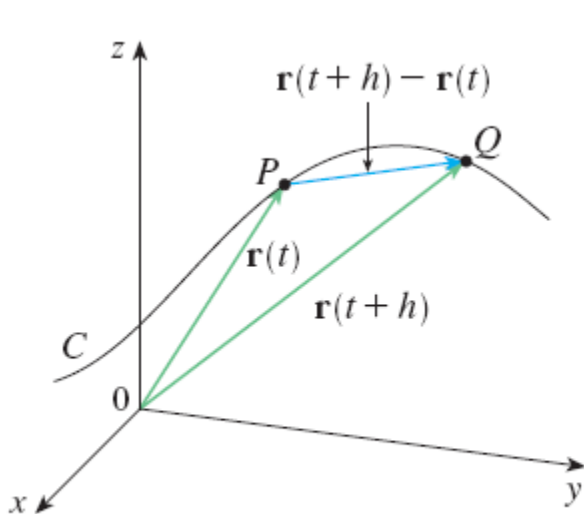
# Derivatives

The **derivative**  $\mathbf{r}'$  of a vector function  $\mathbf{r}$  is defined in much the same way as for real-valued functions:

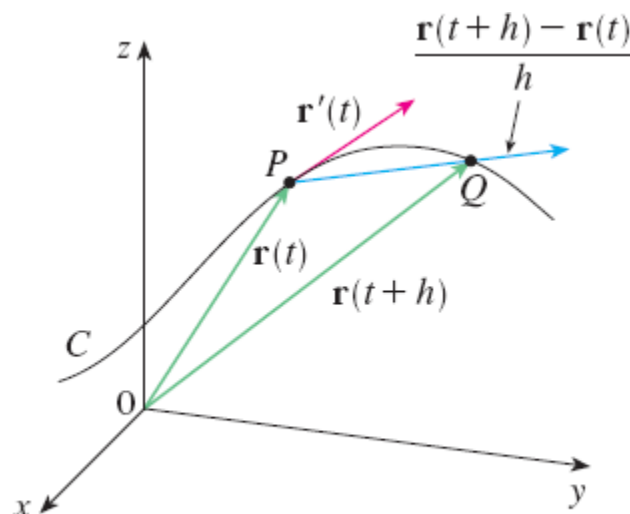
1

$$\frac{d\mathbf{r}}{dt} = \mathbf{r}'(t) = \lim_{h \rightarrow 0} \frac{\mathbf{r}(t+h) - \mathbf{r}(t)}{h}$$

## Geometric interpretation of the derivative:



(a) The secant vector  $\overrightarrow{PQ}$



(b) The tangent vector  $\mathbf{r}'(t)$

If the points  $P$  and  $Q$  have position vectors  $\mathbf{r}(t)$  and  $\mathbf{r}(t + h)$ , then  $\overrightarrow{PQ}$  represents the vector  $\mathbf{r}(t + h) - \mathbf{r}(t)$ , which can therefore be regarded as a secant vector. If  $h > 0$ , the scalar multiple  $(1/h)(\mathbf{r}(t + h) - \mathbf{r}(t))$  has the same direction as  $\mathbf{r}(t + h) - \mathbf{r}(t)$ . As  $h \rightarrow 0$ , it appears that this vector approaches a vector that lies on the tangent line. For this reason, the vector  $\mathbf{r}'(t)$  is called the **tangent vector** to the curve defined by  $\mathbf{r}$  at the point  $P$ , provided that  $\mathbf{r}'(t)$  exists and  $\mathbf{r}'(t) \neq \mathbf{0}$ . The **tangent line** to  $C$  at  $P$  is defined to be the line through  $P$  parallel to the tangent vector  $\mathbf{r}'(t)$ . We will also have occasion to consider the **unit tangent vector**, which is

$$\mathbf{T}(t) = \frac{\mathbf{r}'(t)}{|\mathbf{r}'(t)|}$$

**2 Theorem** If  $\mathbf{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$ , where  $f$ ,  $g$ , and  $h$  are differentiable functions, then

$$\mathbf{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle = f'(t)\mathbf{i} + g'(t)\mathbf{j} + h'(t)\mathbf{k}$$

**3 Theorem** Suppose  $\mathbf{u}$  and  $\mathbf{v}$  are differentiable vector functions,  $c$  is a scalar, and  $f$  is a real-valued function. Then

1.  $\frac{d}{dt} [\mathbf{u}(t) + \mathbf{v}(t)] = \mathbf{u}'(t) + \mathbf{v}'(t)$

2.  $\frac{d}{dt} [c\mathbf{u}(t)] = c\mathbf{u}'(t)$

3.  $\frac{d}{dt} [f(t) \mathbf{u}(t)] = f'(t) \mathbf{u}(t) + f(t) \mathbf{u}'(t)$

4.  $\frac{d}{dt} [\mathbf{u}(t) \cdot \mathbf{v}(t)] = \mathbf{u}'(t) \cdot \mathbf{v}(t) + \mathbf{u}(t) \cdot \mathbf{v}'(t)$

5.  $\frac{d}{dt} [\mathbf{u}(t) \times \mathbf{v}(t)] = \mathbf{u}'(t) \times \mathbf{v}(t) + \mathbf{u}(t) \times \mathbf{v}'(t)$

6.  $\frac{d}{dt} [\mathbf{u}(f(t))] = f'(t) \mathbf{u}'(f(t))$  (Chain Rule)

# Integrals

The **definite integral** of a continuous vector function  $\mathbf{r}(t)$  can be defined in much the same way as for real-valued functions except that the integral is a vector.

$$\int_a^b \mathbf{r}(t) dt = \left( \int_a^b f(t) dt \right) \mathbf{i} + \left( \int_a^b g(t) dt \right) \mathbf{j} + \left( \int_a^b h(t) dt \right) \mathbf{k}$$

We can extend the Fundamental Theorem of Calculus to continuous vector functions as follows:

$$\int_a^b \mathbf{r}(t) dt = \mathbf{R}(t) \Big|_a^b = \mathbf{R}(b) - \mathbf{R}(a)$$

where  $\mathbf{R}$  is an antiderivative of  $\mathbf{r}$ , that is,  $\mathbf{R}'(t) = \mathbf{r}(t)$ . We use the notation  $\int \mathbf{r}(t) dt$  for indefinite integrals (antiderivatives).