PH101

Lecture 8

Conservation laws, D'Alembert's principle of virtual work,
Derivation of Lagrange's equation from Newton's law using
D'Alembert's principle

Symmetry and conservation laws

Cyclic coordinates, symmetries and conservation laws

Example: For planetary motion

$$L = \frac{1}{2}m(\dot{r}^2 + r^2\dot{\theta}^2) + \frac{GMm}{r}$$

Here, θ is cyclic coordinate $\left(i, e.\frac{\partial L}{\partial \theta} = 0\right)$ corresponding generalized (canonical)

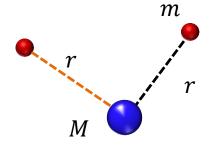
momentum
$$p_{\theta} = \frac{\partial L}{\partial \dot{\theta}} = mr^2 \dot{\theta} = \text{Constant}; [\text{Using Lagrange's eqn.} \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{\theta}} \right) - \frac{\partial L}{\partial \theta} = 0]$$

This generalized momentum is nothing but angular momentum.

Another way of saying the same statement ' θ is cyclic':

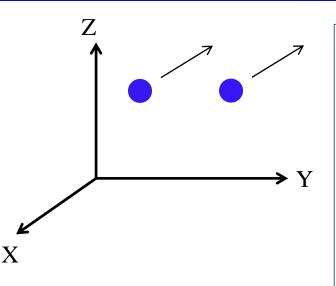
L is independent of rotation angle θ , the system has rotational symmetry,

the system remains the same after any change in θ .



Conclusion: Conservation of angular momentum is related to rotational symmetry of the system.

Cyclic coordinates, symmetries and conservation laws



Lagrangian of a point mass moving in general direction under gravitational field.

$$L = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2 + \dot{z}^2) - mgz$$

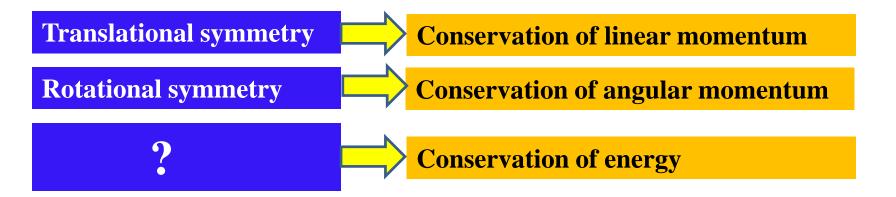
x and y are cyclic coordinates, thus $p_x = \frac{\partial L}{\partial \dot{x}} = m\dot{x}$ and $p_y = \frac{\partial L}{\partial \dot{y}} = m\dot{y}$ both are constant of motion.

In this case, generalized momentum is the linear momentum.

In other words the system has translation symmetry in x and y coordinates. Any change in either x or y will not change the Lagrangian.

Conclusion: Conservation of linear momentum is associated with translational symmetry of the system.

Symmetry and conservation laws



If *L* does not explicitly depend on time, then energy of the system is conserved, provided potential energy is velocity independent.

If L does not have explicit time dependence, change in time does not cause any change in Lagrangian i,e, $\frac{\partial L}{\partial t} = 0$,

$$E = T + U = constnat$$
 (looking for proof!)

Translational symmetry in time



Conservation of energy

Time-translation symmetry leads to energy conservation: Proof

Lagrangian $L = L(q_1, ..., q_n, \dot{q}_1, ..., \dot{q}_n, t)$

Using the chain rule of partial differentiation

$$dL = \sum_{j} \frac{\partial L}{\partial \dot{q}_{j}} d\dot{q}_{j} + \sum_{j} \frac{\partial L}{\partial q_{j}} dq_{j} + \frac{\partial L}{\partial t} dt$$

$$\frac{dL}{dt} = \sum_{j} \frac{\partial L}{\partial \dot{q}_{j}} \frac{d\dot{q}_{j}}{dt} + \sum_{j} \frac{\partial L}{\partial q_{j}} \frac{dq_{j}}{dt} + \frac{\partial L}{\partial t} = \sum_{j} \frac{\partial L}{\partial \dot{q}_{j}} \ddot{q}_{j} + \sum_{j} \frac{\partial L}{\partial q_{j}} \dot{q}_{j} + \frac{\partial L}{\partial t}$$

If L does not contain explicit time dependence, i,e. $L = L(q_1, ..., q_n, \dot{q}_1, ..., \dot{q}_n)$, Hence $\frac{\partial L}{\partial t} = 0$

Thus

$$\frac{dL}{dt} = \sum_{j} \frac{\partial L}{\partial \dot{q}_{j}} \ddot{q}_{j} + \sum_{j} \frac{\partial L}{\partial q_{j}} \dot{q}_{j} = \sum_{j} \frac{\partial L}{\partial \dot{q}_{j}} \ddot{q}_{j} + \sum_{j} \frac{d}{dt} \left(\frac{\partial \dot{L}}{\partial \dot{q}_{j}}\right) \dot{q}_{j}$$
 Using Lagrange's eqn
$$\frac{dL}{dt} = \sum_{j} \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_{j}} \dot{q}_{j}\right)$$

$$\frac{d}{dt} \left(L - \sum_{j} \frac{\partial L}{\partial \dot{q}_{j}} \dot{q}_{j}\right) = 0$$
 Equation 1

Proof continue...

Now, L = T - U

If U does not depend on generalized velocity $(\frac{\partial U}{\partial \dot{q}_j} = \mathbf{0})$ and only function of generalized coordinate, then $\frac{\partial L}{\partial \dot{q}_j} = \frac{\partial T}{\partial \dot{q}_j}$

Thus from eqn 1.
$$\frac{d}{dt}\left(L - \sum_{j} \frac{\partial L}{\partial \dot{q}_{j}} \dot{q}_{j}\right) = 0; \frac{d}{dt}\left(L - \sum_{j} \frac{\partial T}{\partial \dot{q}_{j}} \dot{q}_{j}\right) = 0$$

Now, check that for a single free particle $T = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2 + \dot{z}^2)$

$$\sum_{j} \frac{\partial T}{\partial \dot{q}_{j}} \dot{q}_{j} = m(\dot{x}\dot{x} + \dot{y}\dot{y} + \dot{z}\dot{z}) = 2T$$

The relationship is true for general case as well, which can be obtained immediately from Euler's theorem. If $f(x_i)$ is a homogeneous function of the n_{th} degree of set of variables x_i , then $\sum_j \frac{\partial f}{\partial x_i} x_j = nf$.

Here, T is a function of 2nd degree of generalized velocities \dot{q}_j , thus $\sum_j \frac{\partial T}{\partial \dot{q}_j} \dot{q}_j = 2T$

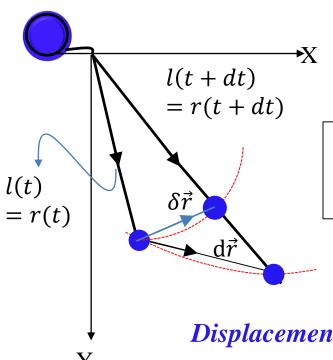
$$\frac{d}{dt}(L-2T)=0; \frac{d}{dt}(T-U-2T)=0$$
 hence $\frac{d}{dt}(T+U)=0; T+U=constant$

Conclusion, T + U = E = constant, if L does not explicitly depend on time and potential is velocity independ

D'Alembert's principle of virtual work and proof of newton's law

Real vs Virtual displacement

Simple pendulum with a variable string length l(t) [Time dependent constraint]



Real displacement of the bob in time d**t** is given by $d\vec{r} = \vec{r}(t + dt) - \vec{r}(t)$

Let's <u>imagine</u> any <u>instantaneous displacement</u> at time t (that it, without allowing the real time to change dt = 0) which is <u>consistent</u> with the <u>constrain</u> relation at time t?

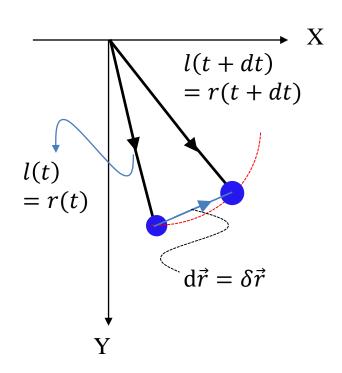
Displacement without allowing time to change -Seems absurd?

As you are making an imagination of displacement at time t (dt = 0), this displacement must not change the constrain condition at time t [i,e, l(t) remains same] as shown.

Imaginary, instantaneous displacement which is consistent with the constrain relation at a given instant (i,e. without allowing real time to change) is called *Virtual displacement* and denoted by $\delta \vec{r}$ (for infinitesimal case)

Real vs Virtual displacement

• If the constrain is not time dependent, the real and virtual displacements matches each other, only the difference you need to remember that virtual displacement is imagined without allowing time to change.



Virtual displacement in generalized coordinates

- \square Consider a system of N particles with k constrains, DOF, n = 3N k
- \square Cartesian coordinates, $\vec{r}_i = \vec{r}_i (x_i, y_i, z_i)$ (i = 1, ..., N)
- \square Generalized coordinates q_i (j = 1,, n)
- \square Virtual displacements of the particles $\delta \vec{r}_1, \delta \vec{r}_2, \dots, \delta \vec{r}_N$
- \Box Virtual displacements of the particles in the generalized coordinates $\delta q_1, \delta q_2, \ldots, \delta q_n$ can be found from given transformation relations

$$\vec{r}_1 = \vec{r}_1(q_1, q_2,, q_n, t)$$
 $\vec{r}_2 = \vec{r}_2(q_1, q_2,, q_n, t)$
 $\vec{r}_N = \vec{r}_N(q_1, q_2,, q_n, t)$

$$\delta \vec{r}_i = \sum_{j=1}^n \frac{\partial \vec{r}_i}{\partial q_j} \delta q_j$$

3*N* coordinates, not independent

n = 3N - k generalized coordinates, independent

Note: There is no $\frac{\partial \vec{r}_i}{\partial t} \delta t$, as virtual displacement is instantaneous without allowing time to change, δt =0

Virtual work done

 \square **Real work done**: Work done due to real displacement $(d\vec{r})$ of a particle acted on by total force \vec{F} is given by

$$dW = \vec{F} \cdot d\vec{r}$$

 \square As you can always **imagine** an instantaneous displacement (without allowing time to change), known as virtual displacement ($\delta \vec{r}$), and hence you can always define a scalar function

$$\delta W = \vec{F} \cdot \delta \vec{r}$$

This scalar function is called as Virtual work.

Note: 'Virtual work' is different from 'Real work', as virtual displacement is imagined without allowing time to change.

If time is not allowed to change, no real displacement $(d\vec{r})$ is possible and hence no real work (dW) is possible without allowing time to change

Virtual work done for a system of particles

 \square Consider a system of particles and $\vec{F}_1, \vec{F}_2, ..., \vec{F}_N$ are the forces on $1,2...N_{th}$ particles, then

Total virtual work done

$$\delta W = \sum_{i=1}^{N} \vec{F}_i \cdot \delta \, \vec{r}_i$$

 \square Here, force on each particle, \vec{F}_i is the sum of external force and also forces of constrains.

$$\vec{F}_i = \vec{F}_{ie} + \vec{f}_{ic}$$

Where,

- \vec{F}_{ie} is the external applied force on i_{th} particle. \vec{f}_{ic} is the constrain force

Virtual work for a dynamical system

 \square Newton's second law for a single particle reads as

$$m\ddot{\vec{r}} = \vec{F}$$

 $m\ddot{\vec{r}} = \vec{F}_e + \vec{f}_c$ Taking dot product with an infinitesimal virtual

displacement
$$\delta \vec{r}$$

$$m\ddot{\vec{r}} \cdot \delta \vec{r} = (\vec{F}_e + \vec{f}_c) \cdot \delta \vec{r}$$

$$(\vec{F}_e - m\ddot{\vec{r}}) \cdot \delta \vec{r} + \vec{f}_c \cdot \delta \vec{r} = 0$$

Now, consider a general case of system of N particles having virtual displacements, $\delta \vec{r}_1, \delta \vec{r}_2, \ldots, \delta \vec{r}_N$,

Eqn.1 for
$$i_{th}$$
 particle $(\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i + \vec{f}_{ic} \cdot \delta \vec{r}_i = 0$

Summing for all the particles of the system

$$\sum_{i=1}^{N} (\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i + \sum_{i=1}^{N} \vec{f}_{ic} \cdot \delta \vec{r}_i = 0$$

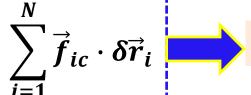
$$\vec{F}_{ie}$$
 \rightarrow Applied force on i_{th} particle \vec{f}_{ic} \rightarrow Constrain force on i_{th}

particle

Total force(\vec{F}) =

Applied force(\tilde{F}_e)

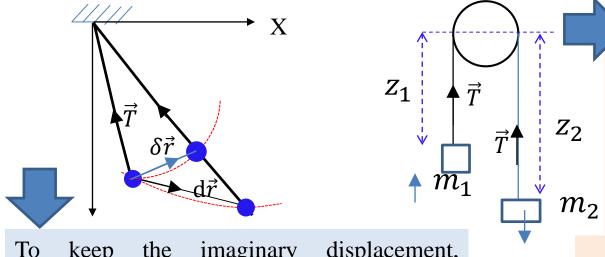
+constrain force (\vec{f}_c)



Total virtual work done by all the constrain forces

□ Now, 'virtual displacement' is instantaneous, imaginary displacement **consistence** with constrain relation.

To keep the imaginary displacement, consistence with constrains at a given moment, either each individual terms within this summation is zero or summation is zero as a whole (even if individual terms are non-zero)



To keep the imaginary displacement, consistence with constrains at a given moment, the virtual displacement must be chosen perpendicular to constrain force.

$$\vec{f}_{ic} \cdot \delta \vec{r}_i = \vec{T} \cdot \delta \vec{r} = 0$$

To keep the imaginary displacement, **consistence with constrains at a given moment**, the virtual displacement must be chosen along z - direction and $\delta \vec{z}_2 = -\delta \vec{z}_1$

$$\sum_{i=1}^{N} \vec{f}_{ic} \cdot \delta \vec{r}_{i} = \vec{T} \cdot \delta \vec{z}_{1} + \vec{T} \cdot \delta \vec{z}_{2}$$
$$= T\delta z_{1} - T\delta z_{1} = 0$$

Note: Individual terms are not zero

D'Alembert's principle of virtual work

Since total virtual work done by the all the constraint forces is zero, I,e

$$\sum_{i=1}^{N} \vec{f}_{ic} \cdot \delta \vec{r}_{i} = 0$$

Then from equation 1

$$\sum_{i=1}^{N} (\vec{F}_{ie} - m_i \ddot{\vec{r}}_i) \cdot \delta \vec{r}_i = 0$$
D'Alembert's principle of Virtual
$$\vec{F}_{ie} \rightarrow \text{Applied force on } i_{th} \text{ particle}$$

D'Alembert's principle of Virtual work

Does not necessarily means that individual terms of the summation are zero as \vec{r}_i are not independent, they are connected by constrain relation

Want to express this relation in such a way where all the terms in the summation becomes individually zero.

How to do?

Converting this relationship in terms of generalized coordinates

Quick recap of basic mathematics

If $u_1 \delta x_1 + u_2 \delta x_2 = 0$; does this always mean $u_1 = 0$ and $u_2 = 0$?

If x_1 and x_2 are independent then $u_1 = 0$ and $u_2 = 0$ for all possible variation of x_1 and x_2 ,

If x_1 and x_2 are independent then you can vary one without changing other. If you fix x_1 and vary x_2 , and still the relation is always giving zero, then only possibility is u_1 and u_2 must be zero.

If x_1 and x_2 are not independent, changing one will change the other.

Generalization:

If,
$$\sum u_i \, \delta \, x_i = 0,$$

then all u_i will be individually zero for all possible variation of the x_i only when x_i are **independent to each other.**