

# Oriented Surfaces

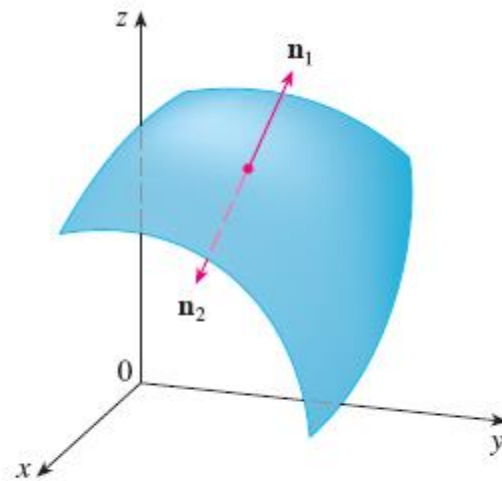
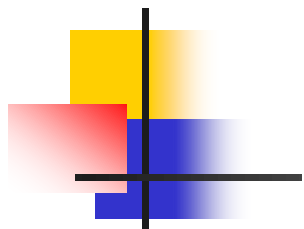


FIGURE 6

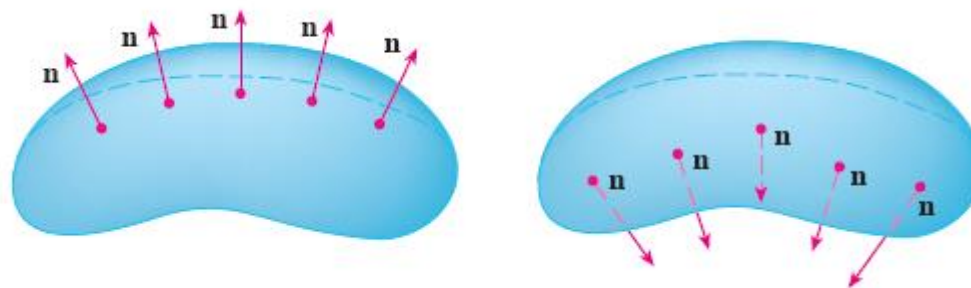
From now on we consider only orientable (two-sided) surfaces. We start with a surface  $S$  that has a tangent plane at every point  $(x, y, z)$  on  $S$  (except at any boundary point). There are two unit normal vectors  $\mathbf{n}_1$  and  $\mathbf{n}_2 = -\mathbf{n}_1$  at  $(x, y, z)$ . (See Figure 6.)

If it is possible to choose a unit normal vector  $\mathbf{n}$  at every such point  $(x, y, z)$  so that  $\mathbf{n}$  varies continuously over  $S$ , then  $S$  is called an **oriented surface** and the given choice of  $\mathbf{n}$  provides  $S$  with an **orientation**. There are two possible orientations for any orientable surface (see Figure 7).

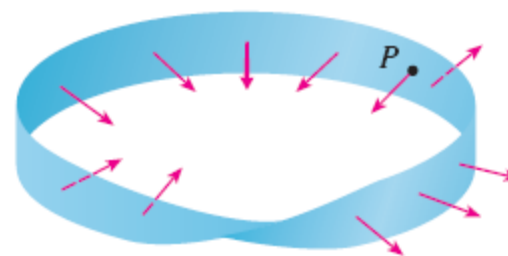


**FIGURE 7**

The two orientations  
of an orientable surface

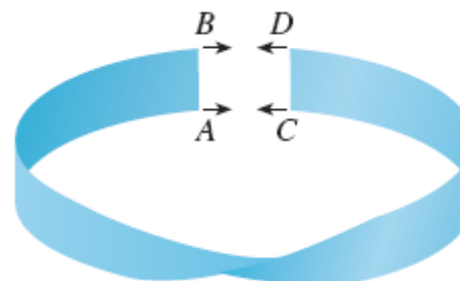


## Non Oriented Surface



**FIGURE 4**

A Möbius strip



For a surface  $z = g(x, y)$  given as the graph of  $g$ , we use Equation 3 to associate with the surface a natural orientation given by the unit normal vector

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$$\mathbf{n} = \frac{-\frac{\partial g}{\partial x} \mathbf{i} - \frac{\partial g}{\partial y} \mathbf{j} + \mathbf{k}}{\sqrt{1 + \left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2}}$$

Since the  $\mathbf{k}$ -component is positive, this gives the *upward* orientation of the surface.

If  $S$  is a smooth orientable surface given in parametric form by a vector function  $\mathbf{r}(u, v)$ , then it is automatically supplied with the orientation of the unit normal vector

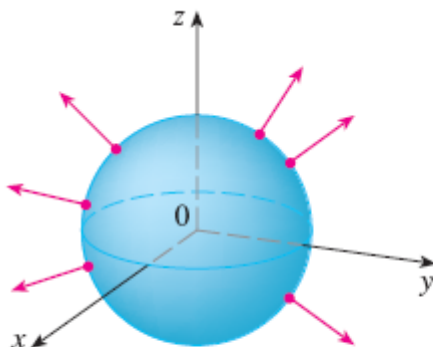
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$$\mathbf{n} = \frac{\mathbf{r}_u \times \mathbf{r}_v}{|\mathbf{r}_u \times \mathbf{r}_v|}$$

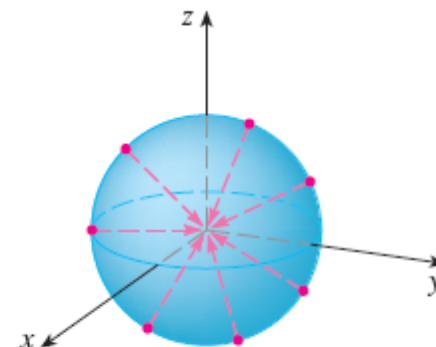
and the opposite orientation is given by  $-\mathbf{n}$ .

## An interesting Example

the sphere  $x^2 + y^2 + z^2 = a^2$ .



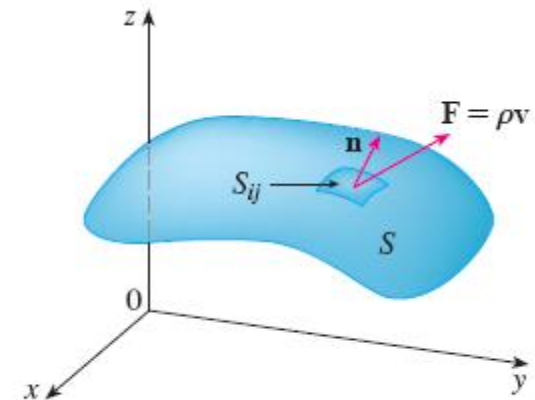
**FIGURE 8**  
Positive orientation



**FIGURE 9**  
Negative orientation

For a **closed surface**, that is, a surface that is the boundary of a solid region  $E$ , the convention is that the **positive orientation** is the one for which the normal vectors point *outward* from  $E$ , and inward-pointing normals give the negative orientation (see Figures 8 and 9).

## Surface Integrals of Vector Fields



Suppose that  $S$  is an oriented surface with unit normal vector  $\mathbf{n}$ , and imagine a fluid with density  $\rho(x, y, z)$  and velocity field  $\mathbf{v}(x, y, z)$  flowing through  $S$ . (Think of  $S$  as an imaginary surface that doesn't impede the fluid flow, like a fishing net across a stream.) Then the rate of flow (mass per unit time) per unit area is  $\rho\mathbf{v}$ . If we divide  $S$  into small patches  $S_{ij}$ , as in Figure 10 (compare with Figure 1), then  $S_{ij}$  is nearly planar and so we can approximate the mass of fluid per unit time crossing  $S_{ij}$  in the direction of the normal  $\mathbf{n}$  by the quantity

$$(\rho\mathbf{v} \cdot \mathbf{n})A(S_{ij})$$

where  $\rho$ ,  $\mathbf{v}$ , and  $\mathbf{n}$  are evaluated at some point on  $S_{ij}$ . (Recall that the component of the vector  $\rho\mathbf{v}$  in the direction of the unit vector  $\mathbf{n}$  is  $\rho\mathbf{v} \cdot \mathbf{n}$ .) By summing these quantities and taking the limit we get, according to Definition 1, the surface integral of the function  $\rho\mathbf{v} \cdot \mathbf{n}$  over  $S$ :

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$$\iint_S \rho \mathbf{v} \cdot \mathbf{n} dS = \iint_S \rho(x, y, z) \mathbf{v}(x, y, z) \cdot \mathbf{n}(x, y, z) dS$$

and this is interpreted physically as the rate of flow through  $S$ .

## A more precise look at the rate of flow

Volume of fluid crossing  $dS$  in  $\Delta t$  seconds

= volume contained in cylinder of base  $dS$  and slant height  $\mathbf{v} \Delta t$

$$= (\mathbf{v} \Delta t) \cdot \mathbf{n} dS = \mathbf{v} \cdot \mathbf{n} dS \Delta t$$

Then, volume per second of fluid crossing  $dS = \mathbf{v} \cdot \mathbf{n} dS$

so that mass of fluid crossing  $dS$  per second =  $(\rho \bar{v}) \cdot \hat{n} dS$ ,  
 where  $\rho(x, y, z)$  is the  
 density of the  
 fluid at the  
 pt.  $(x, y, z)$ .

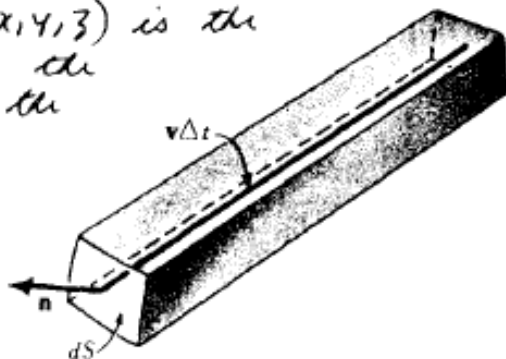


Fig. (a)

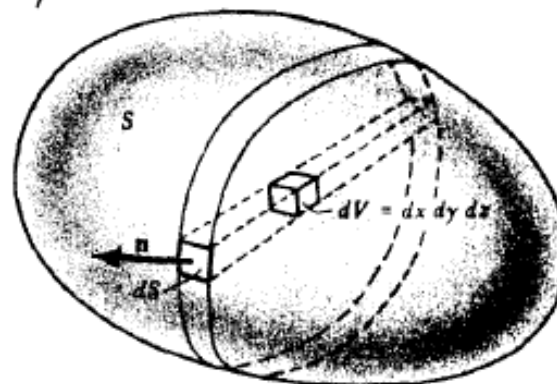



Fig. (b)



If we write  $\mathbf{F} = \rho \mathbf{v}$ , then  $\mathbf{F}$  is also a vector field on  $\mathbb{R}^3$  and the integral in Equation 7 becomes

$$\iint_S \mathbf{F} \cdot \mathbf{n} \, dS$$

A surface integral of this form occurs frequently in physics, even when  $\mathbf{F}$  is not  $\rho \mathbf{v}$ , and is called the *surface integral* (or *flux integral*) of  $\mathbf{F}$  over  $S$ .

**8 Definition** If  $\mathbf{F}$  is a continuous vector field defined on an oriented surface  $S$  with unit normal vector  $\mathbf{n}$ , then the **surface integral of  $\mathbf{F}$  over  $S$**  is

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_S \mathbf{F} \cdot \mathbf{n} \, dS$$

This integral is also called the **flux** of  $\mathbf{F}$  across  $S$ .

**9**

$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_D \mathbf{F} \cdot (\mathbf{r}_u \times \mathbf{r}_v) \, dA$$

**EXAMPLE 4** Find the flux of the vector field  $\mathbf{F}(x, y, z) = z \mathbf{i} + y \mathbf{j} + x \mathbf{k}$  across the unit sphere  $x^2 + y^2 + z^2 = 1$ .

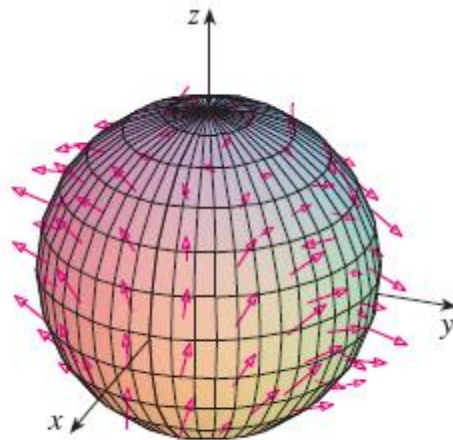


FIGURE 11

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$$\frac{4\pi}{3}$$

## Graphs

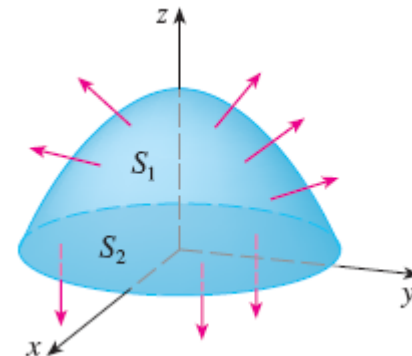
In the case of a surface  $S$  given by a graph  $z = g(x, y)$ ,

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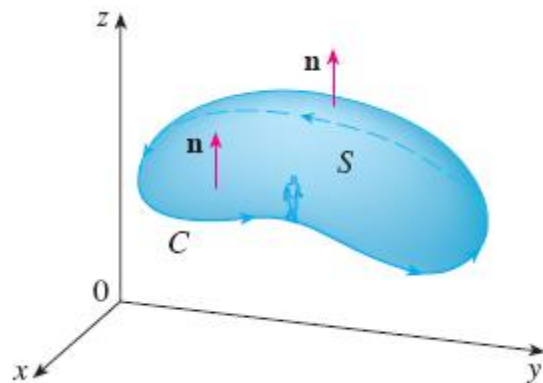
$$\iint_S \mathbf{F} \cdot d\mathbf{S} = \iint_D \left( -P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R \right) dA$$

**V EXAMPLE 5** Evaluate  $\iint_S \mathbf{F} \cdot d\mathbf{S}$ , where  $\mathbf{F}(x, y, z) = y\mathbf{i} + x\mathbf{j} + z\mathbf{k}$  and  $S$  is the boundary of the solid region  $E$  enclosed by the paraboloid  $z = 1 - x^2 - y^2$  and the plane  $z = 0$ .

$$\frac{\pi}{2}$$



## Stokes' Theorem



**Stokes' Theorem** Let  $S$  be an oriented piecewise-smooth surface that is bounded by a simple, closed, piecewise-smooth boundary curve  $C$  with positive orientation. Let  $\mathbf{F}$  be a vector field whose components have continuous partial derivatives on an open region in  $\mathbb{R}^3$  that contains  $S$ . Then

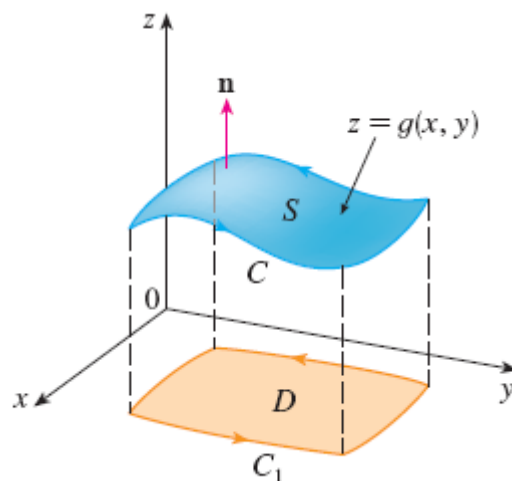
$$\int_C \mathbf{F} \cdot d\mathbf{r} = \iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S}$$



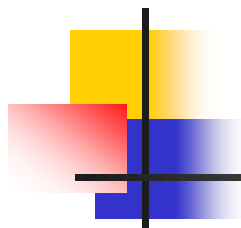
Stokes' Theorem says that the line integral around the boundary curve of  $S$  of the tangential component of  $\mathbf{F}$  is equal to the surface integral over  $S$  of the normal component of the curl of  $\mathbf{F}$ .

There is an analogy among Stokes' Theorem, Green's Theorem, and the Fundamental Theorem of Calculus. As before, there is an integral involving derivatives on the left side of Equation 1 (recall that  $\text{curl } \mathbf{F}$  is a sort of derivative of  $\mathbf{F}$ ) and the right side involves the values of  $\mathbf{F}$  only on the *boundary* of  $S$ .

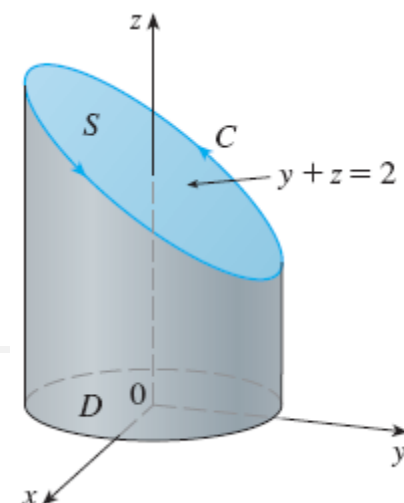
**PROOF OF A SPECIAL CASE OF STOKES' THEOREM** We assume that the equation of  $S$  is  $z = g(x, y)$ ,  $(x, y) \in D$ , where  $g$  has continuous second-order partial derivatives and  $D$  is a simple plane region whose boundary curve  $C_1$  corresponds to  $C$ . If the orientation of  $S$  is upward, then the positive orientation of  $C$  corresponds to the positive orientation of  $C_1$ . (See Figure 2.) We are also given that  $\mathbf{F} = P\mathbf{i} + Q\mathbf{j} + R\mathbf{k}$ , where the partial derivatives of  $P$ ,  $Q$ , and  $R$  are continuous.



**V EXAMPLE 1** Evaluate  $\int_C \mathbf{F} \cdot d\mathbf{r}$ , where  $\mathbf{F}(x, y, z) = -y^2 \mathbf{i} + x \mathbf{j} + z^2 \mathbf{k}$  and  $C$  is the curve of intersection of the plane  $y + z = 2$  and the cylinder  $x^2 + y^2 = 1$ . (Orient  $C$  to be counterclockwise when viewed from above.)



$\pi$



**V EXAMPLE 2** Use Stokes' Theorem to compute the integral  $\iint_S \text{curl } \mathbf{F} \cdot d\mathbf{S}$ , where  $\mathbf{F}(x, y, z) = xz \mathbf{i} + yz \mathbf{j} + xy \mathbf{k}$  and  $S$  is the part of the sphere  $x^2 + y^2 + z^2 = 4$  that lies inside the cylinder  $x^2 + y^2 = 1$  and above the  $xy$ -plane. (See Figure 4.)

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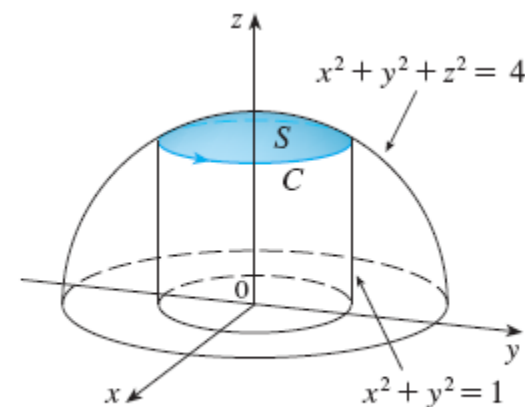


FIGURE 4