```
1:
     #include<iostream>
 2:
     using namespace std;
 3:
 4:
     class graph
 5:
     {
 6:
         private:
 7:
              int size, edge, graph[20][20];
 8:
         public:
 9:
             void info()
10:
             {
11:
                  cout << "Enter size: \n";</pre>
12:
                  cin >> size;
13:
                  cout << "Enter edges: \n";</pre>
14:
                  cin >> edge;
15:
                  for(int i = 1; i <= size; i++)</pre>
16:
                  {
17:
                       for(int j = 1; j <= size; j++)</pre>
18:
19:
                           graph[i][j] = 0;
20:
                   }
21:
22:
23:
                  for(int k = 1; k <= edge; k++)</pre>
24:
25:
                       int 1, m;
26:
                       cout << "Enter start: ";</pre>
27:
                       cin >> 1;
                       cout << "Enter end: ";
28:
29:
                       cin >> m;
30:
                       graph[1][m] = 1;
31:
                  }
32:
               }
33:
34:
             void print()
35:
36:
                  for(int i = 1; i <= size; i++)</pre>
37:
                  {
38:
                       for(int j = 1; j <= size; j++)</pre>
39:
                           cout << graph[i][j] << " ";</pre>
40:
41:
42:
                       cout << endl;</pre>
43:
                   }
44:
              }
45:
              int stack[20];
46:
47:
             int index = 0;
48:
             void putstack(int z)
49:
              {
50:
                  stack[index] = z;
```

```
51:
                  index++;
 52:
 53:
             int takestack()
 54:
 55:
                  index--;
 56:
                  return stack[index];
 57:
 58:
             void depthTrav(int k)
 59:
 60:
                  putstack(k);
 61:
                  while(index != 0)
 62:
 63:
                       int j = takestack();
 64:
                       cout << j << " ";
 65:
                       for(int i = size; i > 0; i--)
 66:
                       {
 67:
                           if(graph[j][i] == 1)
 68:
                           {
 69:
                               putstack(i);
70:
71:
                      }
72:
                  }
 73:
 74:
              }
75:
 76:
              int queue[20];
 77:
              int rear = 0;
 78:
              int front = -1;
79:
             void queueput(int k)
 80:
 81:
                  queue[rear] = k;
 82:
                  rear++;
 83:
 84:
              int queuetake()
 85:
 86:
                  front++;
 87:
                  return queue[front];
 88:
 89:
             void breadthTrav(int k)
90:
 91:
                  queueput(k);
92:
                  while(rear > front + 1)
93:
94:
                       int j = queuetake();
                       cout << j << " ";
95:
96:
                      for(int i = 1; i <= size; i++)</pre>
97:
                       {
98:
                           if(graph[j][i] == 1)
99:
                           {
100:
                               queueput(i);
```

```
101:
                          }
                      }
102:
                 }
103:
              }
104:
105:
      };
106:
107:
      int main()
108:
109:
         graph temp;
         temp.info();
110:
111:
          cout << endl;</pre>
112:
          temp.print();
113:
          cout << endl;</pre>
         temp.depthTrav(4);
114:
          cout << endl;</pre>
115:
         temp.breadthTrav(4);
116:
117:
118:
          return 0;
119:
120:
```