Analysis

+ converge(): void

UserInterface

- target_velocity: double
- target_heading: double
- + getTargets(): std::vector<double>

Robot

- wheel_base: double
- wheel_track: double
- wheel_radius: double
- robot_heading: double
- robot_velocity: double
- inner_wheel_velocity: double
- outer_wheel_velocity: double
- + drive(double,double): void



Controller

- max_steering_angle: double
- max_throttle: double
- + computeSteering(double, double): double
- + computeThrottle(double, double): double

Visualization

- show(double,double): void