

HEAP – COMPLETE NOTES

1. Definition

A **Heap** is a **complete binary tree** that satisfies the **heap property**:

✓ **Max-Heap:**

Parent node \geq children

The **largest element is at the root**.

✓ **Min-Heap:**

Parent node \leq children

The **smallest element is at the root**.

2. Properties of Heap

✓ **Property 1: Complete Binary Tree**

All levels must be filled completely except possibly the last level, which should be filled **from left to right**.

✓ **Property 2: Heap Order Property**

- **Min heap:** parent \leq child
- **Max heap:** parent \geq child

✓ **Property 3: Height of Heap**

For n nodes, height = $O(\log n)$ (since tree is always complete).

✓ **Property 4: Stored in Arrays**

Heap does **not need pointers**; stored in array.

Index relations (1-based index):

- Parent(i) = $i/2$
- Left(i) = $2*i$
- Right(i) = $2*i + 1$

Index relations (0-based index):

- $\text{Parent}(i) = (i-1)/2$
- $\text{Left}(i) = 2*i + 1$
- $\text{Right}(i) = 2*i + 2$

3. Types of Heaps

1. **Binary Heap** (Min/Max) → most commonly used
2. **Binomial Heap**
3. **Fibonacci Heap**
4. **DARY Heap** (k-ary heap)
5. **Pairing Heap**
6. **Leftist Heap**
7. **Skew Heap**

4. Heap Operations & Time Complexity

Operation	Time
Insert	$O(\log n)$
Delete (root)	$O(\log n)$
Get Min/Max	$O(1)$
Heapify (down)	$O(\log n)$
Build Heap	$O(n)$

5. Creating a Heap (Build Heap)

There are 2 methods:

✓ METHOD 1: Insert one-by-one ($O(n \log n)$)

1. Insert element at end
2. Compare with parent
3. **Percolate Up / Bubble Up** until heap property is satisfied.

✓ METHOD 2: Build heap using Heapify ($O(n)$)

Most efficient.

Algorithm:

```
BuildHeap(A):  
    for i = n/2 down to 1:  
        heapify(A, i)
```

Why from $n/2$?

Nodes from $n/2+1$ to n are leaf nodes \rightarrow already heap.

6. Heapify Algorithms

✓ Max-Heapify

Fixes the heap property by moving element down.

```
MaxHeapify(A, i):  
    l = left(i)  
    r = right(i)  
    largest = i  
  
    if l  $\leq$  n and A[l] > A[largest]:  
        largest = l  
    if r  $\leq$  n and A[r] > A[largest]:  
        largest = r  
  
    if largest != i:  
        swap(A[i], A[largest])  
        MaxHeapify(A, largest)
```

✓ Min-Heapify

```
MinHeapify(A, i):  
    l = left(i)  
    r = right(i)  
    smallest = i
```

```

if l ≤ n and A[l] < A[smallest]:
    smallest = l
if r ≤ n and A[r] < A[smallest]:
    smallest = r
if smallest != i:
    swap(A[i], A[smallest])
    MinHeapify(A, smallest)

```

7. Example: MAX HEAP CREATION

Given array: 10, 20, 15, 30, 40

Build heap bottom-up:

Step 1: Start from $i = \lfloor n/2 \rfloor = 2$

Index:

1:10

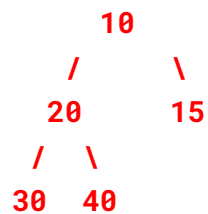
2:20

3:15

4:30

5:40

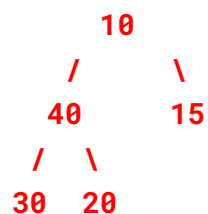
Heapify at index 2:



Children of 20 → 30, 40 (largest = 40)

Swap 20 ↔ 40

Now:

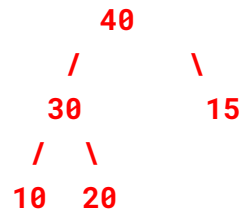


Step 2: Heapify at index 1

Children: 40, 15 → largest = 40

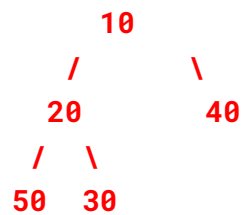
Swap 10 ↔ 40

Final Max Heap:

**8. Example: MIN HEAP CREATION**

Array: 10, 50, 40, 20, 30

Final Min Heap after heapify:

**9. Deletion in Heap (Time: $O(\log n)$)**

Delete always removes the **root** (min/max).

Steps:

1. Replace root with last node.
2. Remove last node.
3. Apply **Heapify Down**.

10. Insertion in Heap

Steps:

1. Add element at **end of array**.
2. **Bubble up** / percolate up to restore heap property.

Time: **$O(\log n)$**

11. Heap Sort

Using Max Heap:

1. Build max heap
2. Swap root with last node
3. Heapify remaining tree
4. Repeat

Time:

- Build heap: **$O(n)$**
- Each delete: **$O(\log n)$**
Total: **$O(n \log n)$**

12. Advantage of Heap

1. **Fast get max/min** $\rightarrow O(1)$
2. Insert/Delete $\rightarrow O(\log n)$
3. Efficient priority queue implementation
4. Guaranteed height = $\log n$
5. Used in many key algorithms

13. Disadvantages of Heap

1. Searching an arbitrary element $\rightarrow O(n)$
2. Not efficient for deletions other than root
3. Not used for sorted traversal (unlike BST)
4. Uses array \rightarrow fixed-size unless dynamically grown

14. Applications of Heap

- ✓ 1. Priority Queues

- CPU scheduling
- Dijkstra's algorithm
- Prim's MST algorithm

✓ 2. Heap Sort Algorithm

✓ 3. Job Scheduling

- Process with smallest time / highest priority

✓ 4. Graph Algorithms

- Dijkstra uses Min-Heap
Prim's algorithm uses Min-Heap

✓ 5. Data Stream Algorithms

- Running median using two heaps
(max heap for lower half, min heap for upper half)

✓ 6. Bandwidth & Network Management

✓ 7. Event Simulation Systems

- The next event has the highest priority

✓ 8. K Largest / K Smallest Element

- Using a heap efficiently

15. Difference Between Min Heap & Max Heap

Feature	Min Heap	Max Heap
Root	Smallest element	Largest element
Usage	Dijkstra, priority queue	Heap sort, priority queue
Comparison	parent \leq children	parent \geq children
Extract	extractMin()	extractMax()

16. Difference Between Heap & BST

Feature	Heap (Binary Heap)	BST
Shape	Complete binary tree	No shape restriction
Order	Only parent-child rule	Left < Root < Right
Search	O(n)	O(log n)
Insert/Delete	O(log n)	O(log n)
Traversal	No sorted output	Inorder gives sorted
Use	Priority queue	Searching/Sorting

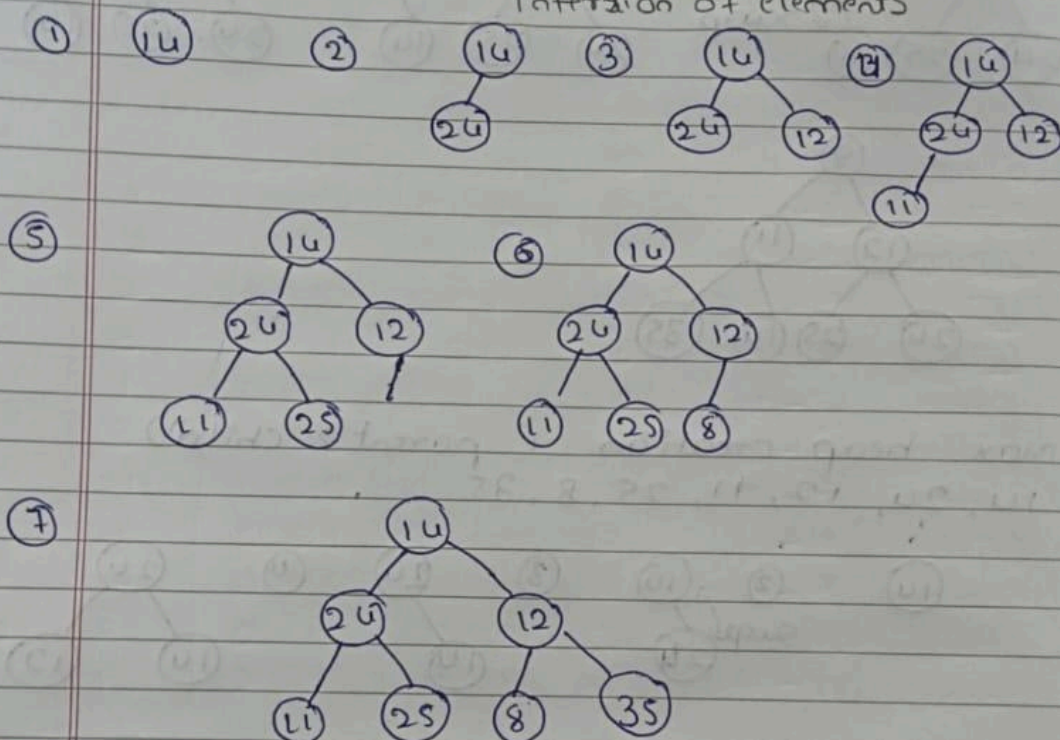
17. Interview Questions

1. What is a heap?
2. Difference between min heap & max heap?
3. Why heapify bottom-up is O(n)?
4. Why are heaps always complete binary trees?
5. Applications of a heap?
6. Build a heap from an array example.
7. Difference between a heap and BST?
8. Explain heap sort.
9. Extract-min / extract-max algorithm.
10. Why is searching slow in the heap?

classmate

Date

Page

HeapEx 14, 24, 12, 11, 25, 8, 35Heap creation (level-by-level) (Left to Right)
insertion of elements

Min Heap creation (parent < child)

Ex 14, 24, 12, 11, 25, 8, 35