

Word Sketch

Skribbl using Elixir and Phoenix

14 Dec 2024

Team Members

- Harish
- Pradeepaa M
- Sharon Prabhu
- Surya
- Yaswitha Boppana

Techstack - Backend

- Elixir and Phoenix
- Phoenix Channels
- Ecto: For handling data storage

Techstack - FrontEnd & DataBase

- HTML5 Canvas
- JavaScript
- PostgreSQL

Features

- Game Room Creation
- Word Guessing
- Real-Time Drawing
- Real-Time Guess Updates

DEMO

Upcoming

- Score
- Leaderboard
- Turn based games
- Round

Learnings

- Getting errors is better.
- Working with canvas.
- Creating multiroom chats.

```
if no_time() and get_stuck() do  
  get_help() || move_on()  
end
```


Statistics

- No of lines of code - 4412

Thank You