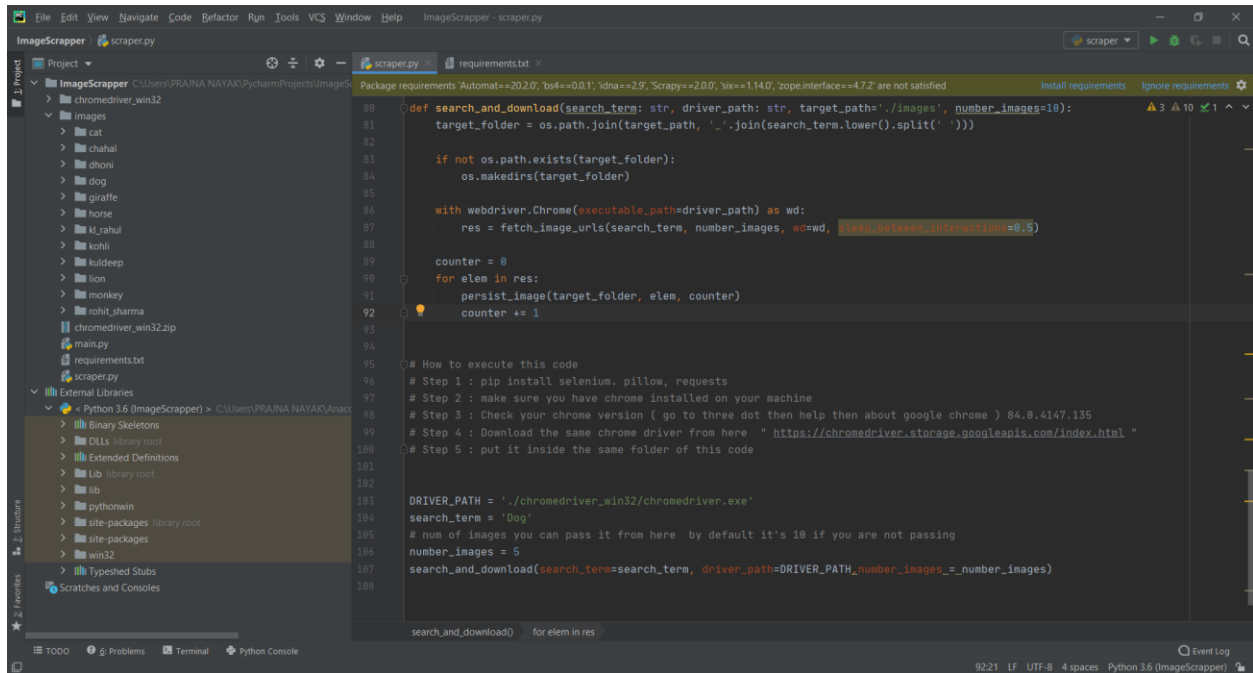


Image Scrapper Project

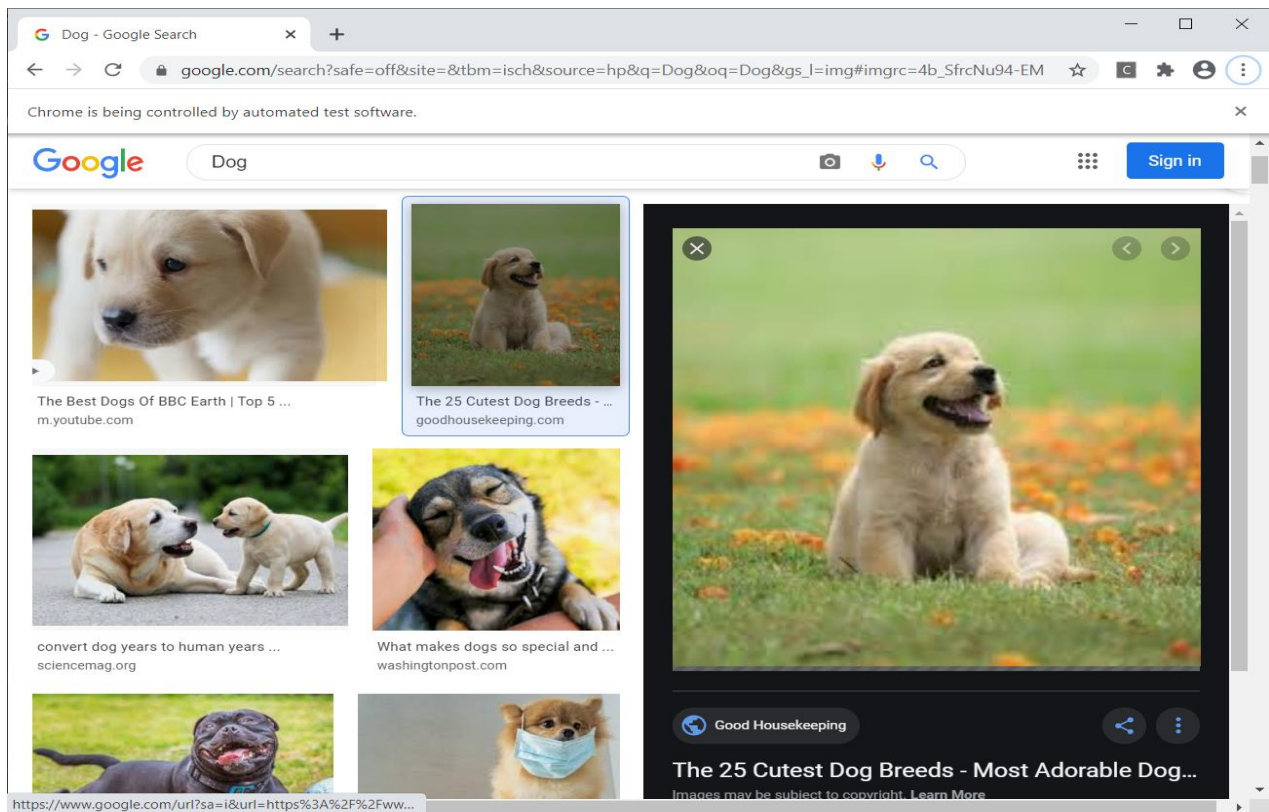
Image web scapper code.



The screenshot displays the PyCharm IDE interface for a project named 'ImageScraper'. The left sidebar shows the project structure with folders like 'chromedriver_win32', 'images', and 'requirements.txt'. The main editor window shows the 'scraper.py' file with the following code:

```
80 def search_and_download(search_term: str, driver_path: str, target_path: str, number_images=10):
81     target_folder = os.path.join(target_path, '_'.join(search_term.lower().split(' ')))
82
83     if not os.path.exists(target_folder):
84         os.makedirs(target_folder)
85
86     with webdriver.Chrome(executable_path=driver_path) as wd:
87         res = fetch_image_urls(search_term, number_images, wd=wd, sleep_between_interactions=0.5)
88
89     counter = 0
90     for elem in res:
91         persist_image(target_folder, elem, counter)
92         counter += 1
93
94 # How to execute this code
95 # Step 1 : pip install selenium, pillow, requests
96 # Step 2 : make sure you have chrome installed on your machine
97 # Step 3 : Check your chrome version ( go to three dot then help then about google chrome ) 84.0.4147.135
98 # Step 4 : Download the same chrome driver from here " https://chromedriver.storage.googleapis.com/index.html "
99 # Step 5 : put it inside the same folder of this code
100
101 DRIVER_PATH = './chromedriver_win32/chromedriver.exe'
102 search_term = 'Dog'
103 # num of images you can pass it from here by default it's 10 if you are not passing
104 number_images = 5
105 search_and_download(search_term=search_term, driver_path=DRIVER_PATH, number_images=number_images)
```

2. Image loading and downloading from google images



3. Saving five images in Dog folder with success message on console.

