

1. Computing binomial coefficient

main.py	Output
<pre>1 import math 2 def binomial_coefficient(n, k): 3 return math.factorial(n) // (math.factorial(k) * math.factorial(n - k)) 4 n = 5 5 k = 2 6 result = binomial_coefficient(n, k) 7 print(f"The binomial coefficient of ({n}, {k}) is: {result}") 8</pre>	<p>The binomial coefficient of (5, 2) is: 10</p> <p>=== Code Execution Successful ===</p>

2. Bellman ford

main.py	Output												
<pre>1 def bellman_ford(graph, source): 2 vertices = graph.keys() 3 distances = {vertex: float('infinity') for vertex in vertices} 4 distances[source] = 0 5 for _ in range(len(vertices) - 1): 6 for u in vertices: 7 for v, weight in graph[u].items(): 8 if distances[u] + weight < distances[v]: 9 distances[v] = distances[u] + weight 10 for u in vertices: 11 for v, weight in graph[u].items(): 12 if distances[u] + weight < distances[v]: 13 print("Graph contains negative weight cycle") 14 return 15 print("Vertex Distance from Source") 16 for vertex in vertices: 17 print(f"{vertex}\t\t{distances[vertex]}") 18 graph = { 19 'A': {'B': -1, 'C': 4}, 20 'B': {'C': 3, 'D': 2, 'E': 2}, 21 'C': {}, 22 'D': {'B': 1, 'C': 5}, 23 'E': {'D': -3} 24 } 25 bellman_ford(graph, 'A')</pre>	<table><thead><tr><th>Vertex</th><th>Distance from Source</th></tr></thead><tbody><tr><td>A</td><td>0</td></tr><tr><td>B</td><td>-1</td></tr><tr><td>C</td><td>2</td></tr><tr><td>D</td><td>-2</td></tr><tr><td>E</td><td>1</td></tr></tbody></table> <p>=== Code Execution Successful ===</p>	Vertex	Distance from Source	A	0	B	-1	C	2	D	-2	E	1
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A	0												
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3. Warshal Floyd

main.py	Save	Run	Output
<pre>1 def floyd_warshall(graph): 2 n = len(graph) 3 dist = [[float('inf') for _ in range(n)] for _ in range(n)] 4 for i in range(n): 5 for j in range(n): 6 dist[i][j] = graph[i][j] 7 for k in range(n): 8 for i in range(n): 9 for j in range(n): 10 dist[i][j] = min(dist[i][j], dist[i][k] + dist[k][j]) 11 return dist 12 graph = [13 [0, 5, float('inf'), 10], 14 [float('inf'), 0, 3, float('inf')], 15 [float('inf'), float('inf'), 0, 1], 16 [float('inf'), float('inf'), float('inf'), 0] 17] 18 result = floyd_warshall(graph) 19 for row in result: 20 print(row) 21</pre>			<pre>[0, 5, 8, 9] [inf, 0, 3, 4] [inf, inf, 0, 1] [inf, inf, inf, 0] === Code Execution Successful ===</pre>

4. Meet in the middle technique

main.py	Save	Run	Output
<pre>1 def meet_in_the_middle(target, nums): 2 result = [] 3 for i in range(1 << len(nums)): 4 subset = [nums[j] for j in range(len(nums)) if (i & (1 << j))] 5 if sum(subset) == target: 6 result.append(subset) 7 return result 8 target_sum = 9 9 numbers = [3, 1, 4, 6, 5, 2] 10 print(meet_in_the_middle(target_sum, numbers)) 11</pre>			<pre>[[3, 6], [3, 1, 5], [4, 5], [3, 4, 2], [1, 6, 2]] === Code Execution Successful ===</pre>