

Doubly Link-list

```
#include<iostream>
#include<stdlib.h>
#include<new>

using namespace std;

class node{
public:

    int data;
    node *next;
    node *prev;
};

int getdata(){

    int value;
    cout<<"enter the value : ";
    cin>>value;
    return value;
}

void insert_atstart(node **head){

    int value = getdata(); //gets the value
    node *new_node=new node(); //allocates the memory to new node
    if(*head == NULL){
        new_node->next = NULL;
        new_node->prev = NULL;
        new_node->data = value;
        (*head)=new_node;
    }
    else{
        new_node->data = value;
        new_node->next = (*head);
        new_node->prev = NULL;
        (*head)->prev = new_node;
        (*head)=new_node;
    }

}

void insert_atend(node **head){
```

```

int value = getdata();
node *new_node = new node();           //allocate memory to new node
node *last = *head;                    // stores the address reference of head
new_node->data = value;
new_node->next = NULL;
if(*head == NULL){
    new_node->prev = NULL;
    *head = new_node;
    return;
}
while(last->next != NULL)               //traverse to last node
    last = last->next;

last->
next = new_node;    // change the next of last node to recently created node
new_node->prev = last;    //set last to prev of new node
return;
}

void insert_afterval(node **head){

    int value = getdata();
    int uservalue;

    cout<<"enter the aftervalue :";
    cin>>uservalue;
    node *new_node = new node();
    node *curr = NULL;
    node *temp = NULL;
    curr = *head;
    while(curr){
        if(curr->data == uservalue){
            break;
        }

        curr = curr->next;
    }
    new_node->data = value;
    temp = curr->next;
    curr->next = new_node;
    new_node->prev = curr;
    new_node->next = temp;
}

```

```

void delete_atstart(node **head)
{
    node *temp;
    if((*head) == NULL)
    {
        cout<<"UNDERFLOW";
    }
    else if((*head)->next == NULL)
    {
        (*head) = NULL;
        free(*head);
        cout<<"\n Node Deleted \n";
    }
    else
    {
        temp = *head;
        *head = (*head) -> next;
        (*head) -> prev = NULL;
        free(temp);
        cout<<" \n Node Deleted\n";
    }
}

void delete_atend(node **head)
{
    node *temp = *head;
    if((*head) == NULL)
    {
        cout<<"UNDERFLOW";
    }
    else if(temp->next == NULL)
    {
        (*head) = NULL;
        temp = temp->next;
        cout<<"\n Node Deleted \n";
    }
    else
    {
        while(temp->next != NULL)
        {
            temp = temp -> next;
        }
        temp -> prev -> next = NULL;
        temp = temp->next;
        cout<<"\nNode Deleted\n";
    }
}

```

```

}
void delete_value(node **head)
{
    node *temp;
    int value;
    cout<<"Enter the value to be deleted : ";
    cin>>value;
    temp = *head;
    if(temp->data == value && temp->next == NULL){
        *head = NULL;
        free(temp);
        cout<<"list is empty";
    }
    else if(temp->data == value && temp->next != NULL){
        temp->next->prev = NULL;
        temp = temp->next;
    }
    else{
        while(temp->data != value && temp->next != NULL)
            temp = temp->next;

        if(temp == NULL){
            cout<<"value is not found";
        }
        else if(temp->next == NULL){
            temp->prev->next = NULL;
            temp = temp->next;
        }
        else{
            temp->prev->next = temp->next;
            temp->next->prev = temp->prev;
            temp = temp->next;
        }
    }
}

void display(node *head)
{
    int count_no=0;
    while(head != NULL){

        cout<<head->data<<" ";
        head=head->next;
        count_no++;
    }
}

```

```

        cout<<" \n no of nodes in the linked list are : " << count_no;
    }
    int main()
    {
        node *head = NULL;
        int choice;
        cout<<" 1 for insert at beginning \n 2 for insert at end \n 3 for insert after the given value \n 4 for delete from beginning";
        cout<<"\n 5 delete from end \n 6 delete the given value\n 7 display \n";
        cout<<"enter your choice : ";
        cin>>choice;
        while(choice!=0){

            if(choice == 1){
                insert_atstart(&head);
            }
            else if(choice == 2){
                insert_atend(&head);
            }
            else if(choice == 3){
                insert_afterval(&head);
            }
            else if(choice == 4){
                delete_atstart(&head);
            }
            else if(choice == 5){
                delete_atend(&head);
            }
            else if(choice == 6){
                delete_value(&head);
            }
            else if(choice == 7){
                display(head);
            }
            else{
                cout<<"incorrect choice";
                cout<<"enter your choice : ";
                cin>>choice;
            }
            cout<<"\n enter your choice : ";
            cin>>choice;

        }
        return 0;
    }
}

```

Output :

1 for insert at beginning

2 for insert at end

3 for insert after the given value

4 for delete from beginning

5 delete from end

6 delete the given value

7 display

enter your choice : 1

enter the value : 5

enter your choice : 2

enter the value : 4

enter your choice : 7

5 4

no of nodes in the linked list are : 2

enter your choice : 1

enter the value : 3

enter your choice : 7

3 5 4

no of nodes in the linked list are : 3

enter your choice : 6

Enter the value to be deleted : 5

enter your choice : 7

3 4

no of nodes in the linked list are : 2

enter your choice : 4

Node Deleted

enter your choice : 7

4

no of nodes in the linked list are : 1

enter your choice : 5

Node Deleted

enter your choice : 7

no of nodes in the linked list are : 0

enter your choice :

Doubly Circular Linklist

```
#include<iostream>
#include<stdlib.h>
#include<new>

using namespace std;

class node{
public:

    int data;
    node *next;
    node *prev;
};

int getdata(){

    int value;
    cout<<"enter the value : ";
    cin>>value;
    return value;
}

void insert_atstart(node **head){

    int value = getdata();
    node *new_node = new node();
    new_node->data = value;
    if(*head == NULL){
        new_node->next = new_node;
        new_node->prev = new_node;
        (*head)=new_node;
    }
    else{
        node *last = (*head)->prev;
        new_node->data = value;
        new_node->next = (*head);
        new_node->prev = last;
        last->next = (*head)->prev = new_node;
        (*head) = new_node;
    }
}
```



```

}
void insert_atend(node **head)
{
    int value = getdata();
    node *new_node = new node();
    new_node->data = value;
    if(*head == NULL){
        new_node->next = new_node;
        new_node->prev = new_node;
        (*head)=new_node;
    }
    else{
        node *last = (*head)->prev;
        new_node->next = (*head);
        (*head)->prev = new_node;
        new_node->prev = last;
        last->next = new_node;
    }
}
void insert_afterval(node **head)
{
    int value = getdata();
    int uservalue;

    cout<<"enter the aftervalue :";
    cin>>uservalue;
    node *new_node = new node();
    new_node->data = value;
    node *temp = (*head);
    while (temp->data != uservalue)
        temp = temp->next;

    node *next_node = temp->next;
    temp->next = new_node;
    new_node->prev = temp;
    new_node->next = next_node;
    next_node->prev = new_node;
}
void delete_atstart(node **head)
{
    node *temp;
    if((*head) == NULL)

```

```

{
    cout<<"UNDERFLOW";
}
else if((*head)->next == (*head))
{
    (*head) = NULL;
    free(*head);
    cout<<"\n Node Deleted \n";
}
else
{
    temp = *head;
    while(temp->next != (*head))
        temp = temp->next;

    temp -> next = (*head) -> next;
    (*head) -> next -> prev = temp;
    free(head);
    (*head) = temp -> next;
    cout<<"\nNode Deleted\n";
}
}
void delete_atend(node **head)
{
    node *temp = *head;
    if((*head) == NULL)
    {
        cout<<"UNDERFLOW";
    }
    else if(temp->next == (*head))
    {
        (*head) = NULL;
        temp = temp->next;
        cout<<"\n Node Deleted \n";
    }
    else
    {
        while(temp->next != (*head))
        {
            temp = temp -> next;
        }
        temp -> prev -> next = (*head);
        (*head)->prev = temp->prev ;
        free(temp);
        cout<<"\nNode Deleted\n";
    }
}

```

```

    }
}

void delete_value(node **head)
{
    node *temp;
    int value;
    cout<<"Enter the value to be deleted : ";
    cin>>value;
    temp = *head;
    if(temp->data == value && temp->next == NULL){
        *head = NULL;
        free(temp);
        cout<<"list is empty";
    }
    else if(temp->data == value && temp->next != NULL){
        temp->next->prev = temp->next;
        temp->next->next = temp->next;
        (*head) = temp->next;
        free(temp);
    }
    else{
        while(temp->data != value && temp->next != (*head))
            temp = temp->next;

        if(temp == NULL){
            cout<<"value is not found";
        }
        else if(temp->next == NULL){
            temp->prev->next = (*head);
            (*head)->prev = temp->prev;
            free(temp);
        }
        else{
            temp->prev->next = temp->next;
            temp->next->prev = temp->prev;
            temp = temp->next;
        }
    }
}

void display(node* head)
{
    node *temp = head;

```

```

    while (temp->next != head)
    {
        cout<< temp->data<<" ";
        temp = temp->next;
    }
    cout<<temp->data;
}
int main()
{
    node *head = NULL;
    int choice;
    cout<<" 1 insert at beginning \n 2 insert at end \n 3 insert after the given
value \n 4 delete from beginning";
    cout<<"\n 5 delete from end \n 6 delete the given value \n 7 display \n";
    cout<<"enter your choice : ";
    cin>>choice;
    while(choice!=0){

        if(choice == 1){
            insert_atstart(&head);
        }
        else if(choice == 2){
            insert_atend(&head);
        }
        else if(choice == 3){
            insert_afterval(&head);
        }
        else if(choice == 4){
            delete_atstart(&head);
        }
        else if(choice == 5){
            delete_atend(&head);
        }
        else if(choice == 6){
            delete_value(&head);
        }
        else if(choice == 7){
            display(head);
        }
        else{
            cout<<"incorrect choice";
            cout<<"enter your choice : ";
            cin>>choice;
        }
        cout<<"\n enter your choice : ";
    }
}

```

```
        cin>>choice;

    }
    return 0;
}
```

Output :

- 1 for insert at beginning
- 2 for insert at end
- 3 for insert after the given value
- 4 for delete from beginning
- 5 delete from end
- 6 delete the given value
- 7 display

enter your choice : 1

enter the value : 3

enter your choice : 2

enter the value : 9

enter your choice : 7

3 9

no of nodes in the linked list are : 2

enter your choice : 1

enter the value : 5

enter your choice : 7

5 3 9

no of nodes in the linked list are : 3

enter your choice : 6

Enter the value to be deleted : 5

enter your choice : 7

3 9

no of nodes in the linked list are : 2

enter your choice : 4

Node Deleted

enter your choice : 7

9

no of nodes in the linked list are : 1

enter your choice : 5

Node Deleted

enter your choice : 7

no of nodes in the linked list are : 0

enter your choice :

Perform Bubble, selection, insertion sort

```
#include<iostream>
using namespace std;
class Sorting{
public:
    int list[10], i;

    void getData() {
        i = 0;
        while(i < 10){
            cout << "Enter The " << i << " index element : ";
            cin >> list[i];
            i++;
        }
    }

    void print() {
        i = 0;
        while(i < 10){
            cout << "The Element At index" << i << " : " << list[i] <<
endl;
            i++;
        }
    }

    void bubblesort() {
        for(i = 0; i < 10 - 1; i++) {
            for(int j = 0; j < 10 - i - 1; j++) {
                if(list[j] > list[j+1]) {
                    list[j] += list[j+1];
                    list[j+1] = list[j] - list[j+1];
                    list[j] -= list[j+1];
                }
            }
        }
        print();
    }
}
```

```

void selectionsort() {
    int lowest_index;
    for(i = 0; i < 10 - 1; i++) {
        lowest_index = i;
        for(int j = i + 1; j < 10; j++) {
            if(list[j] < list[lowest_index]) {
                lowest_index = j;
            }
        }
        list[i] += list[lowest_index];
        list[lowest_index] = list[i] - list[lowest_index];
        list[i] -= list[lowest_index];
    }
    print();
}

void insertionsort() {
    int found_low;
    for(i = 1; i < 10 - 1; i++) {
        if( list[i-1] > list[i] ){
            int j = i - 1;
            found_low = list[i];
            while(j >= 0 && list[j] > list[i]){
                list[j + 1] = list[j];
                j--;
            }
            list[j + 1] = found_low;
        }
    }
    print();
}

};

int main(){
    Sorting s;
    s.getData();
    int choice = 0;
    while(1){

```



```

        cout << "1. Perform Bubble Sort." << endl << "2. Perform Selection Sort." << endl << "3. Perform Insertion Sort." << endl << "4. Re-insert Data into Array." << endl << "5. Exit." << endl;
        cin >> choice;
        switch(choice){
            case 1:
                s.bubblesort();
                break;
            case 2:
                s.selectionsort();
                break;
            case 3:
                s.insertionsort();
                break;
            case 4:
                s.getData();
                break;
            case 5:
                exit(0);
            default:
                cout << "Invalid Choice" << endl;
        }
    }
}

```

Ouput :

PS E:\MCA\MCA SEM 3\DS> .\bubblesort.exe

Enter The 0 index element : 45

Enter The 1 index element : 12

Enter The 2 index element : 34

Enter The 3 index element : 87

Enter The 4 index element : 3

Enter The 5 index element : 6

Enter The 6 index element : 9

Enter The 7 index element : 10

Enter The 8 index element : 17

Enter The 9 index element : 23

1. Perform Bubble Sort.
2. Perform Selection Sort.
3. Perform Insertion Sort.
4. Re-insert Data into Array.
5. Exit.

1

The Element At index0 : 3

The Element At index1 : 6

The Element At index2 : 9

The Element At index3 : 10

The Element At index4 : 12

The Element At index5 : 17

The Element At index6 : 23

The Element At index7 : 34

The Element At index8 : 45

The Element At index9 : 87

1. Perform Bubble Sort.
2. Perform Selection Sort.
3. Perform Insertion Sort.
4. Re-insert Data into Array.
5. Exit.

5