

CODE:

```
sbit LCD_EN at RB1_bit;  
sbit LCD_RS at RB0_bit;  
sbit LCD_D4 at RB2_bit;  
sbit LCD_D5 at RB3_bit;  
sbit LCD_D6 at RB4_bit;  
sbit LCD_D7 at RB5_bit;
```

```
float temperature;  
float Displaytemp;  
char temp[4];  
void main()  
{  
    TRISD=0x80;  
    TRISE=0x00;  
    TRISC=0x08;  
    ADC_Init();  
    Lcd_Init();  
    Lcd_Cmd(_LCD_CLEAR);  
    lcd_cmd(_LCD_CURSOR_OFF);  
    lcd_out(1,3,"temprature");  
    lcd_out(2,4,"sensor");  
    delay_ms(1000);
```

```
Lcd_Cmd(_LCD_CLEAR); // Clear display
```

```
lcd_cmd(_LCD_CURSOR_OFF);
```

```
while (1) {
```

```
temperature=ADC_Read(RA0);
```

```
Displaytemp=temperature*50*10/1023;
```

```
floattostr(Displaytemp,temp);
```

```
Lcd_Out(1,3, "temperature");
```

```
Lcd_Out(2,4, trim(temp));
```

```
Lcd_Out(2,8,"C");
```

```
if(PORTC.f3 == 1)
```

```
{
```

```
PORTD = 0b10000011;
```

```
delay_ms(50);
```

```
PORTD = 0b10000110;
```

```
delay_ms(50);
```

```
PORTD = 0b10001100;
```

```
delay_ms(50);
```

```
PORTD = 0b10001001;
```

```
delay_ms(50);
```

```
}
```

```
if(PORTD.f7==1)
{ PORTE.f0 = 1; }
else if(PORTD.f7==0)
{PORTE.f0 = 0;}
```

```
if(Displaytemp>25)
{PORTC.f4 = 1;}
else if(Displaytemp<25)
{PORTC.f4 = 0;}
```

```
if(Displaytemp<20)
{PORTD.f5 = 1;}
else if(Displaytemp>20)
{PORTD.f5 = 0;}
```