

**Artificial intelligence (AI)** refers to the capability of [computational systems](#) to perform tasks typically associated with [human intelligence](#), such as learning, reasoning, problem-solving, perception, and decision-making. It is a [field of research](#) in [computer science](#) that develops and studies methods and [software](#) that enable machines to [perceive their environment](#) and use [learning](#) and [intelligence](#) to take actions that maximize their chances of achieving defined goals.<sup>[1]</sup> Such machines may be called AIs.

High-profile [applications of AI](#) include advanced [web search engines](#) (e.g., [Google Search](#)); [recommendation systems](#) (used by [YouTube](#), [Amazon](#), and [Netflix](#)); [virtual assistants](#) (e.g., [Google Assistant](#), [Siri](#), and [Alexa](#)); [autonomous vehicles](#) (e.g., [Waymo](#)); [generative](#) and [creative](#) tools (e.g., [ChatGPT](#) and [AI art](#)); and [superhuman](#) play and analysis in [strategy games](#) (e.g., [chess](#) and [Go](#)). However, many AI applications are not perceived as AI: "A lot of cutting edge AI has filtered into general applications, often without being called AI because once something becomes useful enough and common enough it's [not labeled AI anymore](#)."<sup>[2][3]</sup>

Various subfields of AI research are centered around particular goals and the use of particular tools. The traditional goals of AI research include learning, [reasoning](#), [knowledge representation](#), [planning](#), [natural language processing](#), [perception](#), and support for [robotics](#).<sup>[4]</sup> [General intelligence](#)—the ability to complete any task performed by a human on an at least equal level—is among the field's long-term goals.<sup>[4]</sup> To reach these goals, AI researchers have adapted and integrated a wide range of techniques, including [search](#) and [mathematical optimization](#), [formal logic](#), [artificial neural networks](#), and methods based on [statistics](#), [operations research](#), and [economics](#).<sup>[6]</sup> AI also draws upon [psychology](#), [linguistics](#), [philosophy](#), [neuroscience](#), and other fields.<sup>[5]</sup>

Artificial intelligence was founded as an academic discipline in 1956,<sup>[6]</sup> and the field went through multiple cycles of optimism throughout [its history](#),<sup>[7][8]</sup> followed by periods of disappointment and loss of funding, known as [AI winters](#).<sup>[9][10]</sup> Funding and interest vastly increased after 2012 when [deep learning](#) outperformed previous AI techniques.<sup>[11]</sup> This growth accelerated further after 2017 with the [transformer architecture](#),<sup>[12]</sup> and by the early 2020s many billions of dollars were being invested in AI and the field experienced rapid ongoing [progress](#) in what has become known as the [AI boom](#). The emergence of advanced generative AI in the midst of the AI boom and its ability to create and modify content exposed several unintended consequences and harms in the present and raised concerns about the [risks of AI](#) and [its long-term effects](#) in the future, prompting discussions about [regulatory policies](#) to ensure the [safety and benefits of the technology](#).