4ITRC2 Operating System Lab Lab Assignment 3

Scheduling Process first come First out

```
#include < bits/stdc++.h>
using namespace std;
void solve(){
int n; // number of process
 cin >> n;
 int time , burstTime ;
vector<pair<int ,int >> processArray; // pair < arrivingTime ,</pre>
processNumber >
 for(int i=1; i <= n; i++){
        cout << "Enter the process burstTime and arriving time : \n";</pre>
       cin >> burstTime >> time;
       processArray.push_back(make_pair(time, burstTime));
 }
double averageTime = 0; // calculate average time
 cout << endl;
 // sorting based on arrival time
sort(processArray.begin(), processArray.end());
for(int i=0;i < n;i++){
 cout << "Start Executing the Process Number" << i+1 << " which
have burst Time equal to ";
 cout << processArray[i].second << endl;</pre>
  averageTime += processArray[i].second; // time adding into
averageTime
 cout << "All Process are Completely Exectued\n";</pre>
cout << "Average Response Time is " << double(averageTime/n) <<</pre>
endl:
```

```
int main(){
  int t; // how many times cpu will be run
  cout << "Enter How Many Process Will Come:";
  cin >> t;
  cout << endl;
  while(t--)solve();
  return 0;
}</pre>
```

Scheduling process Shortes job first

```
#include<bits/stdc++.h>
using namespace std;
// i assume all process are come on same time ... (time ==
0)
void solve(void) ; //declaration of function
int main(){
 int Task; // number of task
 cin >> Task;
 while(Task--)solve();
 return 0;
void solve(){
long n, BurstTime; // number of process, BurstTime of
process
 cin >> n;
```

```
vector< pair <long , long long >> storing ;
 // takin input
 for(long long i=1; i \le n; i++){ // i represent process
number
  cin >> BurstTime;
  storing.push_back(make_pair(BurstTime, i));
 sort(storing.begin() ,storing.end()) ;// based on burst
time
 double averageSum = 0;
 for(int i=0; i < n; i++){
  averageSum += storing[i].first;// adding value into the
averageSum
  cout << "Execute Process number : "
<< storing[i].second << " " << "Which have Burst time "
<< storing[i].first << endl;
 cout << endl;
 cout << "Average Execution Time: " <<
double(averageSum/double(n)) << endl;</pre>
```

Scheduling process Round Robin scheduling

```
#include<bits/stdc++.h>
#include<windows.ui.h> // include to use Sleep Function
using namespace std;
```

```
#define ll long long //macro defined
// i assume all process are come on same time ... (time == 0)
void solve(void); //declaration of function
int main(){
 ll Task; // number of task
 cin >> Task;
 while(Task--)solve();
 return 0;
ll n, BurstTime, Priority, TimeQuanta; // number of process
vector<pair<ll, ll >> ProcessQueue;
queue<ll> Process ;
void solve(){
 cout << "Enter the process Number and Time Quanta: ";
 cin >> n >> TimeQuanta;
 // arrival timimg is same
 for(ll i = 1; i \le n; i++)
 cout << "\nEnter The Process BurstTime and Priority of the Process : " ;</pre>
  cin >> BurstTime >> Priority;
  ProcessQueue.push_back(make_pair(Priority,BurstTime));
 }
sort(ProcessQueue.begin(), ProcessQueue.end()); // sorting on reverse
order
 // inserting all Element Into the Queue
for(ll i = 0; i < n; i++){
 Process.push(ProcessQueue[i].second);
 cout << "\nExecuting Starting : \n" ;</pre>
 while(!Process.empty()){ // Run a Loop on a Process queue
 ll time = Process.front(); // accessing an element
  cout << "Time of Process: " << time << endl;
  Process.pop(); // removing an element
  if(time - TimeQuanta > 0) {
```

```
ll newTime = time-TimeQuanta;
  Process.push(newTime);
 }
 // Process sleep for a Particular Time Quanta
 ll sleepTime = TimeQuanta*1000; // conert in to mili second
 Sleep(sleepTime) ; // sleep Process
cout << "CompleteTheProcess" << endl;</pre>
}
```