1. Implement a function that checks whether a given string is a palindrome or not.

```
fn is_palindrome(s: &str) -> bool {
  let mut start = 0;
  let mut end = s.len() - 1;
  while start < end {
    if s[start..=start] != s[end..=end] {
       return false;
    }
    start += 1;
    end -= 1;
  }
  true
}
fn main() {
  let s1 = "rotator";
  let s2 = "Pradumn";
  println!("{} is palindrome? {}", s1, is_palindrome(s1));
  println!("{} is palindrome? {}", s2, is_palindrome(s2));
}
```

2. Given a sorted array of integers, implement a function that returns the index of the first occurrence of a given number.

```
fn find_first_occurrence(arr: &[i32], num: i32) -> Option<usize> {
  let mut left = 0;
  let mut right = arr.len() - 1;
  while left <= right {
    let mid = left + (right - left) / 2;
    if arr[mid] == num && (mid == 0 || arr[mid - 1] < num) {
       return Some(mid);
    } else if arr[mid] >= num {
       right = mid - 1;
    } else {
       left = mid + 1;
    }
  None
}
fn main() {
  let arr = [1, 2, 2, 3, 4, 4, 4, 5, 5];
  let num = 4;
  match find first occurrence(&arr, num) {
    Some(idx) => println!("{} found at index {}", num, idx),
    None => println!("{} not found in array", num),
  }
}
```

3. Given a string of words, implement a function that returns the shortest word in the string.

```
fn shortest_word(s: &str) -> Option<&str> {
  let mut shortest = None;
  for word in s.split_whitespace() {
    match shortest {
      None => shortest = Some(word),
      Some(w) => {
         if word.len() < w.len() {</pre>
           shortest = Some(word);
         }
      }
    }
  }
  shortest
fn main() {
  let s = "The quick brown leopard jumps over the lazy buffalo";
  match shortest_word(s) {
    Some(word) => println!("The shortest word is '{}'", word),
    None => println!("No shortest word found"),
  }
    4. Implement a function that checks whether a given number is prime or not.
        fn is_prime(n: u32) -> bool {
  if n <= 1 {
    return false;
  }
  for i in 2..=((n as f32).sqrt() as u32) {
    if n % i == 0 {
```

}

}

```
return false;
    }
  }
  true
}
fn main() {
  let n = 23;
  if is_prime(n) {
    println!("{} is prime", n);
  } else {
    println!("{} is not prime", n);
  }
}
    5. Given a sorted array of integers, implement a function that returns the median of the
        array.
        fn median(arr: &[i32]) -> f64 {
  let mid = arr.len() / 2;
  if arr.len() % 2 == 0 {
    (arr[mid - 1] + arr[mid]) as f64 / 2.0
  } else {
    arr[mid] as f64
  }
}
fn main() {
  let arr = vec![1, 2, 3, 4, 5];
  let m = median(&arr);
  println!("The median of {:?} is {}", arr, m);
}
```

6. Implement a function that finds the longest common prefix of a given set of strings.

```
fn longest_common_prefix(strs: &[&str]) -> String {
  if strs.is_empty() {
    return String::new();
  }
  let first_str = strs[0];
  let mut longest_prefix = String::new();
  for (i, c) in first_str.chars().enumerate() {
    for str in &strs[1..] {
       if i >= str.len() || str.chars().nth(i) != Some(c) {
         return longest_prefix;
      }
    }
    longest_prefix.push(c);
  }
  longest_prefix
}
fn main() {
  let strs = vec!["flower", "flow", "flight"];
  let prefix = longest_common_prefix(&strs);
  println!("The longest common prefix of {:?} is {}", strs, prefix);
}
    7. Implement a function that returns the kth smallest element in a given array.
        fn kth_smallest_element(arr: &[i32], k: usize) -> Option<i32> {
  if k > arr.len() {
    return None;
  }
```

```
let mut sorted_arr = arr.to_vec();
  sorted_arr.sort();
  Some(sorted_arr[k - 1])
}
fn main() {
  let arr = vec![7, 2, 8, 1, 4, 6];
  let k = 3;
  let kth_smallest = kth_smallest_element(&arr, k);
  println!("The {}th smallest element of {:?} is {:?}", k, arr, kth_smallest);
}
    8. Given a binary tree, implement a function that returns the maximum depth of the tree.
        use std::cmp;
struct TreeNode {
  val: i32,
  left: Option<Box<TreeNode>>,
  right: Option<Box<TreeNode>>,
}
impl TreeNode {
  fn new(val: i32) -> Self {
    Self {
      val,
      left: None,
      right: None,
    }
  }
}
```

```
fn max_depth(root: Option<Box<TreeNode>>) -> i32 {
  match root {
    None => 0,
    Some(node) => {
      let left_depth = max_depth(node.left);
      let right_depth = max_depth(node.right);
      cmp::max(left_depth, right_depth) + 1
    }
  }
}
fn main() {
  let mut root = TreeNode::new(3);
  root.left = Some(Box::new(TreeNode::new(9)));
  root.right = Some(Box::new(TreeNode::new(20)));
  root.right.as_mut().unwrap().left = Some(Box::new(TreeNode::new(15)));
  root.right.as_mut().unwrap().right = Some(Box::new(TreeNode::new(7)));
  println!("Max depth of binary tree: {}", max_depth(Some(Box::new(root))));
}
    9. Reverse a string in Rust
        fn reverse_string(s: &str) -> String {
  s.chars().rev().collect()
}
fn main() {
  let s = "hello world";
  let reversed = reverse_string(s);
  println!("{}", reversed);
}
```

```
10. Check if a number is prime in Rust
        fn is_prime(n: u64) -> bool {
  if n <= 1 {
    return false;
  }
  let mut i = 2;
  while i * i <= n {
    if n % i == 0 {
       return false;
    }
    i += 1;
  }
  true
}
fn main() {
  let n = 17;
  if is_prime(n) {
    println!("{} is prime", n);
  } else {
    println!("{} is not prime", n);
  }
}
    11. Merge two sorted arrays in Rust
        fn merge_sorted_arrays(a: &[i32], b: &[i32]) -> Vec<i32> {
  let mut result = Vec::with_capacity(a.len() + b.len());
  let mut i = 0;
```

```
let mut j = 0;
  while i < a.len() && j < b.len() {
    if a[i] < b[j] {
      result.push(a[i]);
      i += 1;
    } else {
      result.push(b[j]);
      j += 1;
    }
  }
  result.extend_from_slice(&a[i..]);
  result.extend_from_slice(&b[j..]);
  result
}
fn main() {
  let a = vec![1, 3, 5, 7];
  let b = vec![2, 4, 6, 8];
  let merged = merge_sorted_arrays(&a, &b);
  println!("{:?}", merged);
}
    12. Find the maximum subarray sum in Rust
         fn max_subarray_sum(a: &[i32]) -> i32 {
  let mut max_sum = a[0];
  let mut current_sum = a[0];
  for &x in a.iter().skip(1) {
    current_sum = current_sum.max(0) + x;
```

```
max_sum = max_sum.max(current_sum);
}

max_sum
}

fn main() {
    let a = vec![-2, 1, -3, 4, -1, 2, 1, -5, 4];
    let max_sum = max_subarray_sum(&a);
    println!("{}", max_sum);
}
```