

quickhull::ConvexHull
::ConvexHull

quickhull::HalfEdgeMesh
::HalfEdgeMesh

quickhull::MeshBuilder
::getHalfEdgeIndicesOfFace

```
graph LR; A[quickhull::ConvexHull  
::ConvexHull] --> C[quickhull::MeshBuilder  
::getHalfEdgeIndicesOfFace]; B[quickhull::HalfEdgeMesh  
::HalfEdgeMesh] --> C;
```