

# Scanning Phase

## 1. 🚚 Checking for live System:

- Ping -
  - It involves sending an ICMP ECHO request to the host.
  - [Packet InterNet Groper].
  - Useful for locating active devices or determining if ICMP passes through a firewall.



- Ping Sweep -
  - Used to determine live host from a range of IPs.
  - Attackers calculate subnet masks using Subnet Mask Calculators to identify the number of hosts.
  - Attackers then use ping sweep to create an inventory of live systems in the subnet.

```
ping -c3 192.168.1.1
```



Tools:

- Angry IP Scanner



### Note

TCP Communication Flag

- **URG** (Urgent): Data contained in the packet should be processed **immediately**. Out of order
- **FIN** (Finish): There will be **no more** transmissions
- **RST** (Reset): **Resets** a connection
- **PSH** (Push): Send all **buffered** data immediately. In order
- **ACK** (Acknowledgment): Acknowledges the **receipt** of a packet
- **SYN** (Synchronize): **Initiates** a connection between hosts

## 2. 🚩 Port Scanning:

Gathering attack surfaces for the victim against whom you want to launch an attack or gathering loopholes in your system.

### ▼ States of Ports

- **Open:** **Actively** accepting TCP connections, UDP datagram, or SCTP associations
- **Filtered:** **Packet filtering** is enabled (firewall, router rules, etc.) and **cannot determine** open or closed.
- **Closed:** **Accessible** (it receives and responds to probe packets), but there is no application listening on it

## Scanning TCP Network Services:

- Open TCP Scanning Methods
  - TCP Connect / Full Open Scan
- Stealth TCP Scanning Methods
  - Half-open Scan
  - Inverse TCP Flag Scanning
    - XMAS Scan
    - FIN Scan
    - NULL Scan
  - ACK Flag Probe Scanning
- Third-Party and Spoofed TCP Scanning Methods
  - IDLE / IP ID Header Scanning

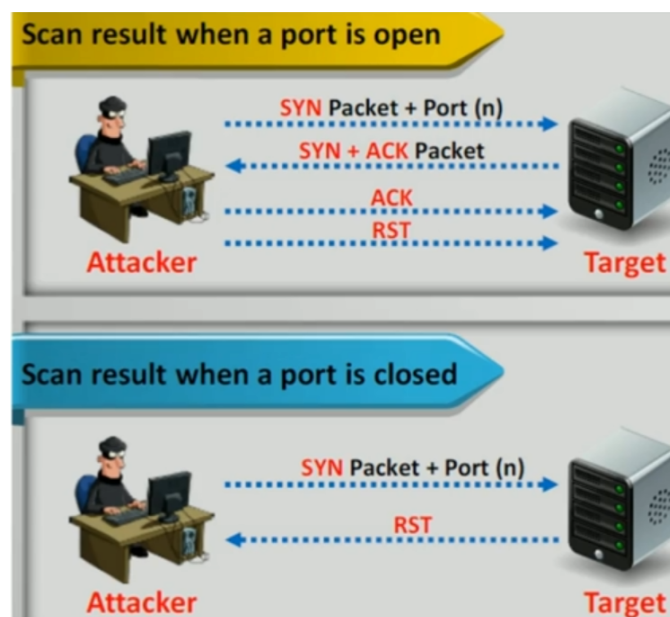


Tools:

- Nmap
- hping2 / hping3

### 1. TCP Connect / Full Open Scan (-sT)

- TCP Connect scan detects when a port is open by **completing** the three-way handshake.
- TCP Connect scan establishes a **full** connection and **tears** it down by sending an **RST** packet.
- It does not require a superuser.

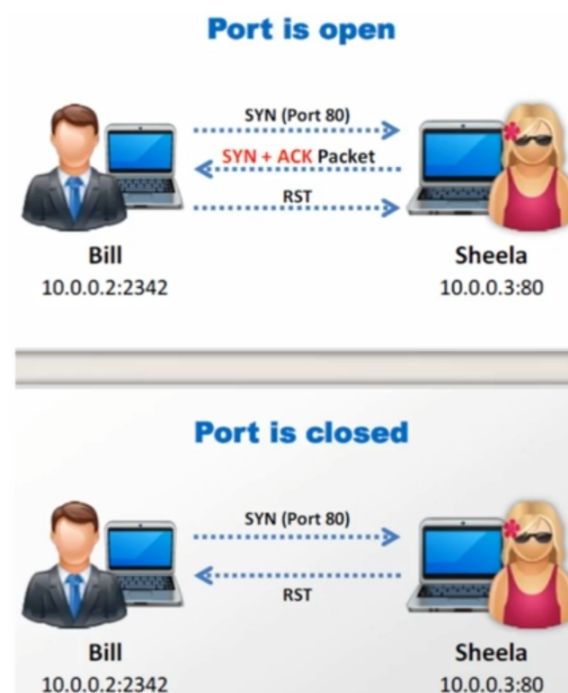


### 2. Stealth Scan (Half-open Scan) (-sS)

- **Resetting** the TCP connection between client and server abruptly before completion of three-way handshake signals making the connection half open.
- Stealth Scan Process:
  - The client sends a single **SYN** packet to the server on the appropriate port.
  - If the port is open then the server responds with a **SYN+ACK** packet.
  - If the **server** responds with **RST**, then the port is **closed**

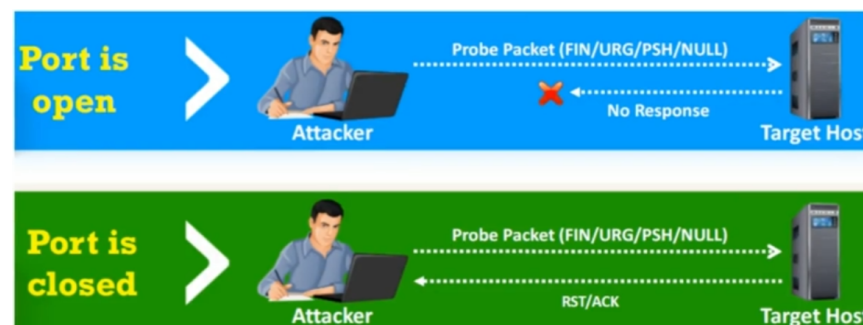
- If the **client** sends the **RST** before a connection ever be established, it is **open**.

[ ROOT privileges required. ]



### 3. Inverse TCP Flag Scanning (-sF, -sN)

- TCP probe packets with a TCP flag (FIN, URG, PSH) set or with no flags, no response means the port is open and RST means the port is closed.
- It may give false positive responses.
- Linux can provide this type of scan.



### 4. Xmas Scan (-sX)

- In an Xmas scan, attackers send a TCP frame to a remote device with FIN, URG, and PUSH flags set.



### 5. ACK Flag Probe Scanning (-sA)

- The attacker sends TCP probe packets with the ACK flag set to a remote device and then **analyzes** the **header** information (**TTL** and **WINDOW** field) of received **RST** packets to find **whether the port is open or closed**.
- If the **TTL** value of the **RST** packet is less than the boundary value of **64**, we consider it as **open**.
- If the **WINDOW** value of the RST packet on a particular port has a **non-zero** value, then that port is **open**.
- ACK probe packet with **random sequence number**, no response mean port **filtered**.
- ICMP unreachable error also gives us a filtered port.

[ Here our main objective is to analyze the rule of firewall ]

## 6. UDP Scanning (-sU)

- UDP open
  - There is **no three-way** handshake
  - **No response** in return from the server.
  - Majorly gives you false positive
- UDP closed
  - If a UDP packet is sent to a closed port, the system responds with **ICMP port unreachable** message (type 3, code 3).
  - **Spyware**, Trojan horses, and other malicious application use UDP ports.



Tools:

- Colasoft [Creating custom packet]

## 3. 📧 Banner Grabbing:

- Also called OS fingerprinting. Banners are used to tell the server what we like and recommend products according to that. Two types:
  - Active
  - Passive
- Identifying the OS used on the target host allows an attacker to figure out the vuln the system possess and the exploits that might work on a system to further carry out additional attacks.

```
root@kali: ~  
File Edit View Search Terminal Help  
root@kali:~# nc 192.168.179.146 80  
HEAD / HTTP/1.0  
HTTP/1.1 400 Bad Request  
Date: Tue, 01 Aug 2017 16:26:23 GMT  
Server: Apache/2.4.25 (Debian)  
Content-Length: 301  
Connection: close  
Content-Type: text/html; charset=iso-8859-1  
  
<!DOCTYPE HTML PUBLIC "-//IETF//DTD HTML 2.0//EN">  
<html><head>  
<title>400 Bad Request</title>  
</head><body>  
<h1>Bad Request</h1>  
<p>Your browser sent a request that this server could not understand.<br />  
</p>  
<hr>  
<address>Apache/2.4.25 (Debian) Server at 127.0.1.1 Port 80</address>  
</body></html>  
root@kali:~#
```

### 3.1. Active Banner Grabbing

- **Specially crafted** packets are sent to the **remote OS** and the responses are noted.
- The responses are then compared with a **database** to determine the OS.
- Response from different OS varied due to differences in TCP/IP **stack implementation**.

### 3.2. Passive Banner Grabbing

- Banner grabbing from error messages: They provide info such as the type of **server, os, and SSL tool** used by the target remote system. [404]
- **Sniffing** the **network traffic**: Capturing and analyzing packets from the target enables an attacker to determine OS used by the remote system.
- Page extension: looking for an extension in the URL may assist in determining the application version. [ **.aspx** > **IIS** Server and **Windows** platform. ]

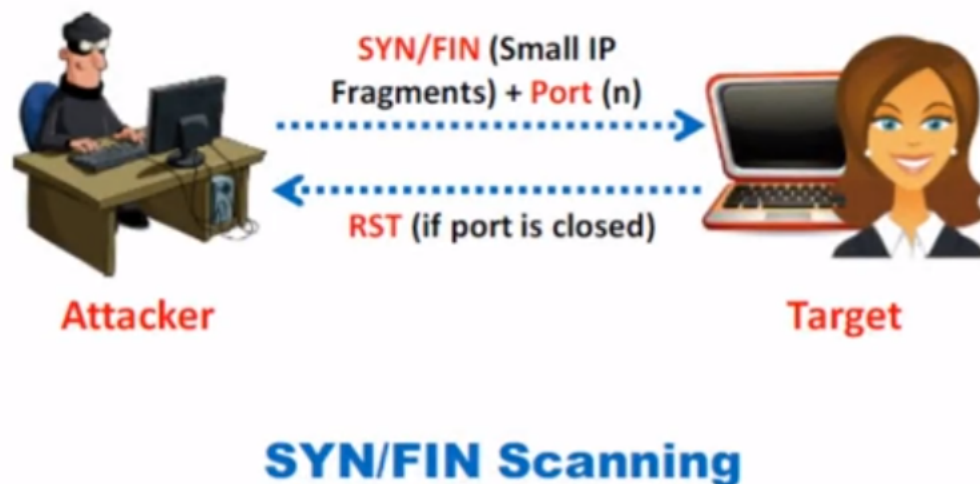


Tools:

1. IDserve
2. Netcraft
3. netcat

## Evading IDS, Firewalls

- Use of fragmented IP packets.
- Spoof IP when launching attack and sniff responses from the server.
- Use source routing
- Connect to a proxy server or compromised trojan machine to launch an attack.



## 4. 🎯 Vulnerability Scanning

Identifying vulnerabilities and weaknesses of a system and network in order to determine how a system can be exploited.

- Network Vuln
- Open ports and running services
- Application and services vuln
- Application and services configuration errors



Tools:

- Nessus
- NMAP
- Nikto
- OpenVas [gvm]
- Wpscan





### Note

CVE : Common Vulnerabilities and Exposure

## NMAP

- Nmap Scripting Engine (/usr/share/nmap/scripts)

```
nmap -sC -p- target
```

- [Manual]

```
nmap --scripts=ssh-brute.nse target
```

## Nikto

- Web Vulnerability Scanner [ **OSVDB header** ]

```
nikto -h domain -o vuln_scan -F txt -p 80
```

## 6. 🌐 Mapping the Network

- Drawing the target's network diagram gives valuable information about the network and architecture to an attacker.
- Show a logical or physical path to a potential target.



Tools:

- LANSurveyor
- Network Topology Mapper
- OpManager
- NetworkView

## 7. Countermeasures

- Install **firewall** and **IDS** to your network.
- **Configure firewall** and **IDS rules** to detect and block probes.
- **Run** the **port scanning** tools against hosts on the network to determine whether the **firewall** properly **detects** the port scanning activity.
- Ensure that the **mechanism** used for **routing** and **filtering** at the router and firewall respectively **cannot** be **bypassed** using particular source ports or source-routing methods.
  - For example: Do not allow frame size of more than 64-bit. But with fragmentation, it can be bypassed. To avoid that manually add value to the header.
- Ensure that the **anti-scanning** and **anti-spoofing** rules are configured.

### 7.1. Port Scanning Countermeasures:

- Ensure updation in the router, IDS, and firewall firmware.

- Use a custom ruleset to lock the network and block unwanted ports at the firewall.
- Filter all ICMP messages [ Ensure not allow UDP scanning ]
- Perform TCP and UDP scanning with ICMP probes to check the network configuration and its availability.

## 7.2. Banner Grabbing Countermeasures:

### Disable or Changing of Banners

- Display false banner to misguide attacker.
- Turn off unnecessary services on the network host to limit information disclosure. [ Try disabling verbose output ]
- Use ServerMask tools to disable or change banner information.
- Use a directive in httpd.conf file to change banner information.
- Alternatively, change the ServerSignature line to ServerSignature off in the httpd.conf file.

### Hide File Extension from Web Pages

- File extension reveals information about the underlying technology
- Hide file extension to mask the web technology.
- Change application mappings such as .asp with .thm or .foo, etc. to disguise the identity of servers.
- Apache users can use mod negotiation directives
- IIS users use tools such as PageXchanger[tool] to manage file extensions.
- It is even better if the file extension is not at all used.