Greedy Algorithm.

A An activity-selection problem.

Problem of scheduling several competeng activities that require exclusive use of a common resources, with a goal of selecting a maximum size set of mutually compatible activities.

Let, 3= 9a,192. -- an} > n activities.

where, ai is ith activity that neigh to use resources, such as lecture hall, which can serve only one activity at a terise.

2t has stat teme si and finish teme fi where 0 5 Si 5 fi < 00

Activity at takes place during the half-open time

Activities ai & aj are compatible if the intervals [Si, fi) and [Sj, fj) do not overlap. i.e. Si>fi or Sj>fi

In activity- selection problem, we neight to select a maximum-size subset of mutually compatible artisition

Assume, activities are serted in monotonically increasing order of firmsh time.

f, 3f2 < fo- -- < fm-1 < fn.

Grample. 3e 130535688212 fe | 4 5 6 7 9 9 10 11 12 14 16 300,00,001 g 3 ay, 94, 98, 2113 892,94,909,913 Largest. we need to consider only one choice - the greedy chorce - when we make a greedy choice, only one subproblem remains. Making the greedy choice. Only one remaining problem to solve. Fending activities that start after a femishes. SICF, and f, is the earliest firmsh time of any activity, and therefore no activity can have a femish time less than or equal to S1. Thus all activities that are compatible with activity ay must stort after ay ferrishes. Let, Sk = gaits: Six fr} be the set of activity that stast after activity ax firmshes. of we make the greedy choice of activity ay, then S, remains as the only selbforolders to solve

optimal substructure tell us that if a is in the optimal solution, then an optimal solution to the original problem consists of activity ay and all the activities in an optimal solution to the subproblem S1.

choosing an activity to put into the optimal solution and then solving the subproblem of choosing activities and then solving the compatible with those already from those that are compatible with those already chosen. Freedy approach

A recursère greedy algorithm.

3-> start time of activities

f > femse tense of activities.

SK> index K for Subjectiblem SK

n> size of original problem. 2+ referres a maximum-size set of mutually comptabile

we assume that the n input activities are already we assume that the n input activities are already swort ordered by monotonically increasing firmsh time or it can be done in o(n/gn) time.

RECURSIVE - ACTIVITY-SELECTOR (S, f, K, n)

while m < n and s[m] < f[k] $m = \infty + 1$

return gam? U RECURSIVE - ACTIVITY-SELECTOR if men.

else return o

and the one

5/07/201

Nideo classroom for delivering online lectures.

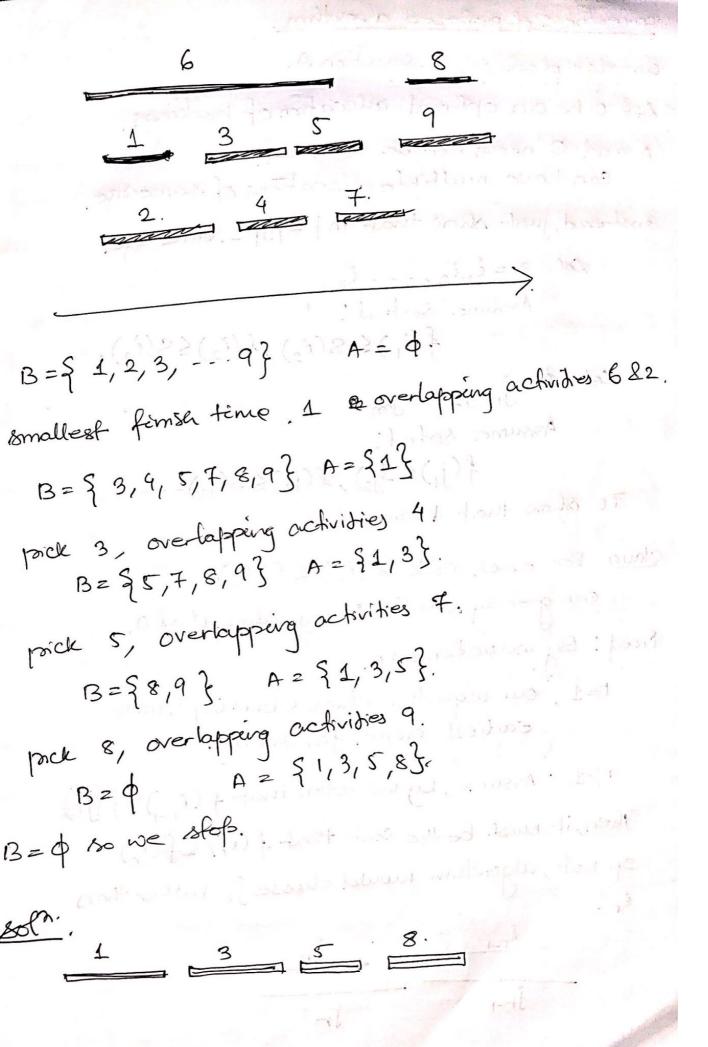
> Different teachers wants to book the classroom the slot for each instructor i starts at S(i)
and firmishes at f(i)

> Stof may overlap, so not all bookings can be honoured.

-> choose a subset of booking to maximize the number of teachers who get to use the room.

Greedy approach.

- > Pick the next booking to allot based on a local strategy.
- > Remove all bookings that overlaps neith this slot.
- Argue that the sequence of booking will maximize the number of teachers who get to use the room.



Correctness of proposed algorithm.
1 - H.
allocation of
A and O need not be identical. Can have, multiple allocations of same size.
Can have, multiple allocations of
anstead, just show that It = 101
Let $A = i_1, i_2, \dots i_k$.
Assume sorted: $f(i_1) \leq S(i_2) / f(i_2) \leq S(i_3) - \cdots$
Let $0 = j_1 / j_2 - j_m$
A
f(j ₁) \leq S(j ₂), f(j ₂) \leq S(j ₃)
To show that kem.
Claim For each rék f(in) éf(jr)
cer greedy solution "stays ahead" of 0.
Proof: By induction on r.
t=1, our algorithm chooses booking & neith
t=1, our algorithm chooses booking I, neith earliest overall finishterize.
1) 1 Assume, by induction that $f(0_{r-1}) \leq f(f_r)$
men, it must be the case than a con
of not, algorithm would choose Ir rather than
ir.
<u>kri</u> Er
Ĵri Jr

Ex B + P > suppose m>k. > we know that f(ix) < f(jx) -> consider booking Jx+1 is 0 > Greedy algorithm terminates when B is emply. \Rightarrow Since $f(e_k) \leq f(J_k) \leq S(J_{k+1})$ this booking is compatable heith A = E1,12 - -. CK. After selecting ix, B still contains jk+1. (Contradiction) So it is correct. Complexity Initially sort the n bookings by first time, O (nlog n)

Booking are renumbered 1,2, -- n in this order Setup an array ST [1-n] so that ST [i] = S(i) Stast neity booking 1. After choosing booking j, Scan ST[j+i], ST[j+2],-and choose first k such that ST[k]>f(j) Second phase is O(n), soO(n log n) is overall complexity

Scheduling neith deadlines. > A single resource, n requests to use this resource, > Request i request requires time t(i) to complete. and has a deadline d(i) -> Att requests will be scheduled. Request j starts at S(j) and ends at f(j) = Sj) H(j) of s(j)+(t(j)>d(j) request j is late by l(j) = d(j) - f(j)<u>Goal</u>: Minimize maximum lateness. -> Moninge the morenum value of l(j) overallj. Strategy 1. choose jobs in whereasen order of length -t(j). eg. t(1) = 1, d(1) = 100. t(2) = 10, d(2) = 10. 1,2-11 Wheness 1 > l(j) z d(j) - f(j). 1-10-11 lateness 0. opstimal. Picking shortest job has not given as correct answer. Strategy 2. choose job with smaller slack terbes, di) - t(j) ferst. Task that can be delayed.

d (j)-t(j) = 2-1=1 d(1)22 eg. 1- t(1)=1 10-10=0 d(2)=10. t(2) = 10 pick t(2), t(1) as slack is 0,1 respectively, latiness = 11-2 = 9.# prick t(1), t(2) latness = 11-10=1. This strategy also does not neosk. strategy 3. This is the carliest deadline d(j) first This strategy is correct, Hondone prove it! Assume all jobs are sorted by deadline. · Renumber so that d(i) \ d(2) \ --- \ d(n). Schedule in semple: 1,2--n. · Job 1 starts at S(1)=0 and ends at f(1)=t(1). · Job 2 starts at S(2)=f(1) and ends at f(2) = S(2) + t(2)our schedule has no gap - idle time.

The resource is continuously in use from SU to f(n) claim

There is an optimum Schodule weith noidle time. shifting jobs earlier to remove idle time can only reduce lateriess.

Suppose O is some ofher optimal schedule. Transform O step by step until it becomes identical to the schedule A found by the greedy algorithm.

- A schedule 0 has an inversion if i appears before j in 0 but dj) < d(i)
- By constructing the greedy solutions that has no inversion.

Any two schedules with no inversions and no idle tense produce the same lateness.

No inversions, no idle time means the only difference can be is order of jobs with same deadline

Any reordering of jobs with the same deadlike, produces the same lateness

[suffering of jobs makes it no difference in toteres].

Claim !-

There is an optimal schedule with no inversion and no idle time.

- > Let 0 be an optimal solution with no idle time
- -) (A) if 0 has an inversion, then there is a pair of jobs i and j such that j is scheduled immediately after i and d(j) (d(i)
- > Find the first point where deadline decreases.

