# **Project Planning Phase**

## **Project Planning Template (Product Backlog, Sprint Planning, Stories, Story points)**

Date	18 October 2023
Team ID	NM2023TMID10838
Project Name	Data -Driven Insights on Olympic sports Participation and Performance.
Maximum Marks	8 Marks

## **Product Backlog, Sprint Schedule, and Estimation (4 Marks)**

Use the below template to create product backlog and sprint schedule

Sprint	Functional	User Story	User Story / Task	Story Points	Priority	Team
-	Requirement (Epic)	Number				Members
Sprint-1	Registration	USN-1	As a user, I can register for the application by entering my email, password, and confirming my password.	2	High	MATHIAZHAG AN E
Sprint-1		USN-2	As a user, I will receive confirmation email once I have registered for the application	1	High	NISHANTH CR
Sprint-2		USN-3	As a user, I can register for the application through Facebook	2	Low	PRAGATHEES H E
Sprint-1		USN-4	As a user, I can register for the application through Gmail	2	Medium	VISHNU A
Sprint-1	Login	USN-5	As a user, I can log into the application by entering email & password	1	High	ALL OF THEM
	Dashboard					

## **Project Tracker, Velocity & Burndown Chart: (4 Marks)**

Sprint	Total Story Points	Duration	Sprint Start Date	Sprint End Date (Planned)	Story Points Completed (as on Planned End Date)	Sprint Release Date (Actual)
Sprint-1	20	6 Days	24 Oct 2022	29 Oct 2022	20	29 Oct 2022
Sprint-2	20	6 Days	31 Oct 2022	05 Nov 2022		
Sprint-3	20	6 Days	07 Nov 2022	12 Nov 2022		
Sprint-4	20	6 Days	14 Nov 2022	19 Nov 2022		

### Velocity:

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let's calculate the team's average velocity (AV) per iteration unit (story points per day)

$$AV = \frac{sprint\ duration}{velocity} = \frac{20}{10} = 2$$

#### **Burndown Chart:**

A burn down chart is a graphical representation of work left to do versus time. It is often used in agile software development methodologies such as Scrum. However, burn down charts can be applied to any project containing measurable progress over time.

## **RELEASE BURNDOWN CHART TEMPLATE**

PROJECT TITLE	PROJECT MANAGER	DATE	VERSION	PROJECT ID
		00/00/00	1.0	PILOT-0628

FEATURE	INITIAL	INITIAL						HOURS		
	ESTIMATE	1	2	3	4	5	6	7	8	REMAINING
Categories	80	15	12	7	5	10	16	14	1	0
Synchronization	80	12	8	5	7	9	6	11	12	10
Accounts	80	9	8	7	6	5	7	9	11	18
Reminders	80	13	9	7	5	4	6	8	12	16

SETTING					WE	EKS				CHARTIR
	START	START 1	2	3	4	5	6	7	8	CHARTID
Planned Hours		40	40	40	40	40	40	40	40	
Actual Hours		49	37	26	23	28	35	42	36	
Remaining Effort	320	271	234	208	185	157	122	80	44	
Ideal Burndown	320	280	240	200	160	120	80	40	0	

#### RELEASE BURNDOWN

