Pragati GP

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Education

BE/Computer Science and Design, *Easwari Engineering College*   2024 – 2028

Currently pursuing my 3rd semester of undergraduate studies in Computer Science

Profile

Enthusiastic university student and eager learner with a deep passion for animation and app development. Always keen to explore new technologies and excited to grow through internships and hands-on projects.

Skills

Python — Competent

UI/UX Design — Competent
Design intuitive and visually appealing,clean,userfriendly UI for web and mobile apps using Figma.

Animation-2D — Competent
Create hand-drawn 2D animations using Adobe Animate and free animation tools.

Unity/Game develoment — Beginner
Beginner in Unity game development – creating 2D games and learning 3D development with C#

Web Development
I build interactive web pages and applications using HTML, CSS, and js. You can explore my projects and code on my GitHub.

C programming — Competent

Blender 3D modeling — Competent
Proficient in low-poly 3D modeling using Blender.

Digital Illustration — Proficient
Skilled in digital illustration using free tools like Ibis Paint X

Figma(UI/UX) — Proficient
Proficient in UI/UX design using Figma – skilled at creating clean, responsive interfaces for apps.

Languages

- Tamil
- English

Professional Experience

Intern UI/UX, *Prism Studio*
- Worked on real-life client projects, designing user-friendly interfaces using Figma
- Gained hands-on experience in wireframing, prototyping, and user-centric design
- Project Link ⧉

Projects

UI/UX Designs,
I have hands-on experience in UI/UX design, creating intuitive and engaging interfaces using Figma.
Figma Link ⊡

Animation and Modeling, *I create through 2D animation, 3D modeling, and digital illustration.*
Drive Link ⊡