

UE22CS352B - Object Oriented Analysis & Design

Mini Project Report

Title

Submitted by:

Pragnan M U: PES1UG22CS421

Pavan Chandu C S: PES1UG22CS410

Pathipati Krishna Revanth: PES1UG22CS409

Payyavula Mahendra Chowdary: PES1UG22CS413

Semester: 6 Section: G

Facultly Name: Bhargavi Mokashi

January - May 2025

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING FACULTY OF ENGINEERING PES UNIVERSITY

(Established under Karnataka Act No. 16 of 2013) 100ft Ring Road, Bengaluru – 560 085, Karnataka, India

Problem Statement:

Key Features:

- 1. User Authentication and Authorization
- Secure Login/Signup: Users can register and log in securely, ensuring that only authorized individuals access specific functionalities.
- Role-Based Access Control: Differentiates between various user roles such as customers, restaurant owners, and administrators, granting appropriate permissions to each.

2. Restaurant Management

- CRUD Operations: Administrators and restaurant owners can Create, Read, Update, and Delete restaurant profiles.
- Menu Management: Ability to add, modify, or remove food items, categorize them, and set prices.

3. Customer Interface

- Browse Restaurants and Menus: Customers can view a list of available restaurants and their respective menus.
- Search Functionality: Implement search features to find specific dishes or restaurants quickly.
- Order Placement: Users can select items, add them to a cart, and place orders with ease.

4. Order Management

- Real-Time Order Tracking: Customers can track the status of their orders from preparation to delivery.
- Order History: Maintain a record of past orders for reference and reordering.

5. Administrative Dashboard

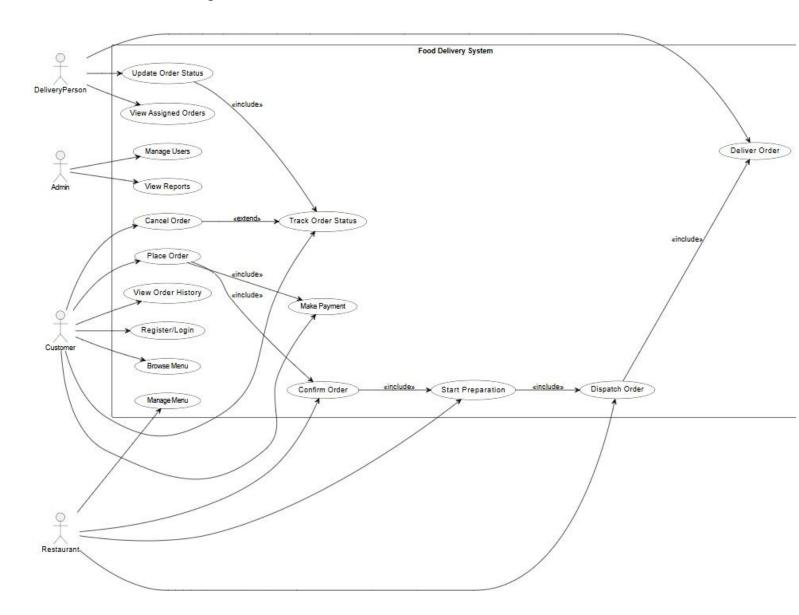
- User Management: Admins can manage user accounts, including activating or deactivating them.
- Analytics and Reporting: View reports on sales, popular dishes, and customer activity to make informed decisions.

6. Responsive Design

• Mobile-Friendly Interface: The frontend, built with React JS, ensures compatibility across various devices, providing a consistent user experience.

Models:

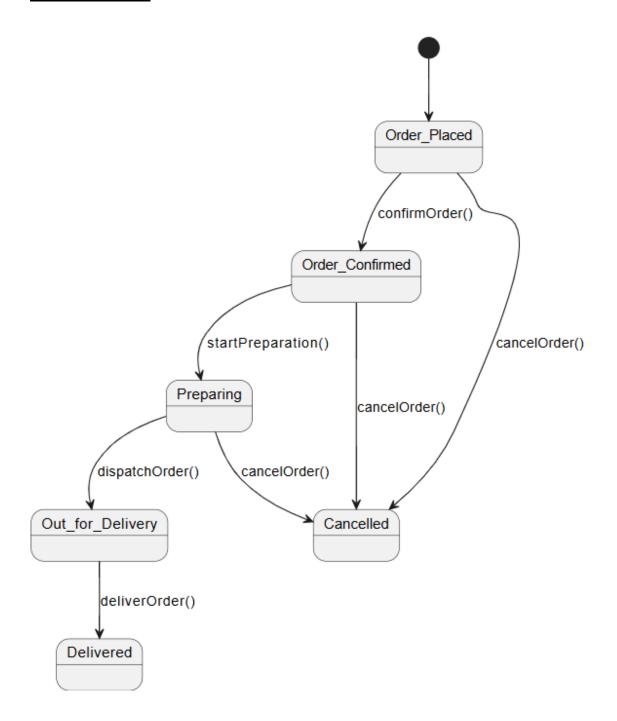
Use Case Diagram:



Class Diagram:



State Diagram:



Activity Diagrams:

1. Major Usecase: Customer ordering flow:



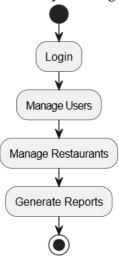
Restaurant Owner-Order Handling:



Deliver person-Delivery flow:

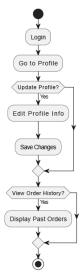


Admin-System maganement:

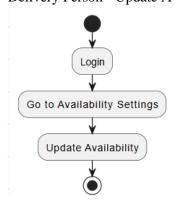


2. Minor Use case

View Order History & Update Profile:



Delivery Person - Update Availability:



Architecture Patterns, Design Principles, and Design Patterns:

Architecture Patterns

Model – View – Controller Pattern (MVC):

- Model: Represents the application's data and business logic. In this system, entities like User, Order, Menu Item, and Restaurant constitute the model layer.
- View: Handles the presentation layer. The React.js frontend serves as the view, rendering the user interface and interacting with users.
- Controller: Manages user input and interacts with the model to update the view accordingly. Spring Boot controllers process HTTP requests, invoke services, and return responses.

Design Principles:

- Separation of Concerns: By dividing the application into distinct layers (model, view, controller), each with specific responsibilities, the system promotes modularity and ease of maintenance.
- Single Responsibility Principle (SRP): Each class or module has a single, well-defined responsibility. For instance, service classes handle business logic, while controllers manage HTTP requests.
- Open/Closed Principle: The system is designed to be open for extension but closed for modification. This allows new features to be added with minimal changes to existing code.
- Dependency Injection: Utilizing Spring Boot's dependency injection facilitates loose coupling between components, enhancing testability and flexibility.
- Scalability and Performance: The architecture supports scalability to handle increasing user loads and ensures performance through efficient coding

practices.

Design Patterns:

- Singleton Pattern: Ensures a class has only one instance and provides a global point of access to it. This is often used for configuration classes or logging mechanisms.
- Factory Pattern: Provides an interface for creating objects without specifying their concrete classes. This pattern is useful for creating instances of menu items or orders based on user input.
- Observer Pattern: Defines a one-to-many dependency between objects so that when one object changes state, all its dependents are notified. This is applicable in scenarios like order status updates, where customers and delivery personnel need real-time notifications.
- Strategy Pattern: Enables selecting an algorithm's behavior at runtime. For example, different payment strategies (credit card, PayPal, etc.) can be implemented using this pattern.
- Decorator Pattern: Allows behavior to be added to an individual object dynamically. This can be used to add features like promotional discounts to orders without modifying the original order class.

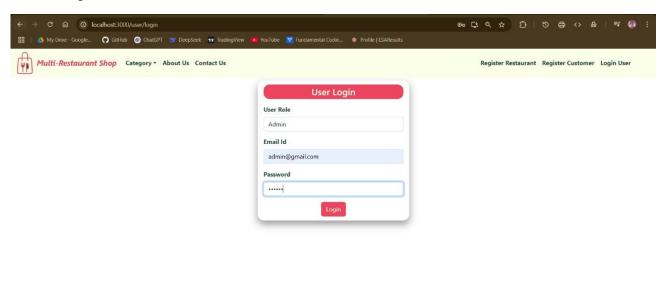
Github link to the Codebase:

https://github.com/PragnanMU/FoodDelivery

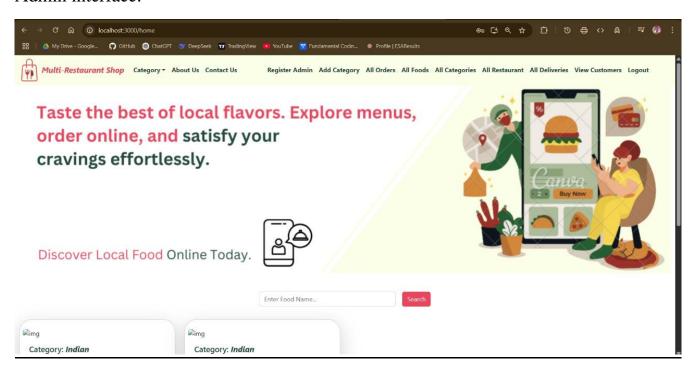
Screenshots

UI:

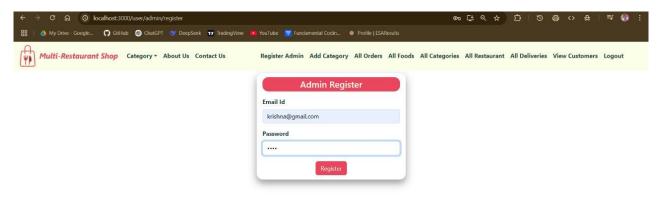
admin login:



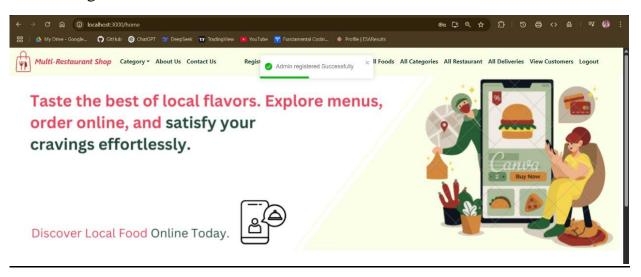
Admin interface:



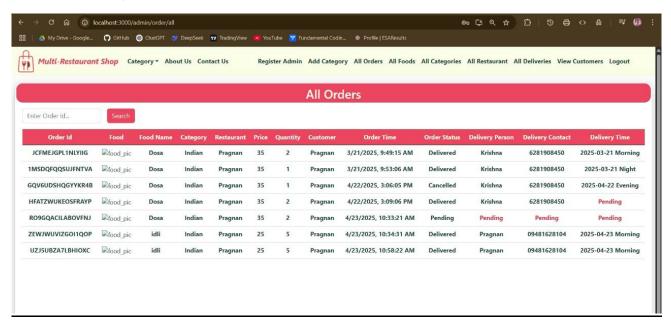
Register admin:



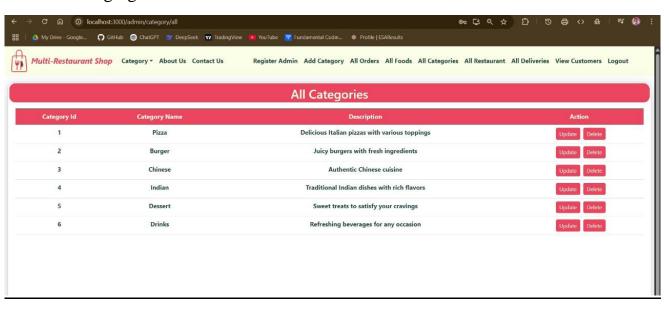
Admin Registration successful:



Admin viewing orders:



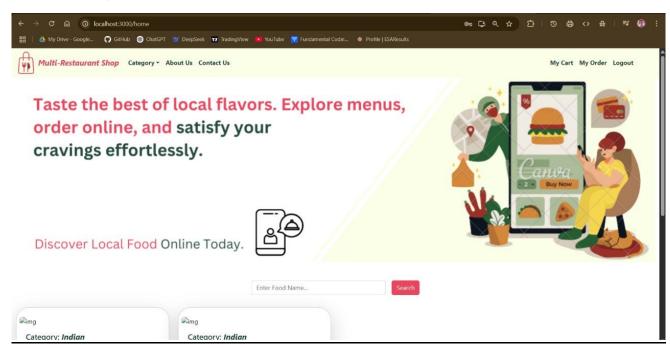
Admin Managing orders:



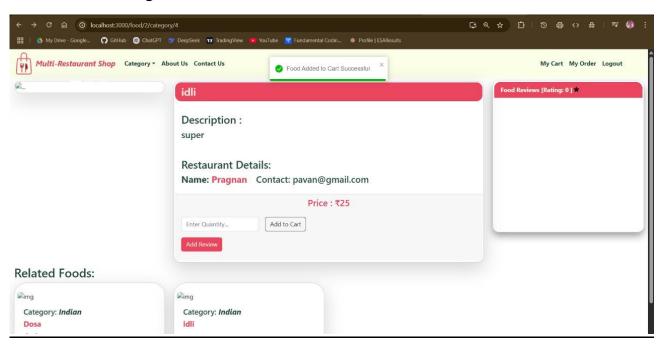
Number of Restaurants:



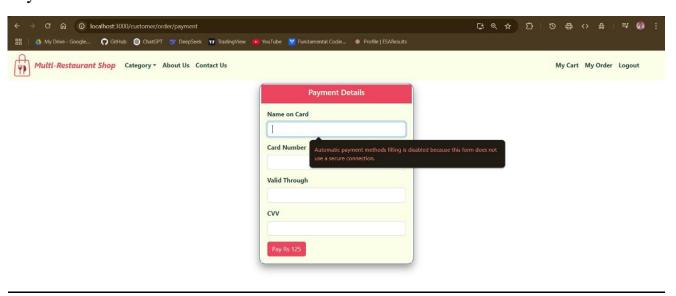
Customer login:



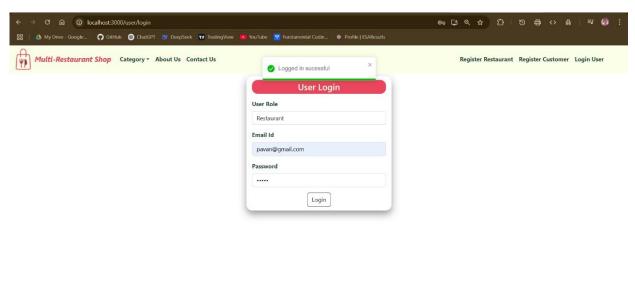
Customer Ordering food:



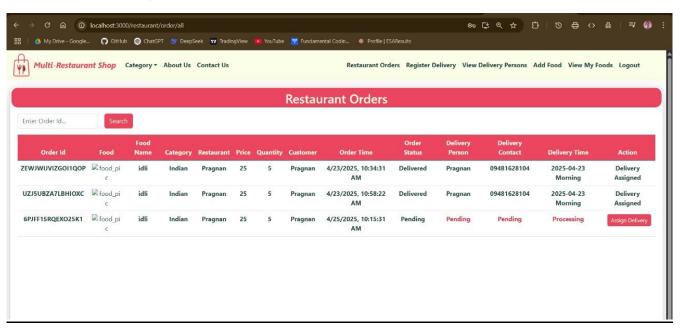
Payment Interface:



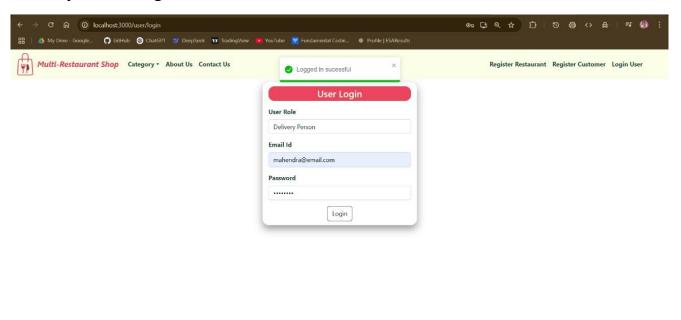
Restaurant Login:



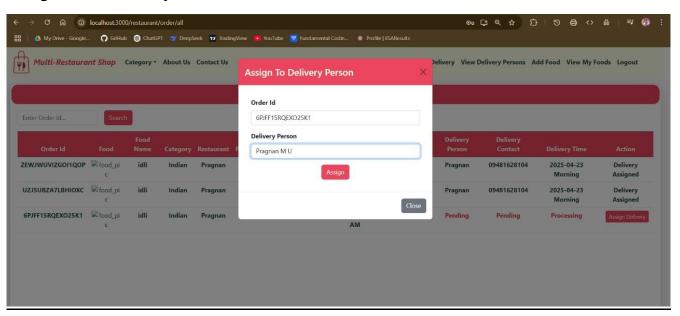
Restaurant Viewing Orders:



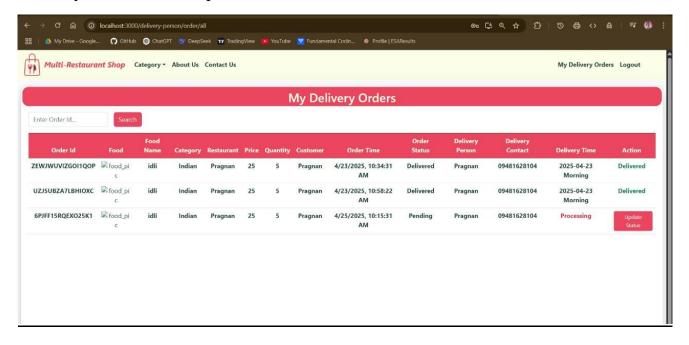
Delivery Partner login:



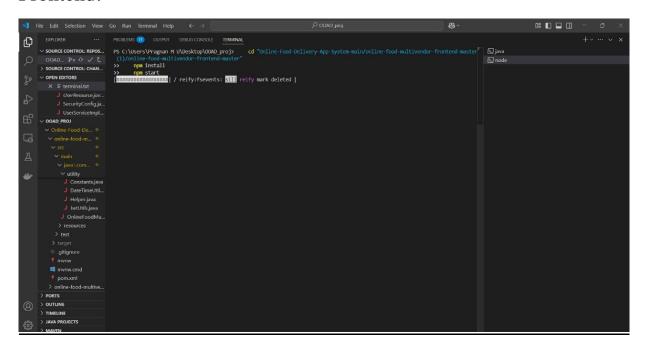
Assigned for Delivery:

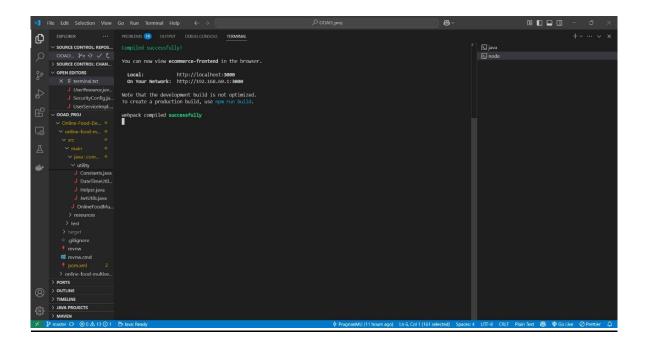


Delivery Partner Status update:

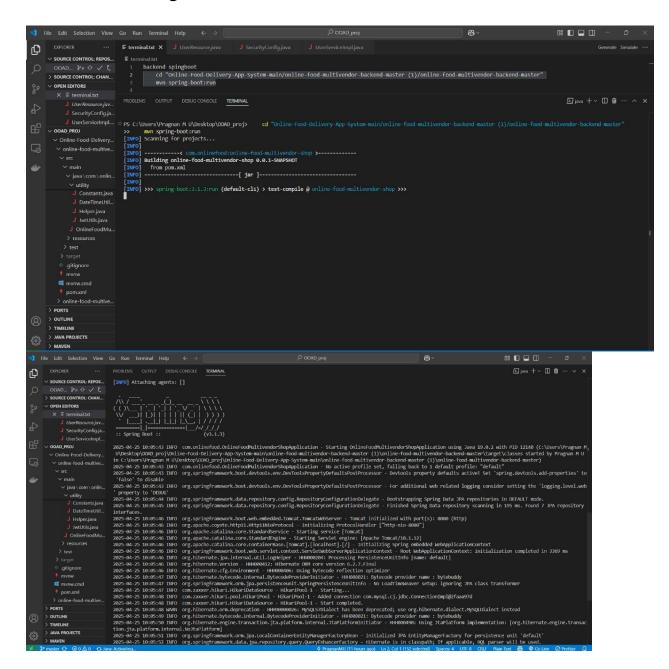


Frontend:





Backend Running:



Storing the data in MySQL:

```
mysql> show databases;
 Database
  dbt25 a1 pes1ug22cs421 pragnan_m_u
 food_multivendor_store
 information_schema
 mysql
 performance_schema
 services_database
 source_db
  streaming_data
9 rows in set (0.01 sec)
mysql> use food_multivendor_store;
Database changed
mysql> show tables;'
 Tables_in_food_multivendor_store
  address
 cart
 category
 food
 orders
  review
  user
7 rows in set (0.01 sec)
```

		t * from user;						·	
id	email_id	first_name	last_name	password	phone_no	role	status	address_id	restaurant_id
1	demo.admin@demo.com	NULL	NULL	\$2a\$10\$t1SSVXN2hcCJX12Ttu39tuInAaJc2EoKTfsdT7v5nY9uBXKo1Sp0e		Admin	Active	NULL	NULL
2	pragnanmu812@gmail.com	Pragnan	MU	\$2a\$10\$Yhb4Dhk6R29vb87DQf5Y2uXsffPTBIJOl24lk5UYeKTh1uZIaRzFW	9481628104	Restaurant	Active	1	NULL
3	admin@gmail.com	Pragnan	MU	\$2a\$10\$BzmZVYNyg43mcHhCXnP3YuK1UnQhGBi7UFsoykb/IggSuuPi6D82q	9481628104	Customer	Active	2	NULL
4	krishna@gmail.com	Krishna	Revanth	\$2a\$10\$1fPA.71hgUrdRAqmLKNk8ulCLp3TVdDy031D1mGwpm4Tk0DsVnLv0	6281908450	Delivery	Active	3	2
5	pragnanmu812@email.com	Pragnan	MU	\$2a\$10\$A98TereKXOe/MEr3i5wWwe8yc2.S1t9gxva2Dbm8XoQQhEhqipSpm	9481628104	Customer	Active	4	NULL
6	pavan@gmail.com	Pragnan	MU	\$2a\$10\$PRHIOynlB48n12BuEy/.CelfjgeyLe.OL1.AazFXtJgAo/X3a5Rd.	09481628104	Restaurant	Active	5	NULL
7	admin@admin.com	Admin	User	\$2a\$10\$t1SSVXN2hcCJX12Ttu39tuInAaJc2EoKTfsdT7v5nY9uBXKo1Sp0e	1234567890	Admin	Active	NULL	NULL
8	mahendra@email.com	Pragnan	MU	\$2a\$10\$TRCu8gGGTF.bIHMh.euI/.8V9KjnhFW3LUnLWIdrjL68bCXsMyimy		Delivery	Active	6	6
9	admin@admin1.com	NULL	NULL	\$2a\$10\$zdEcaZInReXVIKekkK084u0DehfR5FQ3X8/dUEttZ8HStfxop02HC	NULL	Admin	Active	NULL	NULL

9 rows in set (0.00 sec)

mysql>

Individual contributions of the team members:

Name	Module worked on
Payyavula Mahendra Chowdary	Builder Pattern: Building response objects with method chaining in exception handling The Builder Design Pattern is another creational pattern designed to deal with the construction of comparatively complex objects.
Pragnan M U	Factory Pattern: The passwordEncoder() method in SecurityConfig.java creates and returns a BCryptPasswordEncoder PasswordEncoder interface is already defined in the Spring Security framework, and you just import and use it
Pavan Chandu C S	Singleton Pattern: Spring container ensures single instances of object (bean) like services and controllers
Pathipati Krishna Revanth	UserResource.java, FoodResource.java, OrderResource.java Simplifies interactions between controllers and multiple services