

## WEEK 3

Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time. ☐

- \*Priority (pre-emptive & Non-pre-emptive)

- \*Round Robin (Experiment with different quantum sizes for RR algorithm)

## Lab 2

22/6/2023

write a C program to stimulate the following  
CPC scheduling algorithm to find turnaround and  
waiting time.

Priority:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void waitingtime (int proc[], int n, int bursttime[],  
int wait_time[])
```

```
{ wait_time[0] = 0;
```

```
  for (int i = 1; i < n; i++)
```

```
  { wait_time[i] = burst_time[i-1] + wait_time[i-1];
```

```
  }
```

```
void turnaroundtime (int proc[], int n, int bursttime[],  
int wait_time[], int tat[])
```

```
{ for (int i = 0; i < n; i++)
```

```
  tat[i] = burst_time[i] + wait_time[i];
```

```
}
```

```
void avgtime (int proc[], int n, int bursttime[])
```

```
{ int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
```

```
  waitingtime(proc, n, burst_time, wait_time);
```

```
  turnaroundtime (proc, n, burst_time, wait_time, tat);
```

```
  for (int i = 0; i < n; i++)
```

```
  { total_wt += wait_time[i];
```

```
    total_tat += tat[i];
```

```
printf ("InProcess: %d Bursttime: %d waittime: %d  
turnaround time: %d", proc[i], burst_time[i],  
wait_time[i], tat[i]);
```

```
}  
printf ("\n Average wait time: %d Average turnaround  
time: %d \n", total_wt/n, total_tat/n);  
}
```

```
void sort (int proc[], int burst_time[], int n, int priority[])
```

```
{ int a, b, c;
```

```
for (int i=0; i<n; i++)
```

```
{ for (int j=i+1; j<n; j++)
```

```
{ if (priority[i] > priority[j])
```

```
{ a = burst_time[i];
```

```
burst_time[i] = burst_time[j];
```

```
burst_time[j] = a;
```

```
b = proc[i];
```

```
proc[i] = proc[j];
```

```
proc[j] = b;
```

```
c = priority[i];
```

```
priority[i] = priority[j];
```

```
priority[j] = c;
```

```
}  
}  
}
```



```

void main()
{
    int proc[10], burst_time[10], n, priority[10];
    printf("\n Enter the size of n: ");
    scanf("%d", &n);
    for(int i=0; i<n; i++)
    {
        printf("Enter the processor number:");
        scanf("%d", &proc[i]);
        printf("Enter the burst time: ");
        scanf("%d", &burst_time[i]);
        printf("Enter the priority:");
        scanf("%d", &priority[i]);
    }
    printf("\n");
    sort(proc, burst_time, n, priority);
    avg_time(proc, n, burst_time);
}

```

### Output:

Enter the size of n: 3  
 Enter the processor number: 1  
 Enter the burst time: 12  
 enter the priority: 1  
 Enter the processor number: 2  
 Enter the burst time: 3  
 Enter the priority: 2

Enter the process number: 3

Enter the burst time: 4

enter the priority 3

Process: 1 BurstTime: 12 Waittime: 0 Turnaroundtime: 12

Process: 2 BurstTime: 3 Waittime: 12 Turnaroundtime: 15

Process: 3 BurstTime: 4 Waittime: 15 Turnaroundtime: 19

Average wait time: 9 Average turnaround time: 15

Round robin Scheduling:

P <sub>0</sub>	P <sub>1</sub>	P <sub>2</sub>
0	12	15
		19

```
#include <stdio.h>
```

```
#define MAX_PROCESSES 10
```

```
void roundRobin(int n, int bt[], int quantum)
```

```
{ int rem_bt[MAX_PROCESSES], wt[MAX_PROCESSES], i;
```

```
  int total_wt = 0, total_time = 0;
```

```
  for (i = 0; i < n; i++)
```

```
    rem_bt[i] = bt[i];
```

```
  while (1)
```

```
  { int done = 1;
```

```
    for (i = 0; i < n; i++)
```

```
    { if (rem_bt[i] > 0)
```

```
      { done = 0;
```

```
        if (rem_bt[i] > quantum)
```

```
        { total_time += quantum;
```

```
          rem_bt[i] -= quantum;
```

```
        }
```



```

else
{
    total_time += rem_bt[i];
    wt[i] = total_time - bt[i];
    rem_bt[i] = 0;
}
}
if (done == 1)
    break;
}

for (i = 0; i < n; i++)
    total_wt += wt[i];
printf("Process | Burst Time | Waiting Time | \n");
for (i = 0; i < n; i++)
    printf("%d | %d | %d | \n", i, bt[i], wt[i]);
printf("Average waiting time: %.2f | \n", (float)total_wt / n);
}

int main()
{
    int n, i, bt[MAX_PROCESSES], quantum;
    printf("Enter the number of processes: ");
    scanf("%d", &n);
    printf("Enter burst time for each process: \n");
    for (i = 0; i < n; i++)
    {
        printf("Process %d: ", i);
        scanf("%d", &bt[i]);
    }
}

```

```

printf("Enter the quantum size:");
scanf("%d", &quantum);
roundRobin(n, bt, quantum);
return 0;
}

```

Output:

Enter the number of processes: 3

Enter burst time for each process:

Process 0: 12

Process 1: 3

Process 2: 4

Enter the quantum size: 5

Process	Burst time	waiting Time
0	12	7
1	3	5
2	4	8

Average waiting time: 6.67.

Average turnaround time: 13

$P_0$	$P_1$	$P_2$	
0	12	15	19

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## Priority C Program:

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void waitingtime(int proc[], int n, int burst_time[], int  
wait_time[])
```

```
{
```

```
    wait_time[0] = 0;
```

```
    for (int i = 1; i < n; i++)
```

```
    {
```

```
        wait_time[i] = burst_time[i - 1] + wait_time[i - 1];
```

```
    }
```

```
}
```

```
void turnaroundtime(int proc[], int n, int burst_time[],  
int wait_time[], int tat[])
```

```
{
```

```
    for (int i = 0; i < n; i++)
```

```
        tat[i] = burst_time[i] + wait_time[i];
```

```
}
```

```
void avgtime(int proc[], int n, int burst_time[])
```

```
{
```



```

int wait_time[n], tat[n], total_wt = 0, total_tat = 0;
waitingtime(proc, n, burst_time, wait_time);
turnaroundtime(proc, n, burst_time, wait_time, tat);
printf("\n Process \t Burst Time \t Wait Time \t
Turnaround time");
for (int i = 0; i < n; i++)
{
total_wt += wait_time[i];
total_tat += tat[i];

printf("\n %d\t\t%d\t\t%d\t\t%d", proc[i],
burst_time[i], wait_time[i], tat[i]);
}

printf("\nAverage wait time:%d Average turnaround
time:%d \n", total_wt / n, total_tat / n);
}

void sort(int proc[],int burst_time[],int n,int priority[]){
int a,b,c;
for(int i=0;i<n;i++){
for(int j=i+1;j<n;j++){
if(priority[i]>priority[j]){
// swap priority

```

```
a=burst_time[i];
burst_time[i]=burst_time[j];
burst_time[j]=a;
// swap proc accordingly
b=proc[i];
proc[i]=proc[j];
proc[j]=b;
// swap priority
c=priority[i];
priority[i]=priority[j];
priority[j]=c;
}
}
}
}
void main()
{
int proc[10], burst_time[10], n,priority[10];
printf("\n Enter the size of n:");
scanf("%d", &n);
```

```
for (int i = 0; i < n; i++)
{
    printf("Enter the processor number:");
    scanf("%d", &proc[i]);
    printf("Enter the burst time:");
    scanf("%d", &burst_time[i]);
    printf("enter the priority:");
    scanf("%d",&priority[i]);
}
sort(proc,burst_time,n,priority);
avgtime(proc, n, burst_time);
}
```



## OUTPUT:

```
Enter the size of n:3
Enter the processor number:1
Enter the burst time:34
enter the priority:2
Enter the processor number:2
Enter the burst time:4
enter the priority:1
Enter the processor number:3
Enter the burst time:5
enter the priority:3
Process      Burst Time    Wait Time     Turnaround time
2           4           0           4
1          34           4          38
3           5          38          43
Average wait time:14  Average turnaround time:28
```

Round Robin C program:

```
#include<stdio.h>
```

```
#define MAX_PROCESSES 10
```

```
void roundRobin(int n, int bt[], int quantum) {
```

```
    int rem_bt[MAX_PROCESSES], wt[MAX_PROCESSES],  
    i,tat[MAX_PROCESSES];
```

```
    int total_wt = 0, total_time = 0,total_tat=0 ;
```

```
    for (i = 0; i < n; i++)
```

```
        rem_bt[i] = bt[i];
```

```
    while (1) {
```

```
        int done = 1;
```

```
        for (i = 0; i < n; i++) {
```

```
            // If burst time remaining for the process
```

```
            if (rem_bt[i] > 0) {
```

```
                done = 0; // There is still a pending process
```

```
                // If burst time is greater than quantum
```

```
                if (rem_bt[i] > quantum) {
```

```
                    total_time += quantum;
```

```
                    rem_bt[i] -= quantum;
```

```
                } else {
```

```
// Last cycle for this process
total_time += rem_bt[i];
wt[i] = total_time - bt[i];
rem_bt[i] = 0;
}
}
}

// If all processes are done
if (done == 1)
break;
}

for (i = 0; i < n; i++)
tat[i]=wt[i]+bt[i];

// Calculate total waiting time
for (i = 0; i < n; i++)
{
total_wt += wt[i];
total_tat+=tat[i];
}

// Print results
```



```

printf("Process\tBurst Time\tWaiting
Time\tTurnaround time\n");
for (i = 0; i < n; i++)
printf("%d\t%d\t\t%d\t%d\n", i, bt[i], wt[i],tat[i]);
printf("Average waiting time: %.2f\nAverage
turnaround time: %.2f\n ", (float)total_wt /
n,(float)total_tat / n);
}
int main() {
int n, i, bt[MAX_PROCESSES], quantum;
printf("Enter the number of processes: ");
scanf("%d", &n);
printf("Enter burst time for each process:\n");
for (i = 0; i < n; i++) {
printf("Process %d: ", i);
scanf("%d", &bt[i]);
}
printf("Enter the quantum size: ");
scanf("%d", &quantum);
roundRobin(n, bt, quantum);

```

```
return 0;
}
```

## OUTPUT:

```
Enter the number of processes: 3
Enter burst time for each process:
Process 0: 4
Process 1: 3
Process 2: 5
Enter the quantum size: 2
Process Burst Time  Waiting Time  Turnaround time
0   4           4      8
1   3           6      9
2   5           7     12
Average waiting time: 5.67
Average turnaround time: 9.67
```