

# Searching Algorithms

## Linear Search

## Binary Search

## Code

```
#include <iostream>
#include <vector>
#include <ctime>
using namespace std;

int linearSearch(vector<int>& arr, int value){
    int stepCount=0;
    for(int i=0; i<arr.size(); i++){
        stepCount++;
        if (arr[i]==value){return stepCount;}
    }
    return stepCount;
}

int binarySearch(vector<int>& arr, int value){
    int stepCount=0;
    int left=0;
    int right=arr.size()-1;
    while (left<=right){
        stepCount++;
        int mid=(left+right)/2;
        if(arr[mid]==value){return stepCount;}
        else if(arr[mid]<value){left=mid+1;}
        else{right=mid-1;}
    }
    return stepCount;
}

void analyzeSearchingAlgorithms() {
    vector<int> inputSizes={10,20,30,40};
    for(int i=0; i<inputSizes.size(); i++){
        int size=inputSizes[i];
        vector<int> arr(size);
        for(int i=0; i<size; i++){
            arr[i]=i+1;
        }
        int bestcase=arr[0];
        int worstcase=arr[size-1];
        int randomindex=rand()%size;
        // cout<<"Random Index: "<<randomindex<<endl;
        int randomcase=arr[randomindex];
        cout<<"===== Input Size: "<<size<<" =====<<endl<<endl;
        cout<<"Linear Search-----"<<endl;
        cout<<"Best Case= "<<linearSearch(arr, bestcase)<<"steps"<<endl;
        cout<<"Average Case= "<<linearSearch(arr, randomcase)<<"steps\n";
        cout<<"Worst Case= "<<linearSearch(arr, worstcase)<<"steps\n";
        cout<<"Binary Search-----"<<endl;
        cout<<"Best Case= "<<binarySearch(arr, arr[size/2])<<"steps"<<endl;
```

```

        cout<<"Average Case= "<<binarySearch(arr,randomcase)<<"steps"<<endl;
        cout<<"Worst Case= "<<binarySearch(arr,worstcase)<<"steps"<<endl;
        cout<<"===== "<<endl<<endl;
    }
}

int main(){
    cout<<endl;
    analyzesearchingalgorithms();
}

```

## Output:

```

===== Input Size: 10 =====

```

```

Linear Search-----

```

```

Best Case= 1steps

```

```

Average Case= 2steps

```

```

Worst Case= 10steps

```

```

Binary Search-----

```

```

Best Case= 3steps

```

```

Average Case= 2steps

```

```

Worst Case= 4steps

```

```

===== Input Size: 20 =====

```

```

Linear Search-----

```

```

Best Case= 1steps

```

```

Average Case= 8steps

```

```

Worst Case= 20steps

```

```

Binary Search-----

```

```

Best Case= 4steps

```

```

Average Case= 4steps

```

```

Worst Case= 5steps

```

```

===== Input Size: 30 =====

```

```

Linear Search-----

```

```

Best Case= 1steps

```

```

Average Case= 5steps

```

```

Worst Case= 30steps

```

```

Binary Search-----

```

```

Best Case= 5steps

```

```

Average Case= 4steps

```

```

Worst Case= 5steps

```

```

===== Input Size: 40 =====

```

```

Linear Search-----

```

```

Best Case= 1steps

```

```

Average Case= 21steps

```

```

Worst Case= 40steps

```

```

Binary Search-----

```

```

Best Case= 5steps

```

```

Average Case= 5steps

```

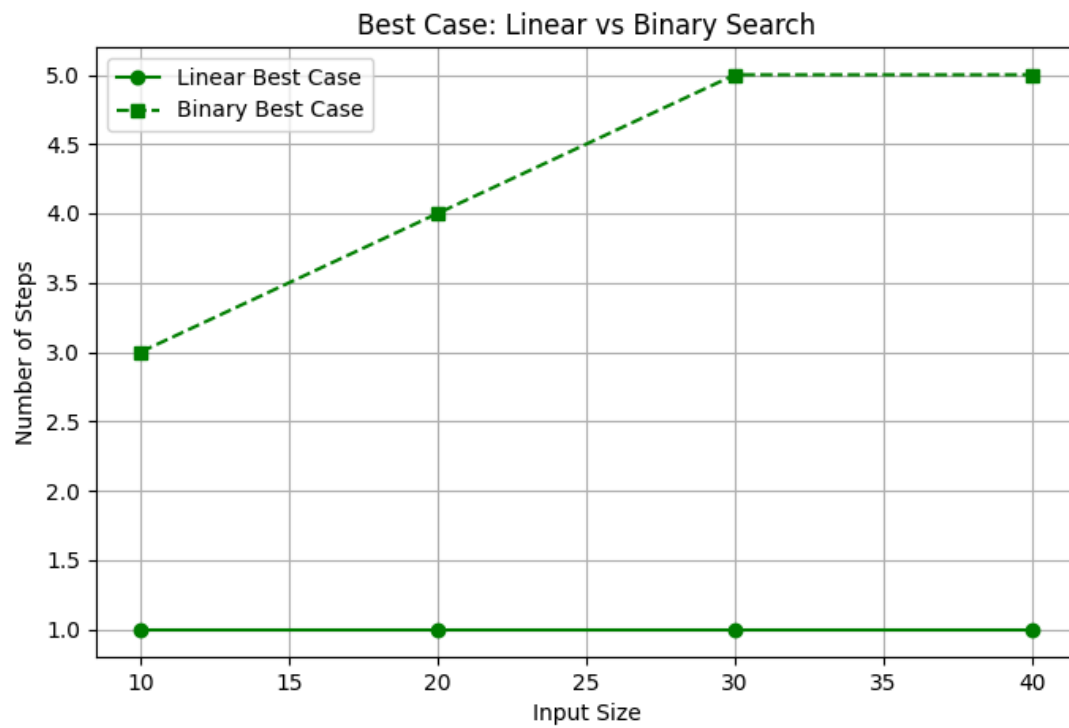
```

Worst Case= 6steps

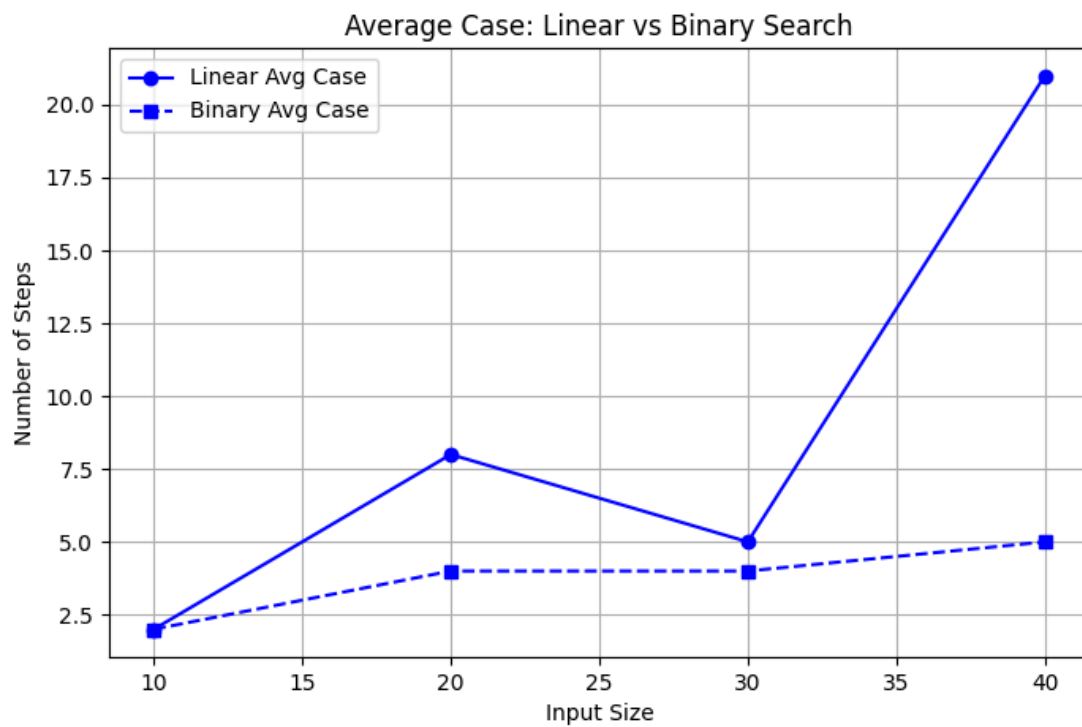
```

# Graphs

## Best Case



## Average Case



## Worst Case

Worst Case: Linear vs Binary Search

