Name: Pragya Shukla

Roll No: MDS202027

TDA Assignment 3

Task

TOPOLOGICAL DATA ANALYSIS

ASSIGNMENT 3

Write an interactive Python code that does classifies the MNIST hand written digits data set.

- (1) Download and read the paper A topological "reading" lesson: classification of MNIST using TDA from arXiV:1910.08345v2.
- (2) Your job is to more or less implement the paper, i.e., using various filtrations and vectorization train a model that classifies the test data set.
- (3) Do include some analysis at the end, like, the confusion matrix, feature importance, benchmarking, comparison with reference classifier of your choice etc.
- (4) Try and find the least number of filtrations needed to achieve more than 90% accuracy.
- (5) **Bonus**: Rotate the image in the test data set by a fixed angle and then classify. Make changes to your model in order to achieve more than 80% accuracy.
- (6) Added Bonus: Use your model on fashion MNIST data set to get more than 75% accuracy.

Steps

- (1) Download and read the paper A topological "reading" lesson: classification of MNIST using TDA from arXiV:1910.08345v2.
- (2) Your job is to more or less implement the paper, i.e., using various filtrations and vectorization train a model that classifies the test data set.

We have used the MNIST dataset, which contains images of handwritten digits and is a standard benchmark for testing new classification algorithms.

1. Load Dataset

```
In [1]: from sklearn.datasets import fetch_openml
import numpy as np

X, y = fetch_openml("mnist_784", version=1, return_X_y=True)
```

2. Print the shape

```
In [2]: print(f"X shape: {X.shape}, y shape: {y.shape}")
X shape: (70000, 784), y shape: (70000,)
```

3. Split to train-test dataset

We will train on 500 rows in place of whole dataset and test on 50 rows.

X_train shape: (500, 28, 28), y_train shape: (500,)
X_test shape: (50, 28, 28), y_test shape: (50,)

4. From pixels to topological features

Several steps are required to extract topological features from an image. Since our images are made of pixels, it is convenient to use filtrations of cubical complexes instead of simplicial ones. We will go through each of these steps for a single "8" digit using giotto-tda.

Binarize the image

In giotto-tda, filtrations of cubical complexes are built from binary images consisting of only black and white pixels. We can convert our greyscale image to binary by applying a threshold on each pixel value via the Binarizer transformer:

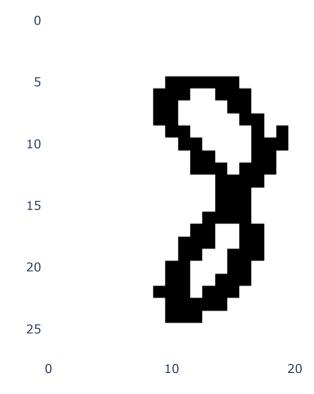
```
In [4]: from gtda.images import Binarizer

# Pick out index of first 8 image
im8_idx = np.flatnonzero(y_train == "8")[0]
# Reshape to (n_samples, n_pixels_x, n_pixels_y) format
im8 = X_train[im8_idx][None, :, :]

binarizer = Binarizer(threshold=0.4)
im8_binarized = binarizer.fit_transform(im8)

binarizer.plot(im8_binarized)
```

Binarization of image 0



From binary image to filtration

Now that we have a binary image of "8" digit, we will build a wide variety of different filtrations. We'll use the radial filtration first, which assigns to each pixel a value corresponding to its distance from a predefined center of the image

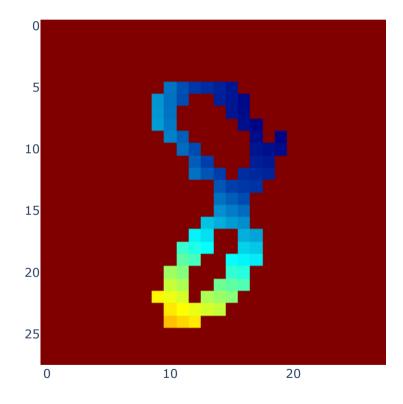
$$\mathcal{R}(p) = \left\{ \begin{array}{ll} \|c-p\|_2 & \text{if } \mathcal{B}(p) = 1 \\ \mathcal{R}_\infty & \text{if } \mathcal{B}(p) = 0 \end{array} \right.$$

where

$$\mathcal{R}_{\infty}$$

is the distance of the pixel that is furthest from c. To reproduce the filtered image from the MNIST article, we'll pick c = (20,6):

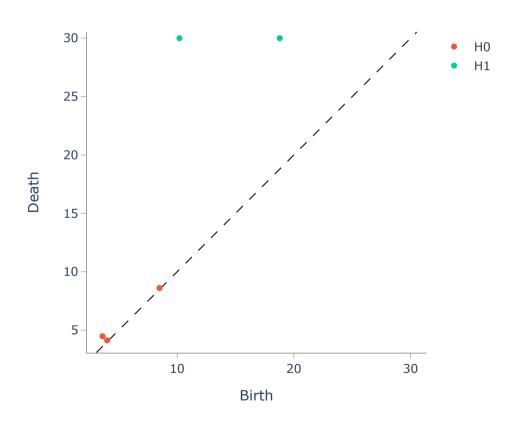
Radial filtration of image 0



We can see from the resulting plot that we've effectively transformed our binary image into a greyscale one, where the pixel values increase as we move from the upper-right to bottom-left of the image! These pixel values can be used to define a filtration of cubical complexes $\{K_i\}_{i\in \mathrm{Im}(I)}$, where K_i contains all pixels with value less than the ith smallest pixel value in the greyscale image. In other words, K_i is the ith sublevel set of the image's cubical complex K.

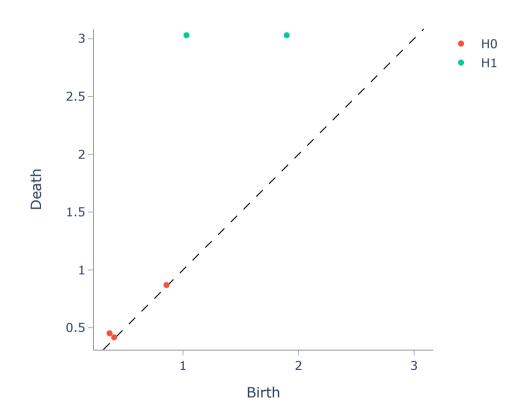
From filtration to persistence diagram

Given a greyscale filtration it is straightforward to calculate the corresponding persistence diagram. In giotto-tda we make use of the CubicalPersistence transformer which is the cubical analogue to simplicial transformers like VietorisRipsPersistence:



It works! We can clearly see two persistent generators corresponding to the loops in the digit "8".

As a postprocessing step, it is often convenient to rescale the persistence diagrams which can be achieved in giotto-tda as follows:



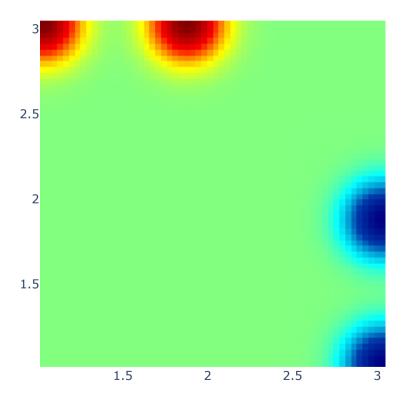
From persistence diagram to representation

The final step is to define a vectorial representation of the persistence diagram that can be used to obtain machine learning features. We will convolve our persistence diagram with a Gaussian kernel and symmetrize along the main diagonal, a procedure achieved via the HeatKernel transformer:

```
In [8]: from gtda.diagrams import HeatKernel
    heat = HeatKernel(sigma=.15, n_bins=60, n_jobs=-1)
    im8_heat = heat.fit_transform(im8_scaled)

# Visualise the heat kernel for H1
    heat.plot(im8_heat, homology_dimension_idx=1, colorscale='jet')
```

Heat kernel representation of diagram 0 in homology dimension 1



We will combine all above steps as a single scikit-learn pipeline:

Out[9]: array([[0.57234335, 2.49781365]])

In the final step we've used the Amplitude transformer to "vectorize" the persistence diagram via the heat kernel method above. In this, it produces a vector of amplitudes where each amplitude corresponds to a given homology dimension in the persistence diagram. By extracting these feature vectors from each image, we can feed them into a machine learning classifier.

Additional: Building a full feature extraction pipeline

We will make extracting topological features for a single image more realistic and extract a wide variety of features over the whole training set. The resulting pipeline resembles the figure below, where different filtrations and vectorizations of persistence diagrams can be concatenated to produce informative feature vectors.

To keep things simple, we have augmented our radial filtration with a height filtration H, defined by choosing a unit vector

$$v \in \mathbb{R}^2$$

in some direction and assigned values

$$\mathcal{H}(p) = \langle p, v \rangle$$

based on the distance of p to the hyperplane defined by v. We have picked a uniform set of directions and centers for our filtrations.

We have also generated features from persistence diagrams by using persistence entropy and a broad set of amplitudes. Putting it all together yields the following pipeline:

```
In [10]: from sklearn.pipeline import make pipeline, make union
         from gtda.diagrams import PersistenceEntropy
         from gtda.images import HeightFiltration
         direction list = [[1, 0], [1, 1], [0, 1], [-1, 1], [-1, 0], [-1, -1], [0, -1], [1, -1]]
         center list = [
             [13, 6],
             [6, 13],
             [13, 13],
             [20, 13],
             [13, 20],
             [6, 6],
             [6, 20],
             [20, 6],
             [20, 20],
         # Creating a list of all filtration transformer, we will be applying
         filtration list = (
                 HeightFiltration(direction=np.array(direction), n_jobs=-1)
                 for direction in direction list
             + [RadialFiltration(center=np.array(center), n jobs=-1) for center in center list]
         # Creating the diagram generation pipeline
         diagram steps = [
                 Binarizer(threshold=0.4, n jobs=-1),
                 filtration,
                 CubicalPersistence(n_jobs=-1),
                 Scaler(n jobs=-1),
             for filtration in filtration list
         # Listing all metrics we want to use to extract diagram amplitudes
         metric_list = [
             {"metric": "bottleneck", "metric_params": {}},
```

```
{"metric": "wasserstein", "metric params": {"p": 1}},
    {"metric": "wasserstein", "metric_params": {"p": 2}},
    {"metric": "landscape", "metric_params": {"p": 1, "n_layers": 1, "n_bins": 100}},
    {"metric": "landscape", "metric_params": {"p": 1, "n_layers": 2, "n_bins": 100}},
    {"metric": "landscape", "metric params": {"p": 2, "n layers": 1, "n bins": 100}},
    {"metric": "landscape", "metric params": {"p": 2, "n layers": 2, "n bins": 100}},
    {"metric": "betti", "metric params": {"p": 1, "n bins": 100}},
    {"metric": "betti", "metric_params": {"p": 2, "n_bins": 100}},
    {"metric": "heat", "metric_params": {"p": 1, "sigma": 1.6, "n_bins": 100}},
    {"metric": "heat", "metric params": {"p": 1, "sigma": 3.2, "n bins": 100}},
    {"metric": "heat", "metric params": {"p": 2, "sigma": 1.6, "n_bins": 100}},
    {"metric": "heat", "metric params": {"p": 2, "sigma": 3.2, "n bins": 100}},
feature union = make union(
    *[PersistenceEntropy(nan fill value=-1)]
    + [Amplitude(**metric, n jobs=-1) for metric in metric list]
tda union = make union(
    *[make pipeline(*diagram step, feature union) for diagram step in diagram steps],
    n jobs=-1
```

5. Training a classifier

We see we have generated topological features per image. In general, some of these features will be highly correlated and a feature selection procedure could be used to select the most informative ones. We will now train a Random Forest classifier on our training set to see what kind of performance we can get:

16/21

Random Forest

```
In [12]: from sklearn.ensemble import RandomForestClassifier

    rf = RandomForestClassifier()
    rf.fit(X_train_tda, y_train)

    X_test_tda = tda_union.transform(X_test)
    ran_pred = rf.predict(X_test_tda)

    rf.score(X_test_tda, y_test)
```

Out[12]: 0.94

The score seems good.

SVM classifier

```
In [78]: from sklearn import svm
    from sklearn.metrics import accuracy_score,f1_score

    svm = svm.SVC()
    svm.fit(X_train_tda, y_train)

    svm_pred = svm.predict(X_test_tda)

    svm.score(X_test_tda,y_test)
```

17/21

Decision Tree

Out[78]: 0.92

```
In [79]: from sklearn.tree import DecisionTreeClassifier
    from sklearn.metrics import accuracy_score,f1_score

    tree_clf = DecisionTreeClassifier()
    tree_clf.fit(X_train_tda,y_train)
    dec_pred = tree_clf.predict(X_test_tda)
    print("Accuracy", accuracy_score(y_test,y_pred))
```

Accuracy 0.8

KNN

```
In [80]: from sklearn.neighbors import KNeighborsClassifier
knn = KNeighborsClassifier(n_neighbors=20)
knn.fit(X_train_tda,y_train)
knn_pred = knn.predict(X_test_tda)
print("Accuracy ", accuracy_score(y_test,y_pred))
```

Accuracy 0.8

(3) Do include some analysis at the end, like, the confusion matrix, feature importance, benchmarking, comparison with reference classifier of your choice etc.

Confusion matrix

```
In [81]: | from sklearn.metrics import confusion_matrix
         conf_mat = confusion_matrix(ran_pred, y_test)
         print(conf mat)
         [[5000000100]
          [0500000000]
          [0 1 5 0 0 0 0 0 0 0]
          [0 0 0 4 0 0 0 0 0 0]
          [0 0 0 0 5 0 0 0 0 0]
          [0 0 0 0 0 4 0 0 0 0]
          [0 0 0 0 0 0 5 0 0 0]
          [0 0 0 1 0 0 0 4 0 0]
          [0 0 0 0 0 0 0 0 5 0]
          [0 0 0 0 0 0 0 0 0 5]]
In [82]: conf_mat = confusion_matrix(svm_pred, y_test)
         print(conf mat)
         [[5 0 0 0 0 0 0 0 0 0]
          [0500000000]
          [0 1 5 0 0 0 0 0 0 0]
          [0 0 0 5 0 0 0 0 0 0]
          [0 0 0 0 4 0 0 0 0 0]
          [0 0 0 0 0 4 0 1 0 1]
          [0 0 0 0 0 0 5 0 0 0]
          [0 0 0 0 0 0 0 4 0 0]
          [0 0 0 0 0 0 0 0 5 0]
          [0 0 0 0 1 0 0 0 0 4]]
```

```
In [83]: conf mat = confusion matrix(dec pred, y test)
         print(conf_mat)
         [[5000000100]
           [0 5 0 0 0 0 0 0 0 0]
           [0 1 3 0 0 0 0 1 0 0]
           [0 0 1 4 0 0 0 0 0 0]
           [0 0 0 0 5 0 0 0 0 0]
           [0 0 1 0 0 3 0 0 0 1]
           [0 0 0 0 0 0 4 0 0 0]
           [0 0 0 1 0 0 0 3 0 0]
           [0 0 0 0 0 0 1 0 5 0]
           [0 0 0 0 0 1 0 0 0 4]]
In [84]: conf mat = confusion matrix(knn pred, y test)
         print(conf mat)
         [[5 0 0 0 0 0 0 0 0 0]
           [0 5 0 0 0 0 0 0 0 0]
           [0 1 3 0 1 0 0 0 0 0]
           [0 0 1 4 0 0 0 1 0 0]
           [0 0 0 0 4 0 0 0 0 0]
           [0 0 1 0 0 4 0 0 0 1]
           [0 0 0 0 0 0 5 0 3 0]
           [0 0 0 1 0 0 0 4 0 0]
           [0 0 0 0 0 0 0 0 2 0]
           [0 0 0 0 0 0 0 0 0 4]]
```

Comparison of the classifiers

We can see that **Random Forest** and **SVM** classifiers give one of the best accuracies of **94%** and **92%** respectively. **Decision Tree** and **KNN** classifiers give less accuracies of **80%** each. Hence we can select Random Forest or SVM as our final model.

(4) Try and find the least number of filtrations needed to achieve more than 90% accuracy.

We have applied Height Filtration and Radial Filtration and have used Cubical Persistence and these were enough to achieve accuracy more than 90%.