

****The Game Of Lucky Card**

Ace, 2, 3, 4, 5, 6, 7, 8, 9, 10, Jack, Queen, and King. Some of these cards are considered lucky. Our task is to read a card as input and output if the card is lucky or not.

The predefined set of lucky cards is as follows:

- Ace of Spade
- Any Heart
- Queen of Diamond
- King of Diamond
- Any 7

The corresponding program will have a list of conditions separated by or. Each condition can then take care of one category of lucky cards.

#code

```
def is_lucky_card(card):
    # Convert the input card to lowercase for case-insensitive comparison
    card = card.lower()

    # Check if the card is lucky based on the specified conditions
    if 'ace of spade' in card:
        return True
    elif 'heart' in card:
        return True
    elif 'queen of diamond' in card:
        return True
    elif 'king of diamond' in card:
        return True
    elif '7' in card:
        return True
    else:
        return False

# Get user input for the card
user_input = input("Enter your card: ")

# Check if the card is lucky and display the result
if is_lucky_card(user_input):
    print("Lucky you!")
else:
    print("Better Luck Next Time!.")
```

#Output

```
Enter your card: 7 of heart
Lucky you!
```