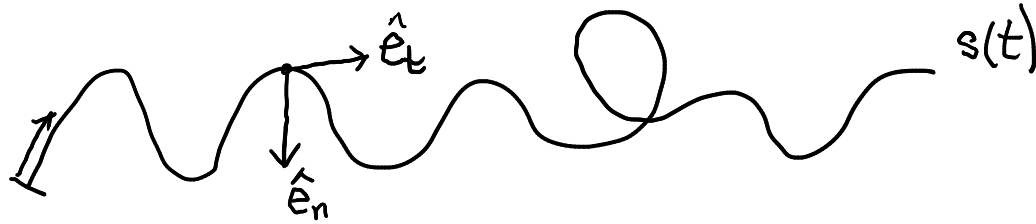


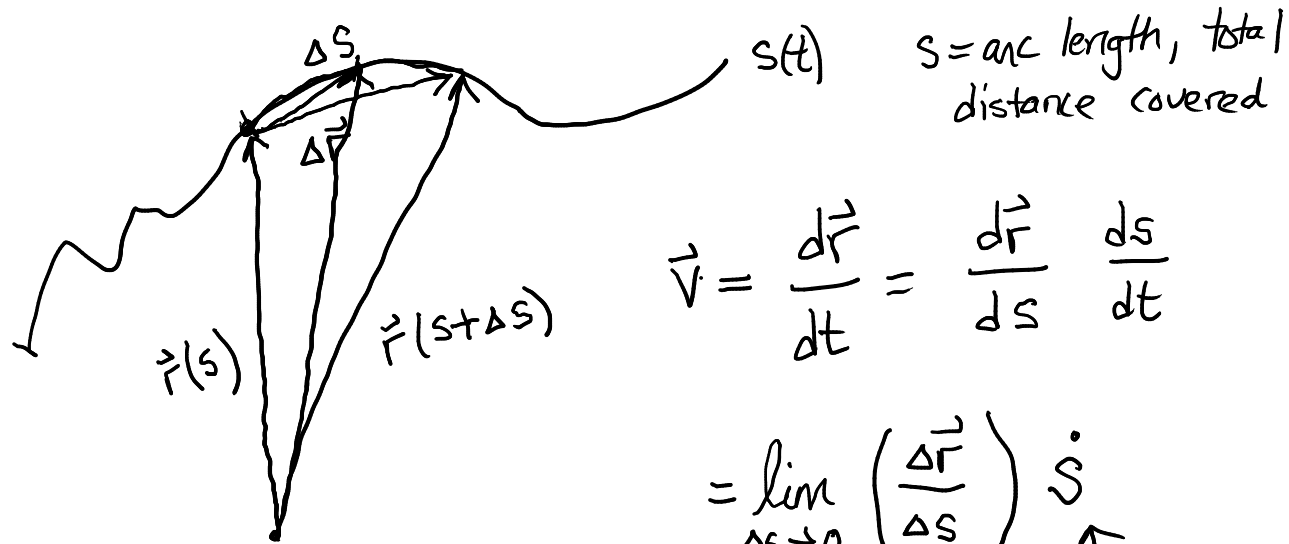
Tangential & Normal Basis Cont'd

M	T	W	Th	F
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↓		↓		x

TRUE OR FALSE?



- 1) The velocity of a moving particle is always tangent to the path. (along \hat{e}_t) A TRUE B FALSE $\vec{v} = v \hat{e}_t$
- 2) The acceleration of a moving particle is always normal to \hat{e}_t A TRUE B FALSE
- 3) The acceleration of a particle moving with constant speed is always normal to \hat{e}_t A TRUE B FALSE
- 4) In classical dynamics, the acceleration can point towards the inside of a curve, but never the outside. A-TRUE B-FALSE



$s = \text{arc length, total distance covered}$

$$\vec{v} = \frac{d\vec{r}}{dt} = \frac{d\vec{r}}{ds} \frac{ds}{dt}$$

$$= \lim_{\Delta s \rightarrow 0} \left(\frac{\Delta \vec{r}}{\Delta s} \right) \dot{s}$$

vector = \hat{e}_t

scalar,
a.k.a speed

as $\Delta s \rightarrow 0$:

- 1) $\Delta \vec{r}$ becomes tangent to path
- 2) $|\Delta \vec{r}| / \Delta s \rightarrow 1$

$$\vec{v} = \dot{s} \hat{e}_t$$

mag direction

$$\hat{e}_t = \frac{\vec{v}}{|\vec{v}|} = \hat{v}$$

What about \vec{a} ?

$$\vec{a} = \frac{d\vec{v}}{dt} = \frac{d}{dt} (\dot{s} \hat{e}_t)$$

$$= \ddot{s} \hat{e}_t + \dot{s} \left(\frac{d\hat{e}_t}{dt} \right)$$

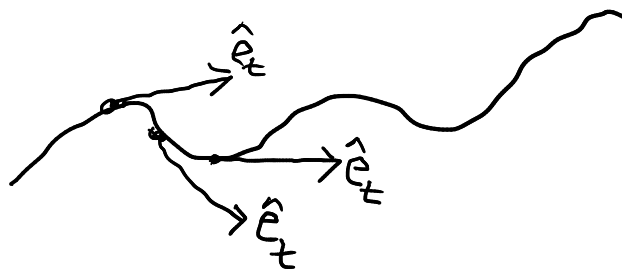
$$= \ddot{s} \hat{e}_t + \dot{s} \frac{d\hat{e}_t}{ds} \left(\frac{ds}{dt} \right)$$

$$= \ddot{s} \hat{e}_t + (\dot{s})^2 \left(\frac{d\hat{e}_t}{ds} \right)$$

$$= \ddot{s} \hat{e}_t + (\dot{s})^2 \kappa \hat{e}_n$$

↑
changing speed

↖
changing direction

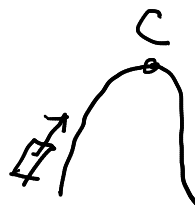
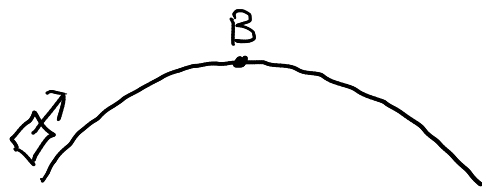
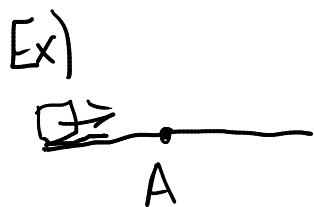


vector:

direction? \hat{e}_n

magnitude? κ (Kappa, curvature)

$$\frac{d\hat{e}_t}{ds} = \kappa \hat{e}_n$$

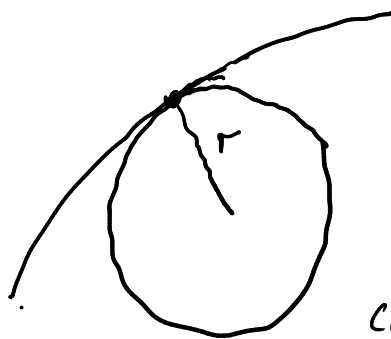


pt C has highest curvature

$$\vec{a} = \ddot{s} \hat{e}_t + \underbrace{(\dot{s})^2 K}_{\text{centrifugal}} \hat{e}_n$$

$$K_C > K_B > K_A$$

$$|a_C| > |a_B| > |a_A|$$



$$K = \frac{1}{r}$$

curvature

"radius of curvature"