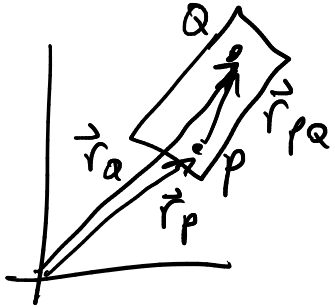


Rigid Body Acceleration and Velocity

rotating vector $\dot{\vec{r}} = \vec{\omega} \times \vec{r}$ (pure rotation).



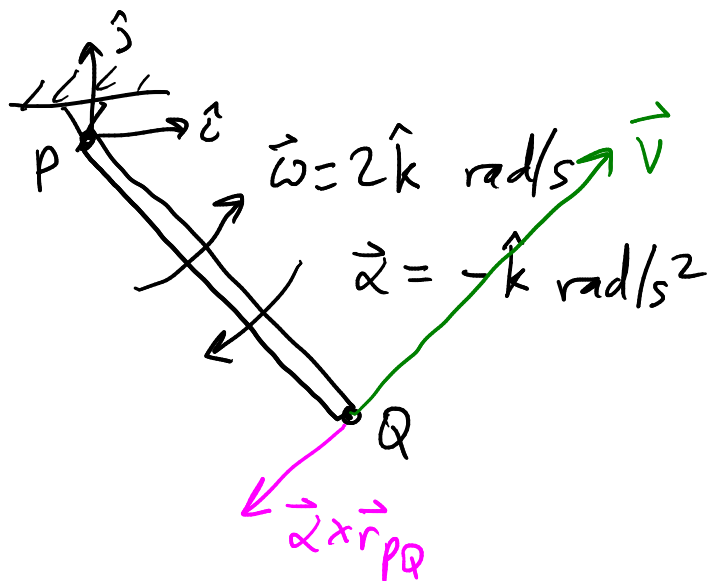
$$\vec{r}_Q = \vec{r}_P + \vec{r}_{PQ}$$

$$\vec{v}_Q = \vec{v}_P + \vec{\omega} \times \vec{r}_{PQ}$$

$$\vec{a}_Q = \vec{a}_P + \dot{\vec{\omega}} \times \vec{r}_{PQ} + \vec{\omega} \times \dot{\vec{r}}_{PQ}$$

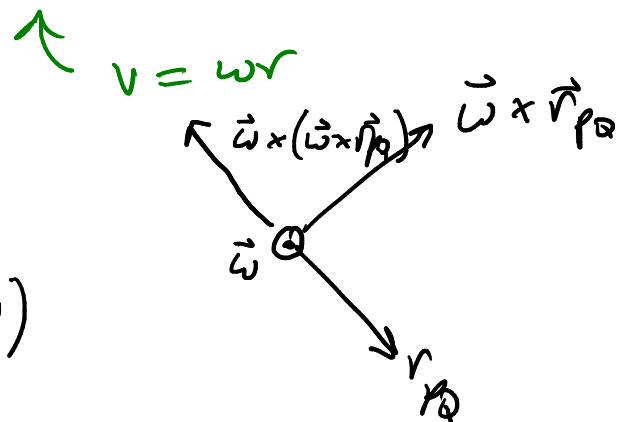
$$\vec{a}_Q = \vec{a}_P + \vec{\alpha} \times \vec{r}_{PQ} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{PQ})$$

$$\cancel{(\vec{\omega} \times \vec{r}_{PQ}) \times \vec{\omega}}$$
$$\cancel{\vec{\omega} \times \vec{r}_{PQ} \times \vec{\omega}}$$



$$\vec{r}_{PQ} = 3\hat{i} - 4\hat{j}$$

$$\begin{aligned}\vec{v}_Q &= \vec{v}_P + \vec{\omega} \times \vec{r}_{PQ} \\ &= 0 + 2\hat{k} \times (3\hat{i} - 4\hat{j}) \\ &= 8\hat{i} + 6\hat{j} \text{ m/s}\end{aligned}$$



$$\begin{aligned}\vec{a}_Q &= \vec{a}_P + \vec{\alpha} \times \vec{r}_{PQ} + \vec{\omega} \times (\vec{\omega} \times \vec{r}_{PQ}) \\ &= -\hat{k} \times (3\hat{i} - 4\hat{j}) + 2\hat{k} \times (8\hat{i} + 6\hat{j})\end{aligned}$$

$$= \underbrace{-4\hat{i} - 3\hat{j}}_{\alpha \times r} - \underbrace{12\hat{i} + 16\hat{j}}_{\omega^2 r}$$

↑
change in
speed

↑ centripetal
change in dir of \vec{v}

$$\vec{a}_Q = \ddot{s} \hat{e}_t + \frac{\dot{s}^2}{s} \hat{e}_n$$

Correspondance due to
simple circular motion.