A system for retrieving devices that are at the bottom of the ocean:

- Don't crash
    - Distance sensors
        - Detect static objects (e.g. floor, coral, mines)
        - Detect dynamic objects (e.g. sea-life, other (maybe nuclear) subs)
    - Keep safe pressure difference
        - Pressure sensor on outside
        - Pressure sensor on inside
        - Use sensors to stabilize pressure
            - Make computation based on sensors
            - TODO: stabilize (what am I, an Ocean Engineer?)
    - Temperature sensors
        - Make sure hull isn't too hot
            - Leave if to hot
                - Sense when too hot
                - Compute based on temperature
                - Send abort signal based on computation
        - Make sure internals aren't too hot
            - Turns fans on or something based on computation
                - Read sensor
                - Compute based on sensor
    - Radar (see incoming missiles)
        - Trigger counter-attack
        - Send message to White House that war has been declared
            - Via diving carrier pigeons
- Get to device
    - Move horizontally
        - Propellers
            - Control speed
                - Control direction
        - Rocket-Thrusters
    - Move depth
        - Ballasts
            - Track current ballast
            - Adjust current ballast
- Find and retrieve device
    - Sense device at long range
    - Grab device
        - Sense device at close range
        - Attach to device based on
- Get back in one piece
    - Track location of sub
    - Make sure sub has at least 50% fuel and battery

- Launch missles
    - Get access codes
        - Make sure crew remember their launch codes
            - Write down launch codes in plaintext document on personal device
            - Leave on desktop labeled “LAUNCH CODE.txt”
        - Prompt crew to enter launch codes
    - Communicate to government servers
        - Signal out of deep ocean
            - Diving carrier pigeon
            - ????
            - Profit.