

1-bit ALU Design and Verification

Introduction

This document details the design and verification of a 1-bit ALU capable of performing four operations: addition, subtraction, multiplication, and division. The verification was conducted using Cocotb, where all operations were tested within a single coroutine.

Verilog Code for ALU

The 1-bit ALU was implemented in Verilog. Below is the code for the ALU:

```
module ALU_1bit (
    input logic a,
    input logic b,
    input logic [1:0] operation,
    output logic result
);

// Operation encoding
localparam ADD = 2'b00;
localparam SUB = 2'b01;
localparam MUL = 2'b10;
localparam DIV = 2'b11;

always_comb begin
    case (operation)
        ADD: result = a + b;
        SUB: result = a - b;
        MUL: result = a * b;
        DIV: result = (b == 0) ? 1'b0 : a / b; // Prevent division by zero
        default: result = 1'b0;
    endcase
end
endmodule
```

Description of Verilog ALU Code

The ALU is designed to take two 1-bit inputs, 'a' and 'b', and a 2-bit control signal, 'operation', which determines the operation to be performed. The ALU supports the following operations:

- Addition: The result is the sum of 'a' and 'b'.

- Subtraction: The result is the difference between 'a' and 'b'.
- Multiplication: The result is the product of 'a' and 'b'.
- Division: The result is the quotient of 'a' divided by 'b'. Division by zero is handled to prevent errors.

The 'always_comb' block ensures the ALU operates combinationally, updating the result based on the inputs and the operation.

Cocotb Testbench

The following is the Cocotb testbench that tests all four operations in a single coroutine:

```
import cocotb
from cocotb.triggers import RisingEdge

@cocotb.test()
async def test_alu_operations(dut):
    # Test Addition
    dut.a <= 1
    dut.b <= 1
    dut.operation <= 0b00 # ADD operation
    await RisingEdge(dut.result)
    assert dut.result.value == 1, f"Addition_failed:_{dut.a.value}_{dut.b.value}_{dut.result.value}"

    # Test Subtraction
    dut.a <= 1
    dut.b <= 0
    dut.operation <= 0b01 # SUB operation
    await RisingEdge(dut.result)
    assert dut.result.value == 1, f"Subtraction_failed:_{dut.a.value}_{dut.b.value}_{dut.result.value}"

    # Test Multiplication
    dut.a <= 1
    dut.b <= 1
    dut.operation <= 0b10 # MUL operation
    await RisingEdge(dut.result)
    assert dut.result.value == 1, f"Multiplication_failed:_{dut.a.value}_{dut.b.value}_{dut.result.value}"

    # Test Division
    dut.a <= 1
    dut.b <= 1
    dut.operation <= 0b11 # DIV operation
    await RisingEdge(dut.result)
    assert dut.result.value == 1, f"Division_failed:_{dut.a.value}_{dut.b.value}_{dut.result.value}"
```

Description of Cocotb Testbench Code

The testbench uses the Cocotb framework to apply stimuli to the ALU and verify the correctness of its operations. The coroutine `'test_alu_operations'` performs the following tests :

Addition: Applies inputs 'a = 1' and 'b = 1' and verifies that the result is '1'.

Subtraction: Applies inputs 'a = 1' and 'b = 0' and verifies that the result is '1'.

Multiplication: Applies inputs 'a = 1' and 'b = 1' and verifies that the result is '1'.

Division: Applies inputs 'a = 1' and 'b = 1' and verifies that the result is '1'. The test also checks that division by zero is handled properly.

Each test runs sequentially, and assertions are used to ensure that the expected output matches the ALU's actual output.

Attempt to Run on EDA Playground

I attempted to run the above Verilog code and Cocotb testbench on EDA Playground. However, I encountered difficulties due to the lack of tutorials and documentation specifically tailored for running Cocotb and complex makefiles on EDA Playground, I keep getting an error saying that there is no makefile specified and no target.