



1. Import Java.util.Scanner.

Public class Square

{  
Public Static void main (String [] args)

{  
int a, area;

Scanner input = new Scanner (System.in);

System.out.println ("Enter a");

input.next Int();

area = a \* a;

System.out.println (+area);  
}

2. Public class rectangle

{

Public Static void main (String [] args) {

Float l, b, h; area;

Scanner input = new Scanner (System.in);

System.out.println ("Enter l: ");

l = ~~int~~ input.next float();

System.out.println ("Enter b: ");

b = input.next float();

~~int~~ System.out.println ("Enter h: ");

h = input.next float();

area = l \* b \* h;

System.out.println (+area);  
}