```
def partition(array, low, high):
  pivot = array[high]
 i = low - 1
  for j in range(low, high):
    if array[j] <= pivot:
      i += 1
      array[i], array[j] = array[j], array[i]
  array[i+1], array[high] = array[high], array[i+1]
  return i+1
def quicksort(array, low=0, high=None):
  if high is None:
    high = len(array) - 1
  if low < high:
    pivot_index = partition(array, low, high)
    quicksort(array, low, pivot_index-1)
    quicksort(array, pivot_index+1, high)
my_array = [64, 34, 25, 12, 22, 11, 90, 5]
quicksort(my array)
print("Sorted array:", my_array)
#Python
______
#include <iostream>
using namespace std;
// Function to swap two elements
void swap(int* a, int* b) {
int t = *a;
*a = *b;
*b = t;
}
// Partitioning the array and returning the pivot index
```

```
int partition(int arr[], int low, int high) {
int pivot = arr[high]; // Choosing the last element as the pivot
int i = (low - 1); // Index of smaller element
for (int j = low; j \le high - 1; j++) {
// If the current element is smaller than or equal to the pivot if
(arr[j] <= pivot) {
i++; // Increment index of smaller element
swap(&arr[i], &arr[j]);
}
}
swap(&arr[i + 1], &arr[high]);
return (i + 1);
}
// The main function that implements QuickSort
void quickSort(int arr[], int low, int high) {
if (low < high) {
// pi is partitioning index, arr[p] is now at the right place
int pi = partition(arr, low, high);
// Separately sort elements before partition and after partition
quickSort(arr, low, pi - 1);
quickSort(arr, pi + 1, high);
}
}
// Function to print an array
void printArray(int arr[], int size) {
```

```
for (int i = 0; i < size; i++)
cout << arr[i] << " ";
cout << endl;
}
// Driver code
int main() {
int arr[] = {64, 25, 12, 22, 11};
int n = sizeof(arr) / sizeof(arr[0]);
cout << "Original array: " << endl;</pre>
printArray(arr, n);
quickSort(arr, 0, n - 1);
cout << "Sorted array: " << endl;</pre>
printArray(arr, n);
return 0;
}
```